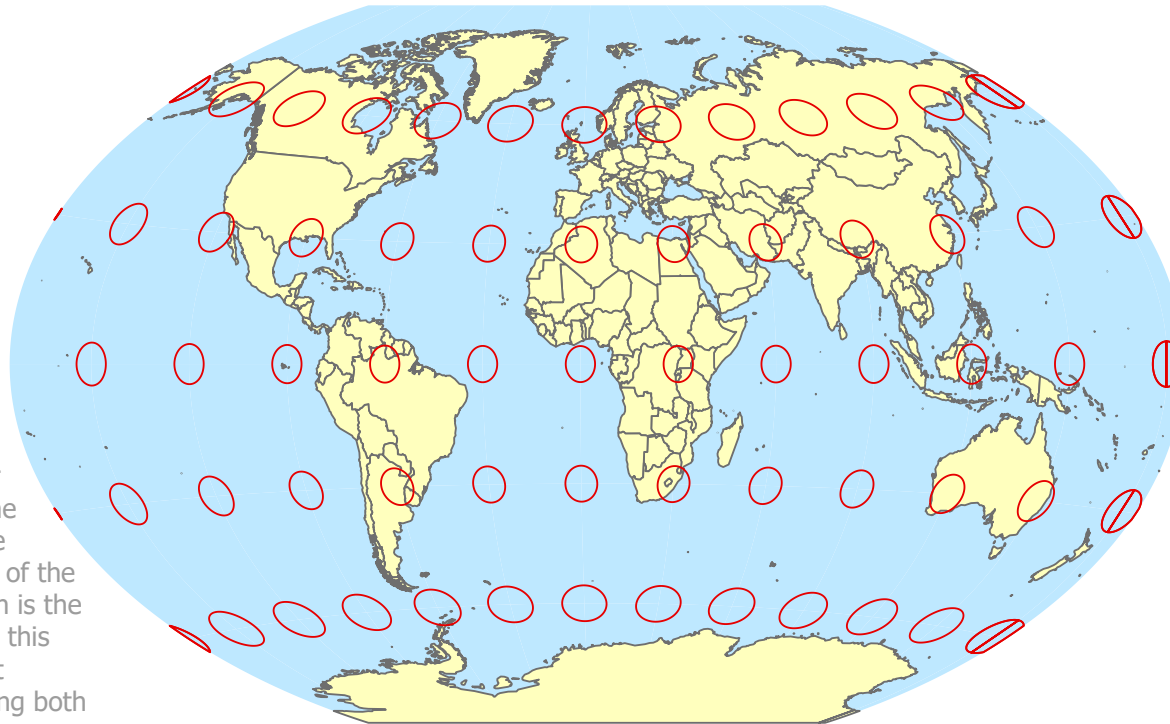


The World



As you look North or South on the map the circles hardly change except on the edges of the map where distortion is the most visible. I chose this projection because it attempts at preserving both shape and size in a way that doesn't stray too far from the normal Mercator projection. This allows the world to be seen in an easy way without distraction from exaggerated countries/map layouts.

0 2,500 5,000 10,000 Miles

Spatial Reference
Name: Winkel Tripel
(NGS - world) 1 1
PCS: Winkel Tripel (NGS - world) 1 1
GCS: GCS WGS 1984
Datum: WGS 1984
Projection: Winkel Tripel
Central Meridian: 5.0000
Latitude of Origin: 0.0000
Longitude of Origin: 0.0000
Latitude of Center: 0.0000
Longitude of Center: 0.0000
Latitude of 1st: 0.0000
Longitude of 1st: 0.0000
Latitude of 2nd: 0.0000
Longitude of 2nd: 0.0000
False Easting: 0.0000
False Northing: 0.0000
Central Parallel: 0.0000
Standard Parallel: 50.4670
Standard Parallel 2: 0.0000
Scale Factor: 0.0000
Azimuth: 0.0000
Page units Meters

Jonathan Vellanoweth
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