

Linear Types inside Dependent Type Theory

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Last year in Tallinn

In This Talk

A 100% free idea for a research project!

- I am too lazy to write a paper on that
- It is more efficient to point at the moon
- Invited talks are great for dissemination of such knowledge

Graded / quantitative types are a poor man's Dialectica

- More positively, Dialectica is a finer kind of graded types
- Compatible with rich types (i.e. MLTT)
- Dialectica as proof-relevant, higher-order complexity annotations

Pierre-Marie Pédro, *Dialectica the Ultimate*,
Trends in Linear Logic
and Applications
08/07/2024

Embedding linear types in dependent type theory

- We'll take the target of the Dialectica translation as inspiration to carve out a linear type system. In a nutshell, we're deeply embedding linear logic in DTT.
- We can compute in the linear types, which gives rise to *dynamic multiplicities*:
→ capture if some variable is used depending on the value of another variable
- We'll implement this in Cubical Agda, which gives a practically useful type system. We'll incorporate *positive* types along the way.
- Finally, we'll sketch how this idea gives rise to a *linear dependent type theory*.

Equipping codomains with finite multisets

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Let's introduce a type that can gather all inputs:

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Constructing supplies:

$\mathfrak{!} : A \rightarrow \text{Supply}$	$\diamond : \text{Supply}$
$\mathfrak{!} a = (A, a) :: \diamond$	$_ \otimes _ : \text{Supply} \rightarrow \text{Supply} \rightarrow \text{Supply}$

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We introduce a linear judgment:

$$\begin{array}{l} _ \Vdash _ : \text{Supply} \rightarrow \text{Type} \rightarrow \text{Type} \\ \Delta \Vdash A = \Sigma [a \in A] (\Delta \text{ "}\equiv\text{" } \iota a) \end{array}$$

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$$\begin{array}{l} \text{safeHead} : (\text{xs} : \text{List } A) \rightarrow (y : A) \rightarrow A \times \text{List } A \\ \text{safeHead } [] \quad y = (y, []) \\ \text{safeHead } (x :: \text{xs}) \quad y = (x, \text{xs}) \end{array}$$

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$\iota [] \text{ "}\equiv\text{" } \diamond$ and $\iota (x :: xs) \text{ "}\equiv\text{" } \iota (x, xs) \text{ "}\equiv\text{" } \iota x \otimes \iota xs$ etc.

Incorporating constructors

```
data _▷_ : Supply → Supply → Type where
  id : Δ ▷ Δ
  _◦_ : Δ1 ▷ Δ2 → Δ0 ▷ Δ1 → Δ0 ▷ Δ2
  _⊗f_ : Δ0 ▷ Δ1 → Δ2 ▷ Δ3 → (Δ0 ⊗ Δ2) ▷ (Δ1 ⊗ Δ3)
  opl, : ι (a , b) ▷ (ι a ⊗ ι b) : lax,      (for a : A, b : B a)
  opl[] : ι [] ▷ ◇ : lax[]
  opl:: : ι (x :: xs) ▷ (ι x ⊗ ι xs) : lax::    (for x : A , xs : List A)
```

Incorporating constructors

data $_ \triangleright _$: Supply \rightarrow Supply \rightarrow Type where

id : $\Delta \triangleright \Delta$

$_ \circ _$: $\Delta_1 \triangleright \Delta_2 \rightarrow \Delta_0 \triangleright \Delta_1 \rightarrow \Delta_0 \triangleright \Delta_2$

$_ \otimes^f _$: $\Delta_0 \triangleright \Delta_1 \rightarrow \Delta_2 \triangleright \Delta_3 \rightarrow (\Delta_0 \otimes \Delta_2) \triangleright (\Delta_1 \otimes \Delta_3)$

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(for $a : A, b : B a$)

(for $x : A, xs : List A$)

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safeHead : $(xs : \text{List } A) \rightarrow (y : A) \rightarrow (\text{if null } xs \text{ then } \imath y \text{ else } \diamond) \otimes \imath xs \Vdash A \times \text{List } A$

safeHead [] y = (y, []) , {Goal: $(\imath y \otimes \imath []) \triangleright \imath(y, [])$ }

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Linear elimination principles are derivable using dependent elimination:

foldr : $((x : A) \rightarrow (b : B) \rightarrow \imath \ b \otimes \imath \ x \otimes \Delta_1 \Vdash B)$

$\rightarrow \Delta_0 \Vdash B \rightarrow (xs : List \ A)$

$\rightarrow \Delta_0 \otimes \Delta_1 \wedge (length \ xs) \otimes \imath \ xs \Vdash B$

where $_ \wedge _$: Supply $\rightarrow \mathbb{N} \rightarrow$ Supply

$\Delta \wedge zero = \diamond$

$\Delta \wedge (suc \ n) = \Delta \otimes (\Delta \wedge n)$

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We can construct many functional programs in this system.

Sketching the semantics

We have equipped DTT (given by category Cx with presheaves $Term$ etc.) with

- a presheaf valued in symmetric monoidal cats: $Supply : Cx^{op} \rightarrow \mathbf{SMCat}$
- A natural transformation embedding each term: $\iota : Term \Rightarrow Supply$

Moreover, ι is strongly monoidal with respect to products of types, e.g.,

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This structure gives rise to a two-step calculus $\Gamma \vdash \underbrace{\Delta \Vdash A}_{\text{defined as } \Sigma(a : A), \text{hom}_{Supply(\Gamma)}(\iota a, \Delta)}$

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To add function types, let's beef up $Supply(\Gamma)$ with more structure!

Linear dependent function types

To close our calculus under function types, we add two more things:

- exponentials $[\Delta_0, \Delta_1]$ each $Supply(\Gamma)$ is symmetric monoidal *closed*
- $\Lambda_{x:A}\Delta$ binding x in Δ functor $\Lambda_{x:A} : Supply(\Gamma, x : A) \rightarrow Supply(\Gamma)$ which is right adjoint to context extension $Supply(\mathbf{p}_{x:A})$

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This allows us to define a type of dependent linear functions from A to B :

$$(x : A) \multimap B(x) := (x : A) \rightarrow B(x) , \lambda f \rightarrow \Lambda_{x:A}[\iota x, \iota (f x)]$$

usual dependent function

production which establishes that f needs one input to produce an output

Using linear dependent functions

$$(x : A) \multimap B(x) := (x : A) \rightarrow B(x) \text{ , } \lambda f \rightarrow \Lambda_{x:A}[\iota \ x, \iota \ (f \ x)]$$

$$\text{cur} : (\Delta_0 \otimes \Delta_1 \triangleright \Delta_2) \rightarrow (\Delta_0 \triangleright [\Delta_1 \otimes \Delta_2])$$

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Suppose $x : A \vdash \iota x \Vdash b : B(x)$, so we have $(b, \delta) : \Sigma(b : B x), \iota x \triangleright \iota b$

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$$\frac{\Gamma, x : A \vdash \Delta \otimes \iota x \Vdash b : B(x)}{\Gamma \vdash \Delta \Vdash \lambda x . b : (x : A) \multimap B(x)} \multimap I (x \notin \Delta)$$

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Similarly, we can derive elimination rule. Also works for incorporating \hat{m} , e.g.,

$$\text{safeHead} : (xs : \text{List } A)^1 \multimap (ys : A)^{\text{null } xs} \multimap A \times \text{List } A$$

Summary

- Dialectica gives rise to a practically useful linear type system in Cubical Agda.
- Essentially, we have deeply embedded linear logic in dependent type theory.
→ this allows us to compute in linear types using our host theory.
Similar to index terms of Dal Lago & Gaboardi's dℓPCF (LICS 2011)
- We can extend this to a fully-fledged linear dependent type theory.
- For unrestricted variable use, equip $Supply(\Gamma)$ with exponential comonad.

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Code: <https://github.com/maxdore/dynlitt> and <https://github.com/maxdore/dlitt>

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Natural extension: quantitative types.
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$\text{copy} : (x : A) \multimap^2 A \times A$

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$\text{safeHead } [] \quad y = (y, [])$

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Specifying variable use with linear types

Linear logic: Don't drop or duplicate variables. $A \otimes B \not\multimap A$ $A \not\multimap A \otimes A$

Useful for programming: all programs of type $\text{List } A \multimap \text{List } A$ are permutations.

Natural extension: quantitative types.

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multiplicity depends on whether xs is empty

Proposal: impose linear rules *inside* dependent type theory.

This allows us to have *dynamic/dependent* multiplicities.

$\Gamma \vdash \underbrace{\Delta \vdash A}$

defined as certain dependent type

(Linear) judgment day

Cubical Agda supports finite multisets, which behave just like lists except that the order of elements does not matter.

```
data FMSet (A : Type) : Type where
  ◇       : FMSet A
  _::_     : A → FMSet A → FMSet A
  comm    : ∀ x y xs → x :: y :: xs ≡ y :: x :: xs
  trunc   : isSet (FMSet A)
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ι : A → Supply
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```
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we already have many useful equalities, e.g., $\text{swap} : \Delta_0 \otimes \Delta_1 \equiv \Delta_1 \otimes \Delta_0$

Same, but different. But still same

```
switch : (z : A × B) → ! z ⊢ B × A  
switch (x , y) = (y , x) , {Goal: ! (x , y) “≡” ! (y , x) }
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```

Adding and removing pair constructor doesn't change the free variables of a supply.
→ introduce notion of sameness for supplies, which we call *productions*.

```
data _▷_ : Supply → Supply → Type where
  id : Δ ▷ Δ
  _°_ : Δ1 ▷ Δ2 → Δ0 ▷ Δ1 → Δ0 ▷ Δ2
  _⊗f_ : Δ0 ▷ Δ1 → Δ2 ▷ Δ3 → (Δ0 ⊗ Δ2) ▷ (Δ1 ⊗ Δ3)

opl, : ! (a , b) ▷ (! a ⊗ ! b) : lax,      (for a : A, b : B a)
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A natural resource algebra

We get multiplicities for free using the standard natural numbers type:

$$\begin{aligned} \frac{}{\Delta} \wedge \frac{}{} &: \text{Supply} \rightarrow \mathbb{N} \rightarrow \text{Supply} \\ \Delta \wedge \text{zero} &= \diamond \\ \Delta \wedge (\text{suc } n) &= \Delta \otimes (\Delta \wedge n) \end{aligned}$$

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$$\begin{aligned} \text{copy} &: (x : A) \rightarrow \mathbb{1} \times x \wedge 2 \Vdash A \times A \\ \text{copy } x &= (x, x), \text{ lax}, \end{aligned}$$

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$$\begin{aligned} \text{copy} & : (x : A) \rightarrow \mathbb{1} \times x^2 \Vdash A \times A \\ \text{copy } x &= (x, x), \text{ lax}, \\ \text{compose} & : ((x : A) \rightarrow \mathbb{1} \times x^n \Vdash B) \rightarrow ((y : B) \rightarrow \mathbb{1} \times y^m \Vdash C) \\ & \rightarrow (x : A) \rightarrow \mathbb{1} \times x^{(n \cdot m)} \Vdash C \\ \text{compose } f \text{ } g \text{ } x &= g (f x . \text{fst}) . \text{fst}, \dots \end{aligned}$$

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some work is necessary here...

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$$\begin{aligned} \text{copytwice} & : (x : A) \rightarrow \mathbf{1} \times x^4 \Vdash (A \times A) \times (A \times A) \\ \text{copytwice} &= \text{compose copy copy} \end{aligned}$$

...but this directly computes!

Programming linearly with lists

We introduce productions for the lists constructors:

```
data _▷_ : Supply → Supply → Type where
```

```
...
```

```
opl[] : ι [] ▷ ◇ : lax[]
```

```
opl:: : ι (x :: xs) ▷ (ι x ⊗ ι xs) : lax::
```

(for $x : A$, $xs : \text{List } A$)

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That's all we need to incorporate lists in our system!

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safeHead : (xs : List A) → (y : A)
  → ! y ^ (if null xs then 1 else 0) ⊗ ! xs ⊨ A × List A
safeHead []      y = (y , []) , {Goal: (! y ^ 1 ⊗ ! []) ▷ ! (y , []) }
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foldr f (z , δ) [] = z , δ ⊗f opl[]
foldr f z (x :: xs) = f x @ foldr f z xs ...
```

$((x : A) \rightarrow ! x \otimes \Delta_0 \vdash B) \rightarrow \Delta_1 \vdash A \rightarrow \Delta_0 \otimes \Delta_1 \vdash B$

Recap

- Supplies as *finite multisets of pointed types* are a useful notion of resource, dependent pairs allow us to define a linear judgment *inside* type theory.

$$\Delta \Vdash A = \sum [a \in A] (\Delta \triangleright \imath a)$$

- Productions capture which supplies have the *same multiset of free variables*. Incorporate datatypes by stipulating productions for each constructor.
→ quantitative elimination principles are *derived* using dependent elimination!
- Dependent types are naturally part of the system.
- This is already practical for programming, for example it's easy to construct sorting algorithms. Simple tactic could automatically find most productions.

Leaving cubical behind

We can carry out our construction in any dependent type theory with Π and Σ :

$$\begin{array}{c} Tm : Cx^{op} \rightarrow \mathbf{Set} \\ \downarrow \pi \\ Ty : Cx^{op} \rightarrow \mathbf{Set} \end{array}$$

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- $\eta(a) \otimes \eta(b) \simeq \eta(a, b)$ for any $a : A$ and $b : B(a)$

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$$\Gamma \vdash \Delta \Vdash A$$

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Can we internalise this structure? In other words, how to add function types?

Proposal for internalising $\Gamma \vdash \Delta \Vdash A$

Add two more things:

- exponentials $[\Delta_0, \Delta_1]$
- $\Lambda_{x:A} \Delta$ binding x in Δ

$$Sp : Cx^{op} \rightarrow \mathbf{SMCCat}$$

functor $\Lambda_A : Sp(\Gamma . A) \rightarrow Sp(\Gamma)$ that's right adjoint to context extension $Sp(\mathbf{p}_A) : Sp(\Gamma) \rightarrow Sp(\Gamma . A)$

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This allows us to define a type of dependent linear functions from A to B :

$$(x : A) \multimap B(x) := (x : A) \rightarrow B(x) , \lambda f \rightarrow \Lambda_{x:A}[\eta(x), \eta(f x)]$$

We can derive intuitive introduction and elimination rules for $(x : A) \multimap B(x)$.

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 (generalise η to dependent supplies for higher-order functions)

We can derive intuitive introduction and elimination rules for $(x : A) \multimap B(x)$.

Summary

- Adding symmetric monoidal structure to dependent type theory is useful.
 - This also happens with non-idempotent intersection types (De Carvalho, Ronchi della Rocca, Gardner), but more powerful base theory makes our life easier.
- Quantitative features come for free, multiplicities are (open) terms of type \mathbb{N} .
 - We can type many more programs than systems with static resource algebra (QTT, Graded TT, Linear Haskell). Observation due to Pierre-Marie Pedrót (*Dialectica the Ultimate*, talk at TLLA 2024).
- WIP: expand idea to incorporate *dependent linear function types*. Gives rise to a *dependent linear type theory* with *dependent multiplicities*.

<https://github.com/maxdore/dlitt/>

Dependent linear functions

$$(x : A) \multimap B(x) := (x : A) \rightarrow B(x) \text{ , } \lambda f \rightarrow \Lambda_{x:A}[\eta(x), \eta(f \ x)]$$

$$\frac{\Gamma, x : A \vdash \Delta \otimes \eta(x)^m \Vdash b : B(x)}{\Gamma \vdash \Delta \Vdash \lambda x . b : (x : A) \multimap^m B(x)} \multimap I \ (x \notin \Delta)$$

$$\frac{\Gamma \vdash \Delta_0 \Vdash f : (x : A) \multimap^m B(x) \quad \Gamma \vdash \Delta_1 \Vdash a : A}{\Gamma \vdash \Delta_0 \otimes \Delta_1^m \Vdash f \ a : B(a)} \multimap E$$

Dependent linear type theory

We can define a type theory with linear dependent types using the following:

$$\begin{array}{ccc}
 Tm & \xrightarrow{\eta} & Sp : Cx^{op} \rightarrow \mathbf{SMCCat} \\
 \downarrow \pi & & \\
 Ty & &
 \end{array}
 \qquad
 \begin{array}{ccc}
 & Sp(\mathbf{p}_A) & \\
 & \curvearrowright & \\
 Sp(\Gamma) & \perp & Sp(\Gamma . A) \\
 & \curvearrowleft & \\
 & \Lambda_A &
 \end{array}$$

+ for Σ types: iso between $\eta(a) \otimes \eta(b)$ and $\eta(a, b)$ for any $a : A$ and $b : B(a)$

Linear types without finite multisets

data Supply : Type where

◇ : Supply

ι : {A : Type} (a : A) → Supply

⊗ : Supply → Supply → Supply

data ▷ : Supply → Supply → Type where

id : ∀ Δ → Δ ▷ Δ

∘ : ∀ {Δ₀ Δ₁ Δ₂} → Δ₁ ▷ Δ₂ → Δ₀ ▷ Δ₁ → Δ₀ ▷ Δ₂

⊗^f : ∀ {Δ₀ Δ₁ Δ₂ Δ₃} → Δ₀ ▷ Δ₁ → Δ₂ ▷ Δ₃ → Δ₀ ⊗ Δ₂ ▷ Δ₁ ⊗ Δ₃

unitr : ∀ Δ → Δ ⊗ ◇ ▷ Δ

unitr' : ∀ Δ → Δ ▷ Δ ⊗ ◇

swap : ∀ Δ₀ Δ₁ → Δ₀ ⊗ Δ₁ ▷ Δ₁ ⊗ Δ₀

assoc : ∀ Δ₀ Δ₁ Δ₂ → (Δ₀ ⊗ Δ₁) ⊗ Δ₂ ▷ Δ₀ ⊗ (Δ₁ ⊗ Δ₂)

Currying example

$$\begin{array}{c}
 \frac{x : A, y : B(x) \vdash \Delta \Vdash f : \mathbb{H}_{\text{pair}(x,y):\Sigma_A(B)}^1(C(y)) \quad \frac{}{x : A, y : B(x) \vdash \eta(\text{pair}(x, y)) \Vdash \text{pair}(x, y) : \Sigma_A(B)} \text{ID}}{\quad} \mathbb{H} \text{APP} \\
 \frac{}{x : A, y : B(x) \vdash \Delta \otimes \eta(\text{pair}(x, y)) \Vdash f(\text{pair}(x, y)) : C(y)} \omega_{\text{pair}} \\
 \frac{}{x : A, y : B(x) \vdash \Delta \otimes \eta(x) \otimes \eta(y) \Vdash f(\text{pair}(x, y)) : C(y)} \mathbb{H} \text{I} \\
 \frac{}{x : A \vdash \Delta \otimes \eta(x) \Vdash \lambda y. f(\text{pair}(x, y)) : \mathbb{H}_{B(x)}^1(C)} \mathbb{H} \text{I} \\
 \frac{}{\vdash \Delta \Vdash \lambda x. \lambda y. f(\text{pair}(x, y)) : \mathbb{H}_{x:A}^1(\mathbb{H}_{B(x)}^1(C))} \mathbb{H} \text{I}
 \end{array}$$