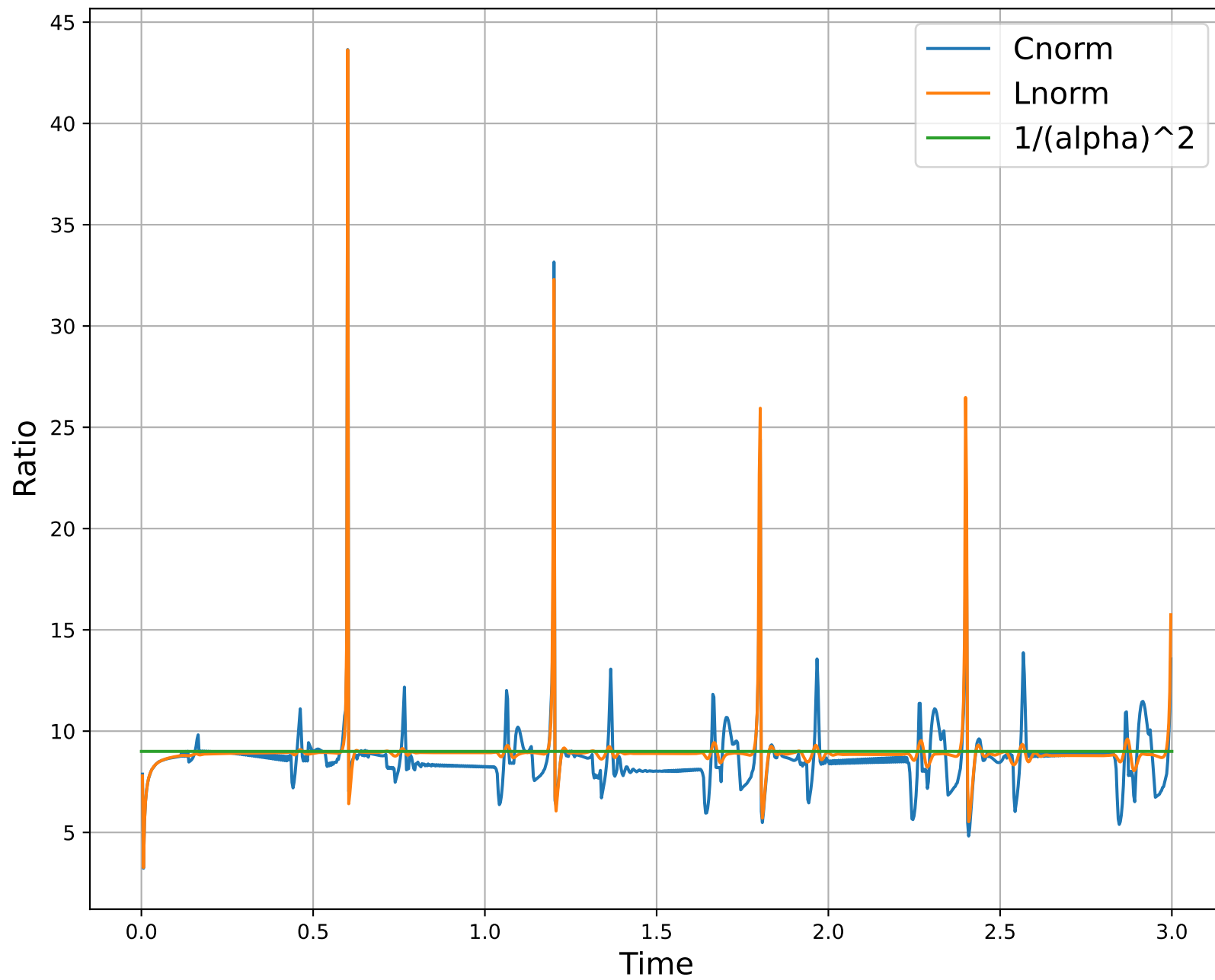
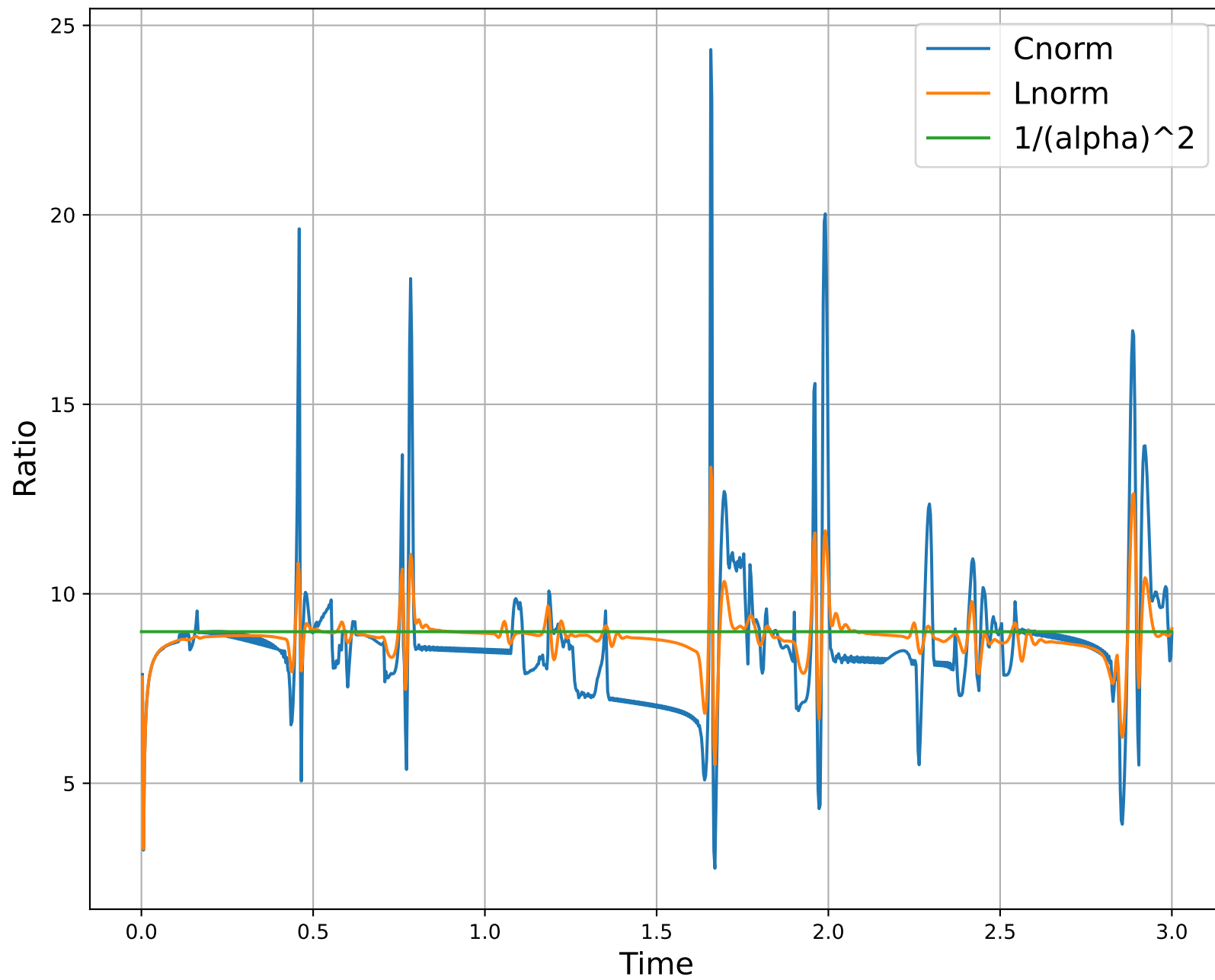


1D



2d



3d

