

JESSICA TANG

Languages: Python, C++, C, MATLAB, HTML, CSS, JavaScript

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<https://jessicatang.github.io/>

EDUCATION

University of Toronto

Bachelor of Applied Science in Engineering Science (Machine Intelligence)

Computer Programming, Data Structures & Algorithms, Linear Algebra, Calculus I & II

Sept 2022 - Present

Simon Fraser University

Grade 12 Concurrent Enrollment: Introduction to Computer Programming I & II

Sept 2021 - Apr 2022

EXPERIENCE

University of Maryland Medical Intelligent Imaging Center | *Researcher*

Nov 2022 - Present

- Onboarding for a project in detection and classification with medical imaging AI datasets using deep learning
- Conducting research literature review

aUToronto | *Mapping Team Developer*

Sept 2022 - Present

- Building a self-driving car, maintaining, updating, and testing large Python codebase to automate HD maps for various outdoor environments with JOSM

Memorial Sloan Kettering Cancer Centre | *Student Researcher*

Jan 2021 - Dec 2021

- Researched motif discovery in mRNA translation for targeted therapy in Lymphoma
- Used suffix trees to improve efficiency and neural networks to predict changes in transcript levels

PROJECTS & AWARDS

Articulator (2023)

- Translating speech to sign language to bridge barriers for the hearing-impaired. Developed with Cohere, utilized 6 AI models to recognize, detoxify, analyze sentiment, and launch result.
- **Best Project Overall** and **winner of Cohere challenge** out of 90 participants (NSBE Hacks)

Fracture (2023)

- Detecting cervical spinal fracture from CT scans and predicting fracture location through segmentation masks, to reduce hospital wait time for patients.
- **First Place Winner** (Toronto Health Datathon)

RotaSat (2022)

- Designed and built a can-sized satellite with a radio data transmitter and active attitude control system. Developed the ground control system software and post-launch data analysis.
- **International Top Final Report** out of 25 countries (European Space Agency CanSat Competition)
- **National Top Project** (Canadian CanSat Design Challenge)

Deep Reinforcement Learning Controller for Indoor Farming (2021)

- Implemented and trained a Deep Q-Learning Neural Network for the autonomous controller, employing the experience replay memory technique.
- **Conference-published paper** and **Best Presenter** (International Student Conference On Artificial Intelligence)
- **National Finalist** (Ingenious+ Innovation Competition 2022)
- **Provincial Top 5 Finalist** (BC Youth Innovation Showcase 2021)
- **Provincial Top Project: Greenhouse Growers' Award** (BC/Yukon Science Fair 2021)

Facial Emotion Recognition Model using Classification and Convolutional Neural Networks (2020)

- Classified images dataset using various classification algorithms, a convolutional neural network, and implemented the trained model in real time applications.