

# Project Delivery Report Part B

## Information System Development Methodologies 31257

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<b>Date:</b>	26/04//2025	<b>Release:</b>	Final
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<b>Client:</b>	Netherlands Government		
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### Distribution

Refer to Assignment Log

## Empathy Maps and Journey

The stakeholders chosen for the empathy map and journey map are: housing applicants, government officials, and AI developers. The housing applicants are individuals seeking access to government-allocated residences and are in direct impact by the fairness and efficiency of the application process. These individuals may face financial, social, or medical hardships. Government Officials are a body of individuals that oversee the residence application system. They receive recommendations based on the AI systems decision making process and ensure that decisions are lawful, transparent and equitable, while also managing appeals when applicants challenge outcomes. The AI developers are tasked with designing, building and maintaining the automated assessment system by balancing technical performance with ethical considerations. These groups play a critical role in the success and integrity of the housing allocation process.

Below are the Empathy Maps and Journey Maps of the three stakeholders.

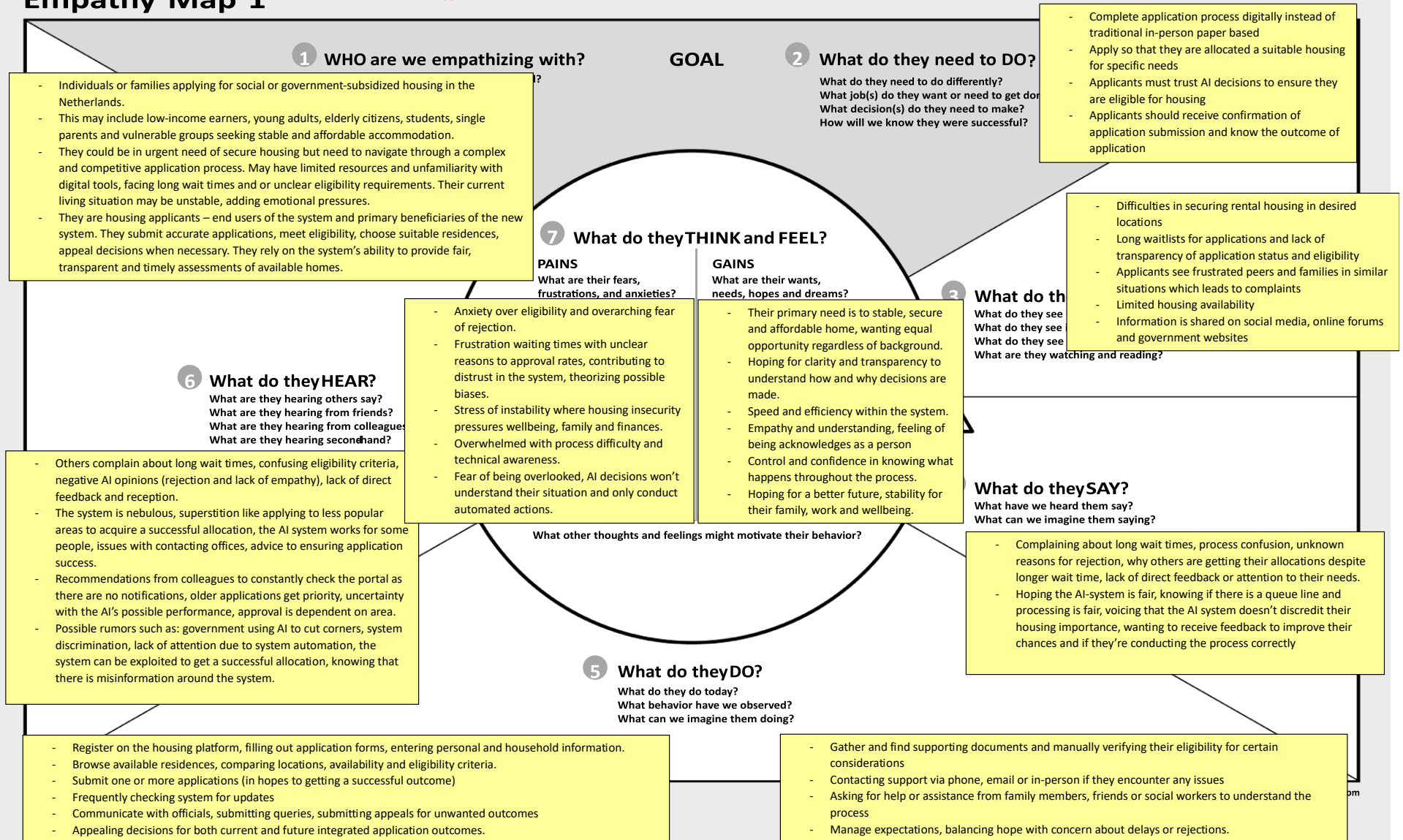
# Empathy Map 1

Designed for: Social Housing Applicants

Designed by: Samuel, Timothy, Aaron

Date: 15/04/2025

Version: 1



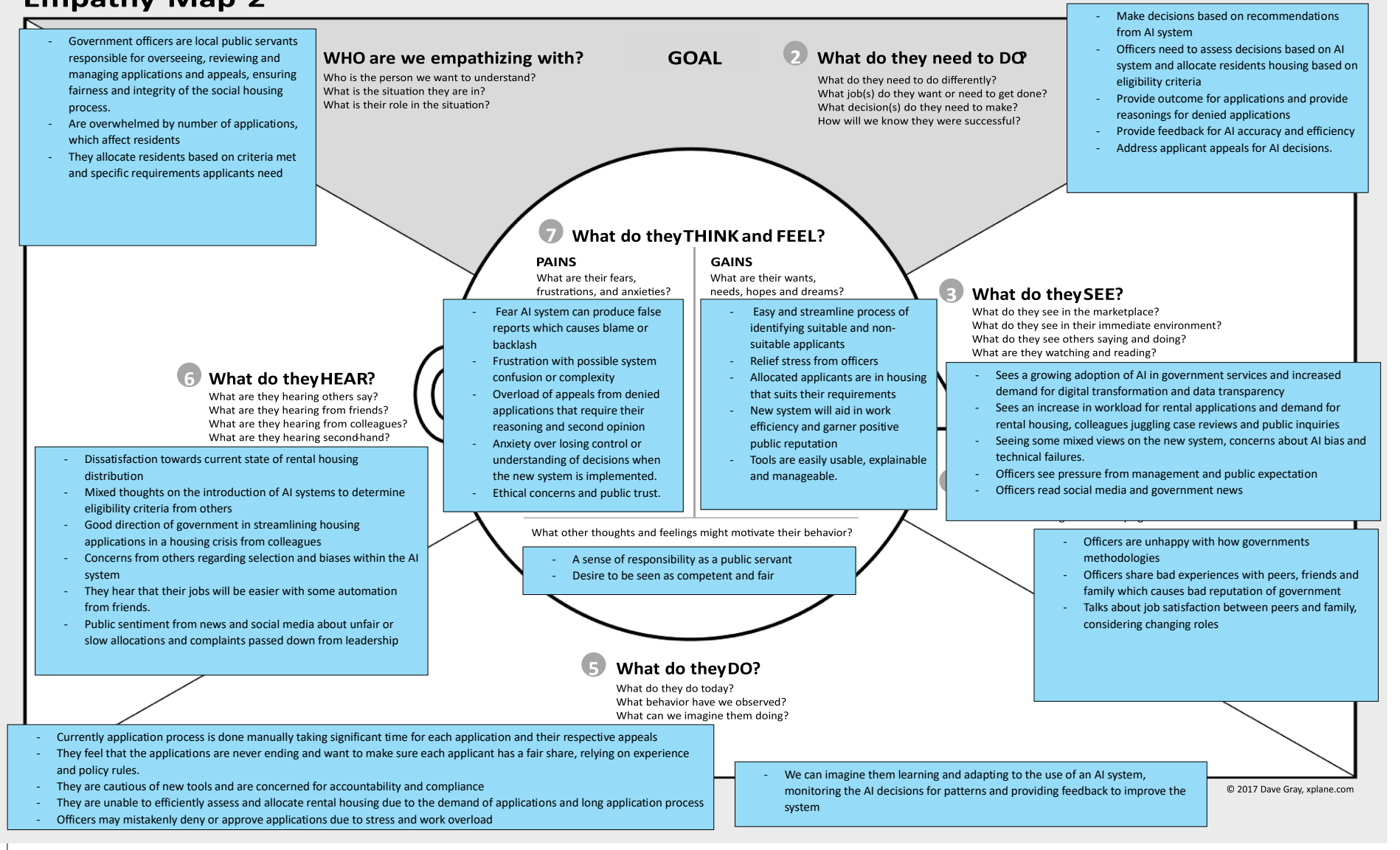
Designed for: Netherlands  
Government Officials

Designed by: Samuel, Timothy, Aaron

Date: 16/4/25

Version:1

## Empathy Map 2



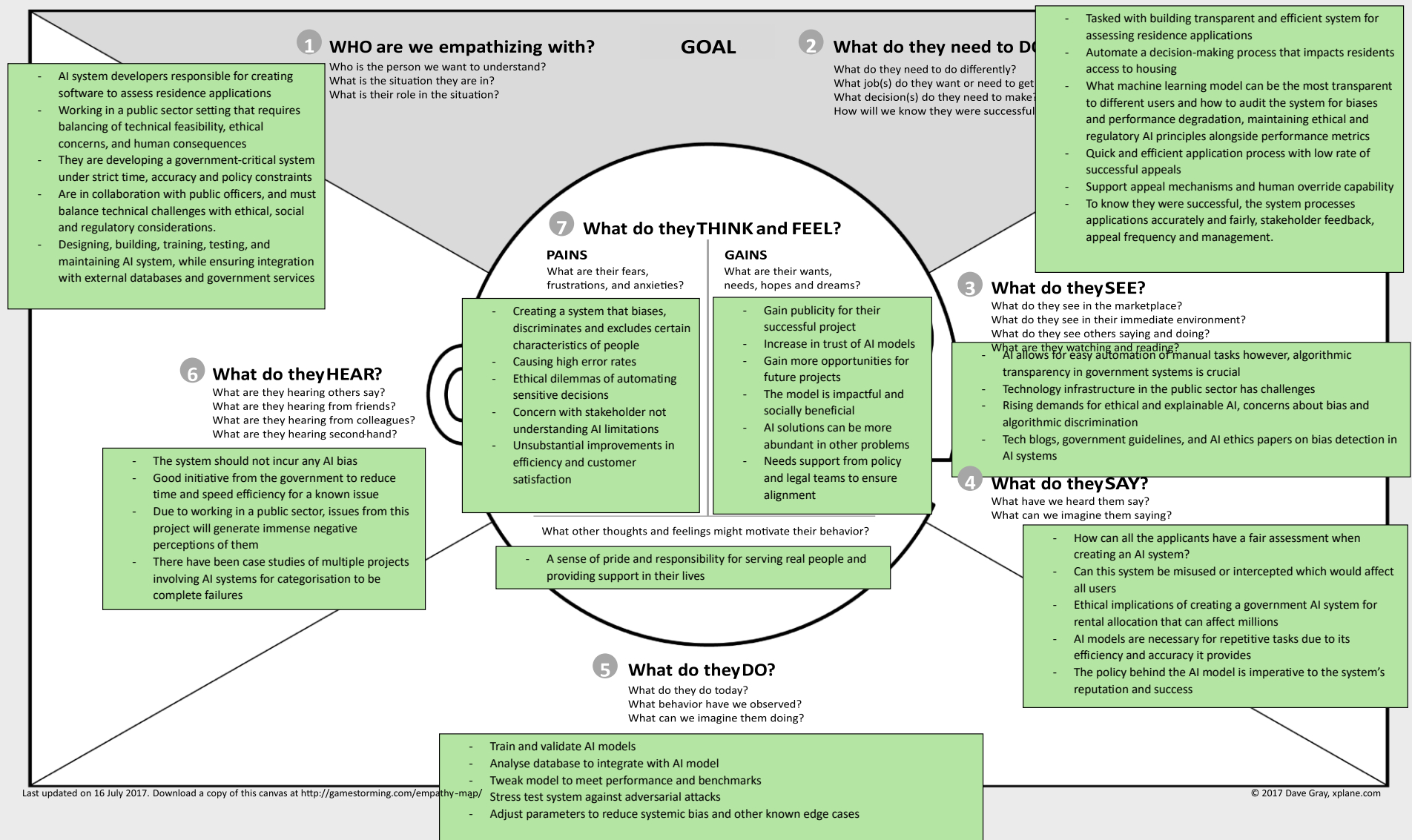
Designed for: AI System Developers

Designed by: Samuel, Timothy, Aaron

Date: 16/04/25

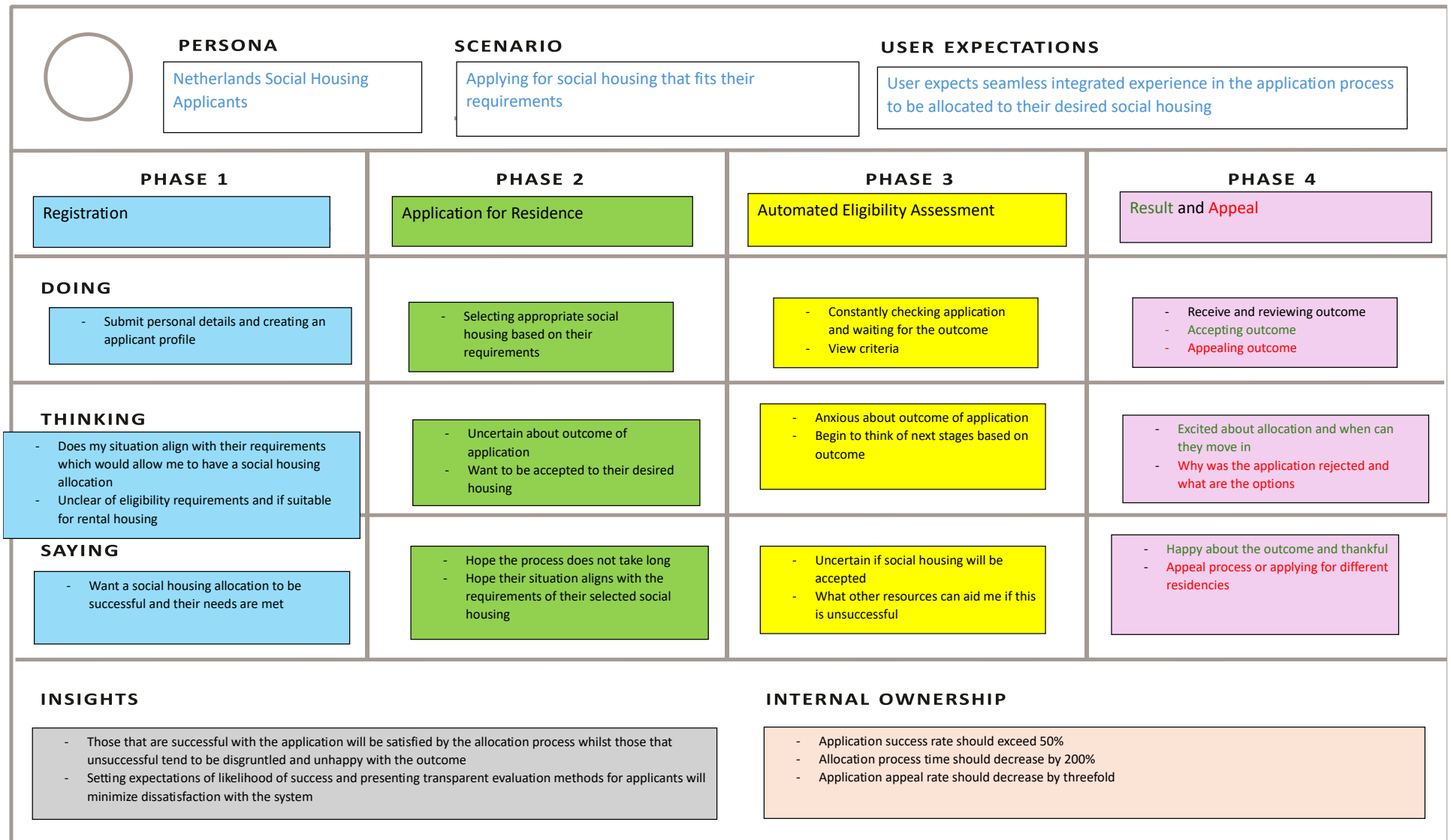
Version:1

# Empathy Map 3

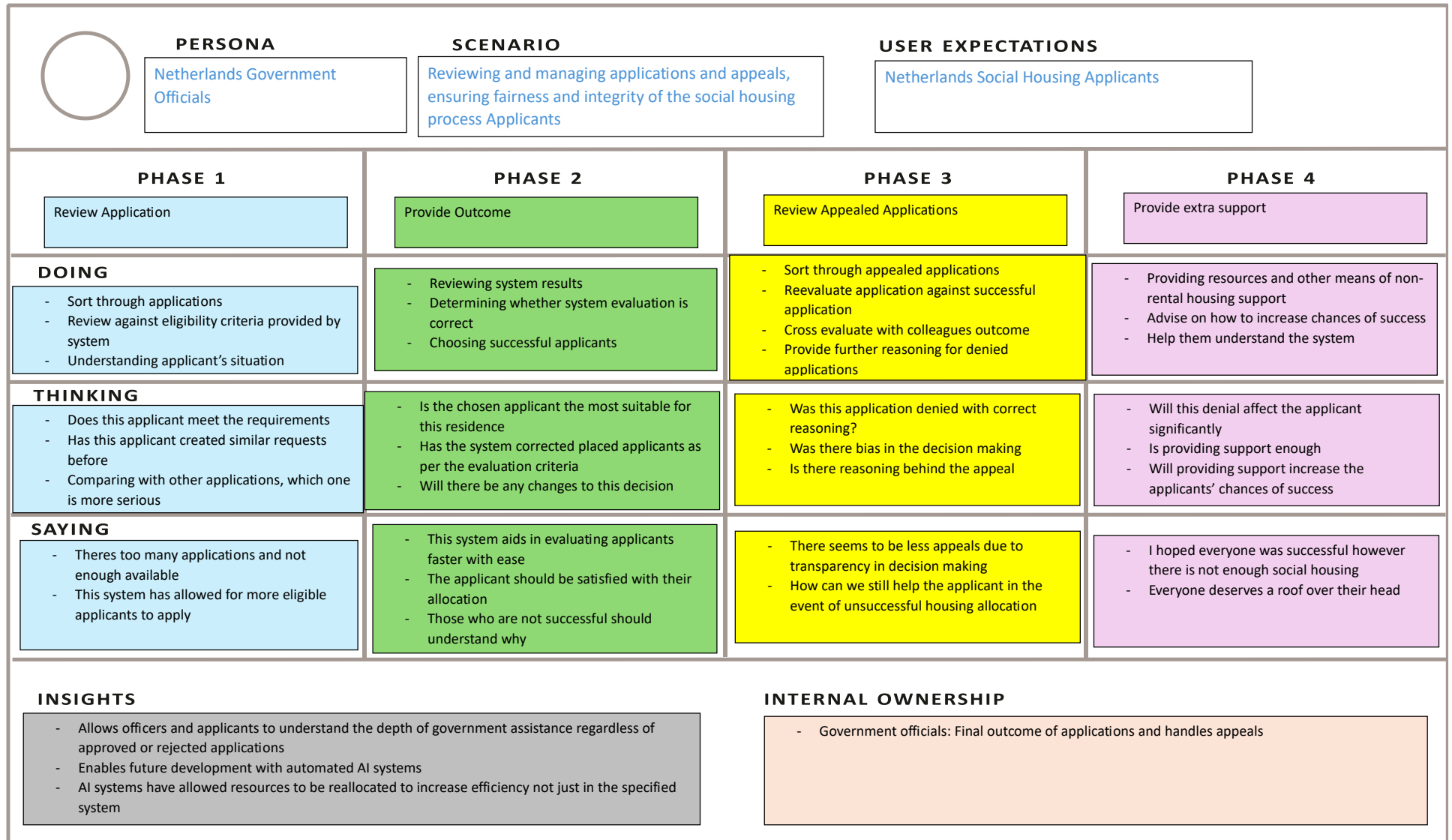
Last updated on 16 July 2017. Download a copy of this canvas at <http://gamestorming.com/empathy-map/>

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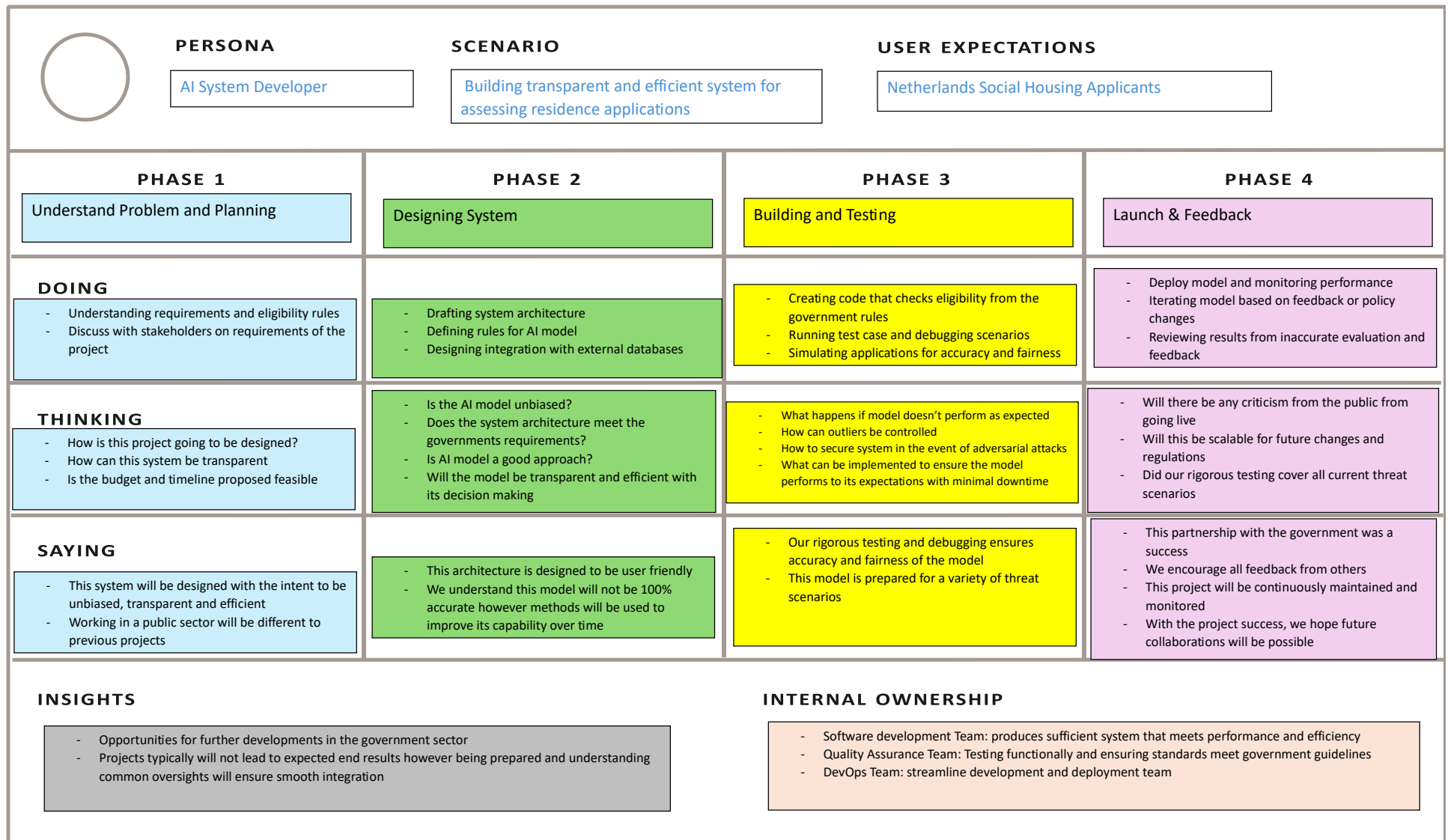
# NN/g JOURNEY MAP 1



# NN/g JOURNEY MAP 2



# NN/g JOURNEY MAP 3





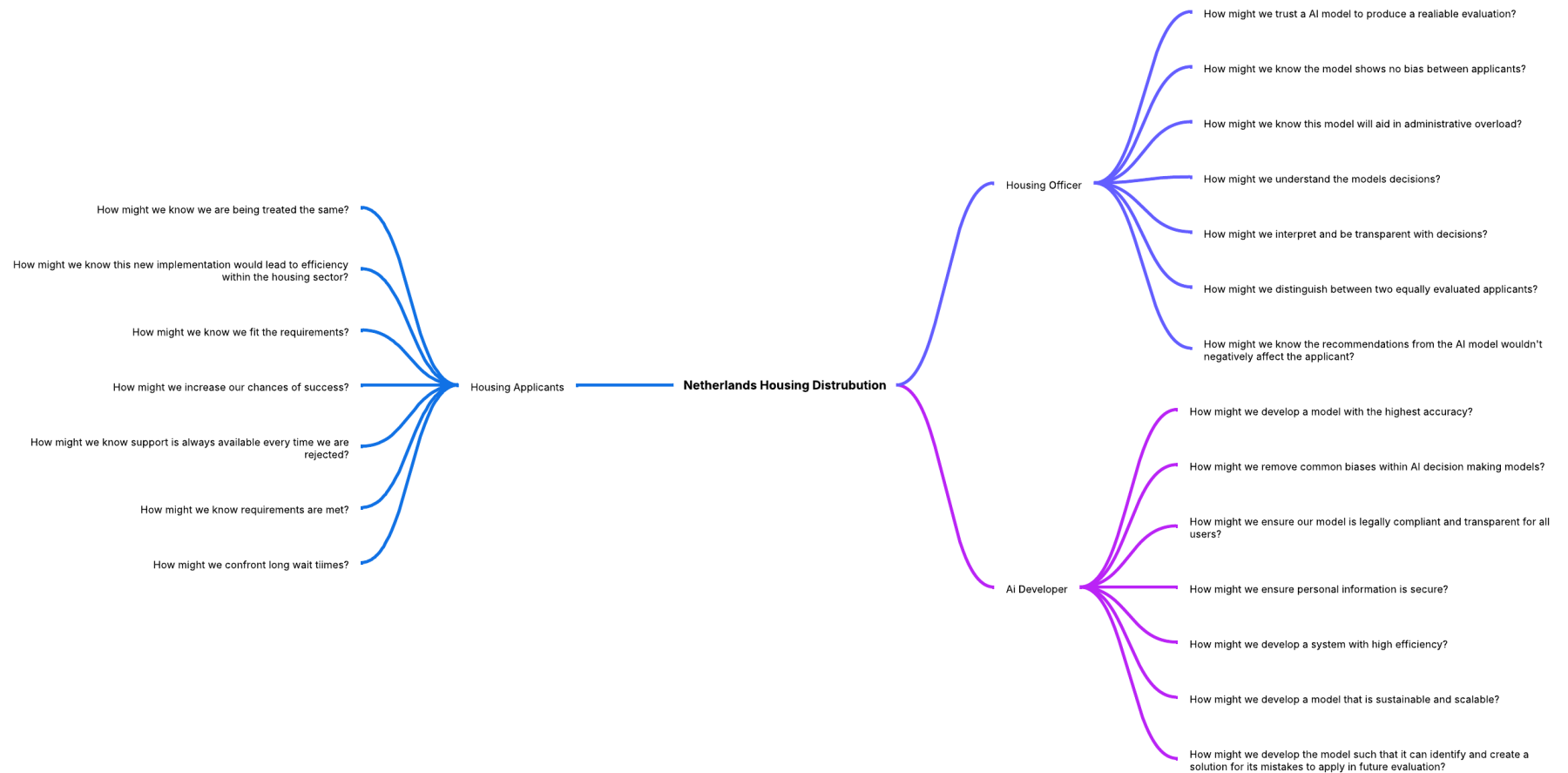
## Problem Definition with POVs

Using insights from stakeholder empathy and journey mapping, we receive insights that concisely define the key challenges and problems as Point of View (POV) statements. These statements help ensure our solutions remain human-centered, actionable and grounded in accordance with real user needs.

1. Housing Applicants require a clear, fair, responsive and efficient process due to their feeling of uncertainty and overwhelming when confronted with long wait times, confusing eligibility criteria and repetition of events after application rejections.  
POV Statement: *“As a housing applicant, I need a fair and fast process that helps me understand my eligibility and notified of my application status. This is because of my extenuating circumstances, stressful situations, and not knowing where I will be situated only adds additional stress and uncertainty to my life”.*
2. Housing Officer require a trustworthy, robust and transparent system because they are held accountable for fair allocation however also face administrative overload.  
POV Statement: *“As a housing officer, I need a system that I can easily learn to use, trust and easily audit, because I am responsible for ensuring fair decisions. Currently, I am spending too much time manually checking or responding to preventable appeals that could be avoided with better transparency throughout the process.”*
3. AI Developers require well-structured data and ethical clarity because they must deliver transparent, accurate and legally compliant solutions under high scrutiny.  
POV Statement: *“As a developer, I need access to reliable data and clearly defined ethical boundaries, because I am building a system that directly affects people’s lives, and I can’t be liable to risk unintended bias or decisions that no one can explain, defend or be held accountable later.”*

## Ideation and backlog

Based on the POVs, 'How might we' are created from the empathy and journey maps in the previous section.



From the Brainstorming of the POV ideations, a backlog is created and sorted based on priority



## Prototype Design leading (to interface design)

The user stories are formulated from the journey and empathy maps presented in this document based on the distinctive user types, such as social housing applicants, the Netherlands government officials and AI system developers.

### User Stories

#### **Social Housing Applicants:**

- As an applicant, I want to submit my application online smoothly so that I don't need to go through the manual process.
- As an applicant, I want to see my application status online so that I do not need to refer to government officers to follow up on my application.
- As an applicant, I want my application to be processed quickly so that I can secure one of the government residences of my choice due to my inability to afford housing.
- As an applicant, I want the government to avoid discrimination in the application process so that I can secure a house from the preferences I have provided in the application.
- As an applicant, I want to be provided with alternative housing options during rejection so that I can efficiently resolve my housing needs without relying on customer service.
- As an applicant, I want to preview how my eligibility compares to others anonymously (e.g., queue position or priority ranking) so that I understand my chances and feel reassured that the system treats everyone fairly.
- As an applicant, I want to save my in-progress application form online automatically so that if I encounter technical problems or interruptions, I can continue later without losing my information.
- As an applicant, I want to receive instant, clear confirmation once my application is successfully submitted through email or SMS so that I have proof of submission and feel confident it is being processed.
- As an applicant, I want the AI system to notify me if there are technical errors (e.g., upload failures or missing documents) during the eligibility check so that I can fix issues promptly without facing automatic rejections.
- As an applicant, I want a short, plain-language guide at every application stage explaining what is happening and what to expect next so that I feel less overwhelmed by the digital process and AI automation.

#### **Netherlands Government Officials:**

- As a government housing official, I want the system to accurately assess applications upon submission so I am not overwhelmed with a large volume of manual reviews.
- As a government housing official, I want the AI system to enable full access to all application data so that I can make a fair decision on the application outcome.

- As a government housing official, I want to enter my input on the decision I have made into the AI system for the application outcome so that this can be sent to the applicant.
- As a government housing official, I want the ability to override all eligibility results generated by this AI-based system once I have made the final decision so that the applicants are not treated unfairly.
- As a government housing official, I want the system to flag applications that may require deeper human review (e.g., unusual appeal patterns or conflicting information) so that I can prioritise my manual workload more efficiently.
- As a government official, I want to access a detailed change log of applicant appeals and decisions made by the AI so that I can understand the applicant's entire history when reconsidering an appeal case.
- As a government housing official, I want the system to suggest standardised reasons for rejection that I can edit or customise so that my communication with applicants remains clear, consistent and fair.
- As a government housing official, I want to receive regular summary reports on system performance (e.g., appeal rates and decision overturns) so that I can monitor if the AI model is supporting fairness and adjust processes if required.
- As a government housing official, I want the system to prompt me with contextual guidance (e.g., relevant eligibility policies) during case reviews so that I can confidently align my decisions with updated government regulations.

#### **AI System Developers:**

- As a system developer, I want the system to accurately assess applications based on predefined eligibility rules so that I can focus on improving other areas of development rather than constantly fixing system issues.
- As a system developer, I want the system to automate outcomes with alternative housing options if unsuccessful for the applicant after a certain period, ensuring the applicant is informed.
- As a system developer, I want the system to not perform any biased decision-making when automatically reviewing the application process so that the government officials are not pressured with more workload.
- As a system developer, I want the system to securely store and process all applications so that the government can comply with privacy and data protection laws and build user trust.
- As a system developer, I want the system to flag any applications that are borderline or require further review with a government official so that applicants are not rejected unfairly for housing allocation.
- As a system developer, I want to implement a real-time monitoring dashboard that flags abnormal application patterns (e.g., unusually high rejections for a specific group) so that I can detect possible biases early and recalibrate the model if necessary.
- As a system developer, I want the system to simulate and run eligibility test cases automatically after every code deployment so that I can ensure changes do not accidentally introduce new biases or errors.

- As a system developer, I want to securely log every major AI decision (including the type of criteria used and score assigned) into an audit trail so that government officials can review past decisions to resolve disputes and demonstrate system transparency.
- As a system developer, I want the AI model to include a self-assessment component that periodically evaluates its fairness and flags when retraining is required so that the system can adapt to changes in population data and policy requirements.
- As a system developer, I want to ensure that fallback manual review mechanisms activate if the system detects uncertainty or adversarial attack signs so that critical application decisions are never left to unreliable outputs.
- As a system developer, I want the system to flag any applications that are borderline or requires further reviewing with a government official, so that applicants are not rejected unfairly for housing allocation.

## Wireframes

This high-level overview of the AI system is based on the user stories formulated in the above, giving a step-by-step process on how applicants and government officials can navigate on the system. This system is designed to be an intuitive and user-friendly interface for all users, where applicants can interact with the system by inputting application data and government officials can retrieve this data to perform manual reviews if necessary. Staff can be notified of a manual review process via a flagged notification generated by the AI system.

### Netherland Government Official Housing Application Process

#### Step 1: Sign-up/Login Page

First the user/applicant will need to access a website that takes them to this login page. This is the page where all applicants can login using their existing credentials or create a new account to start the application process.

#### Step 2: Application Dashboard Page

This is the user/applicant's dashboard page of the website. It is meant to be user-friendly and intuitive for the applicant to navigate to various tabs of their application; prompting them to either proceed with the application process or follow-up their existing application

#### Step 3: Application Process Page

This page shows the user/applicant enter their personal details onto the housing application process. This page only reveals half of the required details needed for the application. Once they reach to the end of the application, a submit button will appear.

#### Step 4: Application Submission

After application is sent, this triggers the AI system to send an application outcome email to the user.

The system would also store the application data for government officials to utilise for further manual reviewing if required. This is accessible only authorised users, complying to data protection and privacy

## Netherland Government Official Information Input Process

Step 1: Sign-up/Login Page. The interface shows the 'Netherlands Government Housing' header. Below it are fields for 'Username' and 'Password', with a 'Forgot Password?' link. A green 'LOGIN' button is at the bottom. A footer link says 'Call the NGH IT Support on 1800 XXX XXX'.

**Step 1: Sign-up/Login Page**

This user (i.e. government official) uses the AI system where clicking onto the system would trigger the login page. This is the initial process of accessing the AI system.

Step 2: Internal Staff Dashboard Page. The interface shows the 'Netherlands Government Housing' header. Below it are three yellow buttons: 'Inbox', 'Application Backlog', and 'Final Review'. A 'Search' icon and 'My Account' link are in the top right. A footer link says 'Call the NGH IT Support on 1800 XXX XXX'.

**Step 2: Internal Staff Dashboard Page**

This is the government official's dashboard page is meant to be user-friendly and intuitive for the staff to navigate to all applications and initiate the review process, as well as submitting the final outcome.

Step 3: Viewing Application Backlog. The interface shows the 'Netherlands Government Housing' header. Below it is a table titled 'Application List' with columns: Name, Application Review, Last Submitted, and Status. The table lists four applications. A 'Search' icon and 'My Account' link are in the top right. A footer link says 'Call the NGH IT Support on 1800 XXX XXX'.

**Step 3: Viewing Application Backlog**

This page shows the list of unsuccessful applications for the government official to check all users requiring a manual review process.

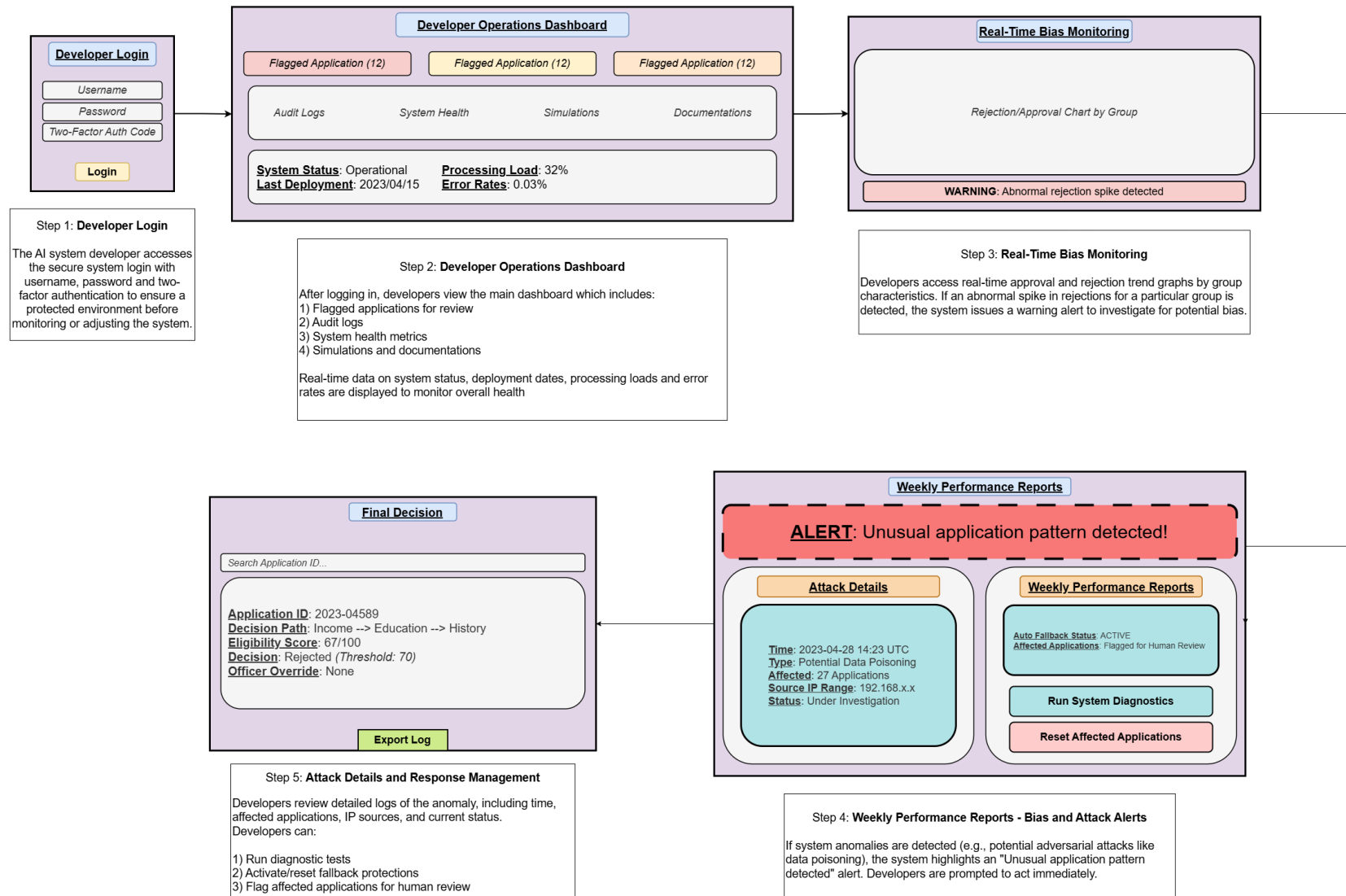
Step 4: Viewing Application Backlog. The interface shows the 'Netherlands Government Housing' header. Below it is a form titled 'Final Review' for 'Justin L.' with fields for 'Application Status' (Rejected), 'Employment Status' (Unemployed), 'Phone Number' (04XX XXX XXX), and 'Email Address' (justin@email.com). A 'Final Outcome' field shows 'Successful for housing allocation due to [following reasons]'. A green 'Submit' button is at the bottom right. A footer link says 'Call the NGH IT Support on 1800 XXX XXX'.

**Step 4: Viewing Application Backlog**

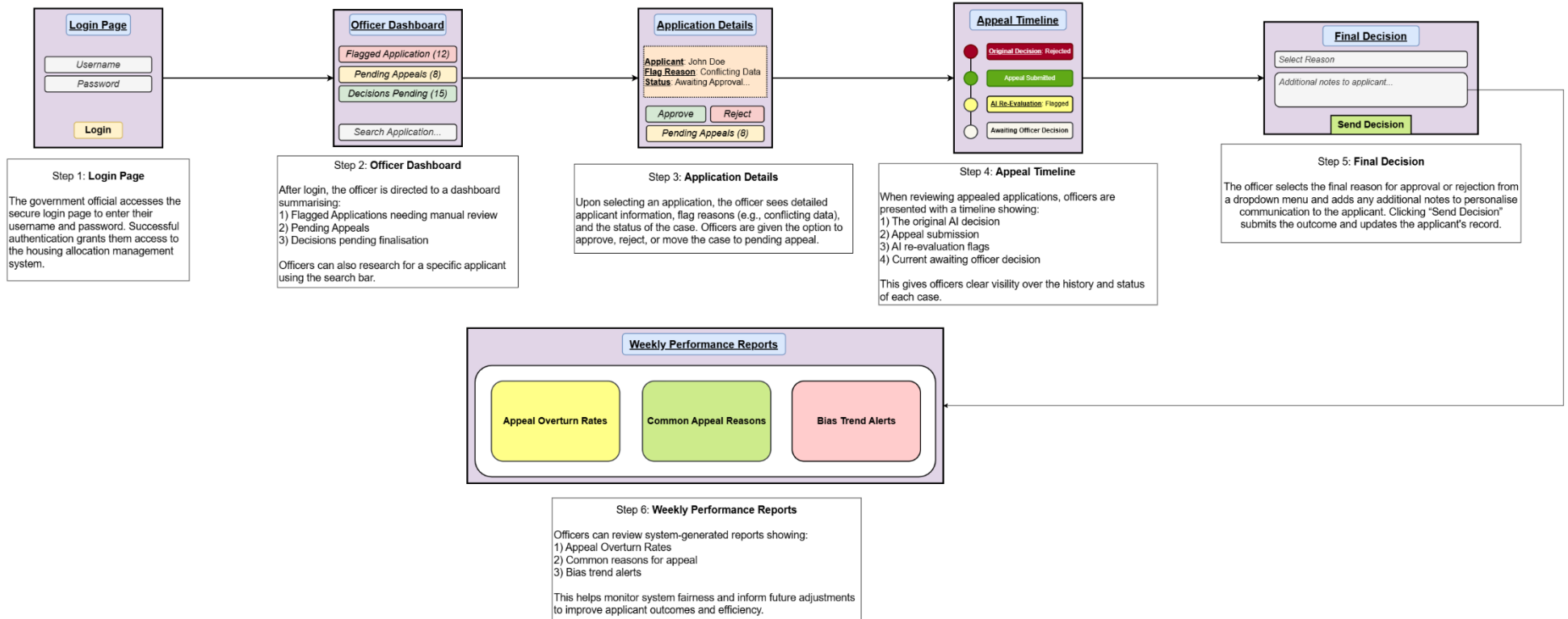
This page shows the manual review process for one applicant that the government official will need to work on. Once the official has submitted, the system will trigger an email of the application outcome to the applicant



## AI Software Developers Monitoring and Maintenance Process



## Netherland Government Officials Appeal Management and Decision Review



## Method Execution

### Execution of Scrum and DT

This project adopts a hybrid methodology, combining the user-centered, problem-solving approach of Design Thinking (DT) with the iterative and agile framework of Scrum, guided by principles derived from PRINCE2 for overall project governance and control as outlined in the Project Brief. This integrated approach is specifically engineered to address the complexities of developing an AI-driven system for social housing allocation, balancing technical development with a deep understanding of diverse stakeholder needs and ethical considerations.

The rationale for this combination stems directly from the project's nature as defined in Part A and the insights gained during the Empathizing phase of Part B:

Within our hybrid DT and Scrum framework, the Design Thinking phases provide the essential upfront and ongoing user-centric direction for the iterative development cycles (Sprints). While not strictly sequential in practice and often revisited throughout the project, their core intentions, rationales, and focus areas are critical:

- **Empathize Phase:**
  - **Intention:** To develop a deep understanding of the stakeholders' experiences, needs, challenges, and motivations related to the social housing allocation process.
  - **Rationale:** As highlighted by the complexities and pain points revealed in the Empathy Maps and Journey Maps, a profound understanding of the users (Applicants, Officers, Developers) is fundamental to designing an effective and accepted solution. Without genuine empathy, there is a high risk of building a system that is technically sound but fails to address the real human needs and operational realities, potentially exacerbating existing issues like user resistance or ethical concerns.
  - **Focus:** This phase involved activities such as analyzing the provided case study details, making and documenting assumptions where information was incomplete, and creating visualization tools like Empathy Maps and Journey Maps for the key stakeholder groups. The focus was on uncovering explicit statements, thoughts, feelings, pain points, and potential gains from each perspective.
- **Define Phase:**
  - **Intention:** To clearly articulate the core problems and opportunities identified during the Empathize phase as meaningful and actionable problem statements.

- **Rationale:** Moving from observations in the Empathize phase to well-defined problem statements (Point of View - POV statements) is crucial for providing a clear focus for the subsequent ideation and development efforts. It ensures that the team is aligned on what the most critical issues are to address from the user's perspective. This directly feeds into creating a user-centered Product Backlog in Scrum.
- **Focus:** Analyzing the insights gathered from the Empathy Maps and Journey Maps to identify key user needs and the underlying reasons for those needs. This involved synthesizing observations to craft concise and compelling POV statements for each primary stakeholder group, as was completed in the Problem Definition section of the report.
- **Ideate Phase:**
  - **Intention:** To generate a wide range of potential solutions to the defined problem statements.
  - **Rationale:** The Ideate phase encourages divergent thinking, exploring numerous possibilities without immediate judgment. By reframing POVs into "How Might We" (HMW) questions, the team is prompted to brainstorm innovative approaches that might not be immediately obvious. This is vital for moving beyond incremental improvements and considering potentially transformative solutions to complex issues like algorithmic bias or system transparency.
  - **Focus:** Converting the POV statements into HMW questions to widen the solution space. This will involve brainstorming sessions using techniques like mind mapping to generate a large quantity of diverse ideas aimed at addressing the HMWs. The outcome of this phase directly informs the potential solutions that will be further explored, refined, and potentially added to the Product Backlog.
- **Prototype Phase:**
  - **Intention:** To create low-fidelity, tangible representations of selected ideas to test and gather feedback.
  - **Rationale:** Prototyping makes abstract ideas concrete, allowing the team and stakeholders to interact with potential solutions. This is an efficient way to test assumptions about what works and what doesn't early in the process, reducing the risk of building the wrong features. For this project, prototyping user interfaces (wireframes) is particularly important for validating usability and workflows for both applicants and officers.
  - **Focus:** Based on the prioritized ideas from the Ideation phase and the user stories in the Product Backlog, create simple prototypes such as sketches, wireframes, or basic interactive mockups for key parts of the system, such as the applicant

registration flow, the property browsing interface, or the officer's application review screen. These prototypes will be used in the next phase to gather user feedback.

- **Test Phase:**

- **Intention:** To obtain feedback on the prototypes from stakeholders and refine the solutions based on their input.
- **Rationale:** Testing with real users is fundamental to validating whether the proposed solutions effectively address their needs and pain points. This feedback loop is critical for identifying flaws, uncovering new insights, and iterating on the design before committing significant development resources. In the context of Scrum, feedback from testing prototypes can lead to revised user stories or new items in the Product Backlog for future Sprints.
- **Focus:** Presenting prototypes to representatives of Housing Applicants, Government Officers, and potentially Property Management. Gathering their feedback on the usability, clarity, and effectiveness of the proposed design solutions. Analyzing the feedback to inform revisions to the prototypes, user stories, and the prioritized Product Backlog. This phase will occur iteratively throughout the project, often at the end of Sprints when functional increments are available for testing.

### **PRINCE2 Principles:**

As established in the Project Brief, PRINCE2 principles, such as managing by stages, focusing on products, and managing by exception, provide a layer of governance and control. The Project Plan outlines key aspects like tolerances, risks, and quality criteria, which will be monitored and controlled throughout the Scrum Sprints, ensuring the project remains aligned with the Business Case and its objectives.

### **Scrum:**

The project's objective to develop an AI system with multiple components (AI model, databases integration, user interfaces, appeals system) within a defined timeline and budget necessitates an agile framework that supports iterative development, flexibility, and continuous feedback. Scrum's timeboxed Sprints, defined roles (Product Owner, Scrum Master, Development Team), and artifacts (Product Backlog, Sprint Backlog, Product Increment) provide the structure for managing this complexity. The iterative nature of Scrum, with regular Sprint Reviews and Retrospectives, aligns well with the DT process, allowing for continuous learning and adaptation based on feedback from stakeholders and the results of prototyping and testing conducted throughout the project lifecycle.

The method execution will follow an iterative process, with each iteration (Sprint) typically lasting 1-4 weeks (as per standard Scrum practice and adaptable to project needs) and incorporating elements of both Design Thinking and Scrum activities. The intention, rationale, and focus of each iteration will be recorded to demonstrate progress and facilitate tracking, fulfilling the requirements of the marking criteria.

The following is an outline of the intended focus for initial iterations:

- **Sprint 1: Foundation & Applicant Registration (Focus: Empathize, Define, Ideate, Prototype, Build - foundational elements)**
  - **Intention:** To establish the basic technical infrastructure and develop the core functionality for applicant registration.
  - **Rationale:** This directly addresses the initial phase of the Housing Applicant's journey (Registration) and is a foundational requirement for all subsequent interactions with the system. It also allows the team to quickly address potential technical integration challenges identified in Part A.
  - **Focus:** Setting up development environments, integrating the applicant database, designing the user interface for registration based on early prototyping and user feedback, and developing the code for user signup and profile creation.
  - **Deliverables:** Working registration module, connected to the applicant database.
- **Sprint 2: Basic Eligibility Check & Officer Review Interface (Focus: Define, Ideate, Prototype, Build - core system logic)**
  - **Intention:** To implement a preliminary version of the AI-driven eligibility assessment and create the basic interface for Government Officers to view applications and AI outputs.
  - **Rationale:** This tackles the core problem the system is designed to solve – automating eligibility checks – and provides officers with visibility into the process (Phase 1 of Officer Journey Map), addressing their need for a trustworthy system.
  - **Focus:** Developing the initial AI model based on defined eligibility criteria, integrating it with the applicant data, designing and coding the basic Government Officer Dashboard for viewing applications and assessment results.
  - **Deliverables:** Basic AI eligibility check functionality, initial Government Officer Dashboard.
- **Sprint 3: Property Data Integration & Applicant Property Viewing (Focus: Empathize, Define, Build - expanding user functionality)**
  - **Intention:** To integrate the residence database and enable Housing Applicants to browse available properties through their portal.
  - **Rationale:** This addresses a key step in the Housing Applicant's journey (Application for Residence) and utilizes the property data source identified in Part A.

- **Focus:** Developing the module for integrating the residence database, designing and coding the Applicant Portal interface for browsing properties, and ensuring data synchronization between the systems.
- **Deliverables:** Integrated residence database, functional property browsing feature in the Applicant Portal.

**Project tracking and progress monitoring:**

Project tracking and progress monitoring will be integral to each Sprint and the overall project governance. The team will maintain a digital "diary" through a collaborative tool (as agreed upon in Part A), documenting daily progress, decisions made, impediments encountered, and their resolutions. User stories will be tracked on a digital board, showing their status within the Sprint (e.g., To Do, In Progress, Done).

Project Board interaction and tracking will occur through several mechanisms:

- **Sprint Reviews:** At the end of each Sprint, a Sprint Review meeting will be held where the Development Team demonstrates the completed Product Increment to the Project Board and other key stakeholders (including representatives of Housing Applicants and Government Officers where possible). This allows the board to inspect the working software, provide feedback, and make informed decisions about the project's direction based on tangible progress and user validation.
- **Highlight Reports:** The Project Manager will provide regular (e.g., weekly) Highlight Reports to the Project Board, summarizing the Sprint's progress against the plan, key achievements, any significant issues or risks encountered, and forecasting the next period's work, in line with PRINCE2 principles.
- **Issue and Risk Management:** A shared Issue and Risk Log will be actively maintained and reviewed regularly (at least weekly) by the team and key stakeholders. Any new issues or risks, particularly those highlighted as major risks in the Business Case, will be assessed for their impact on Sprint goals and overall project objectives. Significant issues that threaten Sprint or project tolerances (as defined in the Draft Project Plan) will be immediately escalated to the Project Board through Exception Reports, allowing them to make informed decisions and provide guidance.

By explicitly linking the insights from the Empathize phase (captured in Empathy and Journey Maps and distilled into POVs) to the iterative cycles of Scrum, and by implementing clear mechanisms for tracking progress and engaging the Project Board, the project aims to ensure that the technical development remains firmly grounded in the real needs and experiences of the users, leading to a more effective, equitable, and accepted solution for optimizing social housing distribution, while maintaining control and transparency throughout the project lifecycle.