

#### Welcome to Lawyer Up!

In this two-player game, you'll step into the shoes of a courtroom lawyer.

Choose your legal champion and use special keywords to craft a powerful closing argument. Impress an Al judge and tip the scales of justice in your favor. Each lawyer has a secret weapon, a unique keyword. Use your smarts to pick the right words and win the case. May the best lawyer emerge victorious!

### How to play:

- 1. Choose who will be Player 1 (Prosecution) and Player 2 (Defense).
- 2. Take turns entering a number (1-4) to select your lawyer and default keyword from the choices available.
- 3. Pay attention to the randomly selected judge and case, these details will help you decide on which keywords to enter.
- 4. Player 1 enters 3 keywords one at a time. Keywords may contain multiple words such as "garden hose". Keywords will be checked for inappropriate language or subjects, and you may be asked to enter a different keyword.
- 5. After Player 1 has successfully submitted their keywords, the Al will generate and read the Prosecution's closing arguments.
- 6. Player 2 enters their 3 keywords one at a time. The previous rules apply for your keyword entries. Use your knowledge of the prosecution's closing arguments when selecting your keywords.
- 7. After Player 2 has successfully submitted their keywords, the Al will generate and read the Defense's final rebuttal.
- 8. The Al judge will then determine if the defendant is guilty (Player 1 wins) or not guilty (Player 2 wins) based on the final statements and their preferences as a judge.
- 9. A summary of the case will then display on the screen, and you may choose to email a copy of the case summary to one or multiple email addresses by separating them with a comma before hitting enter.
- 10. Press Enter when directed to reset the game and allow 2 new players to enter the courtroom.

# Lawyer choices and their unique keyword:



Sleezy Sal "Dumpster"



Miami Mike "Cruise"



Logical Leo "Reasonable"

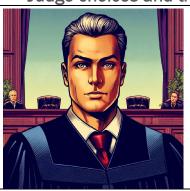


Eloquent Emma "Persuasive"

## Judge choices and their preference:



Judge Judy Factual arguments



Judge Joe Emotional appeals



Judge Jake
Weird arguments



Judge Jane Food related

### **Closing Arguments**

Lawyer Up! Is purely for entertainment purposes, the lawyers, judges, and cases are made up and do not represent a real courtroom. This is a simplified version of a court case where the generated closing arguments and judge's preferences are provided to an Al model when making a final verdict.

Lawyer Up! Is powered by OpenAl's API capabilities. The GPT-4 API model is used to generate the closing arguments and decide the guilty or not guilty verdict of cases. The TTS-1 API model is used to provide real-time and natural sounding audio narration of the closing arguments and verdicts. TTS-1 is also used to generate the narration for the game although some of the default lines that don't change are not generated in real-time but have been pre-recorded and saved.