

COMP3161/COMP9161 Supplementary Lecture Notes

Parametric Polymorphism

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Polymorphism is a prominent part of most modern programming languages. It allows some form of *generic* programming, where values of *different types* can be manipulated by the *same function*.

Parametric polymorphism, sometimes called *generics* in OO languages, is the simplest form of polymorphism¹, where a function can be declared to operate over *any type at all*. For example, suppose we had a swap function:

swap $x, y = (y, x)$

What would the type of this function be? In a *monomorphic* language like MinHS, we couldn't write this function generically. We would have to have a variety of functions, **swapBI** : **Bool** × **Int** → **Int** × **Bool**, **swapIB** : **Int** × **Bool** → **Bool** × **Int**, and so on - a total of T^2 functions where T is the number of types in the language². This is obviously highly impractical, seeing as all these functions have the same implementation. What we want is to express a type **swap** : $\alpha \times \beta \rightarrow \beta \times \alpha$ for *all* types α and β . That is what parametric polymorphism gives us.

1 Type Parameters

Currently, all functions in MinHS take some values of a concrete type, and return a value of a concrete type. Sometimes in literature, these functions from *values* to *values* are represented as $\lambda(x : \tau). y$, where τ is the type of the argument. In MinHS, we write **letfun** ($f : \tau \rightarrow \tau'$) $x = y$, annotating the function name with a type. This has the advantage that both the argument type τ and the result type τ' are visible.

A function that constructs a pair of two integers could be written with this notation as follows:

mkIntIntPair = $(\lambda(x : \text{Int}). (\lambda(y : \text{Int}). \text{Pair } x y))$

This function takes an argument x of type **Int**, and returns a *function*, which, given a y of type **Int**, will produce a pair of x and y . This nesting of functions is how we achieve n -ary functions in Haskell and similar languages, and is called *currying*.

In order to get parametric polymorphism, we extend functions slightly. In addition to having functions from *values* to *values*, like above, we include functions from *types* to *values*, usually written like $\Lambda\tau. v$. These uppercase- Λ binders introduce *type variables*, usually written with greek letters, which can be used in type signatures for values wherever it is in scope. For example, a generic **mkPair** function could be written like this:

mkPair = $\Lambda\alpha. \Lambda\beta. \lambda(x : \alpha). \lambda(y : \beta). \text{Pair } x y$

Applying a type to one of these generic functions is called *specialising*, and is written a variety of ways in the literature, including **mkPair**@**Int**@**Int**, **mkPair** [**Int**] [**Int**] or **mkPair** {**Int**} {**Int**}. As a result of the application to the type we get a monomorphic function: here, a pair-function which only works on integers.

Universal Quantification

To give a type to our new $\Lambda\tau. e$ form, and thus to our **mkPair** function, we need to *reflect* the type variables introduced by the Λ on to the type level, where they are introduced by the *universal quantifier*, \forall :

¹And yet, it remains one of the worst-implemented features of all time in C++, and it simply doesn't exist in Go

²Since we have products and sums, $T = \infty$

$$\frac{\Gamma \vdash e : \tau \quad \alpha \notin FV(\Gamma)}{\Gamma \vdash \Lambda\tau. e : \forall\alpha. \tau}$$

This *generalisation rule* allows us to provide a type to our **mkPair** function.

$$\frac{\frac{\frac{x : \alpha; y : \beta \vdash x : \alpha \quad x : \alpha; y : \beta \vdash y : \beta}{x : \alpha; y : \beta \vdash \text{Pair } x y : \alpha \times \beta}}{x : \alpha \vdash \lambda(y : \beta). \text{Pair } x y : \beta \rightarrow \alpha \times \beta}}{\vdash \lambda(x : \alpha). \lambda(y : \beta). \text{Pair } x y : \alpha \rightarrow \beta \rightarrow \alpha \times \beta}}{\vdash \Lambda\beta. \lambda(x : \alpha). \lambda(y : \beta). \text{Pair } x y : \forall\beta. \alpha \rightarrow \beta \rightarrow \alpha \times \beta}}{\vdash \Lambda\alpha. \Lambda\beta. \lambda(x : \alpha). \lambda(y : \beta). \text{Pair } x y : \forall\alpha. \forall\beta. \alpha \rightarrow \beta \rightarrow \alpha \times \beta}$$

To type the application of our **mkPair** function, we need a type for the *specialisation* form, $e@ \tau$

$$\frac{e : \forall\alpha. \tau'}{e@ \tau : \tau'[\alpha := \tau]}$$

This states that we can substitute the type variable α in the type for e with the type after the $@$ and get a well-typed result. Now we can type a term like **mkPair@Int@Bool 3 True**:

$$\frac{\frac{\frac{\dots \vdash \text{mkPair} : \forall\alpha\beta. \alpha \rightarrow \beta \rightarrow \alpha \times \beta}{\dots \vdash \text{mkPair}@ \text{Int} : \forall\beta. \text{Int} \rightarrow \beta \rightarrow \text{Int} \times \beta}}{\dots \vdash \text{mkPair}@ \text{Int}@ \text{Bool} : \text{Int} \rightarrow \text{Bool} \rightarrow \text{Int} \times \text{Bool}} \quad \dots \vdash 3 : \text{Int}}{\dots \vdash \text{mkPair}@ \text{Int}@ \text{Bool} 3 : \text{Bool} \rightarrow \text{Int} \times \text{Bool}} \quad \dots \vdash \text{True} : \text{Bool}}{\dots \vdash \text{mkPair}@ \text{Int}@ \text{Bool} 3 \text{ True} : \text{Int} \times \text{Bool}}$$

This lets us define functions that are *generic* over their arguments, as required, so now let us examine what extensions we need to add to MinHS to make parametric polymorphism possible in MinHS programs.

2 Applying to MinHS

2.1 New Syntax

We introduce two new forms of expression syntax: **type** α **in** e for type abstraction, which corresponds to the $\Lambda\alpha. e$ notation from earlier, and **Inst** $e \tau$ for the type instantiation of polymorphic functions, which is analogous to type application $e@ \tau$.

We also extend type syntax with the universal quantifier **Forall** $\mathbf{a}. \tau$ and type variables \mathbf{a}, \mathbf{b} , etc. This means our static semantics must ensure that types are well formed – that all type variables have an accompanying quantifier. We achieve by keeping track of the variables bound in a quantifier in the set Δ . The predicate *OkP* defines a superset of *Ok* which includes types with \forall -quantifiers.

$$\frac{t \in \Delta}{\Delta \vdash t \text{ Ok}} \quad \frac{}{\Delta \vdash \text{Int} \text{ Ok}} \quad \frac{}{\Delta \vdash \text{Bool} \text{ Ok}} \quad \frac{\Delta \vdash \alpha \text{ Ok} \quad \Delta \vdash \beta \text{ Ok}}{\Delta \vdash \alpha \rightarrow \beta \text{ Ok}} \\ \frac{\Delta \cup \{\mathbf{a}\} \vdash \tau \text{ OkP}}{\Delta \vdash \text{Forall } \mathbf{a}. \tau \text{ OkP}} \quad \frac{\Delta \vdash \tau \text{ Ok}}{\Delta \vdash \tau \text{ OkP}}$$

For example, the type **Forall** $\mathbf{a}. \mathbf{a} \rightarrow \mathbf{b}$ would not be a valid polymorphic type, since it contains the free type variable b , but **Forall** $\mathbf{a}. \text{Forall } \mathbf{b}. \mathbf{a} \rightarrow \mathbf{b}$ is fine. Also, the type **Forall** $\mathbf{a}. \rightarrow \text{Forall } \mathbf{a}. a$ is not in *OkP*, even though it doesn't have any free variables, since it has internal quantifiers.

2.2 Typing Rules

The typing rules for **Type** α **in** e are the same as the typing rules for $\Lambda\alpha. e$:

$$\frac{\Gamma \vdash e : \tau \quad \alpha \notin FV(\Gamma)}{\Gamma \vdash \text{Type } \tau \text{ in } e : \forall\alpha. \tau}$$

Similarly for **Inst** $e \tau$ and $e@ \tau$ respectively:

$$\frac{e : \forall\alpha. \tau'}{\text{Inst } e \tau : \tau'[\alpha := \tau]}$$

2.3 Prenex Restriction

Note that the well-formedness rules for types have been split into two judgements, Ok and OkP , where polymorphic types are always in OkP . This means that $\tau \text{ } Ok$ implies that τ is a monotype. Furthermore, due to the rules defining OkP , we have restricted the **Forall** form to the outermost part of a type expression. This means that polymorphic functions are not first class – it is impossible to, for example, type a binding like this:

$$\begin{aligned} f &:: (\forall \alpha \beta. \alpha \rightarrow \beta) \rightarrow \text{Int} \rightarrow \text{Bool} \\ f \ x \ i &= (\text{Inst } (\text{Inst } x \ \text{Int}) \ \text{Bool}) \ i \end{aligned}$$

Even though a valid typing derivation can be produced for it. This is because our type-wellformedness rules preclude the possibility of *higher-rank* polymorphism, where quantifiers like \forall can be nested inside other types.

There is no reason for this in the *explicitly*-typed MinHS we have described above, however incorporating higher-rank polymorphism into an *implicitly* typed language with *type inference* becomes very difficult.