# Jessica Kuo

**(408)** 896-1759

### EDUCATION \_\_\_\_\_

## University of California, Berkeley

August 2016 - May 2020

B.A. Computer Science, Minor in Data Science

Relevant Coursework: Data Structures, Algorithms, Data Science, Databases, Computer Security, Operating Systems, Natural Language Processing, Computational Models of Cognition

SKILLS

Languages: Java, Python, C, HTML, CSS, SQL, Go, Javascript

**Tools:** Git, Unit Testing, JUnit, Mockito, Unix, GDB, Adobe Illustrator

## EXPERIENCE \_\_\_\_\_

Software Development Engineer Intern – Amazon Music, Skyfire Team (Java)

May 2019 – August 2019

- Built recent search history feature for Amazon Music television and web player clients
- Established server-side data storage with Redis to track user search history keywords
- Implemented client-side search history manipulation functionality and keyword display

**Software Development Engineer Intern – AWS Athena** (Java, Javascript)

May 2018 – August 2018

- Developed full stack project to increase debugging efficiency and accessibility for support engineers
- Rendered Athena query statistics on Presto-based console website with separate generated hyperlink
- Implemented backend API library interface to retrieve statistics from Amazon S3 bucket

#### PROJECTS \_\_\_\_\_

jesskuo.github.io (Personal Website) – HTML, CSS, Bootstrap, Jekyll

- Website for hosting personal portfolio and project showcase
- Designed user flow and paper prototype for website layout and functionality
- Integrated responsive design components for uniform mobile and desktop cross-platform experience

**Follow** (Virtual Reality Game) – *Unity, C#* 

- Hack submission for CalHacks 5.0, a virtual reality maze navigation game
- Constructed virtual maze layout using Unity assets
- Implemented movement and collision detection scripts using C#

**Ceci** (Language Learning Application) – *Swift, Tensorflow* 

- Hack submission for CalHacks 4.0, a real-time augmented reality language learning game
- Detected and labeled objects in real-time with machine learning library CoreML
- Used built-in Xcode speech-to-text recognition tool to check accuracy of user's answers

#### LEADERSHIP

#### **Computer Science Undergraduate Association**

**January 2017 – December 2019** 

Outreach Chair, Officer

- Designed original flyers with Adobe Illustrator to publicize association's events and services
- Maintained association website and social media sites to promote organization