



AA 3D Low Poly Nature Pack Documentation



1) What is AA 3D Low Poly Nature Pack?

AA 3D Low Poly Nature Pack is a **Unity Asset** developed by **Ahmet ALP**. This asset contains over 1,000 low poly models.

2) How to install?

Step 1: After purchasing the asset, in the Unity Editor window, go to **Window > Package Manager**.

Step 2: In the Package Manager window, on the top left corner, select **Packages : My Assets**.

Step 3: Locate **AA 3D Low Poly Nature Pack** on the list and select it.

Step 4: Press **Download** and wait for the Package Manager to download the asset.

Step 5: Press **Import**.

Step 6: On the **Import Unity Package** window, press **Import** and wait for Unity to install the asset to your current project.

✓ Installation has been completed!

3) How to place a model into the scene?

All the prefabs are located on the “Assets > AA 3D Low Poly Nature Pack > Prefabs” path. In this file path, there are categories about the prefabs. **You can simply drag and drop a prefab into your scene.**

4) Developer contact.

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