

Observability with eBPF

REDOCS'25 - GDR Sécurité Informatique

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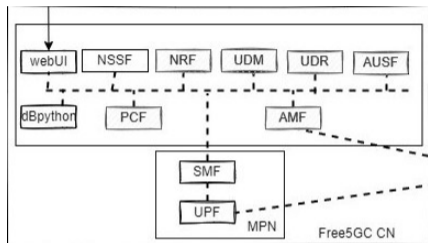
Context

5G Network Deployment at Orange

- 5G relies on several complementary virtual network functions:
 - ▶ AMF (Access and Mobility Management Function) : Authentication and handover between antennas
 - ▶ UPF (User Plane Function) : Internet traffic gateway

5G Network Deployment at Orange

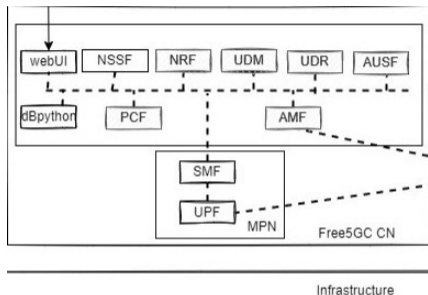
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Infrastructure

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Orange deploys these 5G functions provided by equipment vendors (Ericsson, Nokia, etc.), who deliver precompiled binaries.

Observability and enforcement of 5G Networks

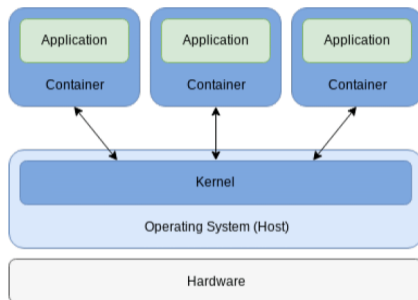
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- Monitor network function execution in real time
- Apply appropriate security policies

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Kernel Telemetry Options

Location	Approach	efficiency	visibility	robustness	portability	safety	Example
kernel	integrated systems	●	●	●	○	●	ftrace [1]
	kernel module	●	●	●	◐	○	SE Linux [2]
	eBPF	●	●	●	◐	●	Tetragon [3]

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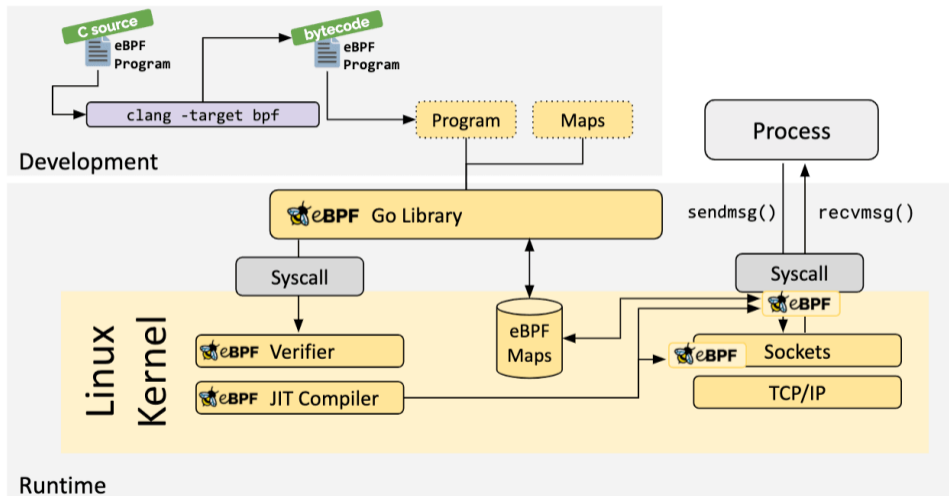
- Deployment of restricted programs directly into the kernel
- A formal verifier guarantees:
 - ▶ termination (no unbounded loops)
 - ▶ no memory leaks or arbitrary access
 - ▶ no deadlocks

eBPF

Types of eBPF Programs

Program type	Attach type	Granularity			Access Control
		system calls	kernel function	user-space function	
LSM	LSM_MAC	○	○	○	●
tracepoint	tracepoint	●	◐	○	○
kprobe	kprobe/kretprobe uprobe/uretprobe	●	●	●	●
tracing	fentry/fexit	●	●	○	●

eBPF [5]



User-Space Observability with eBPF

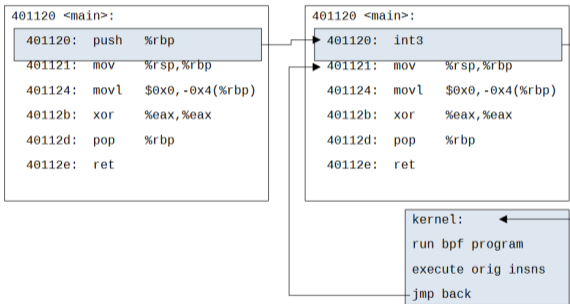
With uprobes, eBPF can trace functions in user space:

```
SEC("uprobe//usr/bin/myapp:main.CreateUser")
int BPF_KPROBE(create_user)
{
    bpf_printk("user created !");
    return 0;
}
```

User-Space Observability with eBPF

1. The kernel replaces the target instruction with INT3
2. A CPU interrupt triggers execution of the eBPF program
3. Registers are copied and exposed to the eBPF context
4. The original instruction, which was removed, is then replayed

UPROBE



Observability of Compiled 5G Functions

- identify symbols from object files → `nm` tool
- Reconstruct data structures used → BTF
- Correctly interpret registers and memory pointers → BTF

BPF Type Format (BTF)

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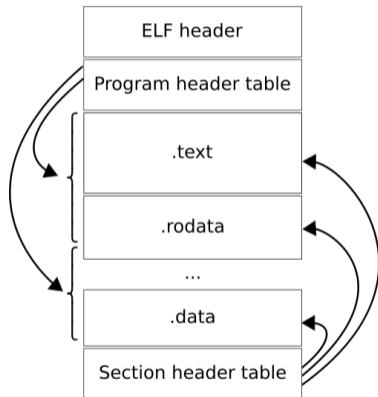
```
[1] INT 'int' size=4 bits_offset=0
    nr_bits=32 encoding=SIGNED
[2] STRUCT 'foo' size=8 vlen=2
    'f1' type_id=1 bits_offset=0
    'f2' type_id=1 bits_offset=32
```

DWARF (Debug With Arbitrary Record Format)

DWARF: the debugging format for compiled programs

- Describes the compiled program's structure for debugging (maps machine code to source code)
- Used by debuggers such as GDB or LLDB
- Included in ELF files (`.debug_*` sections)

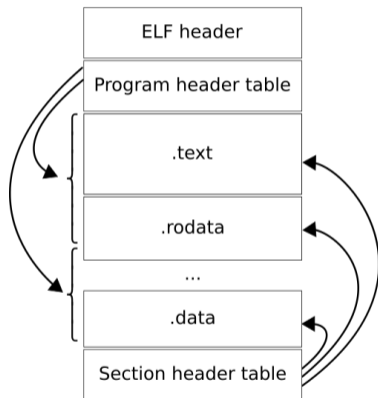
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Standard file format used for executables:

- **.text** : program executable code
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Standard file format used for executables:

- `.text` : program executable code
- `.data` : initialized variables
- `.debug_info` : types, variables, functions
- `.debug_line` : source code lines ↔ address mapping
- ...

DWARF (Debug With Arbitrary Record Format)

Information defined by DWARF:

- Source–binary mapping: source line \leftrightarrow machine address
- Variables and types: names, types, memory locations
- Functions and calls: signatures, return values, call stack
- Variable locations: register or stack

BTF (BPF File Format)

Format describing types and data structures used by the kernel and eBPF programs.

Utility for eBPF

- Allows correct parsing of CPU registers:
 - ▶ kernel internal data structures
 - ▶ user program data structures
- Platform-agnostic → no recompilation needed

Pahole - Usage example (C)

```
struct Example {
    int id;
    char name[32];
};

int maFonctionTest(struct Example *e) {
    printf("ID: %d, Name: %s\n", e->id, e->name);
    return 0;
}

int main(void) {
    struct Example e = {1, "BTF Example"};
    maFonctionTest(&e);
    return 0;
}
```

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$ ./simple_program_c  
ID: 1, Name: BTF Example
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00000000000001180 T maFonctionTest
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```
$ bpftool btf dump file simple_program_c.btf | grep -A 2 Example
[11] STRUCT 'Example' size=36 vlen=2
      'id' type_id=7 bits_offset=0
      'name' type_id=12 bits_offset=32
```

Pahole - Usage example (Go)

```
type Example struct {  
    ID    int  
    Name string  
}  
  
func maFonctionTest(e *Example) int {  
    fmt.Printf("ID: %d, Name: %s\n", e.ID, e.Name)  
    return 0  
}  
  
func main() {  
    e := Example{  
        ID:    1,  
        Name: "BTF Example",  
    }  
    maFonctionTest(&e)  
}
```

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00000000004b0940 T main.maFonctionTest
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```
$ bpftool btf dump file simple_program_go.btf | grep -A 2 Example
[1857] STRUCT 'main.Example' size=24 vlen=2
        'ID' type_id=76 bits_offset=0
        'Name' type_id=90 bits_offset=64
```

Problem Statement

Limitations of Pahole for the Go Language

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- Pahole systematically fails on complex Go binaries → inconsistencies between DWARF and libbpf
- Go is widely used in the telecommunications industry

Limitations of Pahole for the Go Language

```
$ make kubeadm DBG=1  
$ _output/bin/kubeadm
```

KUBEADM

Easily bootstrap a secure Kubernetes cluster

Please give us feedback at:

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$ pahole --btf_encode_detached=./kubeadm.btf _output/bin/kubeadm
btf_encoder__encode: btf__dedup failed!
Failed to encode BTF
```

Limitations of Pahole for the Go Language

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kubect1 controls the Kubernetes cluster manager.
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Find more information at: https://kubernetes.io/docs/reference/kubect1/
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Objectives

Work Plan

Investigate the structure of DWARF data generated by the Go compiler to understand the limitations of libbpf, which Pahole uses to generate BTF files.

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2. Incrementally test increasingly complex Go programs to pinpoint incompatibility causes:
 - ▶ Understand how the Go compiler generates DWARF data
 - ▶ Identify blocking points within Pahole
3. (Adapt Pahole to ensure full compatibility with Go)

Technical Environment

1. Local installation (Linux \geq 6.0)
2. Preconfigured virtual machine (VirtualBox)

All resources available at:

<https://gitlabev.imtbs-tsp.eu/paul.houssel/redocs25-orange>

Useful References

- BTF documentation: <https://docs.kernel.org/bpf/btf.html>
- DWARF V4 specification: <https://dwarfstd.org/doc/DWARF4.pdf>
- Introduction to the DWARF format: [https://dwarfstd.org/doc/Debugging using DWARF-2012.pdf](https://dwarfstd.org/doc/Debugging%20using%20DWARF-2012.pdf)
- Problematic deduplication algorithm: <https://nakryiko.com/posts/btf-dedup/>
- Tools for parsing DWARF data:
 1. `objdump`
 2. `readelf`

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-  S. Smalley, C. Vance, and W. Salamon, Implementing SELinux as a Linux security module.
NAI Labs Report, 2001.
-  “Tetragon - eBPF-based Security Observability and Runtime Enforcement,” 2022.
-  B. Gbadamosi, L. Leonardi, T. Pulls, T. Høiland-Jørgensen, S. Ferlin-Reiter, S. Sorce, and A. Brunström, “The eBPF Runtime in the Linux Kernel,” Oct. 2024.
arXiv:2410.00026 [cs].
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