

JESUS ARGEL

Seeking for internship opportunities in the Software engineering field.

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EDUCATION

Stetson University
B.S. Computer Science
2019
Minor in Physics
GPA: 3.7

SKILLS

PROGRAMMING LANGUAGES: Java, C++, HTML, CSS, C, SQLite
TECHNOLOGIES: Git, Eclipse IDE, Unreal Engine, Qt Creator
RELEVANT COURSEWORK: Software Development I & II, Calculus I, II & III, Modern Physics, Computer Organization

PROJECTS

- POCKETKNOCK** Spring 2017
JS game created during Swamp Hacks. A mixture between pool and knockout created as a WebApp with HTML and CSS for learning purposes
- TROMI** Spring 2017
UI created with Java implementing the algorithm used to solve a classical trominoes puzzle
- KRUSTY KRAB** Fall 2016
Created with Java to learn about programming implementing multi-threads
- BOO, THE HUMAN DEPENDENCY TRACKER** Spring 2017
Created with the Qt editor. Worked in the Database team using SQLite

EMPLOYMENT

- STETSON ATHLETICS** DeLand, FL
Student Game Manager Aug 2017 to Present
Direct a team of fellow students to assure that the Athletic NCAA events run accordingly using time management skills

CAMPUS INVOLVEMENT

- STETSON HACKER SPACE** · Member Aug 2015 to Present
Participate in 3-4 Hackathons during the spring semester as a part of the Florida Hackers Community.
- SUDO HACK STETSON** · Organizer Spring 2017 to Present
Collaborate organizing and running Stetson's hackathon.

AWARDS

- Stetson University · **STETSON'S DEAN LIST** Fall 2017