# CS 51 Homework 2

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### 1.

A. 
$$0xA023 = 10 \cdot 16^3 + 0 \cdot 16^2 + 2 \cdot 16^1 + 3 \cdot 16^0 = 40995$$

B. 
$$0xOBED = 0 \cdot 16^3 + 11 \cdot 16^2 + 14 \cdot 16^1 + 13 \cdot 16^0 = 3053$$

C. 
$$0x12EF = 1 \cdot 16^3 + 2 \cdot 16^2 + 14 \cdot 16^1 + 15 \cdot 16^0 = 4847$$

D. 
$$0x2100 = 2 \cdot 16^3 + 1 \cdot 16^2 + 0 \cdot 16^1 + 0 \cdot 16^0 = 8448$$

E. 
$$0xC003 = 12 \cdot 16^3 + 0 \cdot 16^2 + 0 \cdot 16^1 + 3 \cdot 16^0 = 49155$$

#### 2.

A. 
$$257 = 1 \cdot 16^2 + 1 \cdot 16^0 = 0 \times 0101$$

B. 
$$-17,203 = 0xBCCD$$

 $17,203 = 4 \cdot 16^3 + 3 \cdot 16^2 + 3 \cdot 16^1 + 3 \cdot 16^0 = 0x4333$ . Inverting each bit by subtracting it from F, then adding 1 gives 0xBCCC + 1 = 0xBCCD. Confirm that 0xBCCD + 0x4333 = 0x0000.

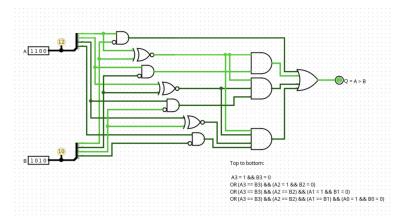
C. 
$$21,034 = 5 \cdot 16^3 + 2 \cdot 16^2 + 2 \cdot 16^1 + 10 \cdot 16^0 = 0 \times 522 \text{A}$$

D. 
$$-916 = 0 \times FC6C$$

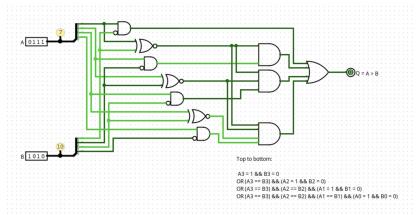
$$916 = 3 \cdot 16^2 + 9 \cdot 16^1 + 4 \cdot 16^0 = 0 \times 0394$$
. Then,  $0 \times FFFF - 0 \times 0394 + 1 = 0 \times FC6B + 1 = 0 \times FC6C$ .

E. 
$$45 = 2 \cdot 16^1 + 13 \cdot 16^0 = 0 \times 002D$$

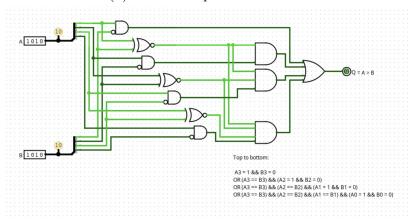
# 3.



# (a) Circuit outputs 1 if A > B.



### (b) Circuit outputs 0 if A < B.



(c) Circuit outputs 0 if A = B.

# Testing

To test, I wrote a shell script  $test_q3.sh$  to create a test vector  $test_q3.txt$  for my circuit and confirmed that the output was correct for all 256 combinations of 4-bit inputs A and B (16 values for  $A \times 16$  values for B).

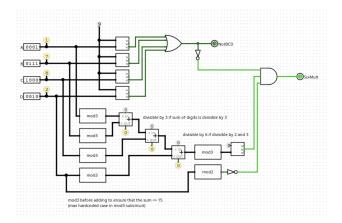
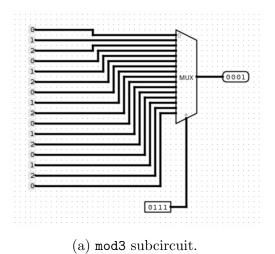
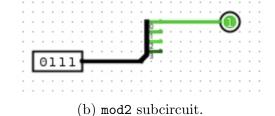


Figure 2: For 1 7 8 2, the circuit outputs NotBCD=0 and SixMult=1.

#### 4.

The circuit takes four 4-bit inputs, A, B, C, and D and has two 1-bit outputs, NotBCD and SixMult. The top half checks whether any of the four inputs is not a BCD digit. The bottom half checks whether the whole input, read as a decimal number, is a multiple of six by checking whether the number is divisible by both 2 and 3. Divisibility by 2 is easily determined by checking the least significant bit of input D; if 0, the number is even, otherwise odd. To determine whether the number is divisible by 3, the circuit checks whether the sum of its digits is divisible by 3. Modulo 3 is applied to each digit before summing to ensure that the sum will not exceed 15 (though the maximum sum after modulo 3 is actually 8 = 2 + 2 + 2 + 2), the largest hard-coded input to the mod3 subcircuit. If divisible by 3, the sum modulo 3 will be 0.





### Testing

I wrote a script test\_q4.sh to output 256 randomly generated test cases to a test vector file test\_q4.txt and added 12 hand-picked cases:

- 5 for NotBCD = 0, SixMult = 1:
  - Zero: 0 0 0 0
  - Sum of digits > 8: 3 0 1 8
  - Maximum sum of digits: 9 9 9 6
  - Individual digits not divisible by 3: 1 2 1 2
  - Random: 0 4 5 0
- 5 for NotBCD = 0, SixMult = 0:
  - Minimum sum of digits: 0 0 0 1
  - Maximum sum of digits: 9 9 9 9
  - Divides 3 but not 2: 5 9 0 1
  - Divides 2 but not 3: 1 2 3 4
  - Random: 7 0 2 5
- 2 for NotBCD = 1, SixMult = 0
  - Hex is divisible by 6: 1 7 7 C
  - Random: A 9 1 E