

# the semantics of situations

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## 1 situations: the rationale

- some combination of {possible worlds, times/events, and topics} is both too weak and too strong to model natural language semantics
  - too weak: some contexts in which they need to covary
    - (1) If, whenever it snowed, it had snowed much more than it actually did, the town plow would have removed the snow for us.
  - too strong: some contexts in which we need something finer grained
    - (2) Everyone is asleep and is being monitored by a research assistant.
- some morphosyntactic claims:

“Since natural languages have syntactically represented individual variables and it would be surprising if they used two different equally powerful quantification mechanisms, it seems to be at least a good bet that there are syntactically represented situation variables in natural languages. [...] They are syntactically represented, even though they might happen to be unpronounced. The syntactic representation of situation variables is investigated in Percus (2000); Keshet (2010) and Schwarz (2012).”

## 2 situations: the formalism

- modality “relates two situations  $s$  and  $s'$  in a context  $c$  just in case  $s$  and  $s'$  are equivalent with respect to the information available in  $c$ ... *epistemic contextualism*”
  - (3)  $\llbracket \text{might} \rrbracket = \lambda p \lambda s \exists s' [\text{Acc}_c(s)(s') \wedge p(s')]$
  - (4)  $\llbracket \text{The bear might be a grizzly} \rrbracket = \lambda s \exists s' [\text{Acc}_c(s)(s') \wedge \text{grizzly}(\iota x. \text{bear}(x)(s'))(s')]$
- an innovation to help with topic (and Soames' worry above): a **topic situation** and a salient **resource situation**, related via the part relation  $\leq_p$ 
  - (5)  $\llbracket \text{Everyone is asleep and is being monitored by a research assistant.} \rrbracket = \lambda s \forall x [[\text{person}(x)(s') \wedge s' \leq_p s] \rightarrow [\text{asleep}(x)(s) \wedge \exists y [\text{RA}(y)(s) \wedge \text{monitoring}(x)(y)(s)]]]$
  - (6)  $\llbracket \text{Whenever a donkey appeared, it was greeted enthusiastically} \rrbracket = \lambda s \forall s' [[s' \leq_p s \wedge s' \in \text{Min}(\lambda s \exists x [\text{donkey}(x)(s) \wedge \text{appeared}(x)(s)])] \rightarrow \exists s'' [s' \leq_p s'' \wedge \text{greeted}(\iota x. \text{donkey}(x)(s'))(s'')]]]$

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<sup>1</sup>This is Soames' (1986) objection to a variation of Barwise & Perry's (1983) example.

- a notion of a ‘minimal situation’

(7) A situation is a minimal situation in which a proposition  $p$  is true iff it has no proper parts in which  $p$  is true.

- but we get ‘maximal’ interpretations of donkey sentences in certain contexts: mass nouns, (modified) numerals, negative quantifiers

- (8)
- When snow falls around here, it takes ten volunteers to remove it.
  - Whenever there are between 20 and 2000 guests at a wedding, a single waiter can serve them.
  - Whenever nobody showed up, we canceled the class.

- situations: the mereology

- parts of a possible world  $w$  form a join semi-lattice with a maximal element  $w$

- \* part relation:  $s \leq_p s'$
- \* sum relation:  $s + s' = s'$
- \* definition:  $s \leq_p s' \leftrightarrow s + s' = s'$

- one notion of truth in a situation, then:

(9) **exemplification:**

A situation  $s$  exemplifies a proposition  $p$  if whenever there is a part of  $s$  in which  $p$  is not true, then  $s$  is a minimal situation in which  $p$  is true.

- this doesn’t get things right for weakly true statements though (e.g. There are two teapots)
- what is the empirical payoff for differentiating between situations that exemplify vs. verify a proposition?

- counting individuals

(10)  $\llbracket \text{There are three teapots} \rrbracket = \lambda s \exists x [x \leq_p s \wedge |\{y : y \leq_p x \wedge \text{teapot}(x)(w_s)\}| = 3]$

- a worry about teapots chipping... why wouldn’t this usually be a worry?
- what’s the relationship to Krifka’s notions of homogeneity / quantization / cumulativeness of reference / monotonicity to the part/whole structure?

(11) **counting principle**

A counting domain cannot contain non-identical overlapping individuals.

- a disanalogy with negative quantifiers:

(12)  $\llbracket \text{There is no teapot} \rrbracket = \lambda s \neg \exists x [\text{teapot}(x)(s)]$

### 3 on the comparison to event semantics

- built-in minimality condition

The predication... is standardly read as “ $e$  is a swim by Ewan”. Crucially, this formula is not understood as “ $e$  is an event that contains a swim by Ewan” or as “ $e$  is an event in which Ewan is swimming”. In other words, unlike the basic predications in situation semantics, Davidsonian basic predications have a built-in minimality condition. This is a major difference between situation semantics and Davidsonian event semantics, maybe the difference.”

- resulting worry:
  - we have to add maximality operators to the semantics of sentences like *Ewan swam for 10 hours*
  - (is this an empirical worry? if not, what levels is it on?)
- proposals to combine situation and event semantics for some constructions:
 

(13)     $\llbracket \text{Whenever a man rides a donkey, the man gives a treat to the donkey} \rrbracket$   
           $= \lambda s \exists x \exists y [\text{man}(x)(s) \wedge \text{donkey}(y)(s) \wedge \exists e [e \leq_p s \wedge \text{ride}(y)(x)(e)]]$

## references

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