Jesus R. Rijo Candelario

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Education

Mercer University August 2019 -- May 2023

B.S. in Computer Science, B.S. in Mathematics

GPA: 3.92/4.00

- Relevant coursework: Capstone software engineering (Git CI/CD, Agile, SDLC, and REST APIs), operating systems, computer networks (socket programming and OSI), linear algebra, mathematical modeling, and probability/statistics with R.
- Academic Awards: President's List for 6 semesters, Dean's List for 2 semesters, Outstanding Junior in Mathematics Award, Riley Plymale Senior Award in Mathematics, and Eugene Bell Senior Award in Computer Science.

Work Experience

Undergraduate Research Assistant

Mercer University

August 2022 -- Present

- Solved incoming tickets involving a graphics/VR project with Oculus Rift and Vizard for surgical trainings.
- Built a customizable highlighter to interact and identify organ models using OpenGL and GLSL.
- Implemented a model parser in C to convert OSGB/OSGT 3D models into STL files at runtime.

Software Engineering Intern

Columbus State University

May 2022 -- July 2022

- Created a Python web crawler with Beautiful Soup and Requests to retrieve and store over 2000 IoT privacy policies.
- Deployed an ETL pipeline with Pandas to clean and tokenize privacy policies for a spaCy NLP framework.
- · Performed readability assessments and topic clustering across all privacy policies with Scikit-Learn.
- Published our final results and codebase at the 2022 REUNS, 2022 SoCon SURF, and IEEE Xplore.

Undergraduate Research Assistant

Mercer University

May 2021 -- July 2021

- Researched and surveyed over 50 ACM academic sources on the key applications of set theory in computer science.
- Implemented containers not found in the C++ STL and compared their efficiency to Boost's implementations.
- Wrote a technical report outlining common uses of set theory in data structures and automata theory with LaTeX.

Precalculus Teaching Assistant

Mercer University

August 2020 -- May 2021

- Led two mandatory weekly study sessions for undergraduate precalculus students.
- Helped senior lecturers prepare additional course materials with LaTeX and Octave.

Skills

- **Languages (Proficient):** C, C++, Java, Python.
- Languages (Familiar): C#, Bash, Go, HTML5/CSS/JavaScript, Perl.
- Tools: Git, GitHub, Linux, CMake, JSON, SQL, PostgreSQL, MongoDB, VMWare, Wireshark, Zenmap.
- Frameworks/Libraries: .NET, Pandas, NumPy, SciPy, Seaborn, AWS (EC2, S3, ParallelCluster), OpenGL, OpenMP, MPI.

Projects

NSF Database Project (Capstone Project)

September 2022 -- January 2023

- Used REST JDBC to retrieve and display information about each subject through a Java Swing GUI.
- Created a CI workflow in GitHub Actions using Maven to build and test the project.

The MiniBLAS Library

February 2022 -- (Present)

- Implemented a serial linear algebra library in C++/Fortran, including operations not found on Netlib's BLAS.
- Developed distributed and multithreaded equivalents of these subroutines using **OpenMP** and **Open MPI**.
- Used Torque and Bash scripts to assess the library's functionality and performance in AWS ParallelCluster.

Optimal Meal Planner App

January 2022 -- (Present)

- Maintained a local relational database managed with PostgreSQL, containing nutritional facts for over 1000 fast-food items.
- Developed a C#/.NET app to display the database and process SQL queries locally.

Activities

- Academic societies: Phi Beta Kappa, Upsilon Pi Epsilon (computing/IT), and Pi Mu Epsilon (mathematics).
- Academic club: Mercer University's Binary Bears (CCSC/ACM programming competitions).