WondoBot

By: Jose Fuentes, Henry Benso, Edward Halim

Application

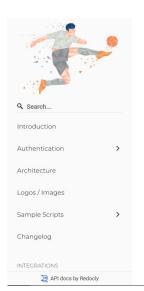
- Users predict the outcomes an upcoming match
 - how many times they guessed correctly or not, first goalscorer for a match, etc...
- Users each have a tallied up score
- Can receive info about team and players
- Use ML/AI to get historical head-to-head matches to help the player in making a guess

Audience



What we are using





API-FOOTBALL (3.9.2)

support: https://dashboard.api-football.com | URL: https://www.api-football.com

Introduction

Welcome to Api-Football! You can use our API to access all API endpoints, which can get information about Football Leagues & Cups.

We have language bindings in C, C#, cURL, Dart, Go, Java, Javascript, NodeJs, Objective-c, OCaml, Php, PowerShell, Python, Ruby, Shell and Swift! You can view code examples in the dark area to the right, and you can switch the programming language of the examples with the tabs in the top right.

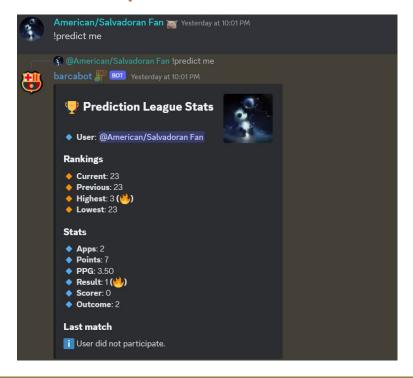
We have a **Public Roadmap** on Github, which will allow you to follow all the upcoming developments but also the possibility for everyone to suggest new features.

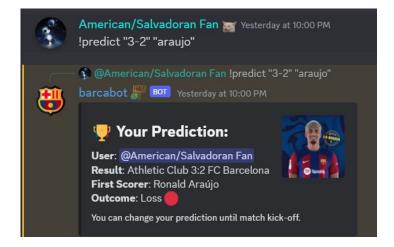
To propose a new feature the procedure is described here.





Example





Why do it?

- Big fan
- Good chance to work with apis/data
- More interaction in the server
- Provide fans with a platform to predict the outcome of the match
- No other bot that focuses on this team



Questions?

