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in O jesugq

Jesus Antonio
Gonzalez Quevedo
Computer Technologies Engineer

PROJECTS

2020/05 - Current

Contacts (?

o Implementation of a contact list for users with many social media accounts and phone numbers.

 \circ Usage of a non-relational database to store users, their contacts and the system's available platforms in a flexible manner.

Python / TKinter / MongoDB

2019/07 - 2019/11

Generic Compiler 🗘

• Implementation of a generic compiler for the recognition of a Leftmost Derivation Grammar (1).

 \circ Usage of a simplified syntax tree along with a symbols and functions table to assert instructions.

 \mathtt{C} / Flex / Bison

2018/01 - 2018/05

Kubeet Landing ()

• Maintenance of 13 Angular components related to the presentation of learning courses.

• Adjunction to an online catalogue simulation of the sale of self-teaching material, hosted in a non-relational database.

Typescript / Angular / Firebase

2018/01 - 2018/05

WCrafter ?

 \circ Development of a prototype for a campus bus monitoring app for the iOS platform which would list available crafter type buses and present them to the user.

o Usage of XCode's visual components for a 15 component responsive interface.

Swift

2018/08 - 2018/11

Online Tutor for Microsoft Office

• Overseeing 12 students during their learnings of Microsoft Word & Excel for a period of four months, creating for them a weekly agenda to facilitate of their studies.

 \circ Advisory and evaluation given to the students via the PrepaNet platform hosted by the Tecnologico de Monterrey.

EDUCATION

2015/08 - 2020/06

Professional Title 🗷

Instituto Tecnológico y de Estudios Superiores de Monterrey

Computer Technologies Engineer, issued in Puebla, Puebla.

SKILLS