

CS 135

Exercise #13

Point value: 50

Date due:

email source file (using mail utility) to your lab instructor by 11:59pm Mon, Dec 4

### New Skills Practiced (Learning Goals)

- Problem solving and debugging.
- Filestreams.
- Records (structs) and array of records (structs).
- Sorting.

Design a program that

- declares a struct type, `ballplayer`, to store the following information about a group of basketball players
  - first name (string)
  - uniform number (int)
  - average points per game (double)
- assume the maximum number of players allowed in the group is 25
- declare an array of `ballplayers`
- open an output file (using an `ofstream` variable)
  - the file should be named - `yourlogin.exercise13`)
  - write your name, lecture and lab section #s, and exercise # to the output file
- interactively prompt the user for the name of an input file and read the file name
- open the file (using an `ifstream` type variable to represent the file)
- read the content of the file, storing the data in the array and counting the number of players
  - the file will contain information for a maximum of 25 players
  - it will be in the form: name, uniform number, average points per game
  - you may assume that the names will be properly formatted, uniform numbers and averages will be present, of the proper type, and valid
- close the input file
- use [bubblesort](#) to sort the group of players into descending order based on average points per game (modify bubblesort as needed)
- write a nicely formatted report that displays the names, uniform numbers, and average points per game (after sorting) to the output file
  - label columns
  - left justify names
  - right justify uniform numbers and average points
  - display average points with 2 digits to the right of the decimal
- close the output file

### REQUIREMENTS

- Program must read input from a file using a `filestream` (no redirection).
- The input file can only be read 1 time.
- All header files referenced must be included.
- No global variables may be used.
- Report must be written to a file called `yourlogin.exercise13` (example: my login is lee, so my output file is called `lee.exercise13`)

### ASSUMPTIONS

- The input file will contain a maximum of 25 data sets.
- Each value will be separated by blanks or linefeeds.
- The maximum length of a name is 10 characters, maximum uniform number is 99, maximum average points per game is 99.99.

## NOTES:

- If you use library functions, make sure you include the appropriate header files.
- Bubblesort must be implemented as a function.
- Reading input and writing report may be implemented in main or as separate functions.
- It is a good idea to send a carbon copy to yourself (-c option) of all emails sent to your lab or course instructor when using the mail utility.
- Documentation (comments) for exercise programs is optional.

## Sample terminal session:

```
[lee@bobby keys]$ more data4thirteen
Mary 15 10.5
Joseph 32 6.2
Jack 72 8.1
Vince 83 4.2
Elizabeth 41 7.5
[lee@bobby keys]$ g++ ex13.cpp
[lee@bobby keys]$ ./a.out
Please enter name of input file
data4thirteen
[lee@bobby keys]$ more lee.exercisel3
Lee Misch Lec#10__ Lab#10__ Exercise#13
```

NAME	UNIFORM#	AVEPPG
Mary	15	10.50
Jack	72	8.10
Elizabeth	41	7.50
Joseph	32	6.20
Vince	83	4.20

Make sure you test your program adequately.  
Use the mail utility to send your program file to your lab instructor.

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