



# JESTER LUMOS

PVCC Game Development Peer Mentor

**Use They/Them Pronouns**

## What Is a Peer Mentor?

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We wear many hats as Peer Mentors, but at the end of the day, we are **experienced students** with a passion for **helping our peers**. We are selected by a partner instructor, and then we interview for and pass a service-learning course as education paraprofessionals.



## Ask Me for Help With:

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| Academic Anxiety | College Success | Game Development/C# | Campus Navigation |  
| Adult Re-entry | Time Management | Hands-On Activities | General Questions |  
| Campus Resources | Campus Policies | Course Expectations | Technical Failure |

## JesterMaps (Patent Not Pending)

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If you are not sure whether I can help you with something, just ask! If I can not help, I can direct you to a resource that can. If you have a safety concern, I can help you navigate our CARE system. I will never share or act on anything you tell me in confidence without your permission. I post announcements in our Canvas course periodically, so **check Canvas regularly**. Think of me as your personal directory or map to college success!

## I DO NOT Provide:

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| Help in Other Classes | Tutoring Services | Grading/Testing | Counseling/Therapy |  
| Enforcement of Policy | Gapless Knowledge | My Own Biases | 24/7 Availability |  
| Any Personal Details | GenAI/LLM Support | Personal Advice | Course Assignments |

## Need to Contact Jester?

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Do not rely on this, but I try to be on campus at least an hour before class starts for anything you may need in person. If you need to reach me electronically, **I prefer Canvas messages**. I show up in our Canvas course under "Teaching Assistants," as Canvas does not officially support Peer Mentors. You may also reach out via email at [jesterlumos@gmail.com](mailto:jesterlumos@gmail.com) if you prefer, but I may not respond as quickly.

Let's Make Some Games! | PVCC CIS 151 Spring 2026