```
[INFO] -----
[INFO] TESTS
[INFO] -----
[INFO] Running hellocucumber.RunCucumberTest
Scenario Outline: Test if the buffer creted has the same elements as Its capacity has #
hellocucumber/buffer.feature:12
 Given Its capacity 5
hellocucumber.StepDefinitions.its capacity(java.lang.Integer)
 When I create a Buffer
                                                                 #
hellocucumber.StepDefinitions.i_create_a_buffer()
 And I fill the Buffer
                                                          #
hellocucumber.StepDefinitions.i fill the buffer()
 Then the Buffer will have 5 elements
hellocucumber.StepDefinitions.the buffer will have elements(java.lang.Integer)
Scenario Outline: Test if the buffer creted has the same elements as Its capacity has #
hellocucumber/buffer.feature:13
                                                                 #
 Given Its capacity 10
hellocucumber.StepDefinitions.its_capacity(java.lang.Integer)
 When I create a Buffer
                                                                 #
hellocucumber.StepDefinitions.i_create_a_buffer()
 And I fill the Buffer
                                                          #
hellocucumber.StepDefinitions.i fill the buffer()
 Then the Buffer will have 10 elements
hellocucumber.StepDefinitions.the_buffer_will_have_elements(java.lang.Integer)
Scenario Outline: Test if the buffer creted has the same elements as Its capacity has #
hellocucumber/buffer.feature:14
                                                                 #
 Given Its capacity 2000
hellocucumber.StepDefinitions.its_capacity(java.lang.Integer)
                                                                 #
 When I create a Buffer
hellocucumber.StepDefinitions.i create a buffer()
 And I fill the Buffer
                                                          #
hellocucumber.StepDefinitions.i fill the buffer()
 Then the Buffer will have 2000 elements
hellocucumber.StepDefinitions.the_buffer_will_have_elements(java.lang.Integer)
Scenario: Test if the capacity given is negative or zero it throws an exception #
hellocucumber/buffer.feature:23
 Given Its capacity 0
hellocucumber.StepDefinitions.its capacity(java.lang.Integer)
 When The capacity is < zero
                                                                 #
hellocucumber.StepDefinitions.the_capacity_is_zero()
 Then test should thrown an IllegalArgumentException
hellocucumber.StepDefinitions.test_should_thrown_an_illegal_argument_exception()
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Scenario: Test if the capacity given is negative or zero it throws an exception #
hellocucumber/buffer.feature:24
 Given Its capacity -300
hellocucumber.StepDefinitions.its_capacity(java.lang.Integer)
 When The capacity is < zero
                                                                  #
hellocucumber.StepDefinitions.the capacity is zero()
 Then test should thrown an IllegalArgumentException
                                                                         #
hellocucumber.StepDefinitions.test should thrown an illegal argument exception()
Scenario Outline: Test if the capacity reduces by one when I remove the head of the buffer #
hellocucumber/buffer.feature:36
 Given Its capacity 5
                                                                  #
hellocucumber.StepDefinitions.its capacity(java.lang.Integer)
 When I create a Buffer
                                                                  #
hellocucumber.StepDefinitions.i create a buffer()
 And I fill the Buffer
                                                                  #
hellocucumber.StepDefinitions.i_fill_the_buffer()
                                                                         #
 And I remove the Head of the buffer
hellocucumber.StepDefinitions.i_remove_the_head_of_the_buffer()
 Then the Buffer will have 5 elements minus one
hellocucumber. Step Definitions. the buffer will have elements minus one (java. lang. Integer)
Scenario Outline: Test if the capacity reduces by one when I remove the head of the buffer #
hellocucumber/buffer.feature:37
 Given Its capacity 10
                                                                  #
hellocucumber.StepDefinitions.its_capacity(java.lang.Integer)
 When I create a Buffer
                                                                  #
hellocucumber.StepDefinitions.i create a buffer()
 And I fill the Buffer
                                                                  #
hellocucumber.StepDefinitions.i fill the buffer()
 And I remove the Head of the buffer
                                                                         #
hellocucumber.StepDefinitions.i_remove_the_head_of_the_buffer()
 Then the Buffer will have 10 elements minus one
hellocucumber.StepDefinitions.the_buffer_will_have_elements_minus_one(java.lang.Integer)
Scenario Outline: Test if the capacity reduces by one when I remove the head of the buffer #
hellocucumber/buffer.feature:38
 Given Its capacity 2000
                                                                  #
hellocucumber.StepDefinitions.its capacity(java.lang.Integer)
 When I create a Buffer
                                                                  #
hellocucumber.StepDefinitions.i_create_a_buffer()
                                                                  #
 And I fill the Buffer
hellocucumber.StepDefinitions.i fill the buffer()
 And I remove the Head of the buffer
                                                                         #
hellocucumber.StepDefinitions.i remove the head of the buffer()
 Then the Buffer will have 2000 elements minus one
hellocucumber.StepDefinitions.the_buffer_will_have_elements_minus_one(java.lang.Integer)
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Scenario: Test if adding an element in a full buffer throws an exception #
hellocucumber/buffer.feature:48
 Given Its capacity 10
hellocucumber.StepDefinitions.its_capacity(java.lang.Integer)
 When I create a Buffer
hellocucumber.StepDefinitions.i create a buffer()
 And Buffer is full and I add one more element
                                                                 #
hellocucumber.StepDefinitions.buffer is full and i add one more element()
 Then test should thrown an IllegalStateException
hellocucumber.StepDefinitions.test should thrown an illegal state exception()
Scenario: Test if adding an element in a full buffer throws an exception #
hellocucumber/buffer.feature:49
 Given Its capacity 2000
hellocucumber.StepDefinitions.its capacity(java.lang.Integer)
 When I create a Buffer
hellocucumber.StepDefinitions.i_create_a_buffer()
 And Buffer is full and I add one more element
                                                                 #
hellocucumber.StepDefinitions.buffer_is_full_and_i_add_one_more_element()
 Then test should thrown an IllegalStateException
hellocucumber.StepDefinitions.test should thrown an illegal state exception()
Scenario: Test if removing an element in a empty buffer throws an exception #
hellocucumber/buffer.feature:59
 Given Its capacity 10
hellocucumber.StepDefinitions.its_capacity(java.lang.Integer)
 When I create a Buffer
hellocucumber.StepDefinitions.i create a buffer()
 And Buffer is empty and I remove the Head
hellocucumber.StepDefinitions.buffer is empty and i remove the head()
 Then test should thrown an IllegalStateException
hellocucumber.StepDefinitions.test_should_thrown_an_illegal_state_exception()
Scenario: Test if removing an element in a empty buffer throws an exception #
hellocucumber/buffer.feature:60
 Given Its capacity 2000
hellocucumber.StepDefinitions.its_capacity(java.lang.Integer)
 When I create a Buffer
hellocucumber.StepDefinitions.i create a buffer()
 And Buffer is empty and I remove the Head
hellocucumber.StepDefinitions.buffer_is_empty_and_i_remove_the_head()
 Then test should thrown an IllegalStateException
hellocucumber.StepDefinitions.test should thrown an illegal state exception()
[INFO] Tests run: 12, Failures: 0, Errors: 0, Skipped: 0, Time elapsed: 0.274 s - in
hellocucumber.RunCucumberTest
[INFO]
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[INFO] Results:
[INFO]
[INFO] Tests run: 12, Failures: 0, Errors: 0, Skipped: 0
[INFO]
[INFO]
[INFO] BUILD SUCCESS
[INFO]
[INFO] Total time: 2.974 s
[INFO] Finished at: 2022-03-20T13:24:08+01:00
[INFO]