ethan@madden.ninja - (812) 250-1419 2049 NW 60th St, Seattle WA 98107

**EDUCATION** Purdue University, August 2011 - May 2015

> Major: Computer and Information Technology Concentration: Network Engineering Technology

**SKILLS** Languages: Python, GoLang, C, Bash, Java, LATEX

Technologies: Postgres, MySgl, Puppet, Saltstack, Linux, VMWare

Software Development Engineer **EXPERIENCE** 

June 2015 - Present

Dell EMC - Isilon

- Designed, managed, and built a business intelligence platform based around a Postgres database
- Architected and built python tooling for filling that database using processed customer log data
- Resolved engineering questions and triaged field issues using our business platform
- Developed a set of dashboards in collaboration with Solutions Engineering leads to identify customers nearing capacity, leading to added sales
- Taught other Engineering teams how to leverage the data that we collected to investigate issues in their components
- Migrated internal teams' development workflow to use reproducible Virtual Machines

Software Development Engineering Intern

May 2014 - August 2014

- EMC<sup>2</sup> Isilon
  - Automated customer minidump extraction and analysis processes in Python
  - Built a daemon to watch bugzilla and unpack minidumps associated with open issues

Student System Administrator

September 2011 - May 2015

Rosen Center for Advanced Computing

- Diagnosed and repaired cluster, legacy, and storage systems
- Wrote scripts to aid in diagnosing issues
- Maintained several current and former Top500 List Clusters

**ACTIVITIES CKeys**  2017 - Present

- One of four founding members of the 501(c)(3) non-profit focused on introducing people to electronics and programming through mechanical keyboards
- Taught soldering workshops in partnership with the Living Computer Museum + Labs
- Organized meetups for 200+ attendees including workshops, talks, and other activities
- Selected speakers, helped them prepare talks, and assisted with the streaming of their talks online for interested people not able to be physically present at the event
- Designed, sourced parts for, fabricated, programmed, and demoed a carnival-style typing game

ACM Special Interest Group for Robotics

September 2011 - May 2014

Software Team Leader, Head of Outreach

- 2<sup>nd</sup> Place in the Programing Skills competition at Vex World Championships 2013
- Organized events and mentored high school and college robotics students
- Developed dynamic robot mapping environment for Autonomous mode

Student Cluster Competition

September 2012 - 2015

Member, Application Specialist

- Worked on a team of six undergraduate students
- Compiled and ran scientific applications on a small supercomputing cluster

**Projects** Boilermake October 2014

- Worked on a multidisciplinary team of undergraduate students
- Built a 3D-printed robotic hand controlled by Electromyography

For more information and source code for my projects, see my github http://github.com/jetpacktuxedo