

JESSICA TANG

Languages: Python, C++, C, MATLAB, HTML, CSS, JavaScript

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EDUCATION

University of Toronto

Sept 2022 - Present

Bachelor of Applied Science in Engineering Science (Software Engineering)

Computer Programming, Data Structures & Algorithms, Linear Algebra, Calculus I & II

Simon Fraser University

Sept 2021 - Apr 2022

Grade 12 Concurrent Enrollment

Introduction to Computer Programming I & II

EXPERIENCE

UofT Cognitive Neuroscience Lab | *Machine Learning Researcher*

May 2023 - Present

- Designing and training neural networks to optimize robotic arm classification and grasp predictions, modelling biological control systems

Syllabyte | *Full Stack Developer*

May 2023 - Present

- Building a web-based productivity platform startup using React, Django, and Python

aUToronto | *Mapping Team Developer*

Sept 2022 - May 2023

- Building a self-driving car, maintaining, updating, and testing large Python codebase to automate HD maps for various outdoor environments with JOSM

PROJECTS & AWARDS

Articulator: Speech to ASL Translator (2023)

- Translating speech to sign language to bridge barriers for the hearing-impaired. Developed with Cohere, utilized 6 AI models to recognize, detoxify, analyze sentiment, and launch result.
- **Best Project Overall** and **winner of Cohere challenge** out of 90 participants (NSBE Hacks)

Cervical Spinal Fracture Detector (2023)

- Detecting cervical spinal fracture from CT scans and predicting fracture location through segmentation masks, to reduce hospital wait time for patients.
- **First Place Winner** (Toronto Health Datathon)

RotaSat: Can-sized Satellite (2022)

- Designed and built a can-sized satellite with a radio data transmitter and active attitude control system.
- **International Top Final Report** out of 25 countries (European Space Agency CanSat Competition)
- **National Top Project** (Canadian CanSat Design Challenge)

Deep Reinforcement Learning Controller for Indoor Farming (2021)

- Implemented and trained a Deep Q-Learning Neural Network for the autonomous controller, employing the experience replay memory technique.
- **Conference-published paper** and **Best Presenter** (International Student Conference On Artificial Intelligence)
- **National Finalist** (Ingenious+ Innovation Competition 2022)
- **Provincial Top 5 Finalist** (BC Youth Innovation Showcase 2021)
- **Provincial Top Project: Greenhouse Growers' Award** (BC/Yukon Science Fair 2021)

Facial Emotion Recognition Model using Classification and Convolutional Neural Networks (2020)

- Classified images dataset using various classification algorithms, a convolutional neural network, and implemented the trained model in real time applications.

LEADERSHIP

IlluminAIte Academy | *Founder and President*

Aug 2020 - Present

Lead team of 15, worked to increase accessibility to free AI education, organized 10 events/workshops, garnered 275+ participants from 42 cities and 11 countries, two-time grant award recipient. Pioneered organizing first high school AI Ethics Competition in North America. Now, working to expand into universities, including UofT, McMaster, SFU, and York University.