

JOEL JEREMY MARQUEZ

SOFTWARE ENGINEER SPECIALIST



Experience

Maya (formerly PayMaya Philippines Inc.)

Software Engineer Specialist
since March 2021

IBM Solutions Delivery Inc.

Application Developer (Team Lead)
July 2018 - March 2021

Navitaire Philippines Inc.

Senior Software Development Analyst
January 2016 - July 2018

Contact

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Calasiao, Pangasinan
Philippines



<https://github.com/joeljeremy7>

Education

Bachelor of Science June 2011 - April 2015

Information Technology, Colegio de Dagupan, Dagupan City, Pangasinan, Philippines

Skills

Java



C# (.NET

Core/.NET
Framework)

JavaScript /
TypeScript

Kubernetes



AWS



GitHub Actions



GitLab CI/CD



Projects

Externalized Properties -

<https://github.com/joeljeremy7/externalized-properties>

A open-source, lightweight, and extensible library to resolve application properties from various external sources.

Deezpatch -

<https://github.com/joeljeremy7/deezpatch>

An open-source, simple, and performant message dispatch library (up to 15x faster than other existing solutions)

XerProjects -

<https://github.com/XerProject/xerprojects>

A collection of open-source C# libraries that aim to help developers build Command-Query Responsibility Segregation (CQRS) applications.

Internal Merchant Onboarding Platform

<https://github.com/XerProject/internal-merchant-onboarding-platform>

Joined Maya's internal merchant onboarding platform team which builds services that are used to onboard vendors/merchants to a plethora of their FinTech solutions/products. The platform integrates with various internal systems as well as external payment solutions such as Alipay, ShopeePay, and many more to make the system work.

Contact Center Telephony Applications / Services

Joined an IBM client's (Banking/Insurance industry) team in building the

Navitaire Common Architecture

Join Navitaire's internal technical architecture team which manages Navitaire's

Booking and Payments Platform

Joined Navitaire's booking and payments team to work with various US-based and