



Jett Liuren Wang

Experience Designer & Developer / jettwang.github.io

US Citizen / Brooklyn, NY / jettwang@gmail.com

Education

*BA in **Economics** & 21 course credits in advanced **Computer Science** / GPA 3.57 / **University of Illinois at Urbana-Champaign** / 2014.8-2018.5 / Champaign, IL*

***UX Design Immersive** / **General Assembly San Francisco** / 2016.6-8 / San Francisco, CA*

A 10 week immersive program that teaches the fundamental theories, techniques, and tools of user experience design through a variety of client facing projects.

Professional Experience

User Experience Design Intern / Huawei Mobile Design / 2017.6-2017.8 / Shanghai, China

- Contributed in high-level feature design and strategic development of Huawei's mobile Operating System.
- Significantly simplified development workflow by designing prototypes for complex interactions using Flinto and Origami Studio.
- Conducted 4 quantitative and qualitative data collection tasks. Reduced time cost of collection methods by designing efficient workflows and identifying appropriate methods.

UX Consultant / HoneIt / 2016.8 / San Francisco, CA

- Identified project scope by leveraging client needs and team skillsets.
- Conducted user interviews and usability tests, analyzed results and created redesign wireframes in Sketch.
- Delivered annotated usability reports and detailed design documentation in Omnigraffle. Left sustainable post-project impact by communicating generalizable design principles and key decisions.

Freelance Designer & Contractor / 2016.1-2016.8 / Champaign, IL

- Conducted freelance design work for 3 student organizations, 2 small businesses and 3 start-ups.
- Work includes digital & print graphic design, user interface & experience design for web & mobile platforms, product & systems design.

Software Engineer Intern / EMC Center of Excellence Lab / 2015.6-2015.8 / Beijing, China

- Developed experimental product testing environment using Docker and Shell Scripting.

Computer Engineer Intern / Lenovo R&D Lab / 2014.6-2014.8 / Beijing, China

- Developed CPU & memory simulation model using C++.

Leadership & Volunteering

Student Leader & Staff Assistant / Humanistic Buddhism Monastic Life Program / 2018.7

- Took initiative as a student and fulfilled staff duties while under intensive monastic training in a Chan Buddhist Monastery located in Southern China.
- Served as lead translator, interpreter and assistant for lectures and logistical communications. Utilized communication skills to bridge potential informational and cultural gaps.
- Lead team to produce student interview articles. Organized structure and determined tasks, duties and deadlines. Delivered 12 digital articles under limited internet and full monastic schedule in 2 weeks.

Webmaster & Technology Officer / UIUC Chinese Student & Scholar Association / 2015.9 - 2017.5

- Renovated online presence by redesigning website twice over 2 years and leading migration from outdated online forum. Produced visual and informational content with Sketch, programmed site with Bootstrap, SaSS and jQuery, and prepared thorough documentation on Github.
- Planned and led 3 internal and external workshop series on introductory web development, Java & C++.

Skills

Sketch / Photoshop / Origami Studio / Flinto / Invision / Marvel / POP

HTML CSS / BootstrapCSS / SaSS / jQuery / ReactJS

Systems & Experience Design / User Centric Methods / Project Planning & Development