

James Feng

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OBJECTIVE:

Seeking an opportunity to develop impactful applications and deliver exceptional user experiences.

EDUCATION

Rochester Institute of Technology (RIT)

Bachelor of Science in Game Design and Development

Rochester, NY

Expected December 2024

Skills: C#, HTML, CSS, JavaScript, React, Node.js, Python, Django, SQL, C++

Tools: Unity, Visual Studio, GitHub, Trello, Photoshop, Figma, Maya

Experiences

Changeling VR

Web Developer

January 2024 - May 2024

- Worked full stack on a website
- Implemented accounts, profile creation and editing functionalities
- Established a connection with the MySQL database and ensured data synchronization
- Automated the delivery of emails for account verification and resetting passwords
- Integrated an email marketing service and designed a newsletter to maintain fan engagement

Projects

VodTTV

May 2024

- Built a website using React for browsing Twitch VODs
- Introduced more search and filter functionalities to streamline VOD discovery
- Developed a backend API, leading to a significant improvement in the loading speed of the VODs page by 50-70%
- Enhanced user experience by saving time and minimizing the need for excessive scrolling

BattleBit

December 2023

- Created a landing page for the game BattleBit Remastered
- Designed a modern landing page that effectively communicated brand identity and messaging
- Implemented navigation bar, hero, about, news, community and footer sections
- Ensuring a seamless and responsive experience across various devices and screen sizes

TravelGen

November 2023

- Built a website for discovering travel destinations
- Compiled data on 212 destinations into a json file to create a local database to pull destinations from
- Provided the ability to create custom travel lists from randomly generated locations
- Integrated travel lists save and share feature through the function of exporting and importing a json file

Activities & Interests

RIT Esports Teams

August 2018 - August 2021

- Competed in collegiate tournaments for League of Legends and Counter-Strike