

Oscillations and Frequency Decomposition

Brain Oscillations

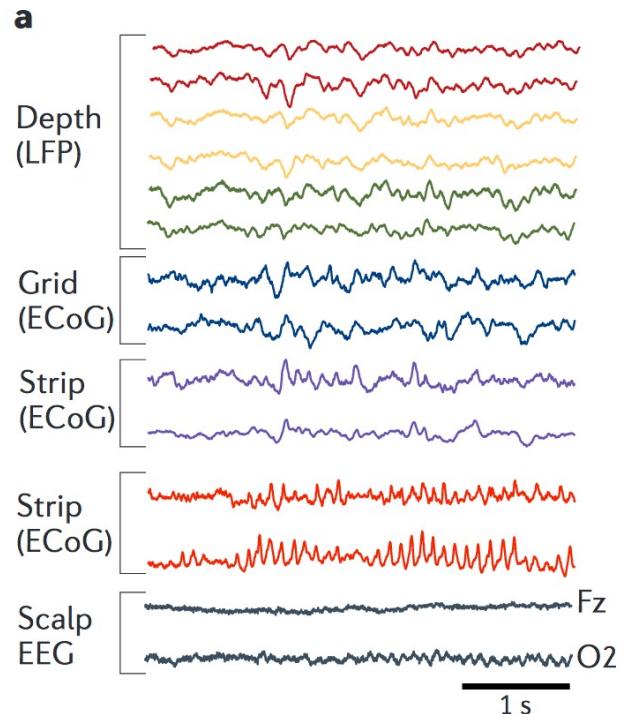
Rhythmic voltage fluctuations



- How are oscillations recorded?
- Where do oscillations come from?
- Why should we be interested in them?
- What is frequency decomposition?
- What are the important features of an oscillatory signal?
- Short demos of analysis of spectral data

Brain Oscillations

Rhythmic voltage fluctuations

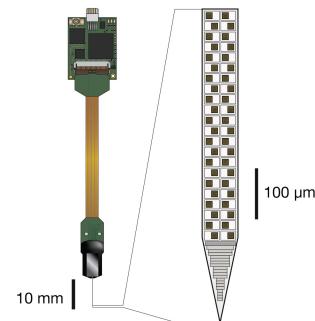
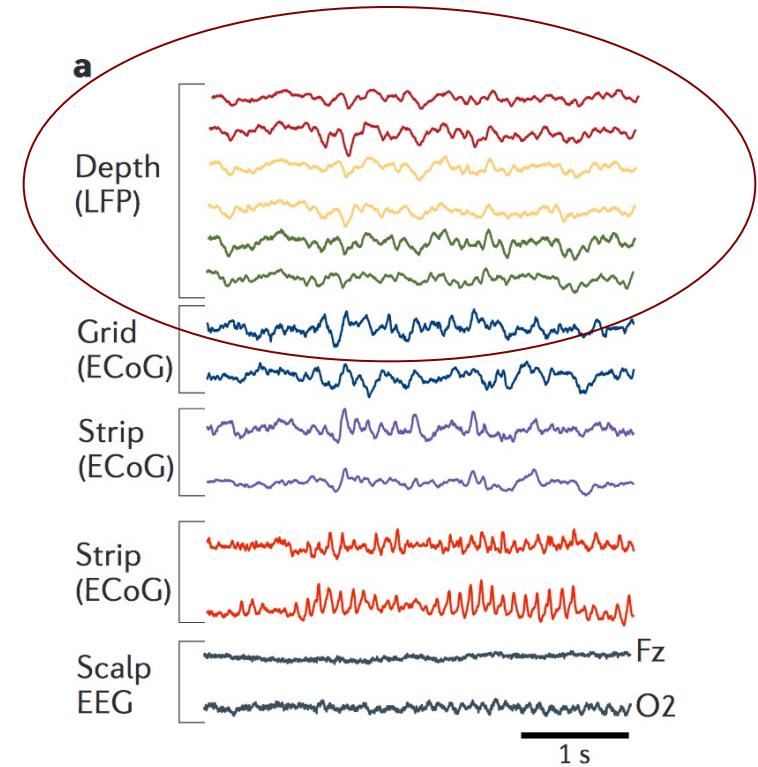
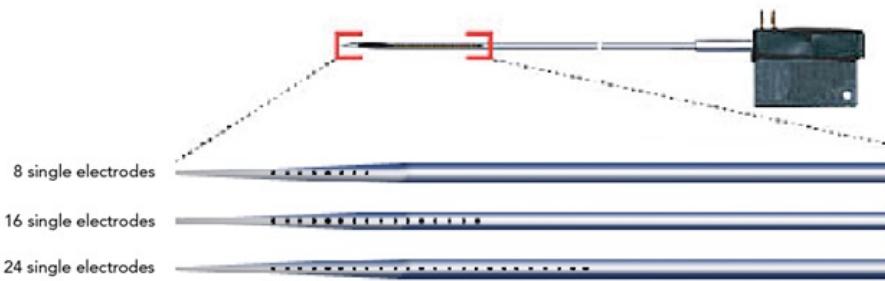
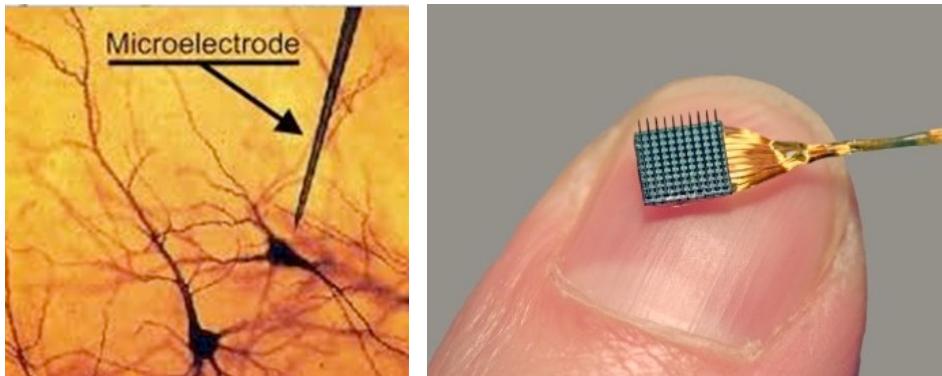


Buzsaki et al., 2012

Brain Oscillations

Rhythmic voltage fluctuations

- Recorded *in the brain* – Local Field Potential (LFP)



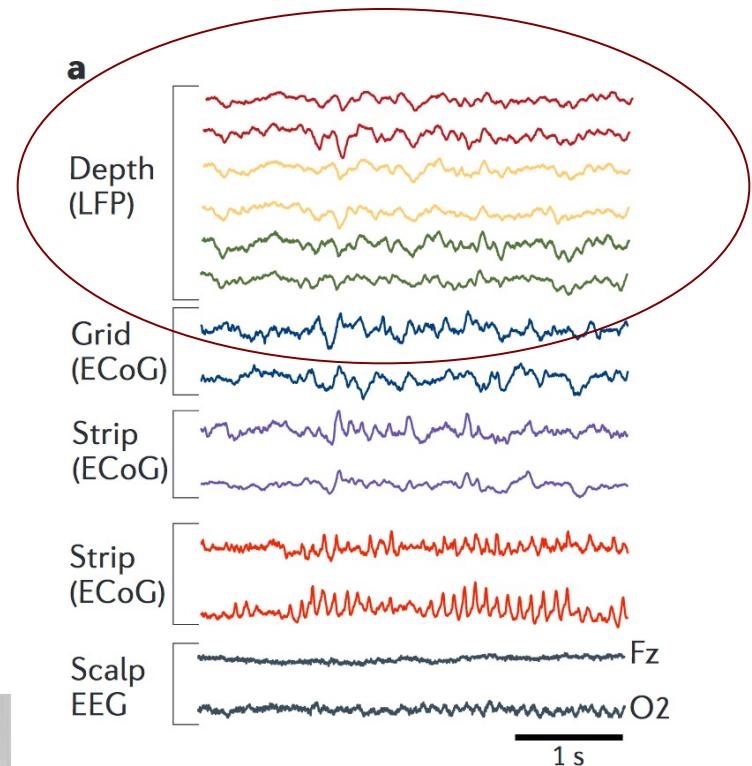
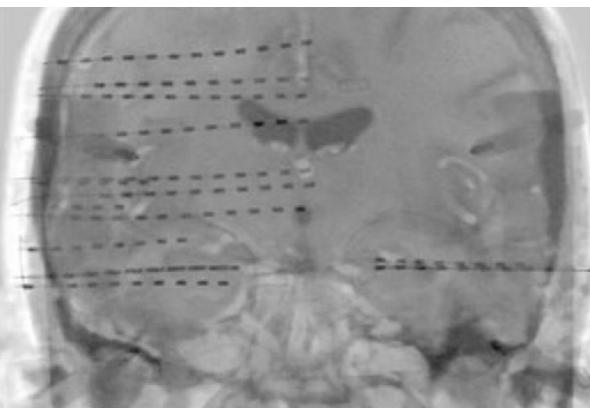
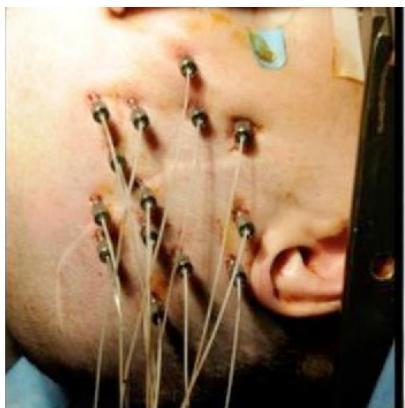
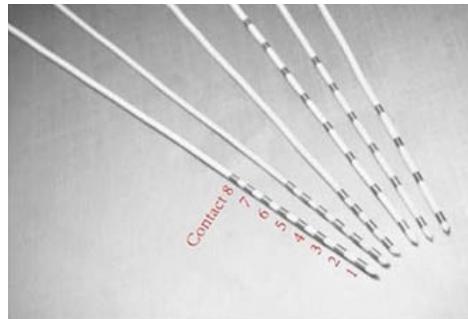
Buzsaki et al., 2012

Brain Oscillations

Rhythmic voltage fluctuations

- Recorded *in the brain* – Local Field Potential (LFP)

"Stereo EEG"



Buzsaki et al., 2012

How local are LFPs?

200–400 μm (Katzner et al., 2009, Xing et al., 2009)

600–1000 μm (Berens et al., 2008)

2–3 mm (Nauhaus et al., 2009, Wang et al., 2005)

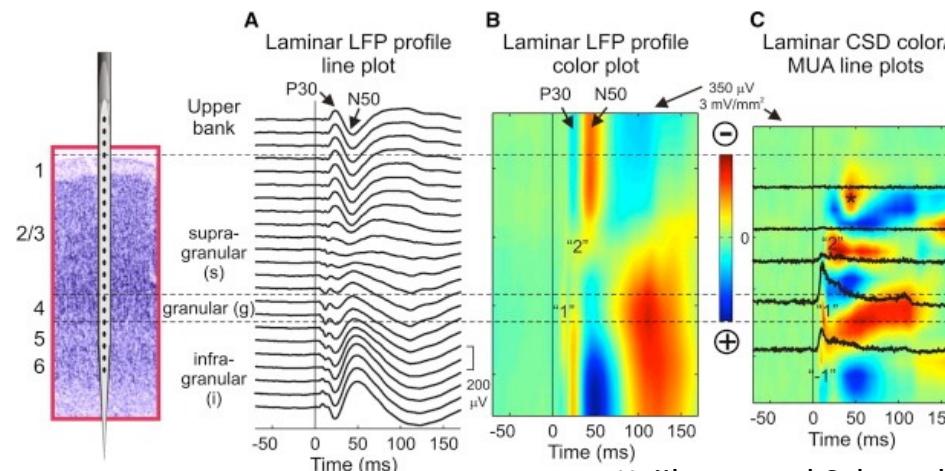
~5 mm (Kreiman et al., 2006)

vertically over centimeters (Schroeder et al., 1992)

LFPs can vary across cortical layers

*Current Source Density (CSD) analyses can reconstruct laminar organization

$CSD = 2^{\text{nd}} \text{ spatial derivative of LFP}$



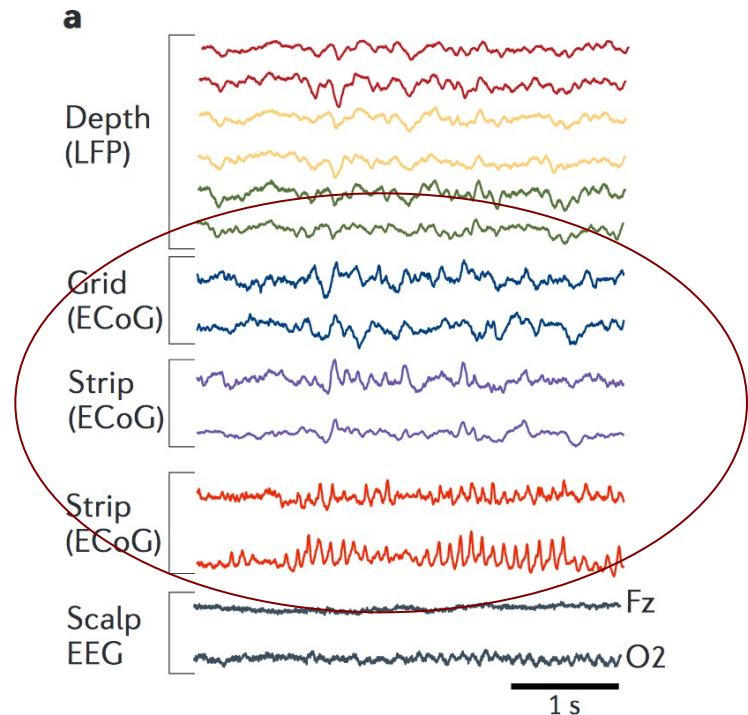
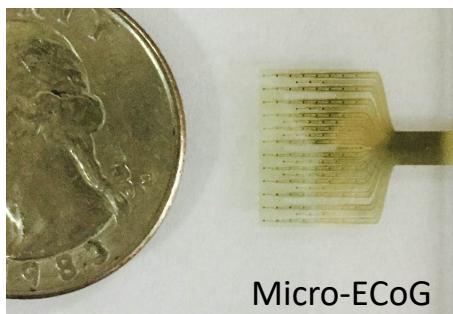
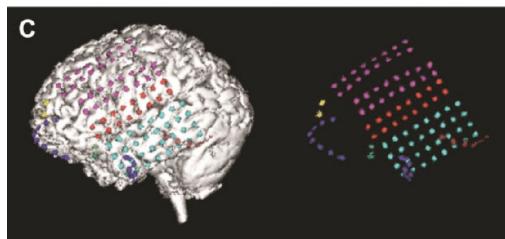
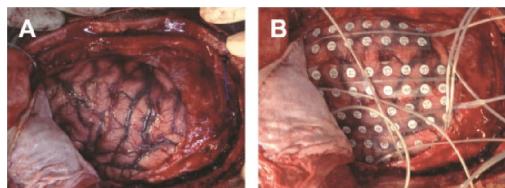
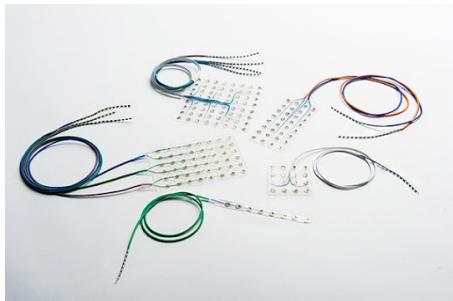
Kajikawa and Schroeder, 2011

Also includes *volume conduction* from distant sources

Brain Oscillations

Rhythmic voltage fluctuations

- Recorded *in* the brain – Local Field Potential (LFP)
- Recorded *on* the brain – Electrocorticography (ECoG)

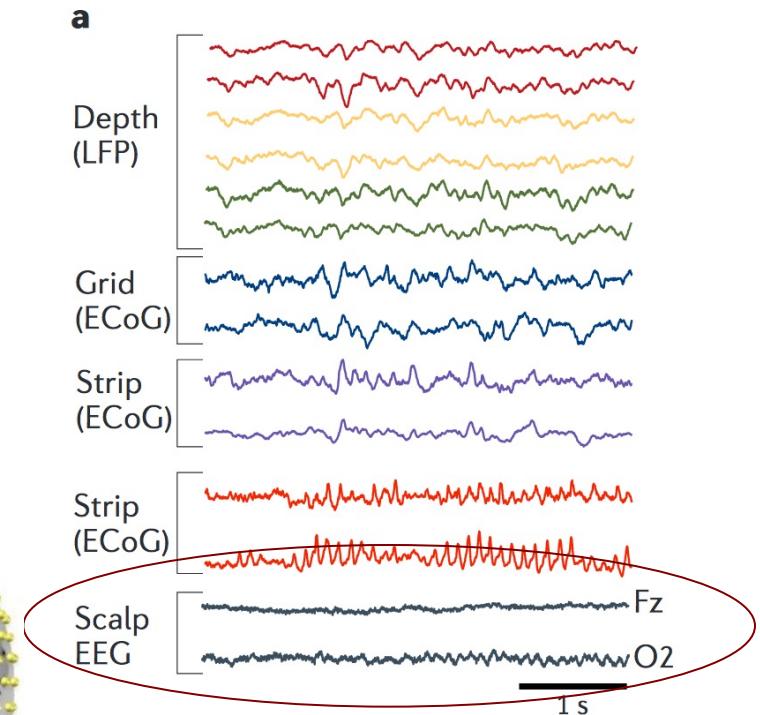
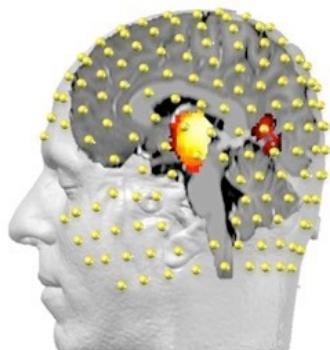


Buzsaki et al., 2012

Brain Oscillations

Rhythmic voltage fluctuations

- Recorded *in* the brain – Local Field Potential (LFP)
- Recorded *on* the brain – Electrocorticography (ECoG)
- Recorded *near* the brain – scalp electroencephalography (EEG)



Buzsaki et al., 2012

as well as magnetoencephalography (MEG)

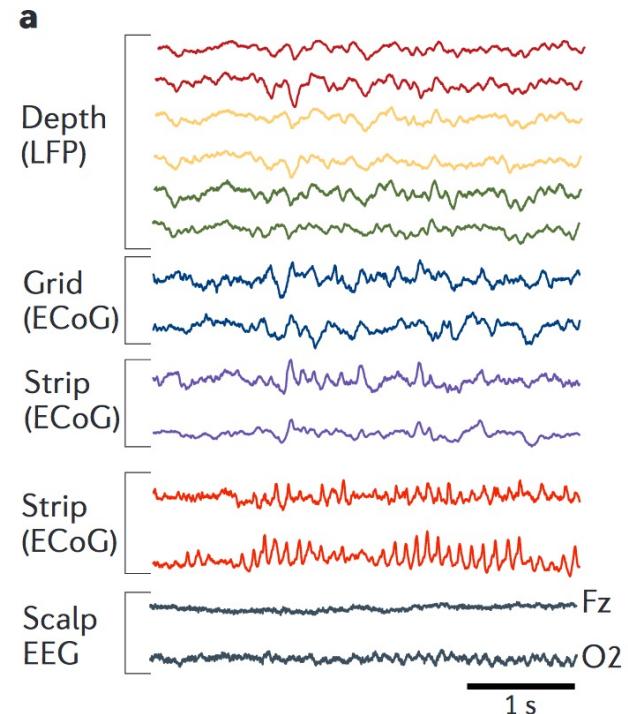
Brain Oscillations

Rhythmic voltage fluctuations

Multiple sources:

Neuron spiking, subthreshold membrane potential fluctuations (axons, dendrites, soma, also glial cells), synaptic activity, calcium transients, etc.

The brain is a dynamic environment of charged particles moving in and out of different compartments with specialized gating mechanisms



Buzsaki et al., 2012

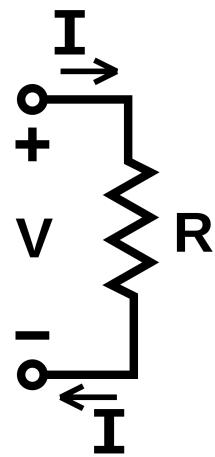
gating mechanisms are voltage sensitive -> dynamical system that produces oscillations

Brain Oscillations

Rhythmic voltage fluctuations

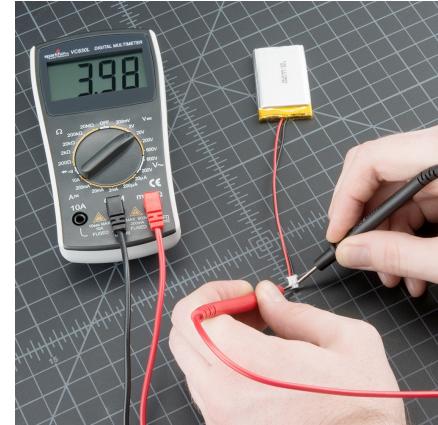
Flow of charged particles -> *current*

$$V = IR$$



Voltage = electrical potential between two points

All voltages are recorded with respect to a *reference*



Why are we interested in brain oscillations?

- Changes correlate with important brain processes
(e.g. sensory, motor, cognitive, emotional events)

Oscillations may play a role in computation themselves, or through interactions with neuron populations

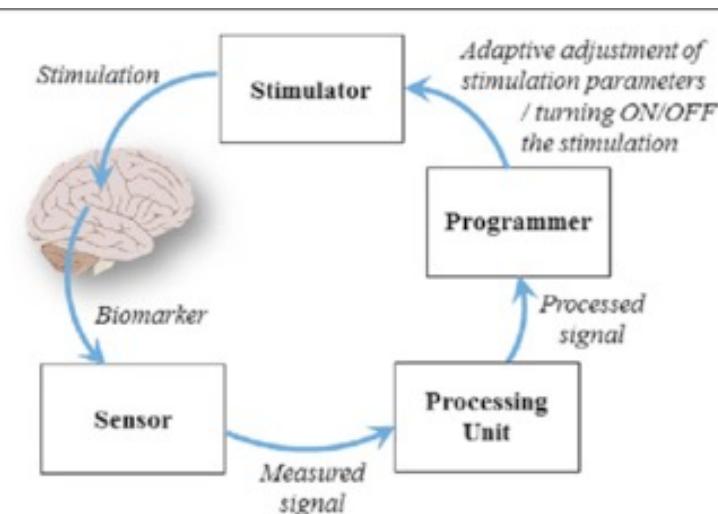


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used for diagnosis, treatment monitoring, or closed-loop therapies



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- Can be volitionally controlled

Potential applications in brain-machine interfaces



I have wired an EEG headset that reads your brain into a video game to give you telekinetic super-powers controlled with your thoughts.

Created by
Lat Ware

584 backers pledged \$47,287 to help bring this project to life.

Last updated [March 10, 2014](#)

A graphic featuring a green cartoon truck with a large green arrow pointing towards it. To the right of the truck, the text "THROW TRUCKS WITH YOUR MIND" is written in bold, yellow, stylized letters. Below the truck, there is a small amount of text about a crowdfunding campaign and the creator's name, Lat Ware.

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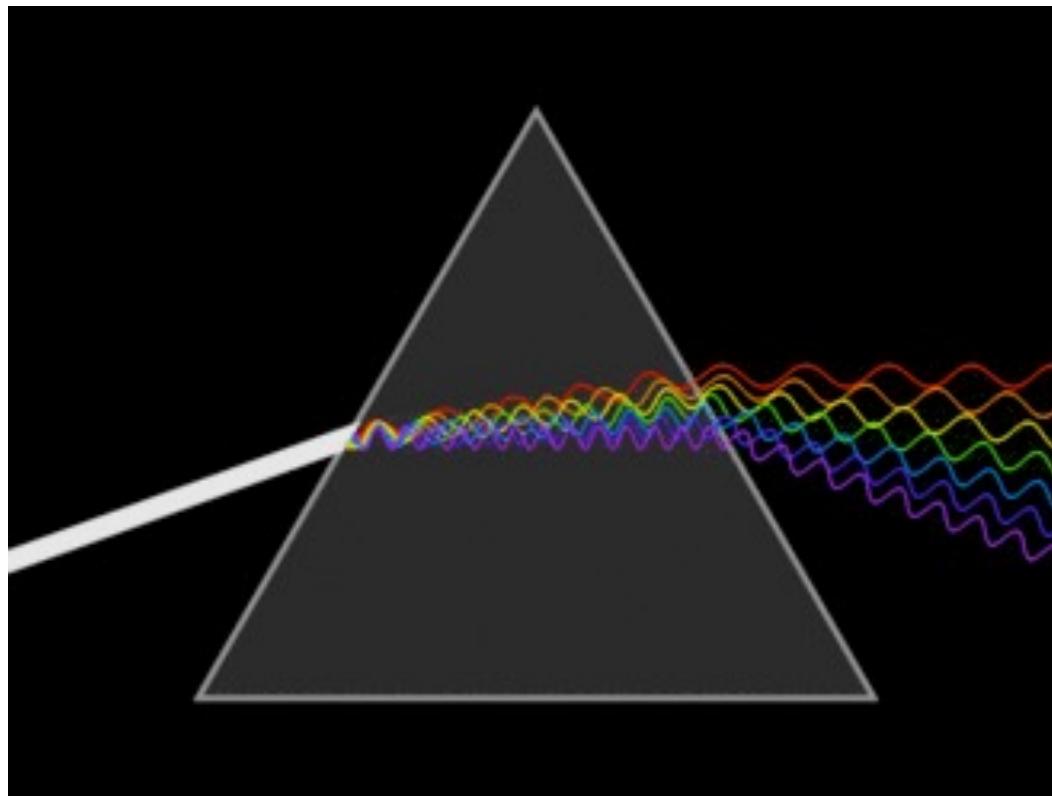
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Potential applications in brain-machine interfaces and biofeedback-based therapies

Recorded signals are composed of multiple frequencies

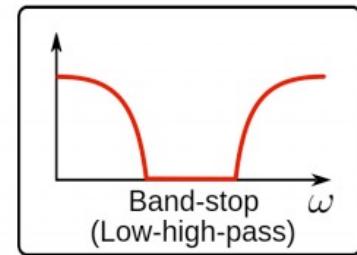
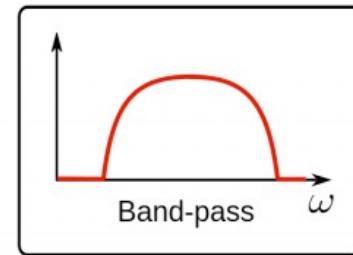
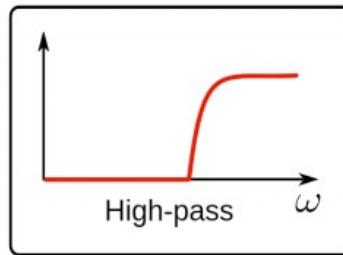
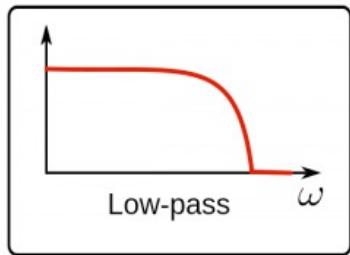


Recorded signals are composed of multiple frequencies

Signals of different wavelengths can be extracted using various methods:

1. *Bandpass filters* – extract signal in certain frequency *bands* of interest

Types of filters:



aka. Notch filter

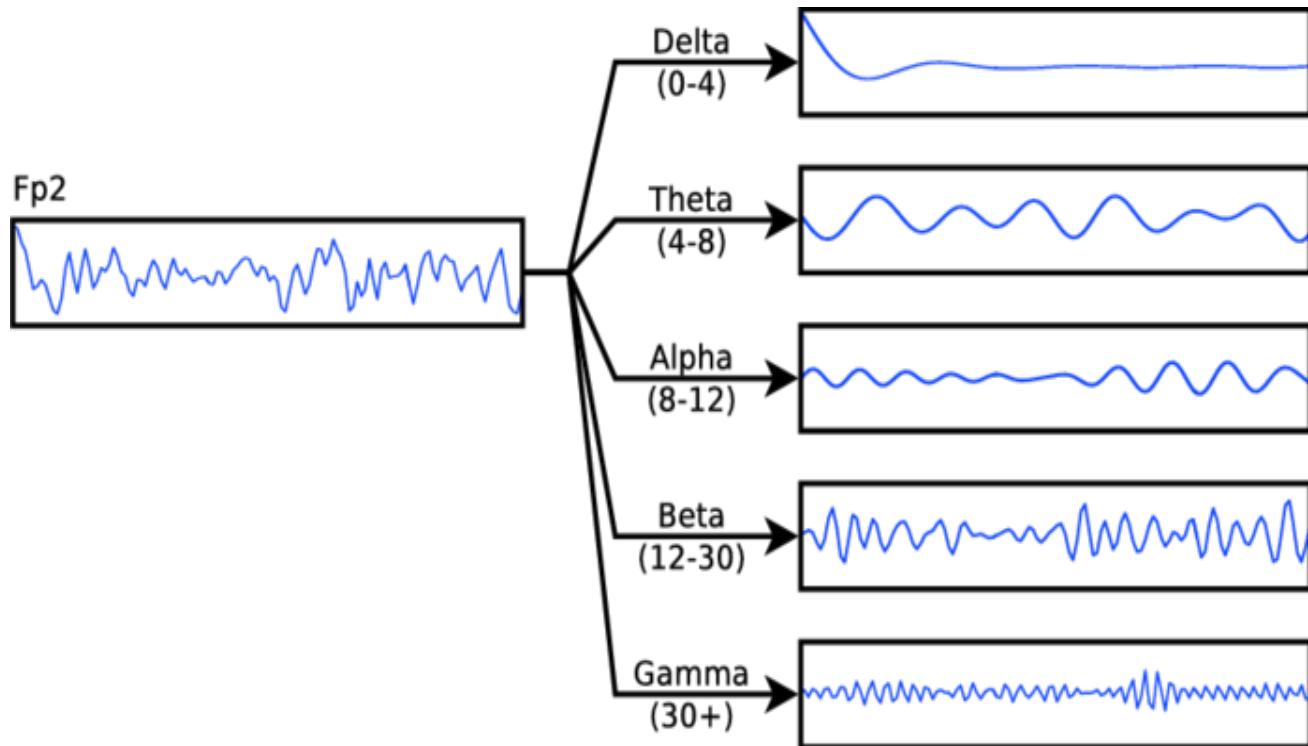
Most commonly used: Finite Impulse Response (FIR) filters

Names you may see: Butterworth*, Chebyshev, Bessel

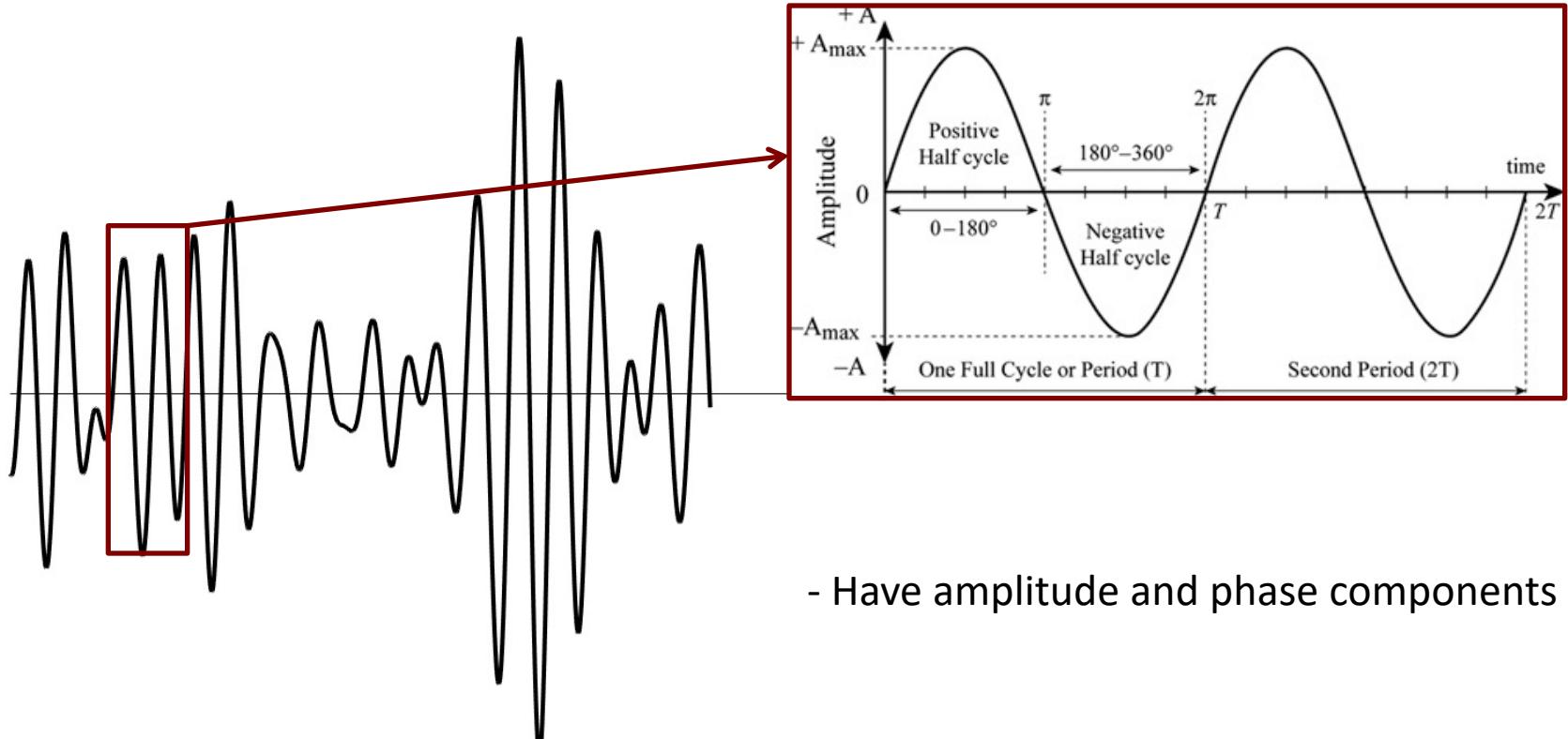
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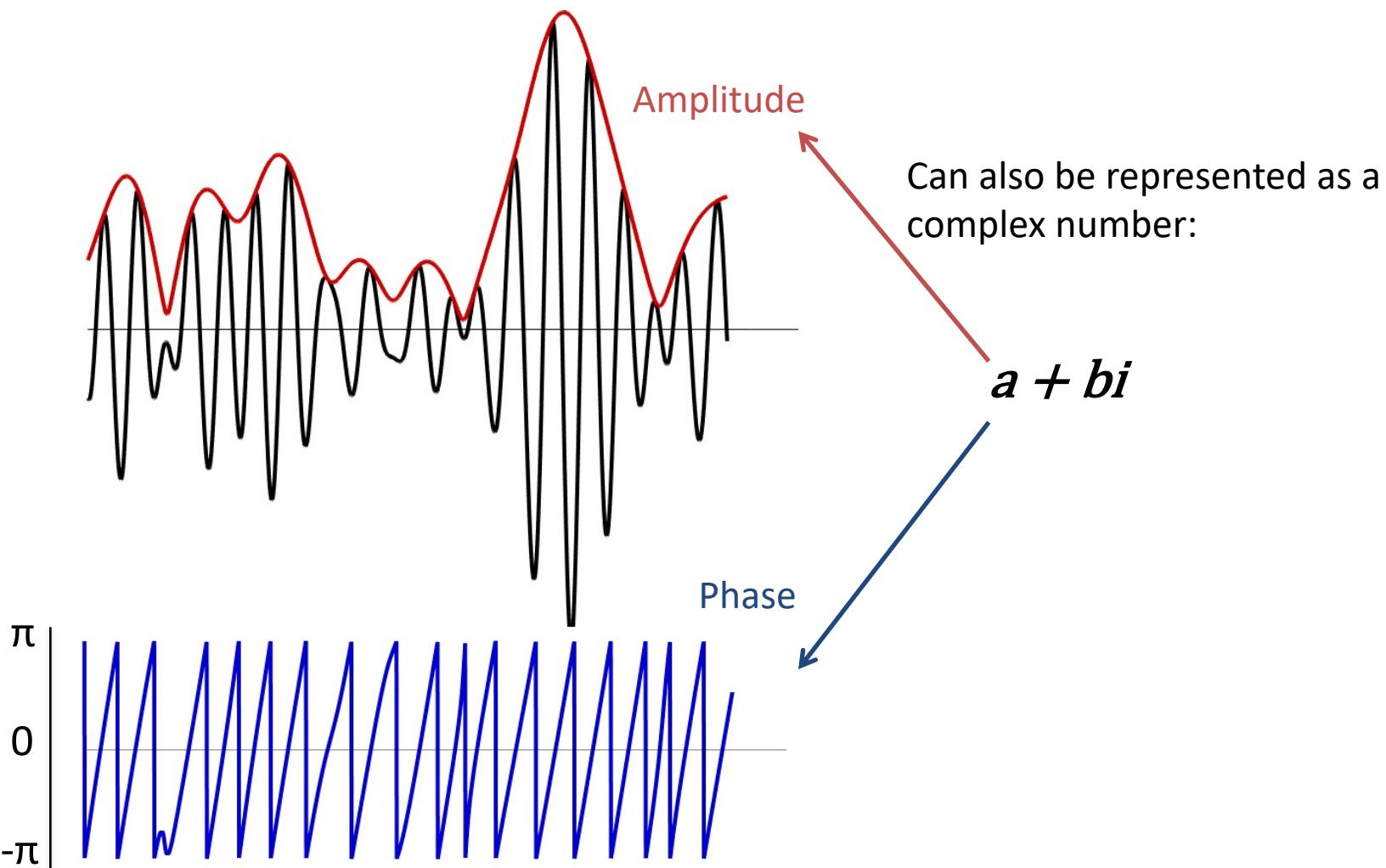


Oscillations in a frequency band are sine waves



- Have amplitude and phase components

Oscillations in a frequency band are sine waves

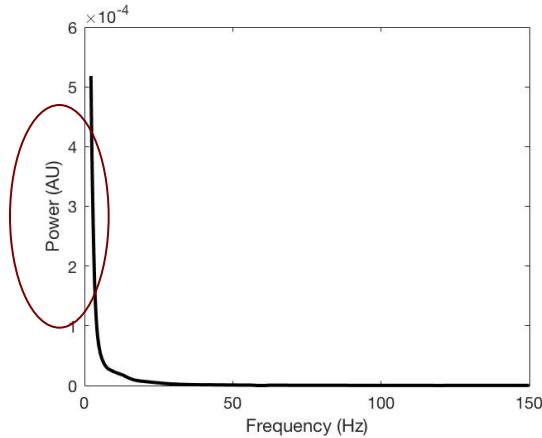


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Signals of different wavelengths can be extracted using various methods:

1. *Bandpass filters* – extract signal in certain frequency *bands* of interest
2. *Frequency decomposition* – extracts signal in all wavelengths within frequency range of interest

Power spectral density plot (PSD)



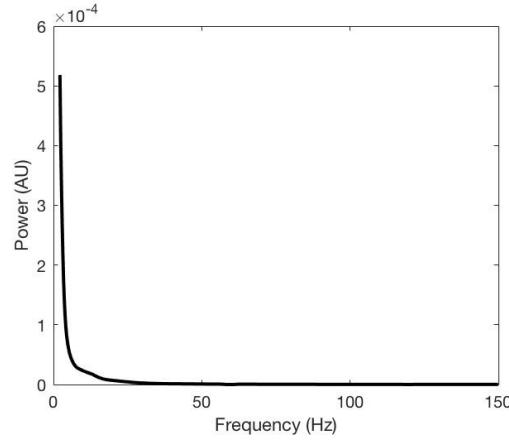
- Commonly use arbitrary units (AU) or decibels

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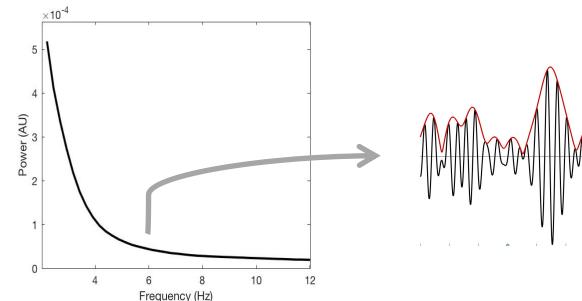
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- Commonly use arbitrary units (AU) or decibels
- Power = amplitude squared

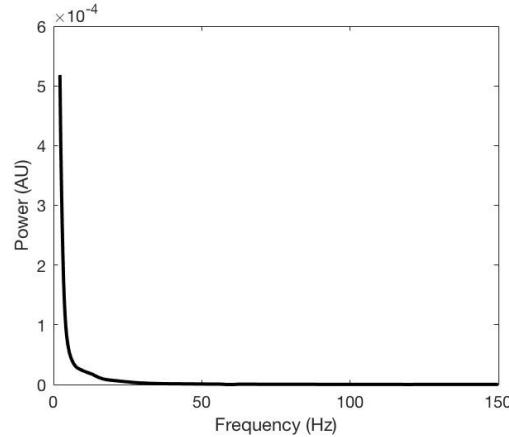


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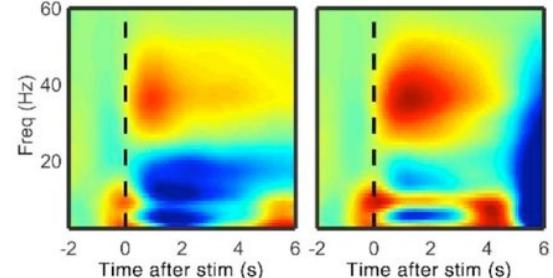
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- Power = amplitude squared
- Information is only in the frequency domain

Spectrograms

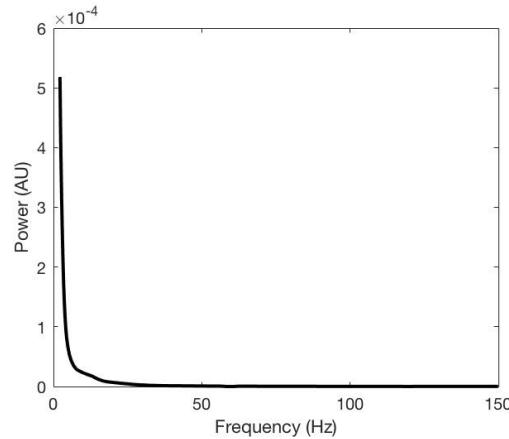


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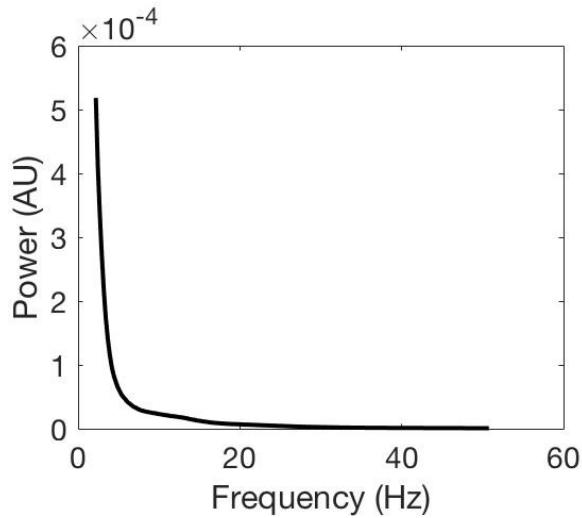
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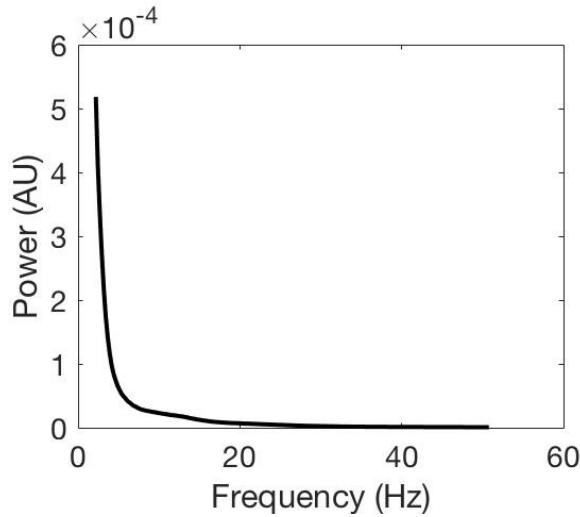
- Commonly use arbitrary units (AU) or decibels
- Power = amplitude squared
- Information is only in the frequency domain
- $\sim 1/f$ shape

Neural signals have 1/f power spectral densities

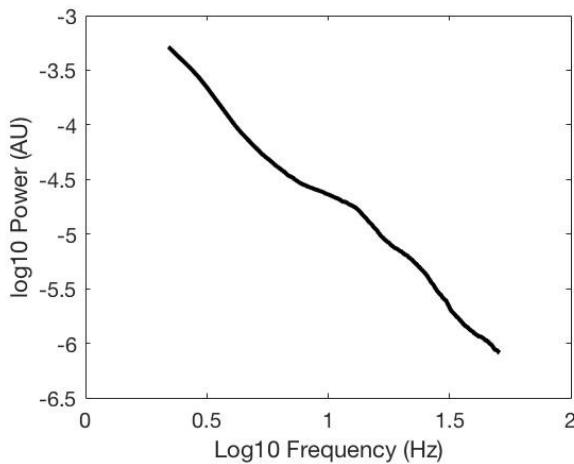


- Actually $c (1/f^x)$, where x is approximately 0.5 – 1.5
Power law distribution
- Power decreases exponentially with frequency

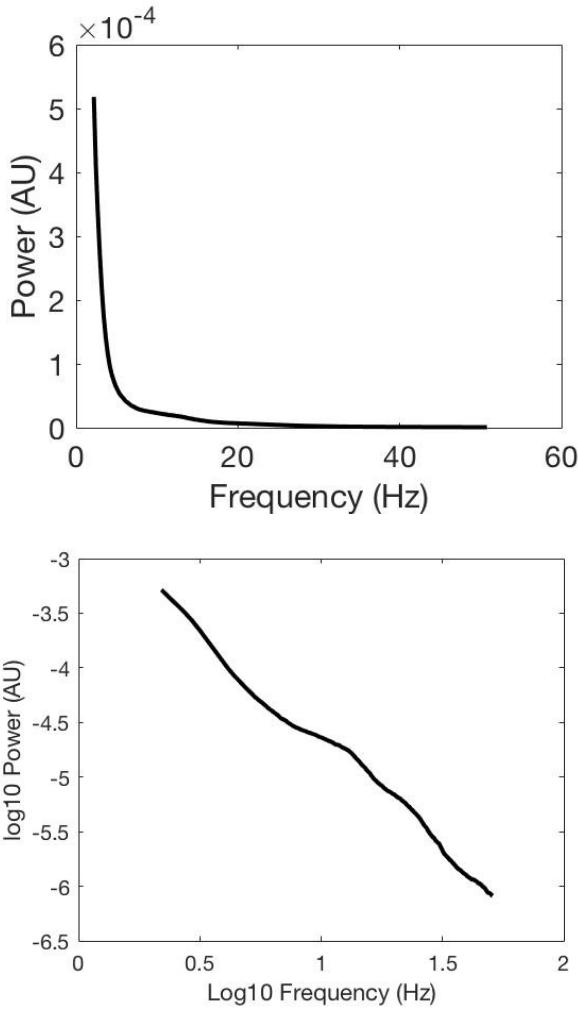
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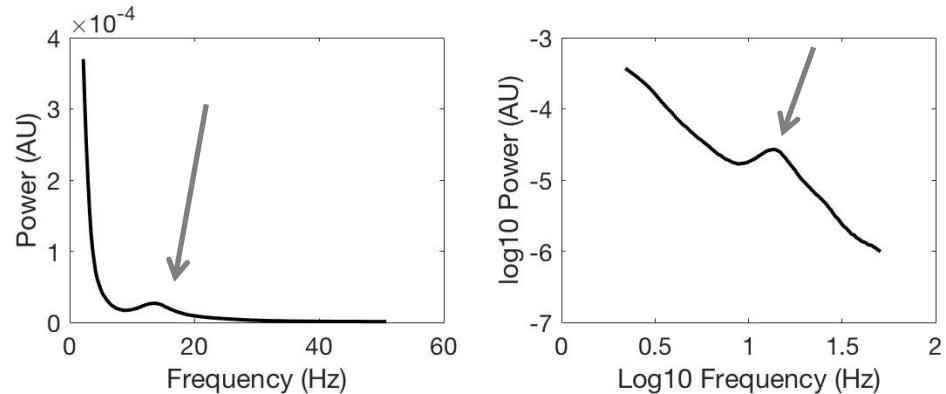
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- PSDs are often plotted on a log scale



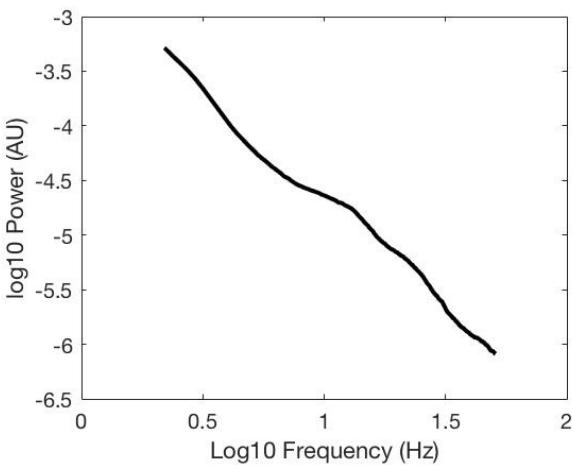
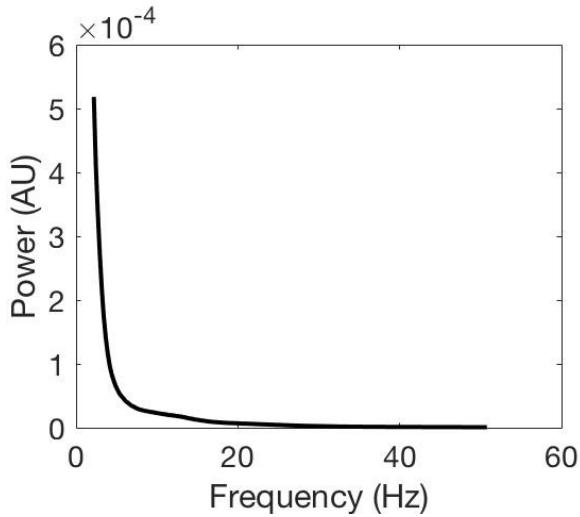
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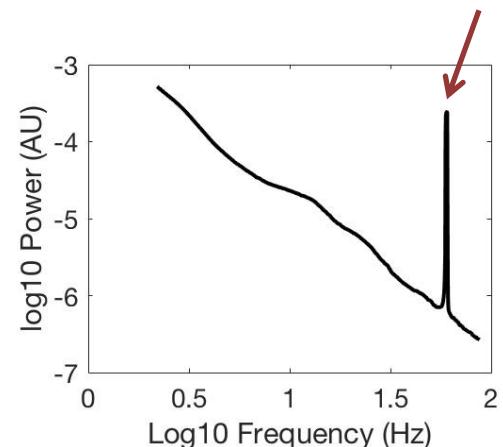
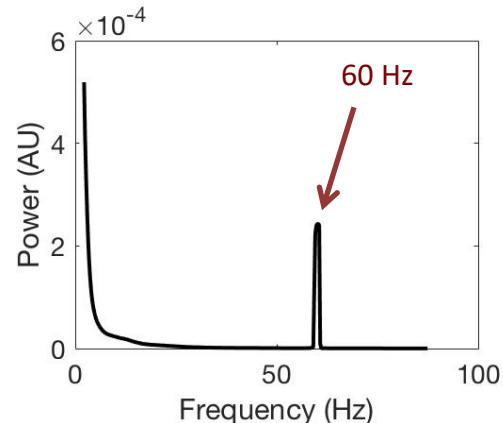
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- Deviations from 1/f curves indicate frequencies with strong oscillations
usually within canonical bands



Neural signals have 1/f power spectral densities



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Power law distribution
- Power decreases exponentially with frequency
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- Deviations from 1/f curves indicate frequencies with strong oscillations
usually within canonical bands or noise



Recorded signals are composed of multiple frequencies

Signals of different wavelengths can be extracted using various methods:

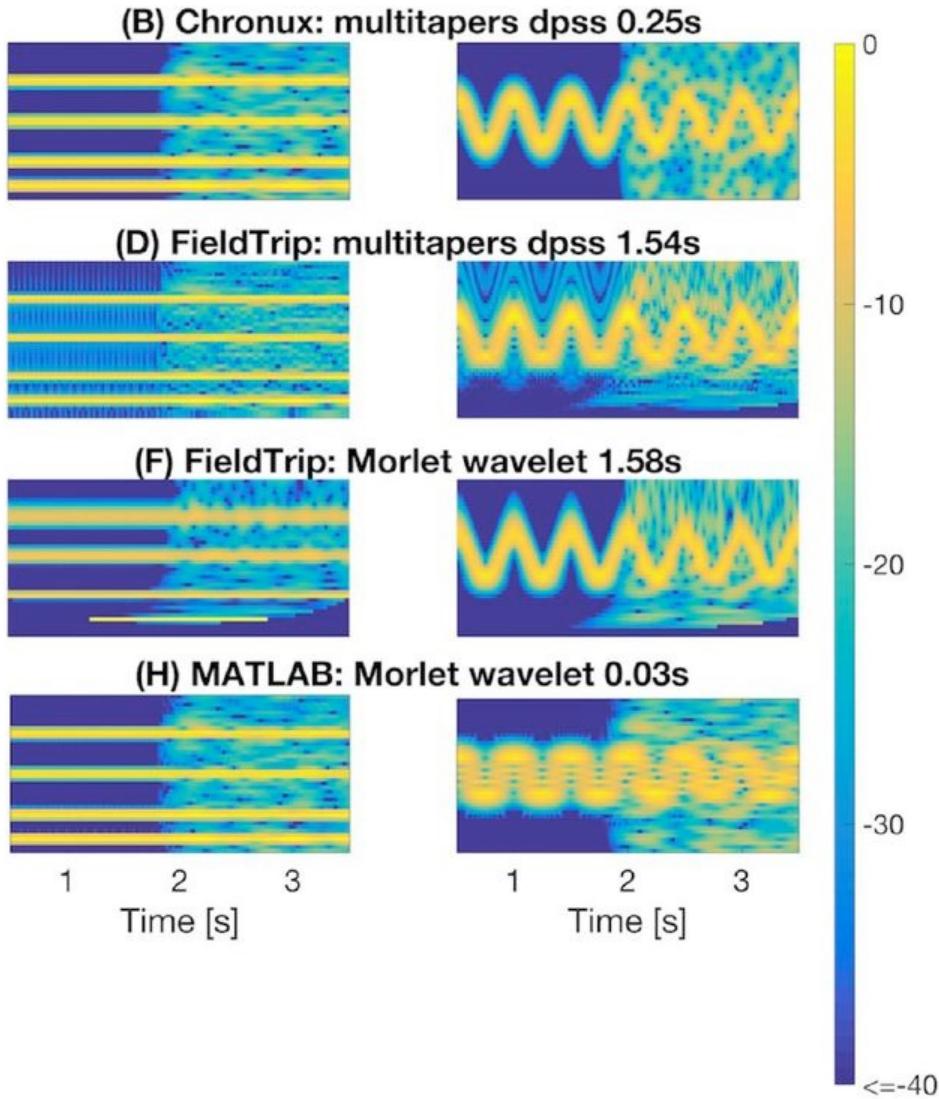
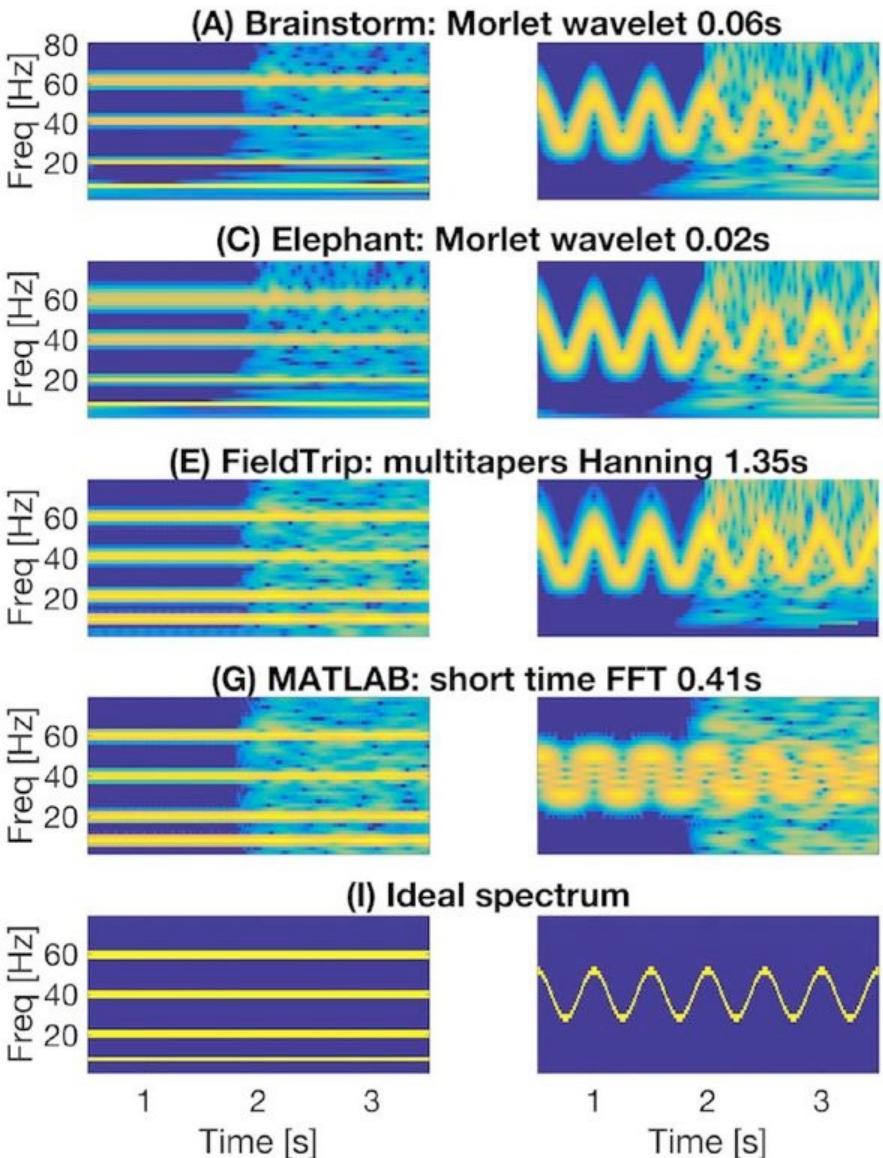
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FIR filter
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Fourier Transform (Matlab users: fft.m)

Wavelet convolution

Multitapers (Matlab users: try Chronux toolbox)

Bandpass -> Hilbert Transform (hilbert.m)



Demo – decomposing spectral data

Start with a synthetic signal:

To make a sine wave signal:

Define parameters for your sine wave

amp = amplitude (e.g. 1)

freq = frequency (e.g. 2Hz)

t = time vector (x-axis)

- you'll need give the time vector a *sampling frequency* that is at least 2x your highest frequency of interest (Nyquist theorem)

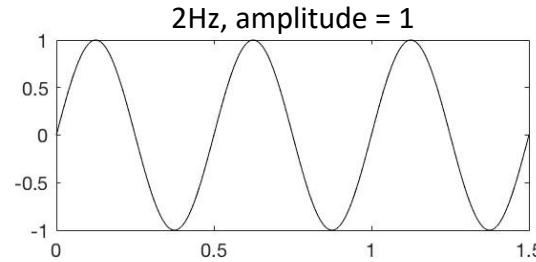
try this: $F_s = \text{sampling frequency} = 1000 \text{ Hz} (= 1\text{kHz})$

L = length of your time vector (e.g. 5000 samples)

time = (1:L).*(1/Fs)

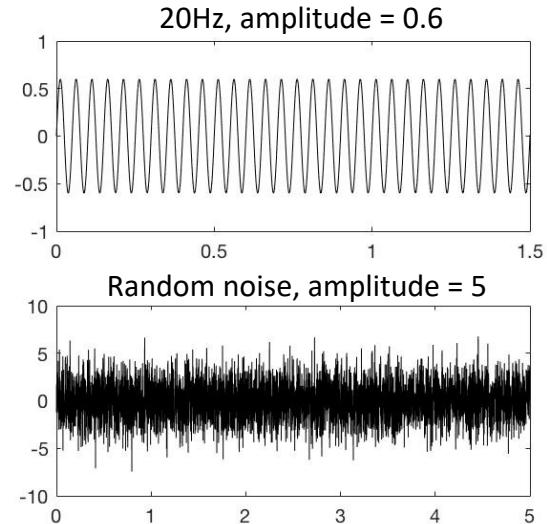
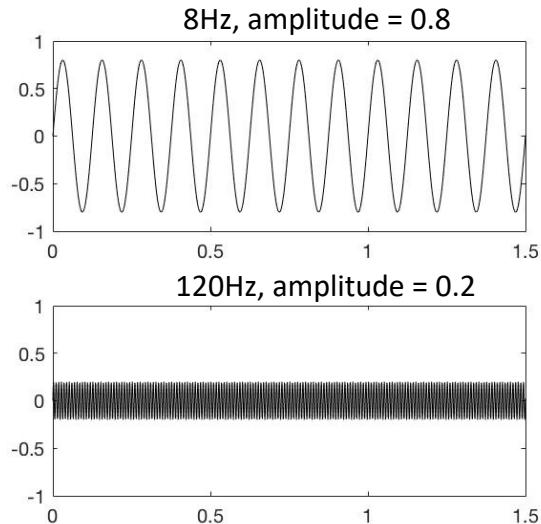
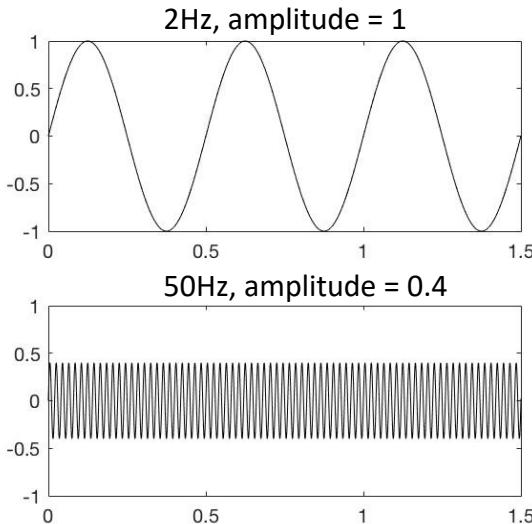
t						
	1	2	3	4	5	6
1	1.0000e-03	0.0020	0.0030	0.0040	0.0050	0.0060
2						
3						
4						

`sinewave = amp*sin(2*pi*freq*t)`

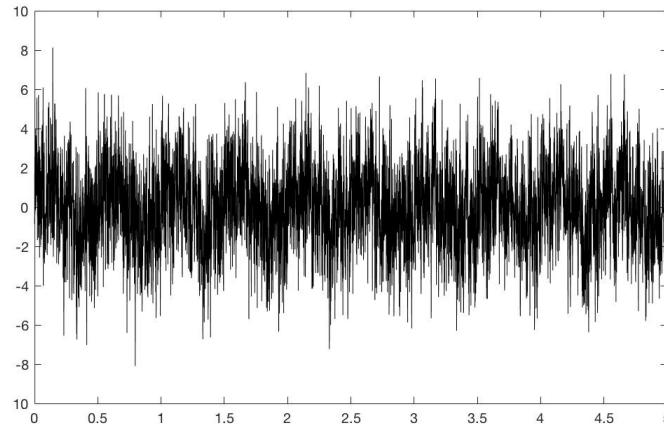


Demo – decomposing spectral data

Start with a synthetic signal: different sine waves superimposed, with noise:

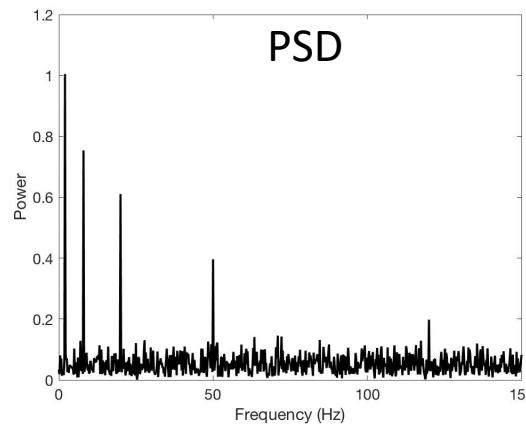
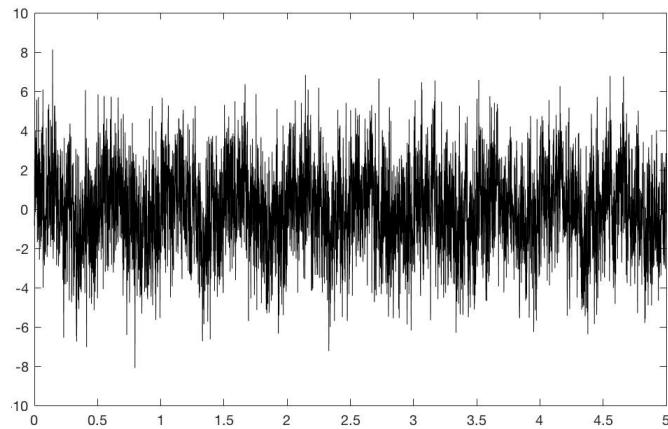
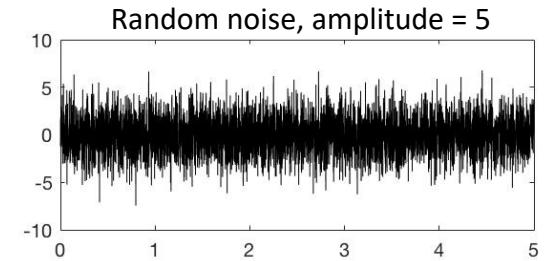
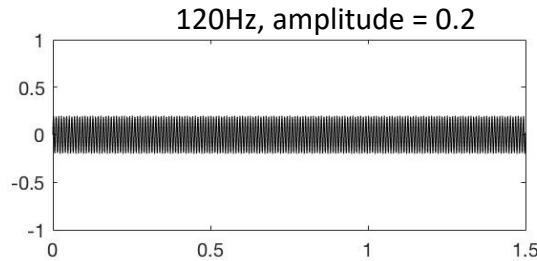
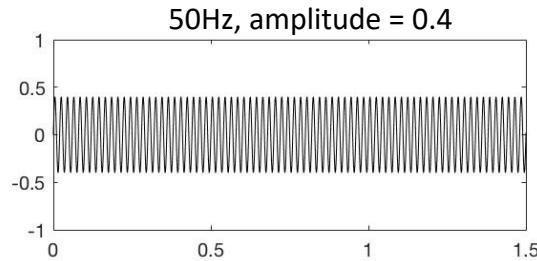
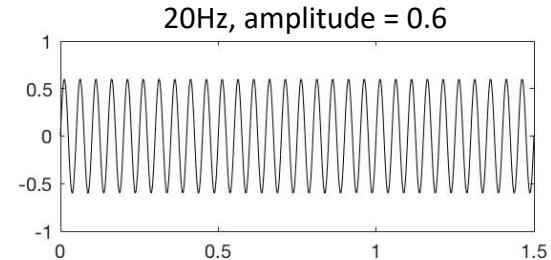
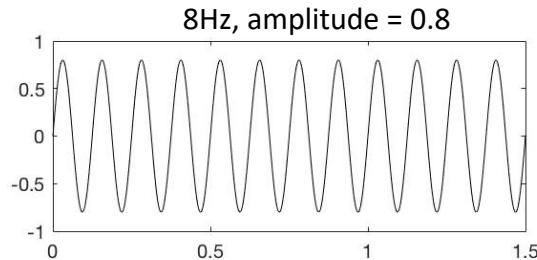
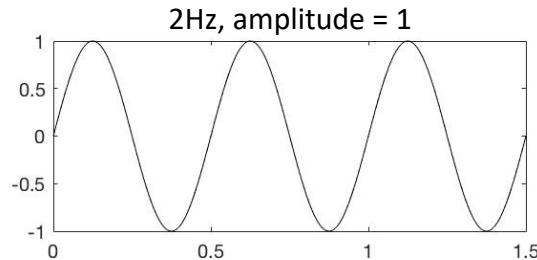


Summed signal:

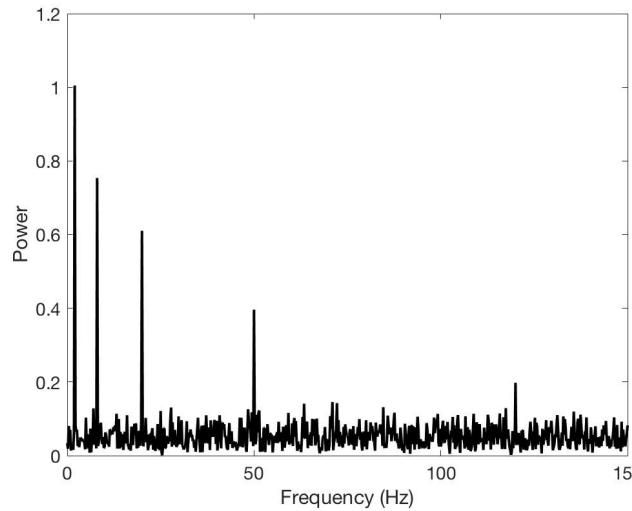


Demo – decomposing spectral data

Start with a synthetic signal: different sine waves superimposed, with noise:



PSD



Fourier Transform (Matlab users: `fft.m`)

`Y = fft(summed_sinewaves)`

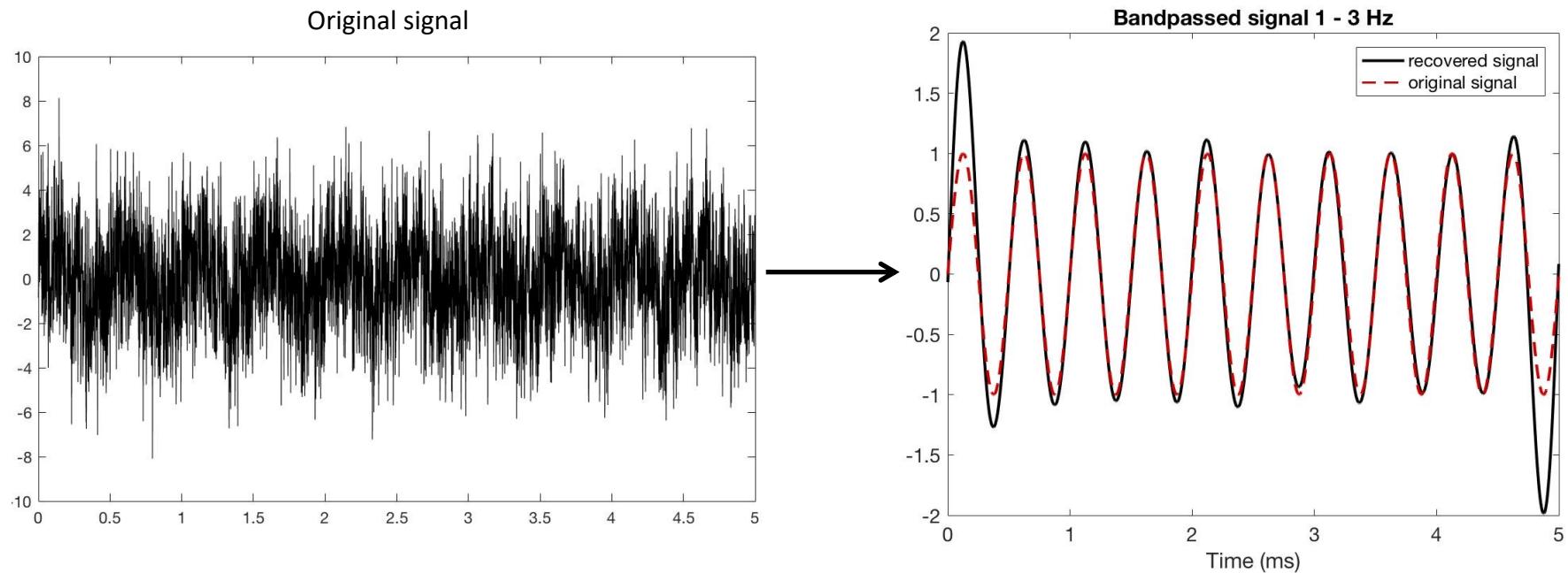
Y is a vector of
complex numbers!
 $(a + bi)$

Plot the absolute value of Y (i.e. real component)

"negative frequencies"

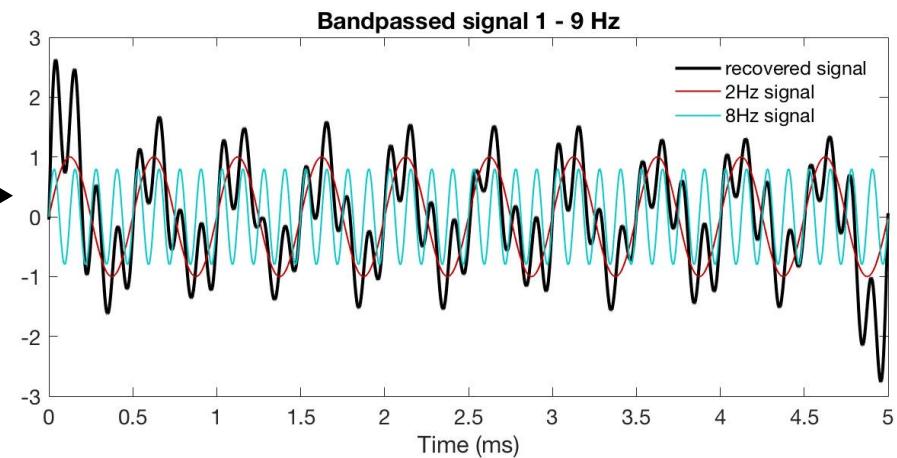
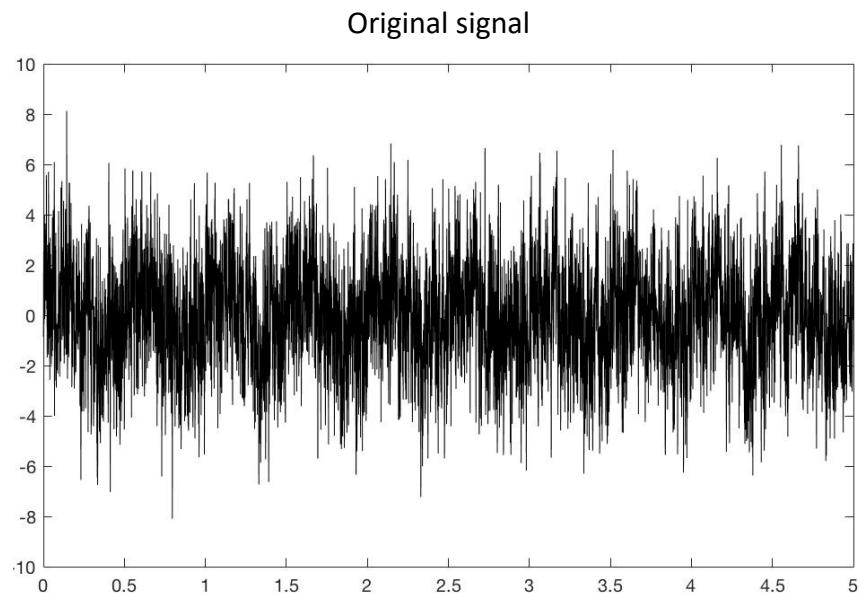


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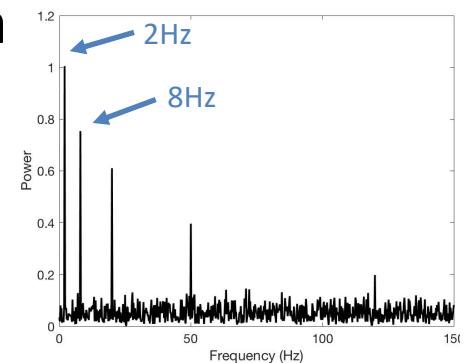


Bandpass filter recovers sine waves of a specified frequency

Demo – decomposing spectral data

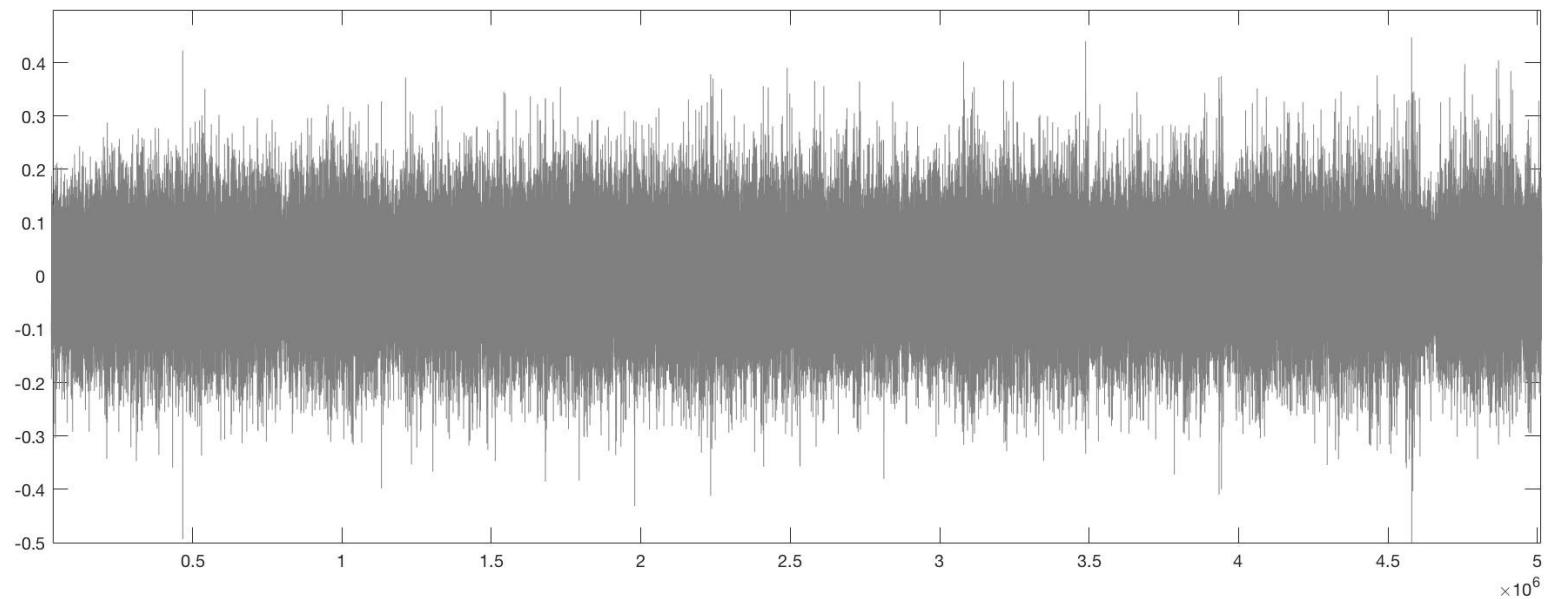


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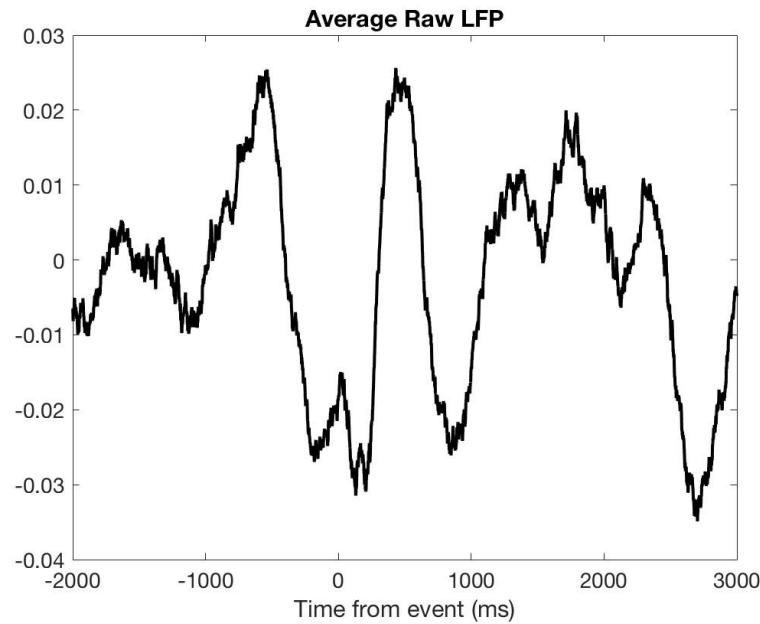


Demo – decomposing spectral data

Now let's work with real data



Demo – decomposing spectral data

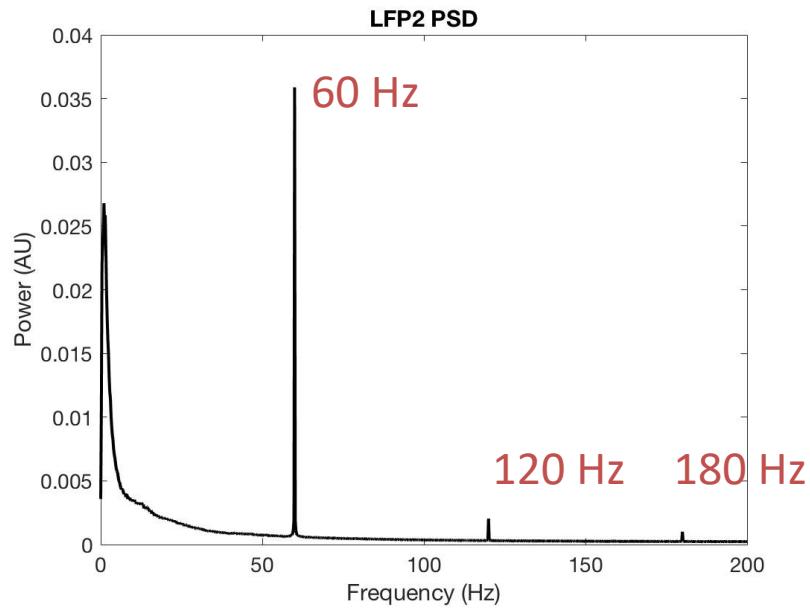


Event Related Potential (ERP)

Unclear origins, but very common

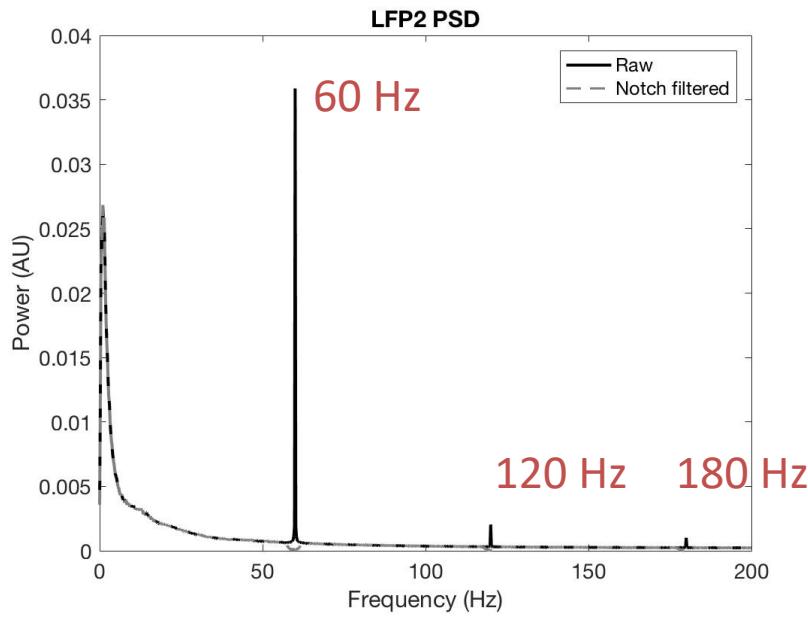
- One model proposes they are elicited by an event, and separate from background oscillations
- One model proposes they are phase resets of these oscillations

Demo – decomposing spectral data



Next we can look at the PSD

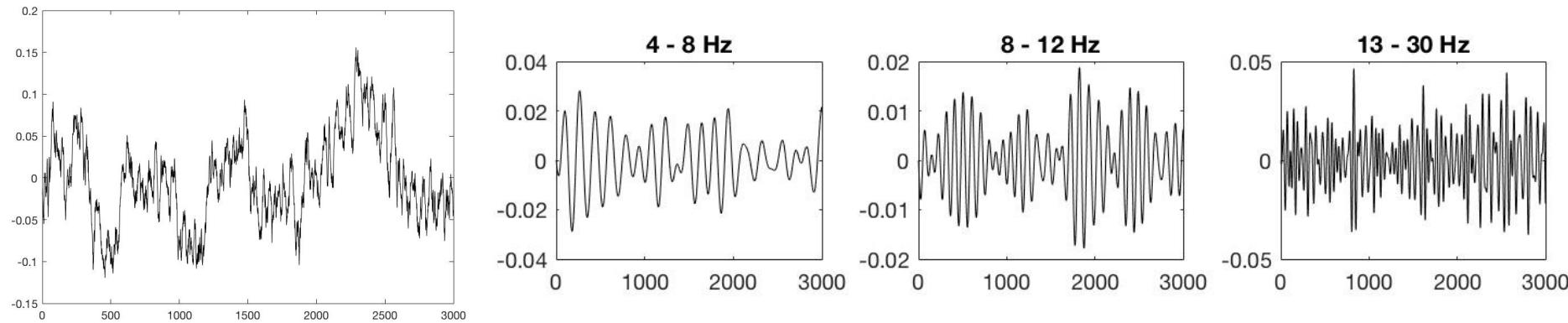
Demo – decomposing spectral data



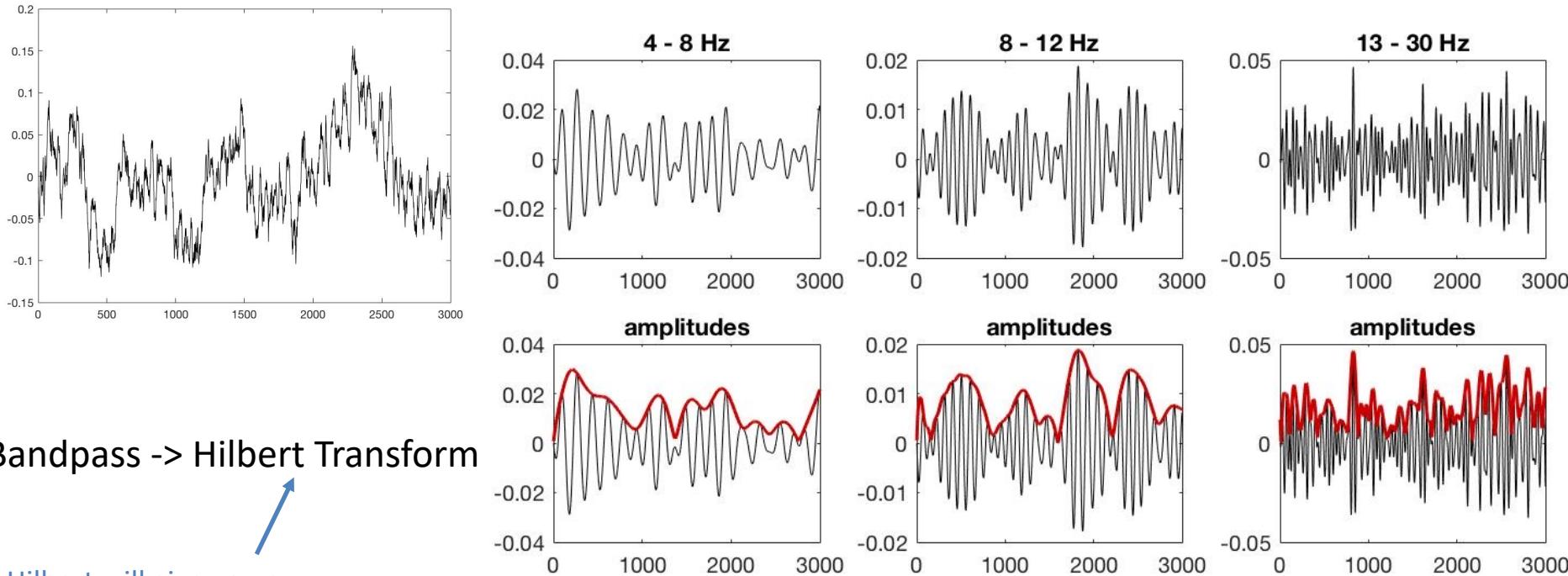
Apply a *notch filter* at
60Hz and harmonics

*This is a common preprocessing step

Demo – decomposing spectral data



Demo – decomposing spectral data



Bandpass -> Hilbert Transform

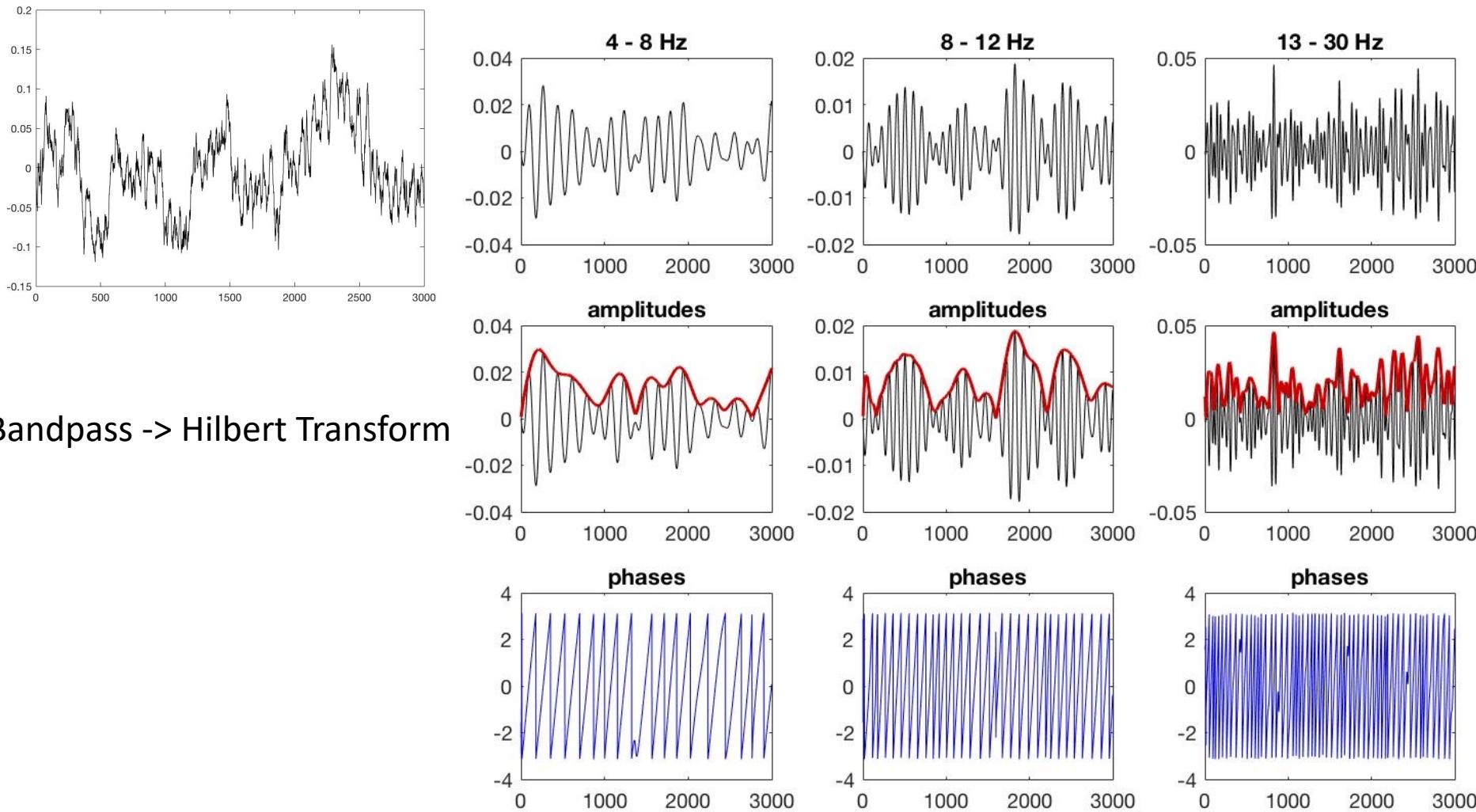
Hilbert will give you a
vector of complex numbers!

($a + bi$). Here a is the original data; bi is the Hilbert transform containing amplitude and phase information

Hilbert is able to calculate an instantaneous amplitude and phase of a signal

To get the *analytic amplitude*,
take the absolute value of the transformed data

Demo – decomposing spectral data



HW7: Frequency decomposition

You have recorded a local field potential with the following parameters:

Sampling frequency 1kHz

The vector in the attached data set includes the voltage trace of the LFP from your session, as well as timestamps, in ms, for a recurring event.

1. Plot the power spectrum of these data, including frequencies from 1 to 150 Hz (*Hint*: the spectrum will look smoother if you first divide the data into trials, or another time epochs, and plot the average. Make sure your x-axis is in Hz!). Then remove electrical noise (60Hz) and its first harmonic with a notch filter and overlay a plot of the filtered power spectrum.
2. Plot the mean event related potential (ERP) in response to the event indicated by the timestamps, working from the notch-filtered data. Use a window from -500ms before each event to 1500ms after.
3. Bandpass your signal in the following frequency ranges, and for each
 - (a). plot a length of the data equal to 4 seconds
 - (b). perform a Hilbert transform and separately plot the analytic amplitude and phases for the same length of data:
 - 4-8 Hz (theta)
 - 8-12 Hz (alpha)
 - 13-30 Hz (beta)

Hints: There are a number of different filters that will bandpass a signal. Below is code for building a