



# Jett Liuren Wang

Product Designer & Developer / [jettlwang.github.io](https://jettlwang.github.io)

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## Professional Experience

**User Experience Design Contractor** / **Luna** / Oct 18 - Present / New York, NY

- Lead 1 week adapted Design Sprint as sprint master. Defined problem and strategies milestones. Identified design opportunities and delivered lo-fi wireframe solutions.
- Iterate and refine sprint ideas into reality by utilizing feedback and suggestions from team discussions. Design and facilitate user testing.

**User Experience Design Intern** / **Huawei Mobile Design** / Jun - Aug 17 / Shanghai, China

- Strategized and participated in brainstorming sessions on high-level feature design of Huawei's future mobile Operating System introducing AI assistance.
- Significantly simplified development workflow by designing prototypes for complex interactions using Flinto and Origami Studio.
- Conducted 4 quantitative and qualitative data collection tasks. Reduced time cost of collection methods by designing efficient workflows and using appropriate methods.

**User Experience Design Consultant** / **HoneIt** / Aug 16 / San Francisco, CA

- Identified project scope by leveraging client needs and team skillsets.
- Conducted user interviews and usability tests. Synthesized results using affinity diagramming and created redesign based on feedback.
- Delivered annotated usability reports and design documentation in Omnigraffle. Left sustainable post-project impact by communicating generalizable design principles and key decisions.

**Software Engineer Intern** / **EMC Center of Excellence Lab** / Jun - Aug 15 / Beijing, China

- Developed experimental product testing environment using Docker and Shell Scripting.

**Computer Engineer Intern** / **Lenovo R&D Lab** / Jun - Aug 14 / Beijing, China

- Developed CPU & memory simulation model using C++.

## Education

*BA in **Economics** & 21 course credits in advanced **Computer Science** / GPA 3.57 /*

**University of Illinois at Urbana-Champaign** / Aug 14 - May 18 / Champaign, IL

**UX Design Immersive** / **General Assembly** / Jun - Aug 16 / San Francisco, CA

*Learned fundamental theories, techniques, and tools of user experience design and user research through a variety of individual, team and client facing projects.*

## Leadership & Volunteering

**Webmaster & Tech Officer** / **UIUC Chinese Student & Scholar Association** / 15 - 18

- Renovated organization's online presence by redesigning website twice over 2 years. Produced visual and informational content, and programmed site with Bootstrap, SaSS and jQuery. Prepared thorough documentation on Github.
- Planned and led 3 workshop series on introductory web development, Java & C++.

**NYC Alumni Coordinator** / **Woodenfish Foundation** / Sep 18 - Present

- Uphold daily online meditation sessions. Organize regular practice meet ups.

## Skills

Sketch / Photoshop / Origami Studio / Flinto / Invision

HTML CSS / BootstrapCSS / SaSS / jQuery / ReactJS / Responsive Design

Design Sprint / Research Synthesis / Project Planning & Development / Fluent Mandarin