

# CSE 8803 Homework 4

Jingyi Feng

December 10, 2023

## 1 Solution

$$\min_{W,H} \|X - WH\|_F \quad X \in \mathbb{R}^{m \times n}, W \in \mathbb{R}^{m \times k}, H \in \mathbb{R}^{k \times n}, k < \min(m, n) \quad (1)$$

The above nonconvex optimization problem has a global minimum based on SVD. According to *Eckart–Young–Mirsky theorem*, the best  $k$ -rank approximation of  $X$ ,  $X_k$ , is obtained from truncated SVD, where  $X_k = \sum_{i=1}^k \sigma_i u_i v_i^*$ .  $u_i, v_i$  are the  $i$ th column vectors of  $U$  and  $V$  in  $X = U\Sigma V^*$  correspondingly, and  $\sigma_i$  is the  $i$ th diagonal entry of  $\Sigma$ .

**Proof:** By the definition of Frobenius norm, we know

$$\|X - X_k\|_F^2 = \left\| \sum_{i=k+1}^n \sigma_i u_i v_i^* \right\|_F^2 = \sum_{i=k+1}^n \sigma_i^2 \quad (2)$$

Let  $C_k$  be any  $k$ -rank  $m \times n$  matrix,  $A = X - C_k$  and  $B = C_k$ . We know  $A + B = X$ . Let  $A_i$  and  $B_i$  be the  $i$ -rank approximation of  $A$  and  $B$ . Following the triangle inequality of norms,

we know for spectral norm,  $\|A + B\|_\sigma \leq \|A\|_\sigma + \|B\|_\sigma$ . Hence, we can know

$$\begin{aligned}
\sigma_i(A) + \sigma_j(B) &= \|A - A_{i-1}\|_\sigma + \|B - B_{j-1}\|_\sigma \\
&\geq \|A + B - (A_{i-1} + B_{j-1})\|_\sigma \\
&\geq \|X - X_{i+j-2}\|_\sigma \\
&= \sigma_{i+j-1}(X)
\end{aligned} \tag{3}$$

Let  $j = k + 1$ .  $C_k$  has rank  $k$ , hence  $\sigma_{k+1}(B) = 0$ . Therefore we have  $\sigma_i(X - C_k) \geq \sigma_{k+i}(X)$ .

Take sum on  $i$ , finally we have

$$\|X - C_k\|_F^2 = \sum_{i=1}^n \sigma_i(X - C_k)^2 \geq \sum_{i=k+1}^n \sigma_i(X)^2 = \|X - X_k\|_F^2 \quad \blacksquare \tag{4}$$

Because  $W \in \mathbb{R}^{m \times k}$ ,  $H \in \mathbb{R}^{k \times n}$ ,  $WH$  is a rank  $k$  matrix. Hence  $\|X - WH\|_F$  reaches global minimum when  $WH = X_k$ .

## 1.1 Algorithm

Compute the economic SVD decomposition of matrix  $X$ . We get  $X = \hat{U}\hat{\Sigma}\hat{V}^*$ . Notice that  $\hat{U} \in \mathbb{R}^{m \times k}$ ,  $\hat{\Sigma} \in \mathbb{R}^{k \times k}$ ,  $\hat{V}^* \in \mathbb{R}^{k \times n}$ . Hence we can let  $W = \hat{U}$  and  $H = \hat{\Sigma}\hat{V}^*$ , or  $W = \hat{U}\hat{\Sigma}^{\frac{1}{2}}$  and  $H = \hat{\Sigma}^{\frac{1}{2}}\hat{V}^*$ , or  $W = \hat{U}\hat{\Sigma}$  and  $H = \hat{V}^*$ , based on our choices.

## 2 Solution

We first compute the least square problem without non-negative constraint, then show the solution is exactly same with the solution with non-negative constraint.

For the NLS problem

$$\min_{x \geq 0} \|Ax - b\|_2 \quad A \in \mathbb{R}_+^{m \times 1}, b \in \mathbb{R}_+^{m \times 1}, x \in \mathbb{R}_+ \tag{5}$$

we firstly consider the regular LS problem

$$\min_x \|Ax - b\|_2 \quad A \in \mathbb{R}_+^{m \times 1}, b \in \mathbb{R}_+^{m \times 1}, x \in \mathbb{R} \quad (6)$$

To solve LS problems, we can use normal equation  $A^T Ax = A^T b$ , which gives the solution  $x = \frac{A^T b}{A^T A}$ . Now we add the non-negative constraint, the inner product  $A^T b = A_1 b_1 + A_2 b_2 + \dots + A_m b_m \geq 0$  because  $A \in \mathbb{R}_+^{m \times 1}$  and  $b \in \mathbb{R}_+^{m \times 1}$ . Easy to see  $\|A\|^2 > 0$ . Therefore,  $x \geq 0$ , which gives us  $\operatorname{argmin}_{x \geq 0} \|Ax - b\|_2$ . Hence the closed form solution of the above NLS problem is exactly the general solution  $x = \frac{A^T b}{A^T A}$  for regular LS problem.

## 2.1 Algorithm

See algorithm 1.

---

### Algorithm 1 NLS

---

**Require:**  $A \in \mathbb{R}_+^{m \times 1}, b \in \mathbb{R}_+^{m \times 1}$   
 $p, q \leftarrow 0$   
 $p = A^T A$   
 $q = A^T b$   
 $x \leftarrow q/p$   
**return**  $x$

---

## 3 Solution

For the special case,  $k=2$ , in the following NLS problem,

$$\min_{x \geq 0} \|Ax - b\|_2 \quad A \in \mathbb{R}_+^{m \times 2}, b \in \mathbb{R}_+^{m \times 1}, x \in \mathbb{R}_+^{2 \times 1} \quad (7)$$

we can write it in the the form of

$$\min_{x_1 \geq 0, x_2 \geq 0} \|A_1 x_1 + A_2 x_2 - b\|_2 \quad A \in \mathbb{R}_+^{m \times 2}, b \in \mathbb{R}_+^{m \times 1}, x_1, x_2 \in \mathbb{R}_+ \quad (8)$$

We can apply the block principal pivoting method to search for the optimal active set on the index set  $V = \{1, 2\}$  to get corresponding optimization problem and its solution. Active set methods is solving an unconstrained least squares problem for the nonzero variables  $x_P$  and setting the rest variables  $x_A$  to zeros, where  $A \cup P = V$  and  $A \cap P = \emptyset$ . However, we can enumerate the active sets and passive sets because  $|V| = 2$ .

$A$	$P$	loss $f(x)$	optimization problem
$\{1, 2\}$	$\emptyset$	$\ b\ _2$	$\min_{x \geq 0} \ b\ _2$
$\{1\}$	$\{2\}$	$\ A_2x_2 - b\ _2$	$\min_{x_2 \geq 0} \ A_2x_2 - b\ _2$
$\{2\}$	$\{1\}$	$\ A_1x_1 - b\ _2$	$\min_{x_1 \geq 0} \ A_1x_1 - b\ _2$
$\emptyset$	$\{1, 2\}$	$\ A_1x_1 + A_2x_2 - b\ _2$	$\min_{x_1 \geq 0, x_2 \geq 0} \ A_1x_1 + A_2x_2 - b\ _2$

For each possible passive set  $P$ , we have a corresponding optimization problem. Hence, we need to search through all of those problems to get solutions for  $x \geq 0$ , and choose the  $x$  with the minimal  $f(x)$ , respectively, to be the optimal solution.

According to problem 2, we can always have the optimal solution  $x \geq 0$  by solving  $\min_{x_2 \geq 0} \|A_2x_2 - b\|_2$  or  $\min_{x_1 \geq 0} \|A_1x_1 - b\|_2$  with unique optimal solution  $x_1 = \frac{A_1^T b}{A_1^T A_1}$  or  $x_2 = \frac{A_2^T b}{A_2^T A_2}$ . If  $P = \{1, 2\}$ ,  $x_1 > 0$  and  $x_2 > 0$ . Hence the solution  $x = [x_1, x_2]^T$  is not the solution of either  $\min_{x_2 \geq 0} \|A_2x_2 - b\|_2$  nor  $\min_{x_1 \geq 0} \|A_1x_1 - b\|_2$ . If  $P = \emptyset$ , consider the solution  $\arg\min_{x_i \geq 0} \|A_i x_i - b\|_2 = \frac{A_i^T b}{A_i^T A_i}$ , where  $A_i x_i$  is exactly the projection of  $b$  onto the span of  $A_i$ . Therefore, we know

$$\|A_i x_i - b\|_2^2 = \|Proj_{A_i} b\|^2 = \|b\|^2 - \|Proj_{A_i^\perp} b\|^2 \leq \|b\|^2 \quad (9)$$

Because  $\|A_i x_i - b\|_2 \leq \|b\|$ , we know that  $\min_{x \geq 0} \|b\|_2$  is a special case of  $\min_{x_i \geq 0} \|A_i x_i - b\|_2$  when  $b \perp A_i x_i$ , i.e.  $P = \emptyset$  can be solved by solving either  $P = \{1\}$  or  $P = \{2\}$ . WLOG, we assume it is included in  $P = \{1\}$ .

In conclusion, we need to brute-force the following problems.

$$\begin{aligned}
& \min_{x_1 \geq 0, x_2 \geq 0} \|A_1 x_1 + A_2 x_2 - b\|_2 \\
& \min_{x_1 \geq 0} \|A_1 x_1 - b\|_2 \\
& \min_{x_2 \geq 0} \|A_2 x_2 - b\|_2
\end{aligned} \tag{10}$$

Consider the following relationship between those problems represented in Figure 1. If we

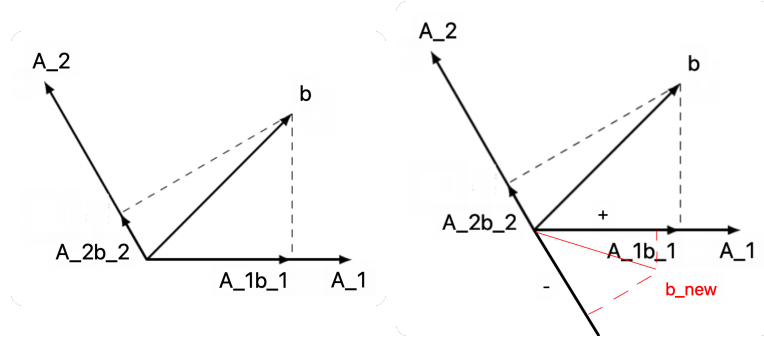


Figure 1: Projection onto  $A_1$  and  $A_2$

want to project  $b_{new}$  onto both the direction of  $A_1$  and  $A_2$  to solve  $\min_{x_1 \geq 0, x_2 \geq 0} \|A_1 x_1 + A_2 x_2 - b\|_2$ , we can always find the closed solution  $x$  such that  $x = [x_1, 0]^T$  or  $x = [0, x_2]^T$  where  $x_1, x_2 \in \mathbb{R}^+$  to approximate  $x = [x_1, x_2]^T$  where  $x_1 \cdot x_2 \in \mathbb{R}^-$ . To put it bluntly, we can solve  $\min_{x_1 \geq 0, x_2 \geq 0} \|A_1 x_1 + A_2 x_2 - b\|_2$  by ignoring the negative  $x_1$  or  $x_2$ , set it to 0, and transform the original optimization problem  $\min_{x_1 \geq 0, x_2 \geq 0} \|A_1 x_1 + A_2 x_2 - b\|_2$  into the optimization problem  $\min_{x_1 \geq 0} \|A_1 x_1 - b\|_2$  or  $\min_{x_2 \geq 0} \|A_2 x_2 - b\|_2$ . By the proof of active set method, we know the error is convergent in iterations. Based on above explanation, we can solve for  $x \in \mathbb{R}_+^{2 \times 1}$  using the following algorithm.

### 3.1 Algorithm

See algorithm 2.

---

**Algorithm 2** Rank2NLS

---

**Require:**  $A = [A_1, A_2] \in \mathbb{R}_+^{m \times 2}, b \in \mathbb{R}_+^{m \times 1}$   
 $x = [x_1, x_2]^T \in \mathbb{R}_+^{2 \times 1} \leftarrow \operatorname{argmin}_x \|Ax - b\|_2$   
**if**  $x_1 > 0$  and  $x_2 > 0$  **then**  
    **return**  $x$   
**else**  
     $x_1 \leftarrow (A_1^T b) / (A_1^T A_1)$   
     $x_2 \leftarrow (A_2^T b) / (A_2^T A_2)$   
    **if**  $x_1 \cdot \|A_1\| \geq x_2 \cdot \|A_2\|$  **then**  
         $x \leftarrow [x_1, 0]^T$   
    **else**  
         $x \leftarrow [0, x_2]^T$   
    **end if**  
**end if**  
**return**  $x$

---

## 4 Solution

Consider the NMF problem with matrix  $A$  and we want to find rank-3 approximation of  $A$ .

The optimization problem is

$$\min_{W \geq 0, H \geq 0} \|A - WH\|_F \quad A \in \mathbb{R}_+^{m \times n}, W \in \mathbb{R}_+^{m \times 3}, H \in \mathbb{R}_+^{3 \times n} \quad (11)$$

which is equivalent in Frobenius norm to

$$\min_{H \geq 0, W \geq 0} \|W^T H^T - A^T\|_F \quad A \in \mathbb{R}_+^{m \times n}, W \in \mathbb{R}_+^{m \times 3}, H \in \mathbb{R}_+^{3 \times n} \quad (12)$$

**General idea** We are going to apply alternating NLS algorithm in Problem 2 to solve this NMF problem by solving  $W$  and  $H^T$  column by column based on (13), where  $w_i$  is the  $i$ th column of  $W$ ,  $h_i^T$  is the  $i$ th row of  $H$  or the  $i$ th column of  $H^T$ .

$$\|WH - A\|_F = \left\| \sum_{i=1}^k w_i h_i^T - A \right\|_F = \sum_{i=1}^k \sum_{j=1}^n \|w_i h_{ij} - A_j\|_2 \quad (13)$$

In each iteration on  $i$ , we update one pair of columns in  $W$  and  $H^T$  by minimizing the Frobenius norm of the difference  $\|A - \sum_{j=1}^{i-1} w_j h_j^T - w_i h_i^T\|_F$ , where  $\sum_{j=1}^{i-1} w_j h_j^T$  comes from the column pairs from previous iteration. As iteration number goes large, the Frobenius norm of difference  $\|A - WH\|_F$  goes down, until reaching a given tolerance. By reducing the Frobenius norm of difference each time, finally we can converge to a local minimum Frobenius norm(not global minimum).

**Steps** We randomly initialize  $w_1$ . Based on (9), we can update  $h_1^T$  entry by entry, i.e.  $h_{11}, h_{12}, \dots, h_{1n}$  based on the algorithm in problem 2 First, with  $w_1$ ,  $h_{11}$  and  $A_1$ , form the

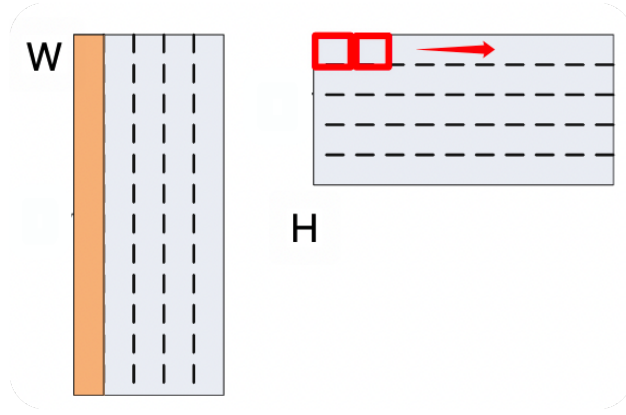


Figure 2: Update order of  $h_1$ : entry-wise

NLS problem, where  $A_i$  is the  $i$ th column of  $A$

$$\min_{x \geq 0} \|w_1 h_{11} - A_1\|_2 \quad (14)$$

According to Problem 2, we can get a unique minimizer of this problem, hence we have  $h_{11}$ .

Next, with  $w_1$ ,  $h_{12}$  and  $A_2$ , form the NLS problem

$$\min_{x \geq 0} \|w_1 h_{12} - A_2\|_2 \quad (15)$$

So on and so forth, we have  $h_{11}, h_{12}, \dots, h_{1n}$ , which is  $h_1^T$ . The solution we got is  $h_{1i} = \frac{\langle w_1, A_i \rangle}{\|w_1\|^2}$ .

To improve computational efficiency, we can solve  $h_1^T$  by solving the NLS problems all at

once. Hence, we can solve  $h_1^T = \frac{Aw_1}{\|w_1\|^2}$

Now, we move to the second iteration. Because  $A = \sum_{i=1}^k w_i h_i^T$  and we already know  $w_1 h_1^T$ , let  $R_{(1)} = A - w_1 h_1^T \in \mathbb{R}^{m \times n}$ . We want to get  $w_2$  based on  $R_{(1)}$  and  $h_1^T$ . Consider (8), and we can form NLS problems similar to (14) and (15), where  $R_{(1)i}^T$  is the  $i$ th column of  $R_{(1)}^T$ .

$$\begin{aligned} \min_{x \geq 0} \|h_1 w_{21} - R_{(1)1}^T\|_2 \\ \min_{x \geq 0} \|h_1 w_{22} - R_{(1)2}^T\|_2 \\ \dots \\ \min_{x \geq 0} \|h_1 w_{2m} - R_{(1)m}^T\|_2 \end{aligned} \tag{16}$$

By solving above NLS problems, we can solve  $w_{21}, w_{22}, \dots, w_{2m}$ , which is  $w_2$ . Writing in vector form,  $w_2 = \frac{Ah_1^T}{\|h_1^T\|^2}$ .

Repeat the process, we can solve  $h_2^T, w_3, h_3^T$ . When all the columns of  $W$  and  $H^T$  are updated and we have not reached the tolerance, we can start over by solve a new  $w_1$  based on  $h_3^T$  from last iteration. So on and so forth, we stop when we reach the tolerance.

## 4.1 Algorithm

See algorithm 3.

## 5 Solution

We can easily derive the algorithm for this problem using the combination of the methods in both Problem 3 and Problem 4. Consider the NMF problem with matrix  $A$  and we want to find rank-4 approximation of  $A$ . The optimization problem is

$$\min_{W \geq 0, H \geq 0} \|A - WH\|_F \quad A \in \mathbb{R}_+^{m \times n}, W \in \mathbb{R}_+^{m \times 4}, H \in \mathbb{R}_+^{4 \times n} \tag{17}$$



---

**Algorithm 3** BCD

---

**Require:**  $A \in \mathbb{R}_+^{m \times n}, \epsilon$   
 $W \in \mathbb{R}_+^{m \times 3} \leftarrow \infty, H \in \mathbb{R}_+^{3 \times n} \leftarrow \infty$   
Initial random  $W[1]$   
 $i \leftarrow 1$   
**while true do**  
     $H^T[i] \leftarrow A \cdot W[i] / \|W[i]\|^2$   
    **if**  $i == 3$  **then**  
         $W[1] \leftarrow A \cdot H^T[i] / \|H^T[i]\|^2$   
    **else**  
         $W[i+1] \leftarrow A \cdot H^T[i] / \|H^T[i]\|^2$   
    **end if**  
     $i \leftarrow i + 1$   
    **if**  $i > 3$  **then**  
         $i \leftarrow 1$   
    **end if**  
    **if**  $\|A - WF\| \leq \epsilon$  **then**  
        break  
    **end if**  
**end while**  
**return**  $W, H$

---

which is equivalent in Frobenius norm to

$$\min_{H \geq 0, W \geq 0} \|W^T H^T - A^T\|_F \quad A \in \mathbb{R}_+^{m \times n}, W \in \mathbb{R}_+^{m \times 4}, H \in \mathbb{R}_+^{4 \times n} \quad (18)$$

**General idea** We are going to apply alternating NLS algorithm in Problem 3 to solve this NMF problem by solving  $W$  and  $H^T$  columns by columns based on (19), where  $W_i$  is the  $i$ th block of 2 columns of  $W$ ,  $H_i^T$  is the  $i$ th block of 2 rows of  $H$  or the  $i$ th block of 2 columns of  $H^T$ ,  $(H_i^T)_j$  and  $A_j$  are the  $j$ th column of  $A$  and  $H_i^T$ , respectively.

$$\|WH - A\|_F = \left\| \sum_{i=1}^{k/2} W_i H_i^T - A \right\|_F = \sum_{i=1}^{k/2} \sum_{j=1}^n \|W_i (H_i^T)_j - A_j\|_2 \quad (19)$$

In each iteration on  $i$ , we update two pair of columns in  $W$  and  $H^T$  by minimizing the Frobenius norm of the difference  $\|A - \sum_{j=1}^{i-1} W_j H_j^T - W_i H_i^T\|_F$ , where  $\sum_{j=1}^{i-1} W_j H_j^T$  comes from the column pairs from previous iteration. As iteration number goes large, the Frobenius

norm of difference  $\|A - WH\|_F$  goes down, until reaching a given tolerance. By reducing the Frobenius norm of difference each time, finally we can converge to a local minimum Frobenius norm(not global minimum).

**Steps** Steps are similar with steps in problem 4, but we use Rank2NLS algorithm instead of NLS to solve for each sub-problem

$$\begin{aligned}
& \min_{x \geq 0} \|W_1(H_1)_1 - A_1\|_2 \\
& \min_{x \geq 0} \|W_1(H_1)_2 - A_2\|_2 \\
& \dots \\
& \min_{x \geq 0} \|W_1(H_1)_n - A_n\|_2 \\
& \min_{x \geq 0} \|H_1(W_2)_1 - R_{(1)1}^T\|_2 \\
& \min_{x \geq 0} \|H_1(W_2)_2 - R_{(1)2}^T\|_2 \\
& \dots \\
& \min_{x \geq 0} \|H_1(W_2)_m - R_{(1)m}^T\|_2 \\
& \dots
\end{aligned} \tag{20}$$

With randomly initialized  $W_1$ , to improve computational efficiency, we solve each of  $H_1, W_2, H_2$  all at once. Repeating the above procedure, we stop when we reach the tolerance  $\epsilon$ .

## 5.1 Algorithm

---

**Algorithm 4** BlockRank2NLS

---

**Require:**  $A = [A_1, A_2] \in \mathbb{R}_+^{m \times 2}, B \in \mathbb{R}_+^{m \times n}$   
 $x = [x_1, x_2, \dots, x_n] \in \mathbb{R}_+^{2 \times n} \leftarrow \operatorname{argmin}_x \|Ax - b\|_2$   
 $p \leftarrow (BA_1)/(A_1^T A_1)$   
 $q \leftarrow (BA_2)/(A_2^T A_2)$   
**for**  $i = 1, 2, \dots, n$  **do**  
  **if**  $x_{i1} > 0$  and  $x_{i2} > 0$  **then**  
    **return**  $x_i = x_i$   
  **else**  
    **if**  $p_i \cdot \|A_1\| \geq q_i \cdot \|A_2\|$  **then**  
       $x_i \leftarrow [p_i, 0]^T$   
    **else**  
       $x_i \leftarrow [0, q_i]^T$   
    **end if**  
  **end if**  
**end for**  
**return**  $x$

---

---

**Algorithm 5** Rank2BCD

---

**Require:**  $A \in \mathbb{R}_+^{m \times n}, \epsilon$   
 $W \in \mathbb{R}_+^{m \times 4} \leftarrow \infty, H \in \mathbb{R}_+^{4 \times n} \leftarrow \infty$   
Initial random  $W[1 : 2]$   
 $i \leftarrow 1$   
**while true do**  
   $H^T[i : i + 1] \leftarrow \text{BlockRank2NLS}(W[1 : 2], A)$   
  **if**  $i == 3$  **then**  
     $W[1 : 2] \leftarrow \text{BlockRank2NLS}(H^T[i : i + 1], A)$   
  **else**  
     $W[i + 2 : i + 3] \leftarrow \text{BlockRank2NLS}(H^T[i : i + 1], A)$   
  **end if**  
   $i \leftarrow i + 2$   
  **if**  $i > 3$  **then**  
     $i \leftarrow 1$   
  **end if**  
  **if**  $\|A - WF\| \leq \epsilon$  **then**  
    break  
  **end if**  
**end while**  
**return**  $W, H$

---