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# openGA user manual

A free C++ Genetic Algorithm library  
Version: 1.0.5

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**T**his user documentation provides guidelines for using openGA , a cross-platform and free C++ library for Genetic Algorithm (GA) based optimization. This library is potential to run GA in single objective, multi-objective and interactive modes. OpenGA is highly flexible to customizations of users and avoids many limitations which MATLAB is currently suffering. The crossover and mutation operations are entirely under the control of the designer. Genes are not required to be presented via a vector. The evaluation of chromosomes are performed via multithreading implementation by default and the user can reject a chromosome after its evaluation.

## Introduction

### Motivation and aims

Despite currently there are some available C++ based GA libraries, the following raised my motivation to write this new GA library

- This code is aiming for GA problems when cost functions are expensive in terms of calculation. A thread pool is used to increase the speed of GA for chromosome evaluations.

- Separation of middle computation and final cost. Unfortunately, in many applications, the chromosomes need to run heavy simulations and they have to store valuable additional information into the cost beyond the final cost(s). This library, opens the hand of the designers to write their customized middle costs. Then, converting them to the final cost at the last stage.
- Rejection of chromosomes after computation. Another problem of many GA libraries including MATLAB is that they have a nonlinear condition, while the condition is not known unless heavy computation is performed. This computation can be no longer used for evaluation. In this GA library, the user code is able to reject a chromosome even after its heavy evaluation computation. In another term, the nonlinear condition can be mixed with evaluation.
- Flexible crossover and mutation. One of the problem of many GA libraries including MATLAB is to perform naive crossover and mutation. In this library, performing crossover and mutation is totally up to the opinion of the user.

## User side code

The user side codes consist of the following

**Settings:** population, maximum generation number, etc.

**Genes definition:** chromosome data structure.

**Middle cost definition:** A temporary variable storing the results of related simulations. However, it needs to be finalized to be used as final objective(s).

**Mapping genes:** Generating genes from a given randomization function.

**Evaluations:** Genes are evaluated and converted into middle costs.

**Mutation function:** A function for custom genetic mutations. A scale called `shrink_scale` assist the programmer to confine the mutation range as the number of generations grow. This scale can be optionally defined by user via `get_shrink_scale` function.

**Crossover function:** A function for custom genetic crossover.

**Total fitness:** A function to summarize the middle cost to the final cost.

**Report generation:** A function to show/store the results of each generation.

## Requirements

In the recent edition of openGA, the standard C++ libraries are sufficient and there is no dependency to any external library. Therefore the users can run openGA straightaway.

Compiler options: `-O3 -s -DNDEBUG -std=c++11 -pthread`

Linker options: `-pthread`

## Settings

### Optimization mode

The main setting is related to the problem mode which provides the following options:

- **GA\_MODE::SOGA**: Single objective genetic algorithm
- **GA\_MODE::IGA**: Interactive (single objective) genetic algorithm
- **GA\_MODE::NSGA\_III**: Multi-objective genetic algorithm (Nondominated sorting GA III)

### Multithreading

Multithreading can improve or degrade the performance of optimization. It should be noted that threads impose extra overheads. The number of threads can be adjusted via `N_threads`. By default, this parameter is approximately equal to the supported hardware concurrent threads. In the multithreading mode, by default, each thread is given a chromosome to evaluate when they are free. If the evaluation process is very fast, it is more efficient that the thread responsibilities are divided at the beginning. This adjustment is possible by setting `dynamic_threading` to `false`.

**Table 1:** *OpenGA settings*

	SO	IGA	MO	Type	Default
problem_mode	✓	✓	✓	enum class	SOGA
multi_threading	✓	-	✓	bool	true
dynamic_threading	✓	-	✓	bool	true
N_threads	✓	-	✓	int	CPU cores
verbose	✓	✓	✓	bool	false
population	✓	✓	✓	uint	50
generation_max	✓	✓	✓	int	100
calculate_SO_total_fitness	✓	-	-	function	nullptr
calculate_IGA_total_fitness	-	✓	-	function	nullptr
calculate_MO_objectives	-	-	✓	function	nullptr
distribution _objective_reductions	-	-	✓	function	nullptr
init_genes	✓	✓	✓	function	nullptr
eval_genes	✓	-	✓	function	nullptr
eval_genes_IGA	-	✓	-	function	nullptr
crossover	✓	✓	✓	function	nullptr
mutate	✓	✓	✓	function	nullptr
get_shrink_scale	✓	✓	✓	function	nullptr
SO_report_generation	✓	✓	-	function	nullptr
MO_report_generation	-	-	✓	function	nullptr
custom_refresh	✓	-	✓	function	nullptr
elite_count	✓	✓	-	int	5
crossover_fraction	✓	✓	✓	double	0.7
mutation_rate	✓	✓	✓	double	0.1
idle_delay_us	✓	✓	✓	long	1000
tol_stall_average	✓	✓	-	double	1e-4
average_stall_max	✓	✓	-	int	10
tol_stall_best	✓	✓	-	double	1e-6
best_stall_max	✓	✓	-	int	10
reference_vector_divisions	-	-	✓	uint	auto
enable_reference_vectors	-	-	✓	bool	true
use_quick_sort	✓	✓	-	bool	true

## Stop reason

Genetic Algorithm may stop because of one of the following reasons:

- **StopReason::MaxGenerations** : Reaching the maximum generation number.
- **StopReason::StallAverage** : The average cost has not changed more than `tol_stall_average` for `average_stall_max` generation steps (only for single objective or interactive GA )
- **StopReason::StallBest** : The average cost has not changed more than `tol_stall_best` for `best_stall_max` generation steps (only for single objective or interactive GA )
- **StopReason::UserRequest** : user has requested for stopping GA by setting `user_request_stop` to true.

## Single Objective Optimization

In single objective GA, each chromosome evaluation will be finalized into a single cost value.

## Multi-Objective Optimization

In multi-objective GA, each evaluation does not lead into only a single cost but multiple objectives to be minimized. Therefore, the output of optimization is not a single chromosome as the best solution, but a set of nondominated solutions called pareto-optimal solutions.

The applied multi-objective GA is based on NSGA-III proposed by [Deb and Jain, 2014] [Jain and Deb, 2014].

## Interactive Genetic Algorithm

Interactive Genetic Algorithm (IGA) is similar to the conventional GA except for the cost function is evaluated via human subjectivity [Takagi, 2001]. Interactive Evolutionary Algorithms (IEA) have applications in art [Dalvandi et al., 2010], fashion design [Kim and Cho, 2000], music [Tokui et al., 2000], graphic arts [Lewis, 2008] and architecture [Serag et al., 2008].

In this library, there are several considerations for IGA:

- It is assumed, IGA is involved in a heavy computation via `eval_genes_IGA`. This function has access to the previous evaluated genes in the same generation and it can make decision based on them. For example if a solution is too close to the available solutions, it can be rejected. This function is no called to evaluate the middle cost of the generation elites again.
- Human evaluation is assumed to be applied in `calculate_IGA_total_fitness` function. This function is supposed to evaluate the final cost of the entire new generation based on human subjectivity.
- Sum of these two terms have to be exactly equal to 1.0 : `crossover_fraction` and `elit_fraction=elite_count/population`.

## openGA Assist

OpenGA assist is a web-based user interface to produce an automatic code based on the given information from the client. It generates a complete source code for each change in the given settings. This helps the programmer by producing a base code. However, the given code is not necessarily correct. Hence, this code should be reviewed and edited by the programmer. For example, the generated code handles every genetic input as floating point. If any gene is given as string, the crossover and mutation process will face with a compiler error. Therefore, the clients should edit these operators according to their need. If the boundary of a gene is chosen as 10 instead of 10.0 there might be some compiler warnings for comparing floating point numbers with an integer. Whether the final code should use multi-threading or not is guessed according to the overhead of the solution computation. To run assist in your browser, open *index.html* from the *assist* folder.

### OpenGA assist

Select your GA preferences:

Population size:

Verbose:

How long does it take to evaluate a single solution?

Number of objectives:

Solution name:

Evaluation result name:

List the name of optimization variables:

<input type="text" value="double"/>	<input type="text" value="x"/>	<input type="text" value="0.0"/>	<input type="text" value="10.0"/>	<input type="text" value="x"/>
<input type="text" value="double"/>	<input type="text" value="y"/>	<input type="text" value="0.0"/>	<input type="text" value="10.0"/>	<input type="text" value="x"/>

List your objectives:

<input type="text" value="objective2"/>	=	<input type="text" value="sqrt(y)*exp(x)+sin(x)*cos(y)"/>	<input type="text" value="x"/>
<input type="text" value="objective3"/>	=	<input type="text" value="cos(y)*x+sqrt(x)*sin(y)+sin(y)*exp(x)"/>	<input type="text" value="x"/>

Disclaimer: This tool is to assist the programmer for generating codes rapidly. The generated code should be edited and tailored to the application. There is no warranty that this code works, being correct, being optimal, etc. This code assist also does not work properly with non-floating point operations. The author does not accept any responsibility too.

Generated code:

```
// main.cpp
#include <string>
#include <iostream>
#include <fstream>
#include "openga.hpp"
```

**Figure 1:** *openGA assist user interface*

## License

This library is free and distributed under Mozilla Public License Version 2.0.

## Contact author

Any suggestion, recommendation, bug report and question related to this library is highly welcome. I may be also interested in involving in bigger projects. I am Arash Mohammadi and you can contact me via email

arash.m at research.deakin.edu.au

The source code of this library is available online at

<https://github.com/Arash-codedev/openGA>

Download link:

<https://github.com/Arash-codedev/openGA/archive/v1.0.5.zip>

If you have found this library useful for your work, please cite the following paper [Mohammadi et al., 2017]

Mohammadi, Arash, et al. "openGA, a C++ Genetic Algorithm library." Systems, Man, and Cybernetics (SMC), 2017 IEEE International Conference on. IEEE, 2017.

Bibtex:

```
@inproceedings{mohammadi2017openga,  
  title={openGA, a C++ Genetic Algorithm library},  
  author={Mohammadi, Arash and Houshyar Asadi, Shady Mohamed and Nelson, Kyle and Nahavandi, Saeid},  
  booktitle={Systems, Man, and Cybernetics (SMC), 2017 IEEE International Conference on},  
  pages={002051--002056},  
  year={2017},  
  organization={IEEE}  
}
```

## FAQ

Your feedbacks are valuable and they will help the author improving this library. The following set of questions and answers are from the user email communications. I have found them worth sharing.

- **Can I assign class methods to the evaluation function and GA operators?** Yes, this is possible by using `std::bind` and `std::placeholders`. Please refer to the corresponding bind example.
- **If my GA operators are restrict and all solutions get rejected, it can fall into an infinite loop. Then what to do?** You should well-define the solution structure so a suitable portion of solutions are valid. If not, revise the solution structure. If this is beyond the ability of any GA library to turn your invalid attempted solution to valid. One quick but not a perfect workaround is to find the best solution near neighborhood of a set of working solutions.
- **How can a user define a custom stopping criteria?** The library has its own mechanism to determine the stop. Once a user sets the value of `user_request_stop` to `true`, the algorithm stops as soon as possible.
- **Can I use openGA for Genetic Programming (GP)?** Yes, it is possible. Although, openGA is originally developed for the purpose of GA solving only, it is capable of handling GP problems too.



- **What should I do if the application fails with stackoverflow error?** This is rare but possible in extreme cases because quick sort is memory greedy due to a recursive function call on stack. To avoid this problem, a work around is to turn off quick sort. Refer to Table 1. Another workaround is to use a smaller portion for quick sort partitions. If this happens to your case and yet you need a fast sort, please contact the author.
- **How can I observe the cost plot while solving a problem?** Plotting the cost is out of the scope of this library. It can be in various ways and on various operating systems. The author cannot keep everyone happy. Such a feature requires huge number of lines of code and the maintenance. As this feature can be as big as this project, I have opted to not to implement it at the moment. The user can show the output in their custom way. However, I am glad to hear suggestions.
- **Which platforms does openGA support?** This library can be compiled under Linux, Windows and OSX operating systems. Each time the library is modified, a Continuous Integration (CI) automatic code runs to check and ensure the compatibility of the library with these platforms is not broken.

## Sample codes

### Single objective GA

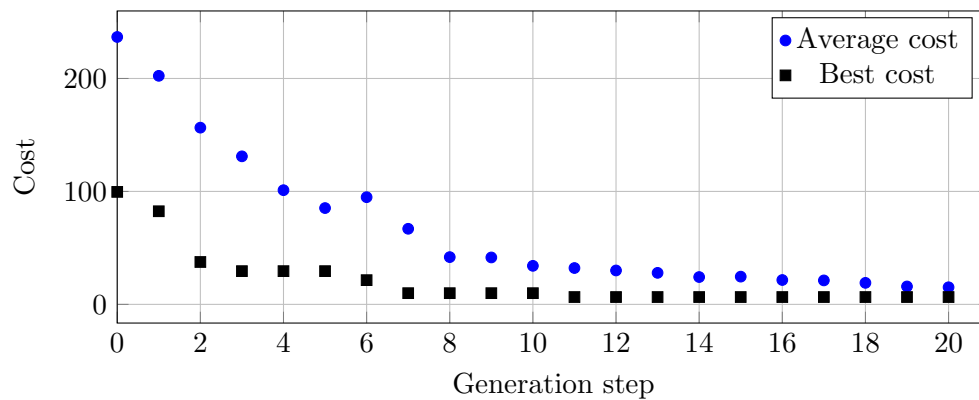


Figure 2: Single objective GA convergence

```
// This library is free and distributed under  
// Mozilla Public License Version 2.0.
```

```
#include <iostream>  
#include <string>  
#include <fstream>  
#include "openGA.hpp"  
  
struct MySolution  
{  
    double x;  
    double y;  
  
    std::string to_string() const  
    {  
        return  
            "{x:"+std::to_string(x)+  
            ", y:"+std::to_string(y)+  
            "}";  
    }  
};
```

```
struct MyMiddleCost  
{  
    // This is where the results of simulation  
    // is stored but not yet finalized.  
    double cost_distance2;
```

```

    double cost_sqsin;
};

typedef EA::Genetic<MySolution, MyMiddleCost> GA_Type;
typedef EA::GenerationType<MySolution, MyMiddleCost> Generation_Type;

void init_genes(MySolution& p, const std::function<double(void)> &
    rnd01)
{
    p.x=20.0*rnd01()-10.0;
    p.y=20.0*rnd01()-10.0;
}

bool eval_solution(
    const MySolution& p,
    MyMiddleCost &c)
{
    double x=p.x;
    double y=p.y;
    // see the surface plot at:
    // https://academo.org/demos/3d-surface-plotter/?expression=x*x%2By
    // *y%2B30.0*sin(x*100.0*sin(y)%2By*100.0*cos(x))%2B125%2B45.0*
    // sqrt(x%2By)*sin((15.0*(x%2By))%2F(x*x%2By*y))&xRange=-10%2C%2
    // B10&yRange=-10%2C%2B10&resolution=100
    //
    // the middle computations of cost:
    if(x+y>0)
    {
        double predictable_noise=30.0*sin(x*100.0*sin(y)+y*100.0*cos(x));
        c.cost_distance2=x*x+y*y+predictable_noise;
        c.cost_sqsin=125+45.0*sqrt(x+y)*sin((15.0*(x+y))/(x*x+y*y));
        return true; // genes are accepted
    }
    else
        return false; // genes are rejected
}

MySolution mutate(
    const MySolution& X_base,
    const std::function<double(void)> &rnd01,
    double shrink_scale)
{
    MySolution X_new;
    bool in_range_x, in_range_y;
    const double mu=0.2*shrink_scale; // mutation radius
    do{
        X_new=X_base;
        X_new.x+=mu*(rnd01()-rnd01());
        X_new.y+=mu*(rnd01()-rnd01());
    }

```

```

        in_range_x= (X_new.x>=-10.0 && X_new.x<10.0);
        in_range_y= (X_new.y>=-10.0 && X_new.y<10.0);
    } while(!in_range_x || !in_range_y);
    return X_new;
}

MySolution crossover(
    const MySolution& X1,
    const MySolution& X2,
    const std::function<double(void)> &rnd01)
{
    MySolution X_new;
    double r;
    r=rnd01();
    X_new.x=r*X1.x+(1.0-r)*X2.x;
    r=rnd01();
    X_new.y=r*X1.y+(1.0-r)*X2.y;
    return X_new;
}

double calculate_S0_total_fitness(const GA.Type::thisChromosomeType &
    X)
{
    // finalize the cost
    double cost1,cost2;
    cost1=X.middle_costs.cost_distance2;
    cost2=X.middle_costs.cost_sqsin;
    return cost1+cost2;
}

std::ofstream output_file;

void S0_report_generation(
    int generation_number,
    const EA::GenerationType<MySolution,MyMiddleCost> &last_generation,
    const MySolution& best_genes)
{
    std::cout
        <<"Generation ["<<generation_number<<"], "
        <<"Best="<<last_generation.best_total_cost<<", "
        <<"Average="<<last_generation.average_cost<<", "
        <<"Best genes=("<<best_genes.to_string()<<")"<<", "
        <<"Exe_time="<<last_generation.exe_time
        <<std::endl;

    output_file
        <<generation_number<<"\t"
        <<best_genes.x<<"\t"
        <<best_genes.y<<"\t"

```

```

        <<last_generation.average_cost<<"\t"
        <<last_generation.best_total_cost<<"\n";
    }

int main()
{
    output_file.open("./bin/result_sol.txt");
    output_file<<"step"<<"\t"<<"x_best"<<"\t"<<"y_best"<<"\t"<<"
        cost_avg"<<"\t"<<"cost_best"<<"\n";

    EA::Chronometer timer;
    timer.tic();

    GA_Type ga_obj;
    ga_obj.problem_mode= EA::GA_MODE::SOGA;
    ga_obj.multi_threading=true;
    ga_obj.idle_delay_us=1; // switch between threads quickly
    ga_obj.verbose=false;
    ga_obj.population=20;
    ga_obj.generation_max=1000;
    ga_obj.calculate_SO_total_fitness=calculate_SO_total_fitness;
    ga_obj.init_genes= init_genes;
    ga_obj.eval_solution= eval_solution;
    ga_obj.mutate= mutate;
    ga_obj.crossover= crossover;
    ga_obj.SO_report_generation= SO_report_generation;
    ga_obj.best_stall_max=10;
    ga_obj.elite_count=10;
    ga_obj.crossover_fraction=0.7;
    ga_obj.mutation_rate=0.4;
    ga_obj.solve();

    std::cout<<"The problem is optimized in "<<timer.toc()<<" seconds."
        <<std::endl;

    output_file.close();
    return 0;
}

```

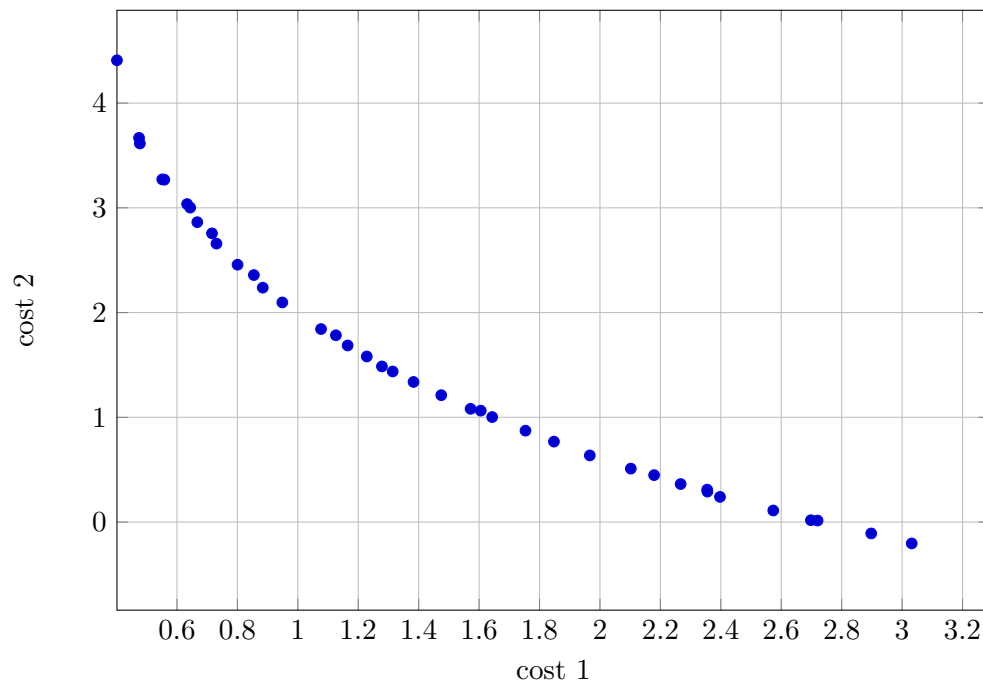
## Multi-objective GA

```

// This library is free and distributed under
// Mozilla Public License Version 2.0.

#include <string>
#include <iostream>
#include <fstream>

```



**Figure 3:** *The MO-GA pareto-front*

```
#include "openGA.hpp"

struct MySolution
{
    double x;
    double y;

    std::string to_string() const
    {
        return
            "{x:"+std::to_string(x)+
            ", y:"+std::to_string(y)+
            "}";
    }
};

struct MyMiddleCost
{
    // This is where the results of simulation
    // is stored but not yet finalized.
    double cost_A;
    double cost_B;
```

```

};

typedef EA::Genetic<MySolution, MyMiddleCost> GA_Type;
typedef EA::GenerationType<MySolution, MyMiddleCost> Generation_Type;

void init_genes(MySolution& p, const std::function<double(void)> &
    rnd01)
{
    p.x=10.0*rnd01();
    p.y=10.0*rnd01();
}

bool eval_solution(
    const MySolution& p,
    MyMiddleCost &c)
{
    double x=p.x;
    double y=p.y;
    // the middle computations of cost:
    c.cost_A=log(1.0+x*sqrt(x*y));
    c.cost_B=98.0-100.0*(1.0-1.0/(1.0+y*sqrt(x*y)));
    return true; // genes are accepted
}

MySolution mutate(
    const MySolution& X_base,
    const std::function<double(void)> &rnd01,
    double shrink_scale)
{
    MySolution X_new;
    bool in_range_x, in_range_y;
    const double mu=0.2*shrink_scale; // mutation radius
    do{
        X_new=X_base;
        X_new.x+=mu*(rnd01()-rnd01());
        X_new.y+=mu*(rnd01()-rnd01());
        in_range_x= (X_new.x>=0.0 && X_new.x<10.0);
        in_range_y= (X_new.y>=0.0 && X_new.y<10.0);
    } while(!in_range_x || !in_range_y);
    return X_new;
}

MySolution crossover(
    const MySolution& X1,
    const MySolution& X2,
    const std::function<double(void)> &rnd01)
{
    MySolution X_new;
    double r;

```

```

    r=rnd01();
    X_new.x=r*X1.x+(1.0-r)*X2.x;
    r=rnd01();
    X_new.y=r*X1.y+(1.0-r)*X2.y;
    return X_new;
}

std::vector<double> calculate_MO_objectives(const GA_Type::
    thisChromosomeType &X)
{
    return {
        X.middle_costs.cost_A,
        X.middle_costs.cost_B
    };
}

void MO_report_generation(
    int generation_number,
    const EA::GenerationType<MySolution,MyMiddleCost> &last_generation,
    const std::vector<unsigned int>& pareto_front)
{
    (void) last_generation;

    std::cout<<"Generation ["<<generation_number<<"], ";
    std::cout<<"Pareto-Front {";
    for(unsigned int i=0;i<pareto_front.size();i++)
    {
        std::cout<<(i>0?", ":"");
        std::cout<<pareto_front[i];
    }
    std::cout<<"}"<<std::endl;
}

void save_results(const GA_Type &ga_obj)
{
    std::ofstream output_file;
    output_file.open("./bin/result_mol.txt");
    output_file<<"N"<<"\t"<<"x"<<"\t"<<"y"<<"\t"<<"cost1"<<"\t"<<"cost2"
        "<<"\n";
    std::vector<unsigned int> paretofront_indices=ga_obj.
        last_generation.fronts[0];
    for(unsigned int i:paretofront_indices)
    {
        const auto &X=ga_obj.last_generation.chromosomes[i];
        output_file
            <<i<<"\t"
            <<X.genes.x<<"\t"
            <<X.genes.y<<"\t"
            <<X.middle_costs.cost_A<<"\t"

```



```

        <<X.middle_costs.cost_B<<"\n";
    }
    output_file.close();
}

int main()
{
    EA::Chronometer timer;
    timer.tic();

    GA_Type ga_obj;
    ga_obj.problem_mode= EA::GA_MODE::NSGA_III;
    ga_obj.multi_threading=true;
    ga_obj.idle_delay_us=1; // switch between threads quickly
    ga_obj.verbose=false;
    ga_obj.population=40;
    ga_obj.generation_max=100;
    ga_obj.calculate_MO_objectives= calculate_MO_objectives;
    ga_obj.init_genes=init_genes;
    ga_obj.eval_solution=eval_solution;
    ga_obj.mutate=mutate;
    ga_obj.crossover=crossover;
    ga_obj.MO_report_generation=MO_report_generation;
    ga_obj.crossover_fraction=0.7;
    ga_obj.mutation_rate=0.4;
    ga_obj.solve();

    std::cout<<"The problem is optimized in "<<timer.toc()<<" seconds."
    <<std::endl;

    save_results(ga_obj);
    return 0;
}

```

## Interactive GA



```

// This library is free and distributed under
// Mozilla Public License Version 2.0.

#include <string>
#include "openGA.hpp"
#include "gui.hpp"
#include <fstream>

struct MySolution
{
    double R,G,B;

    std::string to_string() const
    {
        const unsigned red = (unsigned)R;
        const unsigned green = (unsigned)G;
        const unsigned blue = (unsigned)B;
        char hexstr[16];
        snprintf(hexstr,sizeof(hexstr),"%02x%02x%02x",red,green,blue);
        std::string retstr=hexstr;
        return retstr;
    }
};

struct MyMiddleCost
{
    double R,G,B;
    double cost_user_score;
};

typedef EA::Genetic<MySolution,MyMiddleCost> GA_Type;
typedef EA::GenerationType<MySolution,MyMiddleCost> Generation_Type;

void init_genes(MySolution& p,const std::function<double(void)> &
    rnd01)
{
    p.R=255.0*rnd01();
    p.G=255.0*rnd01();
    p.B=255.0*rnd01();
}

bool eval_solution_IGA(
    const MySolution& p,
    MyMiddleCost &c,
    const EA::GenerationType<MySolution,MyMiddleCost>&)
{
    c.R=p.R;
    c.G=p.G;

```

```

    c.B=p.B;
    return true; // genes are accepted
}

MySolution mutate(
    const MySolution& X_base,
    const std::function<double(void)> &rnd01,
    double shrink_scale)
{
    MySolution X_new;
    (void) shrink_scale; // not used
    bool in_range_R,in_range_G,in_range_B;
    do{
        X_new=X_base;
        X_new.R+=100*(rnd01()-rnd01());
        X_new.G+=100*(rnd01()-rnd01());
        X_new.B+=100*(rnd01()-rnd01());
        in_range_R= (X_new.R>=0.0 && X_new.R<255.0);
        in_range_G= (X_new.G>=0.0 && X_new.G<255.0);
        in_range_B= (X_new.B>=0.0 && X_new.B<255.0);
    } while(!in_range_R || !in_range_G || !in_range_B);
    return X_new;
}

MySolution crossover(
    const MySolution& X1,
    const MySolution& X2,
    const std::function<double(void)> &rnd01)
{
    MySolution X_new;
    double r;
    r=rnd01();
    X_new.R=r*X1.R+(1.0-r)*X2.R;
    r=rnd01();
    X_new.G=r*X1.G+(1.0-r)*X2.G;
    r=rnd01();
    X_new.B=r*X1.B+(1.0-r)*X2.B;
    return X_new;
}

void calculate_IGA_total_fitness(GA_Type::thisGenerationType &g)
{
    for(unsigned int i=0;i<g.chromosomes.size();i++)
    {
        GA_Type::thisChromosomeType &X=g.chromosomes[i];
        // X.total_cost=100.0-X.middle_costs.cost_user_score;
        gui_subject_R=X.middle_costs.R;
    }
}

```

```

        gui_subject_G=X.middle_costs.G;
        gui_subject_B=X.middle_costs.B;
        refresh_gui();
        refresh_gui();
        std::cout<<"How much do you like this ("<<X.genes.to_string()<<"
            blue color (0-100%)? ";
        std::cin>>X.middle_costs.cost_user_score;
        X.total_cost=100.0-X.middle_costs.cost_user_score;
    }
}

std::ofstream output_file;

void SO_report_generation(
    int generation_number,
    const EA::GenerationType<MySolution,MyMiddleCost> &last_generation,
    const MySolution& best_genes)
{
    std::cout
        <<"Generation ["<<generation_number<<"], "
        <<"Best="<<100.0-last_generation.best_total_cost<<", "
        <<"Average="<<100.0-last_generation.average_cost<<", "
        <<"Best genes=("<<best_genes.to_string()<<") "<<", "
        <<"Exe.time="<<last_generation.exe_time
        <<std::endl;

    output_file
        <<generation_number<<"\t"
        <<best_genes.to_string()<<"\t"
        <<100.0-last_generation.average_cost<<"\t"
        <<100.0-last_generation.best_total_cost<<"\n";
}

int main()
{
    output_file.open("./bin/result.igal.txt");
    output_file<<"step"<<"\t"<<"color.best"<<"\t"<<"cost.avg"<<"\t"<<"
        cost.best"<<"\n";
    init_gui();

    GA_Type ga_obj;
    ga_obj.problem_mode= EA::GA_MODE::IGA;
    ga_obj.verbose=false;
    ga_obj.population=15;
    ga_obj.generation_max=20;
    ga_obj.calculate_IGA_total_fitness=calculate_IGA_total_fitness;
    ga_obj.init_genes= init_genes;
    ga_obj.eval_solution_IGA= eval_solution_IGA;
    ga_obj.mutate= mutate;

```

```

ga_obj.crossover= crossover;
ga_obj.SO_report_generation= SO_report_generation;
ga_obj.elite_count=3;
double non_elit_fraction=1-double(ga_obj.elite_count)/double(ga_obj
    .population);
ga_obj.crossover_fraction=non_elit_fraction;
ga_obj.mutation_rate=0.1;
ga_obj.solve();

output_file.close();
return 0;
}

```

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