

Problem 1

Q: Pick a language that you are most familiar with, discuss three most important features, e.g., data model, the type system, the I/O or object-orientation.

In Python, the three most important features in my opinion are:

1. Block Indent

This is a rare feature in most programming languages. Almost all the programming languages ignore spaces (except some special language such as Whitespace), but Python DO NOT.

We use “begin” “end” to indicate a block in Pascal, and “{” “}” in C-like languages. But in Python, we use indentation to show the boundary of a block.

For good programming habits, we usually indent our code though languages like C don’t have a forced limit. But some lazy programmers or newbies don’t know how important indentation is – they produce lots of “bad-habit codes” which are always not readable. And Python solved this problem, almost all python code are “beautiful”, even if the programmer never got in touch with programming before.

2. Sequences

Sequences in Python (strings, lists and tuples) have several great features. It looks a little like array in some other languages such as C or C++, but in fact, there are more useful usages for sequence.

One of the interesting features is slice. For a sequence *foo* in python, we could visit its element 5 by a simple operation like this:

```
1 print foo[5]
```

such as the same operation on an array *foo* in C++:

```
1 cout << foo[5];
```

So far, we couldn’t find out what sequence is better than arrays. But consider this situation: we wanna copy the last 7 elements in *foo* into another sequence (or array) *bar*. Here comes the C++ code:

```
1 // foo_len is the length of foo, so bar_len
2 for (int i = 0; i != 7; ++i)
3     bar[i] = foo[foo_len - 7 + i];
```

or we have another simpler implementation by function *memcpy*:

```
1 // foo_len is the length of foo, so bar_len
2 // foo_t is the type of the elements in foo
3 memcpy(bar, (foo + foo_len - 7), sizeof(foo_t) * 7);
```

The second one is shorter but not so easy for reading.

Now see how Python do this:

```
1 bar = foo[-7:]
```

It is THE Python.

And there are much more features with sequence, like multiplication operation. An example is shown below.

```

1 foo = [1, 2] * 3
2 print foo // result is [1, 2, 1, 2, 1, 2] here

```

3. Language Support

Python has won “Programming Language of the Year” award by TIOBE twice in 2007 and 2010. It’s not a accidental event – Python is welcome, because it could work well along with other languages, such as C and Java.

It’s easy to use C and C++ libraries in Python. And there are several varieties of Python, like Jython for Java and IronPython for .NET. So programmers could easily move their previous work into a Python project, without rewriting the code.

Problem 2

Q: Give an example statement in C, C++, or Java that is particularly unreadable. Rewrite that statement in a more readable style. For instance, have you ever seen the expression $A[i++]$ in a C/C++ program?

A typical unreadable example of C is:

```

1 int a, b, c;
2 b = 0;
3 c = 1;
4 a = b+++c; // "a = b++ + c", or "a = b + ++c"?
5 cout << a << " " << b << " " << c;

```

In fact, the first explanation is the correct one. The result of this program will be “1 1 1”.

Problem 3

Q: Download Clite interpreter from <http://highered.mcgraw-hill.com/sites/0072866098/>, run a Clite program (pick one from the samples or write one on yourself) and get the output.

The program

```

1 int main () {
2     int c;
3     float b;
4     c = 1;
5     b = -float(c);
6 }

```

has the output

```

[sqybi@myhost 01]$ java -jar Clite.jar cast.cpp
Begin parsing... cast.cpp

Program (abstract syntax):
  Declarations:
    Declarations = {<c, int>, <b, float>}
  Block:
    Assignment:
      Variable: c
      IntValue: 1
    Assignment:

```

```

    Variable: b
  Unary:
    Operator: neg
  Unary:
    Operator: float
    Variable: c

Begin type checking...cast.cpp

Type map:
{ <b, float>, <c, int> }

Transformed Abstract Syntax Tree

Program (abstract syntax):
  Declarations:
    Declarations = {<c, int>, <b, float>}
  Block:
    Assignment:
      Variable: c
      IntValue: 1
    Assignment:
      Variable: b
      Unary:
        Operator: FLOATNEG
      Unary:
        Operator: I2F
        Variable: c

Begin interpreting...cast.cpp

Final State
{ <b, -1.0>, <c, 1> }

```

Problem 4

Q: Give 3 example statements in your favorite languages that are particularly unreadable. E.g., what does the C expression *while (*p++ = *q++)* mean? And explain what each of the statement means.

My favourite language is Python. Although it's really difficult to write an unreadable program by this cute language, here is several examples.

Swaping Two Variables

```

1 a = 1
2 b = 2
3 a, b = b, a

```

This program simply swap the two variables a and b. The code below is doing the same thing.

```

1 a = 1
2 b = 2
3 c = a
4 a = b

```

```
5 | b = c
```

Lambda Expression

```
1 | x = 10
2 | y = 5
3 | f = lambda a, b: a + b
4 | print(f(x, y))
```

Here z is a lambda expression, which looks like a function. The following code is a expansion (in fact, not exactly a expansion).

```
1 | def f(a, b):
2 |     return a + b
3 | x = 10
4 | y = 5
5 | print(f(x, y))
```

Multiple Inherit

```
1 | class P1: #(object:)
2 |     def foo():
3 |         print("P1")
4 |
5 | class P2: #(object:)
6 |     def foo():
7 |         print("P2")
8 |
9 | class C(P1, P2):
10 |     pass
11 |
12 | C.foo()
```

Multiple inherit also exists in C++. In Python, to determine which function to run, the compiler will search the inherit tree (DFS if no “object” in classes of BFS if has an “object” here). The program below will have a result “P1”.

Here z is a lambda expression, which looks like a function. The following code is a expansion (in fact, not exactly a expansion).

Problem 5

Q: Using the grammar $G_{integer}$, develop a leftmost and a rightmost derivation for the integers 4520, 115511.

The leftmost derivation for 4520:

$$\begin{aligned}
 &Integer \Rightarrow Integer\ Digit \\
 &\quad \Rightarrow Integer\ Digit\ Digit \\
 &\quad \Rightarrow Integer\ Digit\ Digit\ Digit \\
 &\quad \Rightarrow Digit\ Digit\ Digit\ Digit \\
 &\quad \Rightarrow 4\ Digit\ Digit\ Digit \\
 &\quad \Rightarrow 45\ Digit\ Digit \\
 &\quad \Rightarrow 452\ Digit \\
 &\quad \Rightarrow 4520
 \end{aligned}$$

The rightmost derivation for 4520:

$$\begin{aligned}
 &Integer \Rightarrow Integer\ Digit \\
 &\quad \Rightarrow Integer\ 0 \\
 &\quad \Rightarrow Integer\ Digit\ 0 \\
 &\quad \Rightarrow Integer\ 20 \\
 &\quad \Rightarrow Integer\ Digit\ 20 \\
 &\quad \Rightarrow Integer\ 520 \\
 &\quad \Rightarrow Digit\ 520 \\
 &\quad \Rightarrow 4520
 \end{aligned}$$

The leftmost derivation for 115511:

$$\begin{aligned}
 &Integer \Rightarrow Integer\ Digit \\
 &\quad \Rightarrow Integer\ Digit\ Digit \\
 &\quad \Rightarrow Integer\ Digit\ Digit\ Digit \\
 &\quad \Rightarrow Integer\ Digit\ Digit\ Digit\ Digit \\
 &\quad \Rightarrow Integer\ Digit\ Digit\ Digit\ Digit\ Digit \\
 &\quad \Rightarrow Digit\ Digit\ Digit\ Digit\ Digit\ Digit \\
 &\quad \Rightarrow 1\ Digit\ Digit\ Digit\ Digit\ Digit \\
 &\quad \Rightarrow 11\ Digit\ Digit\ Digit\ Digit \\
 &\quad \Rightarrow 115\ Digit\ Digit\ Digit \\
 &\quad \Rightarrow 1155\ Digit\ Digit \\
 &\quad \Rightarrow 11551\ Digit \\
 &\quad \Rightarrow 115511
 \end{aligned}$$

The rightmost derivation for 115511:

$$\begin{aligned}
 \text{Integer} &\Rightarrow \text{Integer Digit} \\
 &\Rightarrow \text{Integer } 1 \\
 &\Rightarrow \text{Integer Digit } 1 \\
 &\Rightarrow \text{Integer } 11 \\
 &\Rightarrow \text{Integer Digit } 11 \\
 &\Rightarrow \text{Integer } 511 \\
 &\Rightarrow \text{Integer Digit } 511 \\
 &\Rightarrow \text{Integer } 5511 \\
 &\Rightarrow \text{Integer Digit } 5511 \\
 &\Rightarrow \text{Integer } 15511 \\
 &\Rightarrow \text{Digit } 15511 \\
 &\Rightarrow 115511
 \end{aligned}$$

Problem 6

Q: Do Exercise 2.6 on page 55. Then write a Clite program including these two expressions. Run it to see what the output is.

The parse tree is shown in Figure 1 and Figure 2.

The Clite program is shown below:

```

1 int main()
2 {
3     int result_1, result_2;
4     result_1 = 5 + 4 * 3;
5     result_2 = 5 * 4 + 3;
6 }

```

With the output:

```

[sqybi@myhost 01]$ java -jar Clite.jar test.cpp
Begin parsing... test.cpp

Program (abstract syntax):
Declarations:
  Declarations = {<x, int>, <y, int>}
Block:
  Assignment:
    Variable: x
    Binary:
      Operator: +
      IntValue: 5
      Binary:
        Operator: *
        IntValue: 4
        IntValue: 3
  Assignment:
    Variable: y
    Binary:
      Operator: +
      Binary:
        Operator: *

```

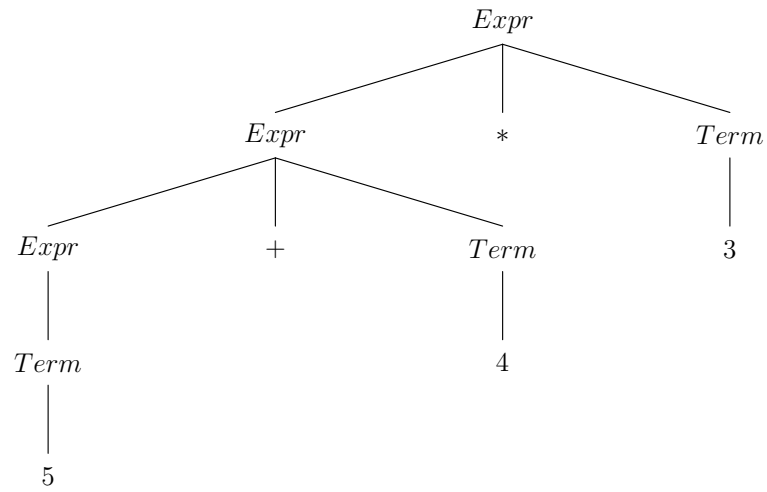


Figure 1: Abstract Syntax Tree for "5+4*3"

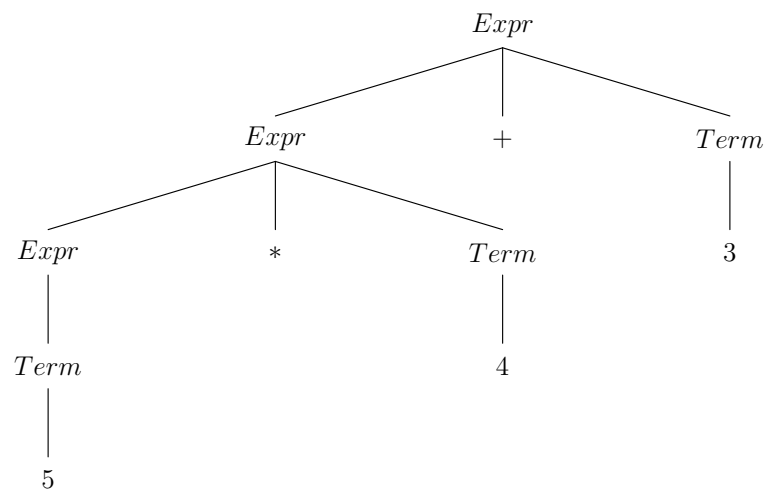


Figure 2: Abstract Syntax Tree for "5*4+3"

```

        IntValue: 5
        IntValue: 4
    IntValue: 3

Begin type checking...test.cpp

Type map:
{ <y, int>, <x, int> }

Transformed Abstract Syntax Tree

Program (abstract syntax):
  Declarations:
    Declarations = {<x, int>, <y, int>}
  Block:
    Assignment:
      Variable: x
    Binary:
      Operator: INT+
      IntValue: 5
      Binary:
        Operator: INT*
        IntValue: 4
        IntValue: 3
    Assignment:
      Variable: y
      Binary:
        Operator: INT+
        Binary:
          Operator: INT*
          IntValue: 5
          IntValue: 4
          IntValue: 3

Begin interpreting...test.cpp

Final State
{ <y, 23>, <x, 17> }

```

Problem 7

Q: Do Exercise 2.14, page 56. Expand the IF statements in these languages into three short programs, write down these programs and get them to run in their environments.

Perl

The grammar definition is:

$$\text{IfStatement} \rightarrow \text{if (Expression) } \{ \text{Statement} \} [\text{else } \{ \text{Statement} \}]$$

A sample code here:

```

1  #!/usr/bin/perl
2  $x = 100;
3  if ($x > 0)
4  {

```



```

5     print "positive\n";
6 }
7 else
8 {
9     print "non-positive\n";
10 }

```

And the result is:

```

[sqybi@myhost 01]$ ./perl_prog.pl
positive

```

Python

The grammar definition is:

$$\begin{aligned}
 \text{IfStatement} \rightarrow & \text{if } \text{Expression} : \\
 & \text{Statement} \\
 & [\text{else} : \\
 & \text{Statement}]
 \end{aligned}$$

A sample code here:

```

1  #!/usr/bin/python
2  x = 100
3  if x > 0:
4      print("positive")
5  else:
6      print("non-positive")

```

And the result is:

```

[sqybi@myhost 01]$ ./python_prog.py
positive

```

Ada

The grammar definition is:

$$\text{IfStatement} \rightarrow \text{if } \text{Expression} \text{ then } \text{Statement} \text{ else } \text{Statement} \text{ endif;}$$

A sample code here:

```

1  with Ada.Text_IO;
2  use Ada.Text_IO;
3
4  procedure ada_prog is
5      x : integer;
6  begin
7      x := 100;
8      if x > 0 then
9          Put_Line("positive");
10     else
11         Put_Line("non-positive");
12     end if;
13 end ada_prog;

```

And the result is:

```
[sxybi@myhost 01]$ gnatmake ada_prog.adb
gcc -c ada_prog.adb
gnatbind -x ada_prog.ali
gnatlink ada_prog.ali
[sxybi@myhost 01]$ ./ada_prog
positive
```

Problem 8

Q: Design another grammar that has the ability to derivate the following expressions: a) $5+4*3$; b) $5*4+3$.

One grammar is like this:

$$\begin{aligned}Expr &\rightarrow Expr + Term \mid Term \\Term &\rightarrow Term * Factor \mid Factor \\Factor &\rightarrow 0 \mid 1 \mid 2 \mid 3 \mid 4 \mid 5 \mid 6 \mid 7 \mid 8 \mid 9 \mid (Expr)\end{aligned}$$