Jesus Aguayo

https://www.linkedin.com/in/jesus-aguayo/https://jesus-404.github.io/aguayo.jesus2003@gmail.com

Objective

I am looking to gain software development experience through internships. No matter the difficulty, I am ready and determined to learn new skills and languages to accomplish my goals.

Education

Bachelor's degree in Computer Science, CSU East Bay Minor in Mathematics, CSU East Bay

Expected graduation: May 2025

Related Coursework

CS301 - Data Structures & Algorithms

August 22, 2023 to December 10, 2023

CS351 - Website Development

January 16, 2024 to May 4, 2024

CS401 - Software Engineering

January 16, 2024 to May 4, 2024

Experiences

HackHayward - Fullstack Developer

July 26, 2024 to Present

- Implemented responsive design principles and optimized performance for an enhanced user experience.
- Contributed to developing features, debugging, and code reviews to ensure high-quality code standards.

CodeNinjas - Coding Instructor

April 19, 2022 to March 27, 2023

• Guided children aged 7 to 14 in the programming fundamentals of JavaScript, fostering a strong foundation in coding principles.

ANova Hacks - Website Game Developer

March 27, 2021, to April 4, 2021

- Led a team of developers in designing and developing a web-based game focused on raising awareness about COVID-19.
- Prototyped with team members on game concepts and mechanics to develop interactive gameplay and user interfaces.

Skills

- Python
- C++
- Java
- MIPS Assembly
- HTML
- CSS
- JavaScript
- MongoDB
- Firebase

- Tailwind
- SASS
- Bootstrap
- React.js
- Node.js
- Express.js
- Microsoft Office
- Adobe Photoshop
- Figma