Title _	MUSIC PLAYER	Scene	Page
4	Musice PLAYER  Dry 's' to serve a  most 's' to rough  prus 'n' rough  prus 'n' rough  prus 'n' rough	LEVEL 1.	Store I
Play	er starts at house screen. con press 's'tostert   h'for help i hande to back and and	once s is pressed the level will appear for s seconds	when the block reachests some solved block at the surryed
+	FAME OVER A  Sive + #  press (t) as since  hand	[Carb]	A sorg ritle
TUPS (	ort will an cho and ft.  ad of the game! It will  be the gard franches	press c/ to contine or b/ o go back, Z for numscreen	If to player presser a then tray can add glevel It will be shown by seconds. It is a room
	ton Sove	(agaza)	+ the interest of source of the the word of the design of the source of
-ive f	smile to the	is closed bruell	and the exerts to tropie
	Play.	Player starts at house servers.  White con press is to start history help  Grame oner It  sive to  press to assume hand  pe end of the game! if will  Quantumorn and grandless.	Player Starts at nour screen.  Whit can press starts at nour screen.  Whit can press starts of history to first organist.  Grane over the press of and are  Fress to arsine hand  Transper for so green to a go tack to far press or and are a go tack to the press of the garren or and a go tack to the press of the garren or and a go tack to the press or and a go tack to the press or and a go tack to the press of the pre