

Jessica Kuo

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💻 jesskuo.github.io

EDUCATION

University of Illinois Urbana-Champaign

August 2021 – May 2023

Master of Computer Science

University of California, Berkeley

August 2016 – May 2020

B.A. Computer Science, Minor in Data Science

SKILLS

Languages: Java, Python, C, HTML, CSS, SQL, Go, Javascript

Tools: Git, Unit Testing, JUnit, Mockito, Unix, GDB, Adobe Illustrator

EXPERIENCE

Software Development Engineer Intern – Amazon Music, Skyfire Team (*Java*) May 2019 – August 2019

- Built recent search history feature for Amazon Music television and web player clients
- Established server-side data storage with Redis to track user search history keywords
- Implemented client-side search history manipulation functionality and keyword display

Software Development Engineer Intern – AWS Athena (*Java, Javascript*) May 2018 – August 2018

- Developed full stack project to increase debugging efficiency and accessibility for support engineers
- Rendered Athena query statistics on Presto-based console website with separate generated hyperlink
- Implemented backend API library interface to retrieve statistics from Amazon S3 bucket

PROJECTS

jesskuo.github.io (Personal Website) – *HTML, CSS, Bootstrap, Jekyll*

- Website for hosting personal portfolio and project showcase
- Designed user flow and paper prototype for website layout and functionality
- Integrated responsive design components for uniform mobile and desktop cross-platform experience

Follow (Virtual Reality Game) – *Unity, C#*

- Hack submission for CalHacks 5.0, a virtual reality maze navigation game
- Constructed virtual maze layout using Unity assets
- Implemented movement and collision detection scripts using C#

Ceci (Language Learning Application) – *Swift, Tensorflow*

- Hack submission for CalHacks 4.0, a real-time augmented reality language learning game
- Detected and labeled objects in real-time with machine learning library CoreML
- Used built-in Xcode speech-to-text recognition tool to check accuracy of user's answers

LEADERSHIP

Computer Science Undergraduate Association

January 2017 – December 2019

Outreach Chair, Officer

- Designed original flyers with Adobe Illustrator to publicize association's events and services
- Maintained association website and social media sites to promote organization