# **Nuts and Bolts of Deploying Real Cloudproxy Applications**

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#### Overview

Cloudproxy is a software system that provides *authenticated* isolation, confidentiality and integrity of program code and data for programs even when these programs run on remote computers operated by powerful, and potentially malicious system administrators. Cloudproxy defends against observation or modification of program keys, program code and program data by persons (including system administrators), other programs or networking infrastructure. In the case of the cloud computing model, we would describe this as protection from co-tenants and data center insiders. To achieve this, Cloudproxy uses two components: a "Host System" (raw hardware, Virtual Machine Manager, Operating System) which provides capabilities described below to the protected program or "Hosted System" (VM, Application, Container).

This document focuses on installation and deployment tradeoffs for Cloudproxy applications. We hope these instructions allows rapid installation and configuration of Cloudproxy nodes on standard Intel Hardware with Trusted Hardware support; this requires SMX and either TPM 1.2 or TPM 2.0 support. See appendix I for a far from exhaustive list of supported hardware. We assume readers are familiar with [4] which explains Cloudproxy basic concept like measurement and principal names and eplains how to build Cloudproxy applications.

Readers can consult [1] for a fuller description. Source code for Cloudproxy as well as all the samples and documentation referenced here is in [2].

# **Downloading and compiling Cloudproxy**

First, you should download the Cloudproxy repository from [2]. To do this, assuming you have git repository support, type

git clone https://github.com/jlmucb/cloudproxy,

or,

go get <a href="https://github.com/jlmucb/cloudproxy">https://github.com/jlmucb/cloudproxy</a>.

This latter command will also install the needed go libraries. You can also download a zipped repository from github. You should probably install this in ~/src/github.com/jlmucb (which we refer to as \$CLOUDPROXYDIR) to save go compilation problems later. It's a good idea to put go binaries in ~/bin as is common in Go. Follow the installation instructions in \$CLOUDPROXYDIR/Doc; that directory also contains [1] and an up to date version of [4].

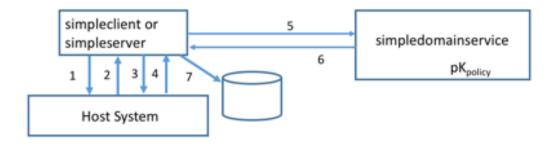
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You must also install the Go development tools (and C++ development tools if you use the C++ version) as well as protobuf, gtest and gflags as described in the Go documentation.

We will continue to use the simpleexample application described in [4].

## Overview of installation on Linux

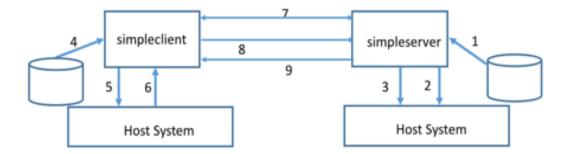
The figure below should be familiar from [4].



## Initialization

- simpleclient (or simpleserver) generates public/private key pair PK<sub>simpleclient</sub>, pK<sub>simpleclient</sub>.
   simpleclient requests Host System attest PK<sub>simpleclient</sub>.
- Host System returns attestation
- simpleclient generates additional symmetric keys and request Host System seal symmetric keys and pK<sub>simpleclient</sub>.
- 4. Host System returns sealed blobs.
- 5. simpleclient connects to simpledomainservice and transmits attestation.
- 6. simpledomainservice returns signed Program Certificate.
- 7. simpleclient stores sealed blobs and Program Certificate for later activations.

## Initialization



## Operation

- 1. Simpleserver reads previous sealed blobs and Program Certificate.
- 2. Simpleserver requests Host System unseal blobs yielding symmetric keys and private program key.
- 3. Host system returns unsealed blobs.
- 4. Simpleclient reads previous sealed blobs and Program Certificate.
- 5. Simpleclient requests Host System unseal blobs yielding symmetric keys and private program key.
- 6. Host system returns unsealed blobs.
- Simpleclient and simpleserver open encrypted, integrity protected channel using their program keys and certificates.
- 8. Simpleclient transmits a request to retrieve secret.
- 9. Simpleserver retruns secret.

## Operation

## **Overview of installing Linux**

- 1. Install Linux. TPM2.0 requires a Version 4 kernel.
- 2. Install the Linux Kernel Development environment
- 3. Activate the TPM using the BIOS interface, using HW manufacturer's instructions.
- 4. Take ownership of the TPM and generate the appropriate keys
- Build TBOOT
- 6. Configure Grub
- 7. Build Initramfs

## **TPM 1.2 Installation**

#### install trousers

sudo agt-get install trousers sudo agt-get install tpm-dev sudo agt-get install tpm-tools sudo agt-get install libtspi-dev Enable and activate the TPM in BIOS and make sure TXT and vt-d is enabled too. After enabling the TPM in BIOS, type:

```
sudo bash
tscd start
tpm_takeownership -z -y
tpm_getpubek
```

Note: If someone has already taken ownership, you must disable the tpm and reenable it. You may have to remove power to reset the TPM and you may have to create an endorsement key using tpm createek

You can activate the TPM from software (trousers) if you are in single user mode. The sequence of instructions is:

```
telinit S or boot to single user mode ifup lo start tcsd tpm_setpresence --assert tpm_setenable --enable --force tpm_setactive --activate --force reboot
```

First we must initialize the TPM physical chip with the tpm\_clear command, which returns the TPM to the default state, which is unowned, disabled and inactive. That command wipes all the ownership information from the TPM, invalidates all the keys and data tied to the TPM and even disables and deactivates the TPM.

```
# tpm_clear --force
```

Tspi\_TPM\_ClearOwner failed: 0x00000007 - layer=tpm, code=0007 (7), TPM is disabled We can see that the TPM is disabled, which is why we can't clear it. This can happen if we forget to actually enable the TPM in BIOS. The first thing to do would be to actually enable the TPM in BIOS. But if the TPM has been initialized before, we would receive the output that can be seen below:

```
# tpm clear --force
```

TPM Successfully Cleared. You need to reboot to complete this operation. After reboot the TPM will be in the default state: unowned, disabled and inactive.

This would require us to reboot the computer for changes to take effect. When clearing the TPM we'll return it to the default state, which is unowned, disabled and inactive, as already mentioned. To enable the TPM afterwards, we need the owner password. But since the TPM owner has been cleared, there is no owner password and we can set a new one without entering the old one. We can also receive an error like the following:

```
# tpm clear --force
```

Tspi\_TPM\_ClearOwner failed: 0x0000002d - layer=tpm, code=002d (45), Bad physical presence value

#### DO NOT SET ANY PASSWORD for the TPM.

# tpm\_takeownership -z -y

If we later want to change either of the commands, we can do it with the tpm\_changeownerauth command. If we pass the –owner argument to the tpm\_changeownerauth command we'll be changing the administration password and if we pass the –srk into the tpm\_changeownerauth command we'll be changing the SRK password. We can see the example of both commands in the output below:

# tpm\_changeownerauth --owner Enter owner password: Enter new owner password: Confirm password:

# tpm\_changeownerauth --srk Enter owner password: Enter new SRK password: Confirm password:

There are 5 keys in TPM:

TPM Endorsement Key (EK): This key is created by the manufacturer and cannot be removed. Sometimes it can be changed by the owner of the computer.

TPM Storage Key (SRK): Is the 2048 bit RSA key created when configuring the ownership. This key is stored inside the chip and can be removed. The key is used to encrypt the Storage Key (SK) and Attestation Identity Key (AIK).# tpm\_setenable --enable Enter owner password:

Disabled status: false

# tpm setactive

Enter owner password:

Persistent Deactivated Status: false Volatile Deactivated Status: false

There are usually two Endorsement Keys (EK): the public and private one. The private key is always stored at the TPM and cannot even be seen by anyone, while the public key can be displayed with the tpm\_getpubek command.

# tpm getpubek

Tspi\_TPM\_GetPubEndorsementKey failed: 0x00000008 - layer=tpm, code=0008 (8), The TPM target command has been disabled

Enter owner password:

Public Endorsement Key:
Version: 01010000
Usage: 0x0002 (Unknown)
Flags: 0x00000000 (!VOLATILE, !MIGRATABLE, !REDIRECTION)
AuthUsage: 0x00 (Never)

```
Algorithm: 0x00000020 (Unknown)
Encryption Scheme: 0x00000012 (Unknown)
Signature Scheme: 0x00000010 (Unknown)
Public Key:

a350b3a3 3edddc30 06248f4f 5d3eb80a 34fcbea0 83dde002 8dffa703 e116f8b0 eb1962ee a65998b3 384aeb6e 85486be9 0316a6ca a189a5ba 2217b2a2 9da014db dfbe7731 fb675e7a 438c4775 deea54fb 0c75de5d ba961950 3eda4555 d27a9a30 e94d39d0 a4ea314d a70eaf08 e49dd354 d57ed34d 234220d9 604471a9 86173050 9ff9b0e5 b65cb4b5 5f46a7f9 4378bd7e 8c61b91b ad312974 fef5d70f 84f4484f e5c95300 0eef76f2 1667443f dc2fa82e 351d945e 6b5f75e8 828d010f 61541552
```

#### **Tboot**

Trousers and trousers-devel packages must already be installed in order to build lcptools.

The appropriate SINIT Module can be downloaded from <a href="http://software.intel.com/en-us/articles/intel-trusted-execution-technology/">http://software.intel.com/en-us/articles/intel-trusted-execution-technology/</a>. The ot will show the appropriate device ID in its output if it is booted with the incorrect version of sinit. Use txt-stat (installed with the toot) to read the most recent the logs. The current version of the toot requires version 17 or greater of the SINIT module. A copy of the module we used is in this distribution.

```
Building Tboot
cd tbootprep/tboot-1.7.0
make
make install
```

To build the LCPTools cd lcptools make

You may build a Launch Control Policy (LCP) which controls what can be booted. If you have no LCP, the default policy will be applied and this should work! If not, there are instructions on creating policy at the bottonm of this file. Latest theoretically the structure of the s

Next you must modify grub so that you can choose the tbooted linux from the boot window.

If the verified launch policy is non-empty, it is extended into PCR 17 by default. Subsequent loaded modules are extended into PCR 18 by default (Check this!). This behavior can be changed with the VLP.

The Grub(2) configuration file is usually in /boot/grub and is called grub.cfg. It is updated automatically when a kernel is updated or when you run update-grub.

Thoot module must be added as the 'kernel' in the grub.conf file.

Note that the Lenovo T410 is known not to work with the Intel IOMMU; it will not successfully boot with TBOOT.

The final grub configuration file will look something like:

```
menuentry 'Ubuntu Linux 3.0.0-16-generic with TXT' --class ubuntu --class gnu-linux --
class gnu --class os {
       recordfail
       set gfxpayload=text
       insmod gzio
       insmod part msdos
       insmod ext2
       set root='(hd0.msdos5)'
       search --no-floppy --fs-uuid --set=root 8ab78657-8561-4fa8-af57-bff736275cc6
       echo 'Multiboot'
       multiboot /boot/tboot.gz /boot/tboot.gz logging=vga,memory,serial
       module /boot/vmlinuz-3.0.0-16-generic /boot/vmlinuz-3.0.0-16-generic
root=UUID=8ab78657-8561-4fa8-af57-bff736275cc6 ro splash vt.handoff=7 intel iommu=on
       echo 'initrd'
       module /boot/initrd.img-3.0.0-16-generic /boot/initrd.img-3.0.0-16-generic
       echo 'sinit'
       module /boot/sinit51.bin /boot/sinit51.bin
```

Modify grub.conf to load the policy data file:

Edit grub.conf and add the following:

module /list.data

where you should use the path to this file.

Copy sinit into /boot and change run grub.conf then run update-grub.

Check the /boot directory to make sure tboot.gz is there.

The utility txt-stat in the utils subdirectory of tboot, can be used to view the DRTM boot log.

## Reported problems with TPM's

The TPM, driver/char/tpm/tpm.c, depends on TPM chip to report timeout values for timeout\_a, b, and d. The Atmel TPM in Dell latitude 6430u, reports wrong timeout values (10 ms each), instead of TCG specified (750ms, 2000ms, 750ms, 750ms for timeout\_a/b/c/d respectively). You can fix the driver code and it will work.

A permissive Tboot policy is required for the non-hypervisor solutions. In this case, the system will boot whatever it finds, but it will still perform measured launch, and clients interacting with the system will still be able to check that the right software was booted by checking the PCRs. Once the hypervisor is written, a more restrictive launch control policy is possible and maybe desirable.

#### Put 11 tboot in /etc/grub.d

## Information on PCR Usage on TPM 1.2

PCR 17 will be extended with the following values (in this order):

- The values as documented in the MLE Developers Manual
- SHA-1 hash of: tboot policy control value (4 bytes) SHA-1 hash of tboot policy (20 bytes)
  - : where the hash of the tboot policy will be 0s if TB\_POLCTL\_EXTEND\_PCR17 is clear

PCR 18 It will be extended with the following values (in this order):

- SHA-1 hash of tboot (as calculated by lcp\_mlehash)
- SHA-1 hash of first module in grub.conf (e.g. Xen or Linux kernel)

PCR \*: tboot policy may specify modules' measurements to be extended into PCRs specified in the policy

The default thoot policy will extend, in order, the SHA-1 hashes of all modules (other than 0) into PCR 19.

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The LCP consists of policy elements.

To specify launch policy via a list of hashes:

```
0. sudo bash
1. lcp mlehash -c "command line for tboot from grub.cfg" /boot/tboot.gz > mle hash
 - the command line in this case is the string from /boot/grub/grub.cfg
 - after multiboot tboot.gz, e.g., "logging=vga,memory,serial"
  - copy and paste:
./lcp mlehash -c "logging=vga" /boot/tboot.gz>mle hash
2. lcp crtpolelt --create --type mle --ctrl 0x00 --minver 17 --out mle.elt mle hash
  - copy and paste
./lcp crtpolelt --create --type mle --ctrl 0x00 --minver 17 --out mle.elt mle hash
3. lcp crtpollist --create --out list unsig.lst mle.elt pconf.elt
  copy and paste
./lcp crtpollist --create --out list unsig.lst mle.elt pconf.elt
4. lcp crtpol2 --create --type list --pol list.pol --data list.data list unsig.lst
   copy and paste
./lcp crtpol2 --create --type list --pol list.pol --data list.data list unsig.lst
5. cp list.pol /boot
 - copy and paste
cp owner list.data /boot
```

#### Next create a verified Launch policy:

```
--cmdline ""
   --image /boot/initrd-2.6.18.8
   vl.pol
  - copy and paste
../tb polgen/tb polgen --add --num 1 --pcr 19 --hash image --image /boot/initrd-3.5.0-23-
generic vl.pol
If any mle can be launched:
./lcp crtpol2 --create --type any --pol any.pol
Define thoot error TPM NV index:
1. lcptools/tpmnv defindex -i 0x20000002 -s 8 -pv 0 -rl 0x07 -wl 0x07
   -p TPM-password
  - copy and paste
../lcptools/tpmnv defindex -i 0x20000002 -s 8 -pv 0 -rl 0x07 -wl 0x07
Define LCP and Verified Launch policy indices:
1. lcptools/tpmnv defindex -i owner -s 0x36 -p TPM-owner-password
   copy and paste
../lcptools/tpmnv defindex -i owner -s 0x36 -p TPM-owner-password
2. lcptools/tpmnv defindex -i 0x20000001 -s 256 -pv 0x02 -p TPM-owner-password
  - copy and paste
../lcptools/tpmnv_defindex -i 0x20000001 -s 256 -pv 0x02 -p TPM-owner-password
Write LCP and Verified Launch policies to TPM:
(modprobe tpm tis; tcsd;)
1. lcptools/lcp_writepol -i owner -f [any.pol|list.pol] -p TPM-password
 - copy and paste
../lcp writepol -i owner -f list.pol -p <ownerauth password>
2. If there is a verified launch policy:
   lcptools/lcp writepol -i 0x20000001 -f vl.pol -p TPM-password
  - copy and paste
../lcptools/lcp_writepol -i 0x20000001 -f vl.pol -p TPM-password
```

## Use lcp crtpollist to sign the list:

- 1. openssl genrsa -out privkey.pem 2048
- 2. openssl rsa -pubout -in privkey.pem -out pubkey.pem
- 3. cp list unsig.lst list sig.lst
- 4. lcp\_crtpollist --sign --pub pubkey.pem --priv privkey.pem --out list\_sig.lst

#### Use openssl to sign the list:

- 1. openssl rsa -pubout -in privkey.pem -out pubkey.pem
- 2. cp list unsig.lst list sig.lst
- 3. lcp\_crtpollist --sign --pub pubkey.pem --nosig --out list\_sig.lst
- 4. openssl genrsa -out privkey.pem 2048
- 5. openssl dgst -sha1 -sign privkey.pem -out list.sig list sig.lst
- 6. lcp\_crtpollist --addsig --sig list.sig --out list\_sig.lst

#### **TPM 2.0 Installation**

#### **InitRamfs**

The initial ramdisk, or initrd, is a temporary file system commonly used in the boot process of the Linux kernel. The kernel typically uses the ramdisk for making preparations before the real root file system can be mounted.

```
ecompress and unpack the existing initramfs
cd /tmp
mkdir init
cd init
cp /boot/initramfs.img-`uname -r` initrd.gz
gunzip -c -9 initrd.gz | cpio -i -d -H newc --no-absolute-filenames
```

Copy the dynamic link libraries for the executables into the filesystem

Change the initscript (init) to run dmcrypt and change the way the system disk is mounted. vim init

Here is a simple script that works:

```
-- start simple script
#!/bin/sh
[-d/dev]|| mkdir-m 0755/dev
[ -d /root ] || mkdir -m 0700 /root
[-d/sys]||mkdir/sys
[-d/proc]|| mkdir/proc
[ -d /tmp ] || mkdir /tmp
mkdir -p /var/lock
mount -t sysfs -o nodev,noexec,nosuid sysfs /sys
mount -t proc -o nodev,noexec,nosuid proc /proc
# Some things don't work properly without /etc/mtab.
In -sf /proc/mounts /etc/mtab
grep -q '\<quiet\>' /proc/cmdline || echo "Loading, please wait..."
# Note that this only becomes /dev on the real filesystem if udev's scripts
# are used; which they will be, but it's worth pointing out
if! mount -t devtmpfs -o mode=0755 udev /dev; then
       echo "W: devtmpfs not available, falling back to tmpfs for /dev"
       mount -t tmpfs -o mode=0755 udev /dev
       [ -e /dev/console ] || mknod -m 0600 /dev/console c 5 1
       [ -e /dev/null ] || mknod /dev/null c 1 3
fi
mkdir /dev/pts
```

```
mount -t devpts -o noexec,nosuid,gid=5,mode=0620 devpts /dev/pts || true
mount -t tmpfs -o "nosuid,size=20%,mode=0755" tmpfs /run
mkdir /run/initramfs
# compatibility symlink for the pre-oneiric locations
In -s /run/initramfs /dev/.initramfs
/sbin/ifconfig lo 127.0.0.1
# can set up other networks here as needed, e.g., on eth0
# mount /boot as a place to put keys between reboots (e.g., for tcService.exe)
mkdir /boot
mount /dev/sda1 /boot
/bin/busybox sh
-- end simple script
 - untested:
    swapoff -a
    cryptsetup [-c aes -h sha256] -s 128 -d /dev/urandom create swap /dev/sda1
    mkswap /dev/mapper/swap
    swapon /dev/mapper/swap
Put initramfs back together
     find . | cpio -H newc -o|gzip -9 > ../initrd.img-new
Copy it to the boot directory
 sudo cp initrd.gz /boot/initrd.img-staticLinux
Change /etc/grub.d to use this new initramfs.
Consult: http://manpages.ubuntu.com/manpages/karmic/man8/initramfs-tools.8.html
mkdir initramfs{,-old}
cd initramfs
gunzip -c -9 /boot/initrd.img-2.6.32-5-686 \
 I cpio -i -d -H newc --no-absolute-filenames
find > ../initramfs.content
cd ../initramfs-old
gunzip -c -9 /boot/initrd.img-2.6.32-5-686.bak \
 | cpio -i -d -H newc --no-absolute-filenames
find > ../initramfs-old.content
diff -u initramfs-old.content initramfs.content
```

## **Building KVM Kernel and Guest partition**

Here is a quick description of how to build the kernel for host and guest.

variables: \$KERNEL is the kernel source directory (e.g., /usr/src/linux-3.11.0), \$CODE is the fileProxy Code directory (e.g.,~/src/fileProxy/Code) export KERNEL="/usr/src/linux-lts-quantal-3.5.0" export CODE="/home/jlm/fpDev/fileProxy/Code"

- Make sure you have all the prerequisites for building the kernel
- get the kernel source and make its root directory be \$KERNEL
- navigate to \${CODE}/kvm/host-kernel
- execute the commands
  - ./apply-patches.sh \$KERNEL
- ./copy\_to\_kernel.sh \$KERNEL

make menuconfig
disable loadable module support
edit config CONFIG\_ACPI=n

The apply-patches.sh command might fail, depending on the vintage of the kernel you have. If the patches fail, they are fairly easy to fix by hand. You can look at the patches to see what they do:

- the Makefile in \${KERNEL}/drivers/misc needs to have three extra lines, one obj-y += DIR for each of the three directories we added (\*tcio\*)
- the Makefile in \${KERNEL}/arch/x86/kvm needs to add vmdd.o to the dependencies of kvm.o
- \${KERNEL}/arch/x86/kvm/x86.c needs to have the lines added from the patch in \${CODE}/kvm/host-kernel/arch/x86/kvm/x86.c.patch (just acouple of lines)
- copy a working config over to \$KERNEL as .config. This is more important than it may seem at first glance. Often dependencies in make menuconfig make getting an appropriate configuration (e.g.-one that CONFIG\_INTEL\_TXT=y) difficult. A sample .config file (for Linux 3.5.7) is in config.sample in this directory. NOTE: If you're building in the VM make sure you copy a .config from a working VM kernel.
- run
- yes "" | make oldconfig
- yes "" | make localmodconfig
- make (with a -i factor appropriate for your machine)

- sudo make modules install
- sudo make install
- and you should have a copy of the new kernel in /boot, ready to go.
- update the tboot script for this kernel and try to tboot it.

## **Building and provisioning the Guest OS**

Make sure your VM has at least 20MB of disk

- 1. Install via virt-manager a fresh VM from a CD.
- 2. SSH the ilmcrypt directory into the VM. apt-get install openssh-server

sudo service ssh start

sudo stop ssh

sudo start ssh

sudo restart ssh

sudo status ssh

ssh jlm@192.168.122.244

sftp

put ilmcrypt.tar.

- 3. Save the VM Image in virtmanager. You can find the IP address to SSH to by going into the VM and typing ifconfig -a.
- 4. Save the original libvirt xml to a safe place. For example, virsh dumpxml KvmTestGuest > /home/jlm/jlmcrypt/vms/KvmTestGuestImage.xml
- 5. Copy the kernel-image file and initramfs file for the CloudProxy partition to the place you want to save them. In this example, I use /home/jlm/jlmcrypt/vms/kernel and /home/jlm/jlmcrypt/vms/initram.
- 6. Change the boot options for your vm (in virt-manager, for example) so that it does the direct kernel/initram boot using the files named in step 6.
- 7. Save the new libvirt xml to a safe place. For example, virsh dumpxml KvmTestGuest > /home/jlm/jlmcrypt/vms/KvmTestGuestBoot.xml.
- 8. Copy the direct boot xml into a template file that you will reference

when you tcLaunch the VM. For example, cp /home/jlm/jlmcrypt/vms/KvmTestGuestBoot.xml /home/jlm/jlmcrypt/vms/KvmTestGuestTemplate.xml

## 9.Edit the template file.

## Running the newly-installed guest

sudo /usr/local/kvm/bin/qemu-system-x86 64 vdisk.img -m 384

Download and install KVM: You can use the package included in Ubuntu 7.10, just execute: apt-get install kvm You can also download the last release of KVM and compile it.

You also need the linux-headers packages for the Kernel you are using.

First of all, we need the KVM package. You can find the actual release at http://sourceforge.net/projects/kvm/. Download it to your server: wget link/to/file /usr/src/

Now unpack the content.

cd /usr/src/ tar -xzf file.tar.gz cd folder/to/kvm

Before compiling KVM make sure that your CPU supports virtualization and if that option is activated in the BIOS. Compile KVM.

```
./configure
```

```
make
make install
```

## Now load the KVM modules:

## If you have an Intel CPU load:

```
modprobe kvm
modprobe kvm_intel
```

# If you have an AMD CPU load:

```
modprobe kvm
modprobe kvm_amd
```

Creating the network bridge First, install bridge-utils: apt-get install bridge-utils

If you want to connect to your virtual machine later, you need to set up a network bridge. Edit /etc/network/interfaces like this (make sure to insert your public IP Address):

```
auto lo
```

iface lo inet loopback

auto br0

iface br0 inet static

address xxx.xxx.xxx.xxx

netmask xxx.xxx.xxx.xxx

gateway xxx.xxx.xxx.xxx

bridge\_ports eth0

bridge\_stp off

bridge maxwait 5

Also edit /etc/qemu-ifup like this:

#!/bin/sh

/sbin/ifconfig \$1 0.0.0.0 promisc up

/usr/sbin/brctl addif br0 \$1

sleep 2

I recommend restarting your server at this point. If you are able to reconnect, your bridge is working.

Creating a virtual disk for a virtual machine & install a system into it. Create an .img file for installation. This file acts as a virtual disk for your vm.

## Configuring a domain

The role of the Domain service

## **Key management**

Key management supports the storage, distribution and critically, the rotation of symmetric content keys. In most of our programs, keys and content types (like files) are objects and have domain-wide hierarchical universal names and epochs. Epochs are monotonically increased. For example, a file used by several cloudproxy programs may contains customer information like customer names, addresses, etc. Since these are stored objects, they are encrypted and integrity protected and typically stored redundantly at several network accessible locations. The file /jlm/file/us-zone/customer-file-location1, epoch 2, type: file refers to the file with the indicated name; the epoch indicates the version of the file, different versions of the file are usually encrypted with different keys. These encryption keys also have domain-wide hierarchical universal names and epochs. Encryption keys protect other objects like keys or files. To decrypt a file, we need a chain of keys starting at the sealing key for the Cloudproxy program on a given node and terminating in the desired object (say a file). Each node of the chain consists of the name of the protector object, the protected objects and an encrypted blob consisting of the protected object encrypted (and integrity protected) by the protector key.

#### For example

/jlm/program-name/master-sealing-key, epoch 5, type: aes-128-gcm /jlm/key/us-zone/customer-folder-keys, epoch 2, type: aes-128-gcm /jlm/key/us-zone/customer-file-key, epoch 3, type: aes-128-gcm /jlm/file/us-zone/customer-file-location1, epoch 2, type: file

Often domains will want to partition keys to provide resilience by *protection zones*. One common way to do this is to have different keys for different geographic locations. This is easily accomplished by reserving a level of the hierarchical object namespace for the zone name as is done above.

Although the foregoing name, epoch based mechanisms facilitate key rotation, it is not a complete solution. Let's first consider, given this framework, how we might rotate keys.

There are two common circumstances where new keys are introduced into a Cloudproxy environment. First, keys should be rotated regularly as part of good cryptographic hygiene and second, when programs change, their measurements change which means they can no longer access sealed data for earlier versions of the program. In both cases, similar techniques can be used to carry out the key rotation.

## Key Rotation and software upgrades

See go/support/support\_libraries /protected-objects and go/support/support\_libraries/ rotation\_support for support routines to maintain and encrypt content keys and build chains of keys like:

Protector Object: /jlm/program-name/master-sealing-key, epoch 5, type: aes-128-gcm

Protected Object: /jlm/key/us-zone-key, epoch 2, type: aes-128-gcm

**Encrypted Protected Object** 

Protector Object: /jlm/key/us-zone-key, epoch 2

Protected Object: /jlm/key/us-zone-key/customer-folder-key, epoch 3, type: aes-128-gcm

**Encrypted Protected Object** 

Protector Object: /jlm/key/us-zone-key/ customer-folder-key, epoch 3

Protected Object: /jlm/key/us-zone-key/customer-folder-key/customer-file-key, epoch 2,

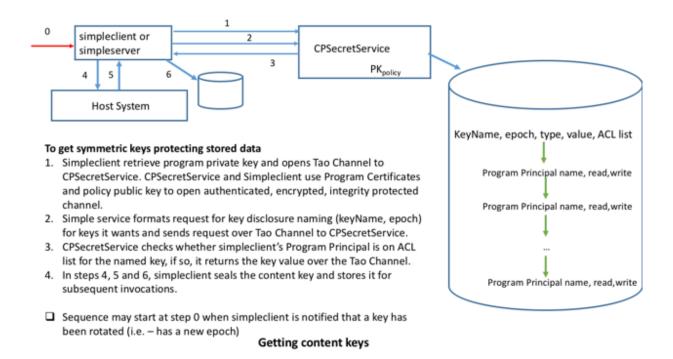
type: aes-128-gcm

**Encrypted Protected Object** 

Protector Object: /jlm/key/us-zone/customer-file-key, epoch 3, type: aes-128-gcm Protected Object: /jlm/file/us-zone/customer-file-location1, epoch 2, type: file

## Using a keystore

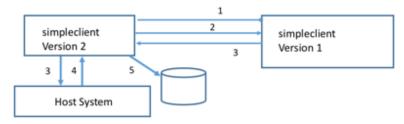
A sample keystore with the required functionality is implemented in go/support/infrastructure\_support/CPSecretServer. Needless to say, this program itself would likely be implemented as a cloudproxy program.



Since keys can be fetched anytime after startup and no pre-existing state is required (except for the Program key), key rotation is easy and is focused at the Secret Service. The secret service can also publish alerts when new keys are available. Upgrade when program versions change

is also easy. The new version of the program just gets keys from the server. The server is updated with new ACLs as new program versions become available.

## Using policy key disclosure



#### To get symmetric keys protecting stored data from another program or version

- Simpleclient, version 2 retrieves program private key and opens Tao Channel to Simpleclient, version 2. Simpleclient, version 2 and Simpleclient, version 1 use Program Certificates and policy public key to open authenticated, encrypted, integrity protected channel.
- Simple service formats request for key disclosure naming (keyName, epoch) for keys it wants and sends request over Tao Channel to CPSecretService accompanied with policy-key signed certificate stating policykey says ProgramPrincipalName (simpleclient, version 2) can read /jlm/zoneus/customer-folder-key, epoch 2.
- 3. Simpleclient, version 1 transmits keys over tao channel.
- 4. 4, 5, 6, Simpleclient, version 2 seals retrieved key for subsequent use.

#### Getting content keys

See go/support/support\_libraries/secret\_disclosure\_support for sample code to construct and verify a policy-key signed secret-disclosure statement.

Policy-key says PrincipalName can-read /jlm/key/us-zone/customer-folder-key, epoch 2

## Installing and configuring a Cloudproxy supported KVM instance

Installing and configuring a Cloudproxy supported TPM hosted Linux

# Installing and configuring a Linux stacked on KVM

## **Preparing initramfs**

Decompress and unpack the existing initramfs cd /tmp

mkdir init

cd init

cp /boot/initramfs.img-`uname -r` initrd.gz

gunzip -c -9 initrd.gz | cpio -i -d -H newc --no-absolute-filenames

```
Copy the dynamic link libraries for the executables into the filesystem
for i in `ldd /home/jlm/jlmcrypt/fileServer.exe | cut -d' ' -f3 | sed 's/^\s*//g' | egrep -v
'^\s*$'`; do
  source=$i
  dir=`dirname $i`
  mkdir -p $dir
  dest=`echo $i | sed 's?^/??g'`
  echo "Copying $source to $dest"
  cp $source $dest
done
Copy the runtime directory into the filesystem, and get ifconfig, too
  mkdir -p home/jlm/jlmcrypt
  cp -r /home/jlm/jlmcrypt/* home/jlm/jlmcrypt/
  cp /sbin/ifconfig sbin/ifconfig
You might want to clean out some of the unnecessary files here.
Change the initscript (init) to run dmcrypt and change the way the
system disk is mounted.
 vim init
Here is a simple script that works:
-- start simple script
#!/bin/sh
[-d /dev ] | mkdir -m 0755 /dev
[ -d /root ] || mkdir -m 0700 /root
[-d/sys]||mkdir/sys
[-d/proc]|| mkdir/proc
[-d/tmp]||mkdir/tmp
mkdir -p /var/lock
mount -t sysfs -o nodev,noexec,nosuid sysfs /sys
mount -t proc -o nodev,noexec,nosuid proc /proc
# Some things don't work properly without /etc/mtab.
In -sf /proc/mounts /etc/mtab
```

```
grep -q '\<quiet\>' /proc/cmdline || echo "Loading, please wait..."
# Note that this only becomes /dev on the real filesystem if udev's scripts
# are used; which they will be, but it's worth pointing out
if! mount -t devtmpfs -o mode=0755 udev /dev; then
      echo "W: devtmpfs not available, falling back to tmpfs for /dev"
      mount -t tmpfs -o mode=0755 udev /dev
      [ -e /dev/console ] || mknod -m 0600 /dev/console c 5 1
      [ -e /dev/null ] | mknod /dev/null c 1 3
fi
mkdir /dev/pts
mount -t devpts -o noexec,nosuid,gid=5,mode=0620 devpts /dev/pts || true
mount -t tmpfs -o "nosuid,size=20%,mode=0755" tmpfs /run
mkdir /run/initramfs
# compatibility symlink for the pre-oneiric locations
In -s /run/initramfs /dev/.initramfs
/sbin/ifconfig lo 127.0.0.1
# can set up other networks here as needed, e.g., on eth0
# mount /boot as a place to put keys between reboots (e.g., for tcService.exe)
mkdir /boot
mount /dev/sda1 /boot
/bin/busybox sh
-- end simple script
 - untested:
   swapoff -a
   cryptsetup [-c aes -h sha256] -s 128 -d /dev/urandom create swap /dev/sda1
   mkswap /dev/mapper/swap
   swapon /dev/mapper/swap
Put initramfs back together
     find . | cpio -H newc -o|gzip -9 > ../initrd.img-new
Copy it to the boot directory
 sudo cp initrd.gz /boot/initrd.img-staticLinux
```

Change /etc/grub.d to use this new initramfs.

Booting with initramfs: how to configure the kernel

To configure Linux to boot by mounting an initramfs image internally, set the following items on the kernel config:

```
CONFIG_BLK_DEV_INITRD=y
CONFIG_INITRAMFS_SOURCE=<Initramfs cpio image path>
```

After making these changes to the settings, re-compile the kernel. Finally, the kernel can be booted as follows (for instance, we report a boot on a mb442 by using a "vmlinux" with the above settings enabled):

host% st40load\_gdb -t stmc:mb442:st40 -c sh4tp -b vmlinux mem=64m

No other parameters have to be passed to st40load\_gdb to boot with initramfs, as the kernel mounts that image automatically.

initramfs: how to create a rootfs image

To boot Linux by using the initramfs image, create a typical ext2 (or ext3) filesystem structure in which the only difference with respect to the standard ext2/3 root filesystem used in SysV, or busybox, is related to the init file.

Usually, the init file is placed under /sbin (for both SysV and Busybox). In the initramfs rootfs image, the init file has to be placed under the root, /, as the kernel tries to execute /init instead of /sbin/init in case the initramfs image was mounted after boot. A typical initramfs filesystem structure is as follows:

target% Is

bin dev etc home include init lib mnt proc sys sbin tmp usr var

The tool mkshinitramfs has been created to improve the process of initramfs rootfs image creation. The current version of the tool is 1.0. To get information about the tool's parameters, type the following command line:

```
host# ./mkshinitramfs -h
mkshinitramfs-1.0,
usage: mkshinitramfs [-h|-H Help]
```

```
mkshinitramfs [-o|O: <Initramfs CPIO image with switch option
to HDD(/dev/sda1)>]
    mkshinitramfs [-s|S: <Initramfs CPIO image with shell on
Initramfs>]
    mkshinitramfs [-p|P: <target rootfs path> | default:
/opt/STM/STLinux-2.3/devkit/sh4/target/]
    mkshinitramfs [-k|K: <SH kernel version> | default:
2.6.23_stm23_0121]
    mkshinitramfs [-b|B: <used board> | default: mb442 (STi710x based board)]
```

mkshinitramfs must be executed as "root" on the host machine in which a full target root filesystem has previously been installed. It is configured to use default parameters, as listed in the output from the -h option. To change any of the parameters, apply the command line options listed in the help.

The tool mkshinitramfs creates a short initramfs. If invoked with the -s option, the generated initramfs is the final rootfs. If invoked with the -o option, the generated initramfs is a temporary rootfs to be switched to the real one on the HDD.

The script mkshinitramfs internally defines some variables that are useful when defining which files, libraries, scripts and tools are to be placed on the initramfs image.

The variables are:

\$DIRS \$BINFILES \$SBINFILES \$ETCFILES1 \$USRBINFILES

Version 1.0 of the mkshinitramfs tool can be downloaded from mkshinitramfs tool as a compressed tar.gz file.

If the initramfs rootfs is created to be used temporarily before switching to the real target rootfs on a hard disk drive, a setup script is needed, which is then passed to the chroot in order to setup the final real rootfs properly. This script loads the user space services needed at runtime, such as klogd, udev, D-Bus, and so forth.

If the -o option is used, mkshinitramfs generates a CPIO image in which the following command line is inserted after the kernel mounts the initramfs:

```
mount /dev/sda1 /mnt
chroot /mnt /etc/init.d/rcS-initramfs
```

# Installing and configuring Docker containers

# Scale and deployment considerations

Just write your applications properly: simple, right?

Oops: What to do if there's a gigantic breach

### Planned features

Local state rollback support, a few more crypto algs

Out of town, call collect

# **Acknowledgements**

#### References

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[2] CloudProxy Source code, <a href="http://github.com/jlmucb/cloudproxy">http://github.com/jlmucb/cloudproxy</a>. Kevin Walsh and Tom Roeder were principal authors of the Go version.

[3] TCG, TPM specs,

http://www.trustedcomputinggroup.org/resources/tpm\_library\_specification

- [4] Beekman, Manferdelli, Wagner, Attestation Transparency: Building secure Internet services for legacy clients. AsiaCCS, 2016.
- [5] Manferdelli, CloudProxy Nuts and Bolts.
- [6] Intel, The MLE Development Guide

# **Supported Hardware**

# **Dmcrypt**

fdisk to make partitions (/dev/sda)
mkfs.ext2 to make file system
change to single user mode
grub-install root-directory=/dev/sda
CRYPTDISKS\_ENABLE=Yes in /etc/defaults/cryptdisks

/etc/crypttab swap /dev/hda1 /dev/urandom swap /etc/fstab /dev/swapper/swap none swap sw,pri=1 0 0

## For swap:

swapoff -a cryptsetup [-c aes -h sha256] -s 128 -d /dev/urandom create swap /dev/sda1 mkswap /dev/mapper/swap swapon /dev/mapper/swap

## Shell script prototype

```
For debian, first do the following:
  Change to single user mode
      cat /proc/swaps (to find out swap device)
       /sbin/runlevel (to find runlevel)
       /sbin/telinit 1 (to go single user)
       ctrl-alt-f7 puts Linux into console mode.
  /etc/defaults/cryptdisks
       CRYPTDISKS ENABLE=Yes
   /etc/crypttab
       swap /dev/sda5 /dev/urandom swap
   /etc/fstab
       /dev/mapper/swap none
       swap sw,pri=1 0 0
   /etc/crypttab
       swap /dev/sda5 /dev/urandom cipher=aes-cbc-essiv:sha256,size=256,hash=sha256,swap
   /etc/fstab
       /dev/mapper/cryptoswap none swap sw 0 0
   /dev/sda5 is swap device
# Ref: The whole disk Nov, 2006, Linux-magazine.com, Michael Nerb
swapoff -a
cryptsetup -c aes -h sha256 -s 128 -d /dev/urandom create swap /dev/sda5
mkswap /dev/mapper/swap
swapon /dev/mapper/swap
```

```
# 
# To remove:
# swapoff /dev/mapper/swap
# cryptsetup [luks] remove swap
```

# Grub