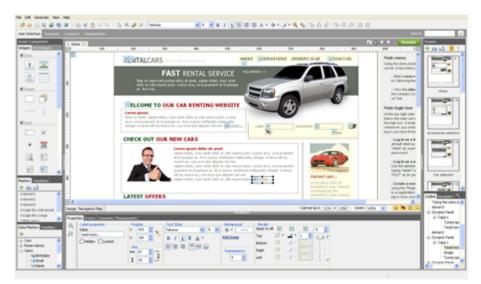


## **Quick Reference**



- Widgets Widgets are components to build the UI. Use drag&drop to place them on screens.
- My Widgets Create and share your own customized widgets using My Widgets.
   Download widget libraries from Justinmind website!
- Masters Masters allow you to reuse content throughout the prototype in a simple manner.
- Templates Use templates to lay out areas or zones that are shared amongst multiple pages.
- Data masters Define and simulate the structured data your prototype is to use. Then, browse and modify this data in your simulation.
- Variables Use variables to store data that can be written and read using events and business logic.



Simulate

Use this green **Simulate button** to switch to the simulation mode. In the simulation mode your prototype comes to life and displays its behaviour and looks.

- Properties This pane displays controls to modify the properties of the selected item. You can change its colours, round its border, make it transparent to a certain degree, etc.
- Events This pane lets you add dynamic interactions to your widgets and define complex processing and data manipulation. Every widget has a defined set of event triggers (on click, on mouse over, on change, etc.) and actions (links, hide/show, change style, etc.).
- Comments This pane lets you add informal comments and annotations on visual components.

- Screens Represent individual web pages in your application. They are the core of any prototype.
- Notes Attach notes to pages, templates and components and see them appear as remarks in your generated documentation
- Outline Shows the widgets hierarchy of the active screen
- Navigator Screen preview with the visible area highlighted

#### **Basic controls**

- Select items and widgets
- ⊕ 
  ☐ Zoom in and out
- Delete screen items
- B I U Change font style
- Copy an item's styles
- Copy all events from item to item
- Gen anerate HTML prototype
- Generate Word documentation
- Navigation controls
- Toggle event markers visibility
- Toggle hidden items visibility
- Toggle comment markers visibility



# **Quick Reference**



### **Widgets**



Insert your own captions



Communicate your ideas visually



Rich text

Insert rich text into your prototype



Table

Align and organize tabular data



Rectangle

Lay out your content



**Dynamic Panels** 

Add dynamic behaviour to your layout



Horizontal/Vertical line

Visually separate your content









Input date/time

Input a date and time



File Upload

Request a file upload



Choose a value from a list



Select list

Select a single value



Multi-select

Select several values

#### ● Lorem Radio list

Thoose only one value

### **V** Lorem Check list

▼ Issum Tick one or more values



Require user interaction



Image map

Attach events to special regions



Provide hierarchical information



Menu

Allow standard navigation



Menu item

Add items or nodes to menus



Tree node

Add nodes to the tree



Data grid

Display data master's attributes



Pagination summary



Outline all data grid pages



Pagination index
Jump directly to a page



**HTML** 

Insert your HTML code

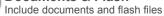


**URL** 

Display an external web



**Documents & Flash** 





Website

Import and display a whole website

## **Keyboard shortcuts**

Shortcut	Action
F1	Help
F5	Simulate
F6	Generate Document
F7	Generate HTML
F11	Full Screen
Ctrl + S	Save project
Ctrl + Z	Undo
Ctrl + Y	Redo
Ctrl + A	Select all elements (in user interface)
Ctrl + C	Copy (in user interface)
Ctrl + X	Cut (in user interface)
Ctrl + V	Paste (in user interface)
Ctrl + D	Duplicate the selected element
Space + Drag	Drag and move canvas (in user interface)
Ctrl + G	Group
Ctrl + Shift + G	Ungroup
Ctrl + Shift + C	Create a new comment
Ctrl + Shift + E	Create a new interaction
Del	Delete selected element
Arrow keys	Move the selected element pixel by pixel
Shift + arrow keys	Move the selected element

More information and tutorials

