

ADAM JEZIORSKI

I REDUCE COMPLEXITY WITH ITERATIVE DESIGN AND EMPOWERED COLLABORATION

SUMMARY

- I delivered over 21+ products as a designer, developer or product manager
- I designed interactions and UIs for all sorts of apps, ranging from admin panels, custom editors to dev tools
- I have been building web applications with Python/Django and HTML/CSS. Currently learning React.js and SQL
- I proved myself as a **Product Owner**, Team leader, Mentor and Design Consultant

PORTFOLIO



https://ieziorsa.github.io/ux-portfolio/

EXPERIENCE

GE Aviation. **Staff UX Designer**. Nov 2018 – now

With product closed I decided to follow my engineering roots and help build and optimize global products

- User research and User testing
- Requirements gathering and helping PO in building and managing of the product backlog
- Prototyping and Interaction Design
- Business Intelligence with SQL and TIBCO Spotfire

CODEBEAT. **Product Owner**. June 2017 – Aug 2018

After a year of being fully absorbed with the team management, I decided to move back to actual product work. I decided to join a SAAS app to take part in building a product base on fast feedback loops

- Building and managing product backlog
- Delivering wireframes and mockups together with full development specification
- In-depth Interviews and user testing with key clients. Prototyping new features and improvements

10CLOUDS. **Head Of Design**. Feb 2015 – Jan 2017

As a most senior designer in the company I was asked to create a design team

- UX and Visual designers recruitment. Assembling the team of eleven designers from the ground up
- Managing the in-house design process and kick-start phase for all new client projects
- Requirements gathering and creation of design specification (mockups, user stories, and app flow)

10CLOUDS. **Product Manager**. Jan 2010 – Jan 2015

- Requirements gathering
- Managing the scope of the projects
- Internal and project kick-start workshops
- Product management
- Building in-house understanding of Agile and Scrum methodology
- I started to build PMO in organization. Conducted 10+ interviews

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10CLOUDS. Product Designer. Jan 2010 – Jan 2015

- Requirements gathering and specification in the form of mockups, user stories, and app flow
- User Research (including remote)

10CLOUDS. Frontend Developer. Jan 2010 – Jan 2015

- Frontend development for Django applications
- I was using VirtualBox for testing and GitHub for storing code
- Kickstart the recruitment process for frontend devs. Conducted 15+ interviews

ATSA DESIGN + UX. User Experience Engineer. Sep 2006 – Jan 2011

- Product design & branding
- Usability audits
- Front-end and Python/Django development

Clients: WWF, PARP, Culture.pl, ZASP, Axellus, Hewlett-Packard Poland, Centrum JP2, TelePolska, MD software

ACCOMPLISHMENTS

- Digital 200 GE digital data analytics self service certificate
- Professional Scrum Product Owner I,
- Conference speaker (Agile By Example '17, GDG DevFest '17),
- Meetup speaker (Product Tank Warsaw),
- UX strategy workshops with Jaime Levy,
- 2 years as Toastmaster International member,
- LOUDS event for creatives,
- Screening of Design Disruptors (from InVision)

BASIC INFORMATIONS & CONTACT

Phone: +48 604 508 326

Email: jeziorski.adam@gmail.com

LinkedIN: www.linkedin.com/in/jeziorski/

LANGUAGES

English: C1. Polish: native

EDUCATION

- Warsaw University of Technology Electrical Engineering - Department of Measurement and Information Systems (Master of Science)
- Polish-Japanese Institute of Information
 Technology Mobile communication networks

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