# Chapter 10 – Employee Satisfaction, Identity and Engagement

## **Employee Loyalty**

#### Use:

Net Promoter Score (NPS)

"How likely is it that you would recommend our Company/Product/Service to a Friend or Colleague?"

### NPS Score are Impacted by:

- Use of Customer Feedback to Design Product/Service
- Ability to Visualize Development Workflow
- Identify with Organizational Values and Goals

## **Employee Engagement Leads to:**

- Loyalty and Identity
- Reduce Burnout
- Drive Organizational Outcomes
  - · Profitability and Market Share

9,10 = Promoters

7,8 = Passives

0-6 = Detractors

#### NPS = Promoters - Detractors

Can be performed on Organization or Team

# **Changing Culture and Identity**



#### Questions to Measure Identity

- from Kankauhalli (2005)
- I am glad I chose to work for this organization rather than another company
- 2. I talk of this organization to my friends as a great company to work for
- I am willing to put a great deal of effort beyond what is normally expected to help my organization be successful
- 4. I find that my values and my organization's values are very similar
- In general, the people employed by my organization are working towards the same goals
- 6. I feel me organization cares about me

Continuous + Experimental = Better Products

#### **Key Take Aways:**

- Matching Values = Less Burnout
- Experimental Approach = Investment in People

## Impact of DevOps on Job Satisfaction

- Having the tools and resources to do the work
- Work that uses your skills and abilities
- Automation is good because it has the computers do thing they are good at
- Experimentation lets people make decisions and use their skills