

In this lecture, we will discuss...

✧ Unit testing



Why Write Tests?

- ✧ How do you know that your code **works**?
 - You really have **no idea** until you **run it**...
- ✧ How do you **refactor with confidence** that you didn't **break anything**?
- ✧ Serves as **documentation** for developers



Enter Test::Unit

- ✧ Ruby takes testing **very seriously** and ships with Test::Unit
- ✧ In Ruby 1.8 – Test::Unit was **bloated with extra libraries** that included unnecessary code
- ✧ Ruby 1.9 **stripped** Test::Unit to a minimum

(The new framework is officially called **MiniTest**, but it's a **drop-in replacement**, so **no changes are required** to Test::Unit code)



Enter Test::Unit

- ✧ Member of the **XUnit** family (JUnit, CppUnit)
- ✧ **Basic Idea** – extend `Test::Unit::TestCase`
- ✧ Prefix method names with `test_`
- ✧ If one of the methods **fails** – others **keep going** (this is a good thing)
- ✧ Can use `setup()` and `teardown()` methods for setting up behavior that will execute before **every** test method



calculator.rb

```
class Calculator

  attr_reader :name

  def initialize(name)
    @name = name
  end

  def add(one, two)
    one + two
  end

  def subtract(one, two)
    one - two
  end

  def divide(one, two)
    one / two
  end
end
```



FOLDERS

▼ Lecture15-IntroToTe

calculator.rb

calculator_test.rb

```
calculator_test.rb ×
1  require 'test/unit'
2  require_relative 'calculator'
3
4  class CalculatorTest < Test::Unit::TestCase
5    def setup
6      @calc = Calculator.new('test')
7    end
8
9    def test_addition
10     assert_equal 4, @calc.add(2, 2)
11   end
12
13   def test_subtraction
14     assert_equal 2, @calc.subtract(4, 2)
15   end
16
17   def test_division
18     assert_equal 2, @calc.divide(4, 2)
19   end
20 end
```



```
~/coursera/code-module2/Lecture15-IntroToTesting$ ruby calculator_test.rb
```

```
Loaded suite calculator_test
```

```
Started
```

```
F
```

```
Failure: test_addition(CalculatorTest)
```

```
calculator_test.rb:10:in `test_addition'
```

```
7:   end
```

```
8:
```

```
9:   def test_addition
```

```
⇒ 10:     assert_equal 4, @calc.add(2, 2)
```

```
11:   end
```

```
12:
```

```
13:   def test_subtraction
```

```
<4> expected but was
```

```
<0>
```

```
.F
```

```
Failure: test_subtraction(CalculatorTest)
```

```
calculator_test.rb:14:in `test_subtraction'
```

```
11:   end
```

```
12:
```

```
13:   def test_subtraction
```

```
⇒ 14:     assert_equal 2, @calc.subtract(4, 2)
```

```
15:   end
```

```
16:
```

```
17:   def test_division
```

```
<2> expected but was
```

```
<6>
```

```
Finished in 0.006305 seconds.
```

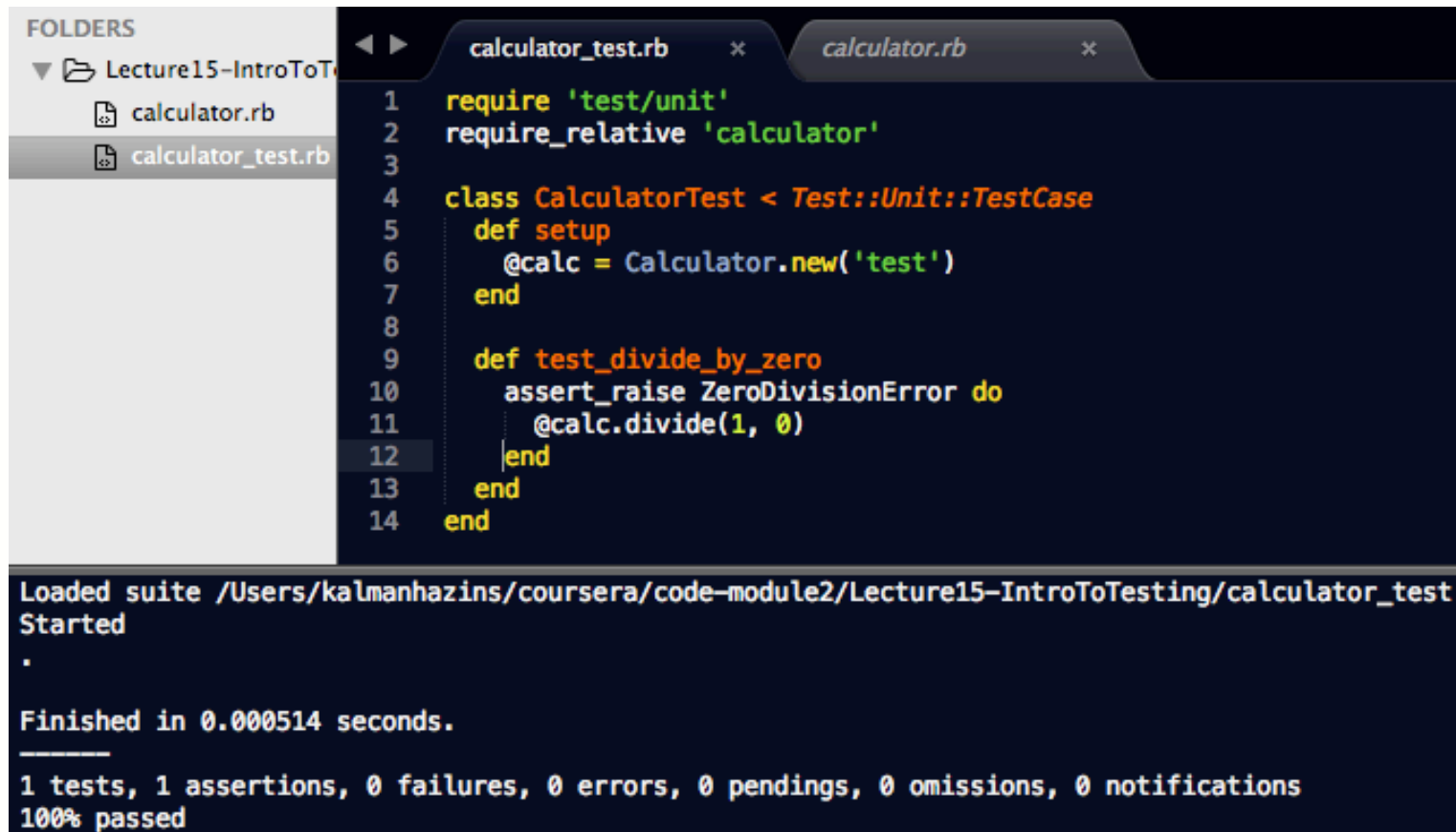
```
-----  
3 tests, 3 assertions, 2 failures, 0 errors, 0 pendings, 0 omissions, 0 notifications
```

```
33.3333% passed  
-----
```

```
475.81 tests/s, 475.81 assertions/s
```



Testing Failures



The screenshot shows a Ruby IDE with a file explorer on the left and a code editor on the right. The file explorer shows a folder named 'Lecture15-IntroToTesting' containing two files: 'calculator.rb' and 'calculator_test.rb'. The code editor has two tabs: 'calculator_test.rb' (active) and 'calculator.rb'. The active tab contains the following Ruby code:

```
1 require 'test/unit'
2 require_relative 'calculator'
3
4 class CalculatorTest < Test::Unit::TestCase
5   def setup
6     @calc = Calculator.new('test')
7   end
8
9   def test_divide_by_zero
10    assert_raise ZeroDivisionError do
11      @calc.divide(1, 0)
12    end
13  end
14 end
```

Below the code editor, the output of running the tests is displayed:

```
Loaded suite /Users/kalmanhazins/coursera/code-module2/Lecture15-IntroToTesting/calculator_test
Started
.

Finished in 0.000514 seconds.

1 tests, 1 assertions, 0 failures, 0 errors, 0 pendings, 0 omissions, 0 notifications
100% passed
```



Summary

- ✧ Assertions allow you to exercise your code
- ✧ Unit tests give you confidence to restructure/refactor your code

What's Next?

RSpec

