

Synthesizing Data Structure Transformations from Input-Output Examples

John Feser, Swarat Chaudhuri, and Isil Dillig



Problem: Synthesis of functional programs from examples

Specification

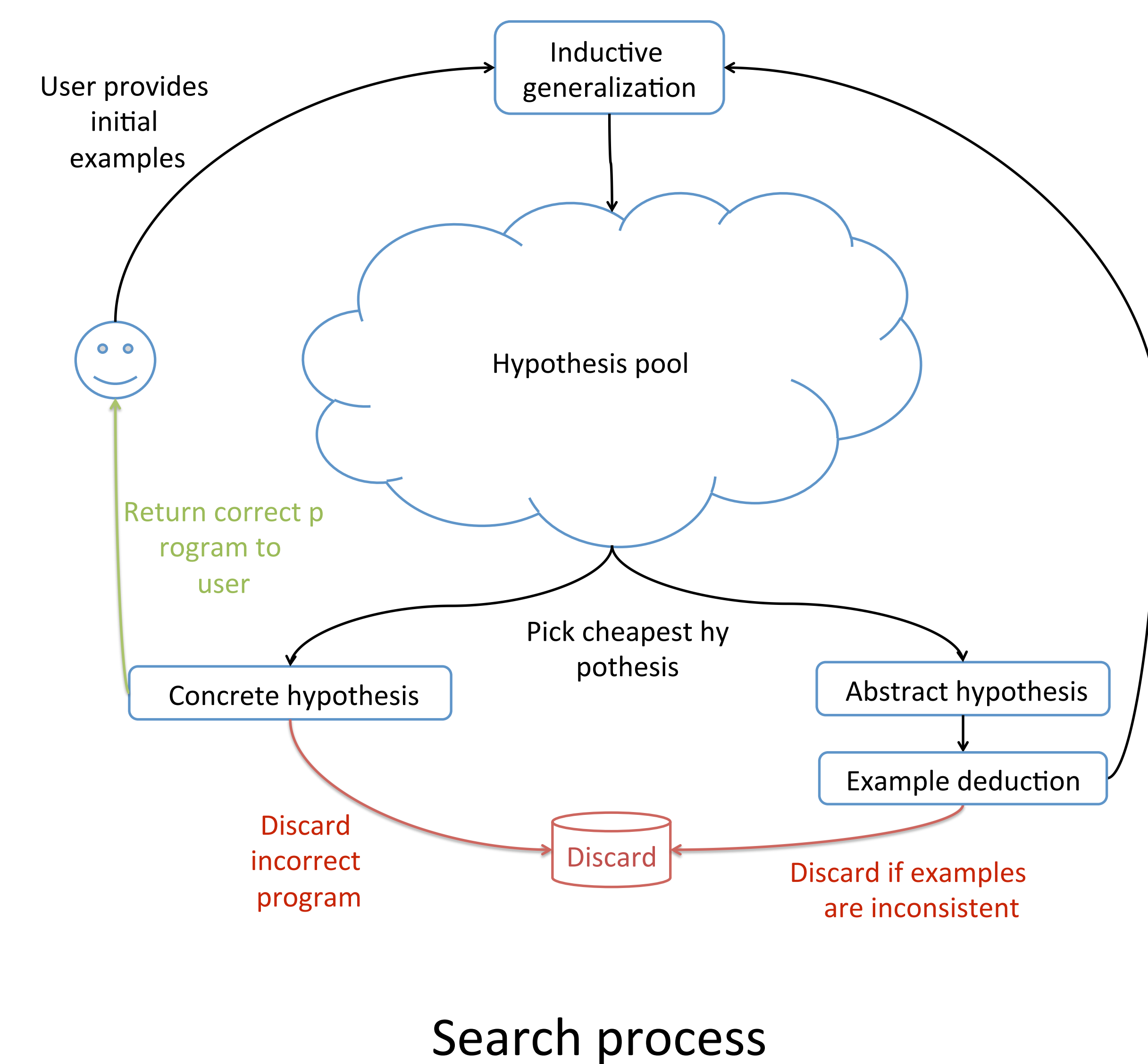
$[] \rightarrow []$
 $[0] \rightarrow [0]$
 $[0\ 1] \rightarrow [1\ 0]$

- User provides examples
- Nested data structures

Result

$\lambda x. \text{foldl } x (\lambda zy. y : z) []$

- Higher-order functional program
- Recursion encapsulated using combinators



Search process

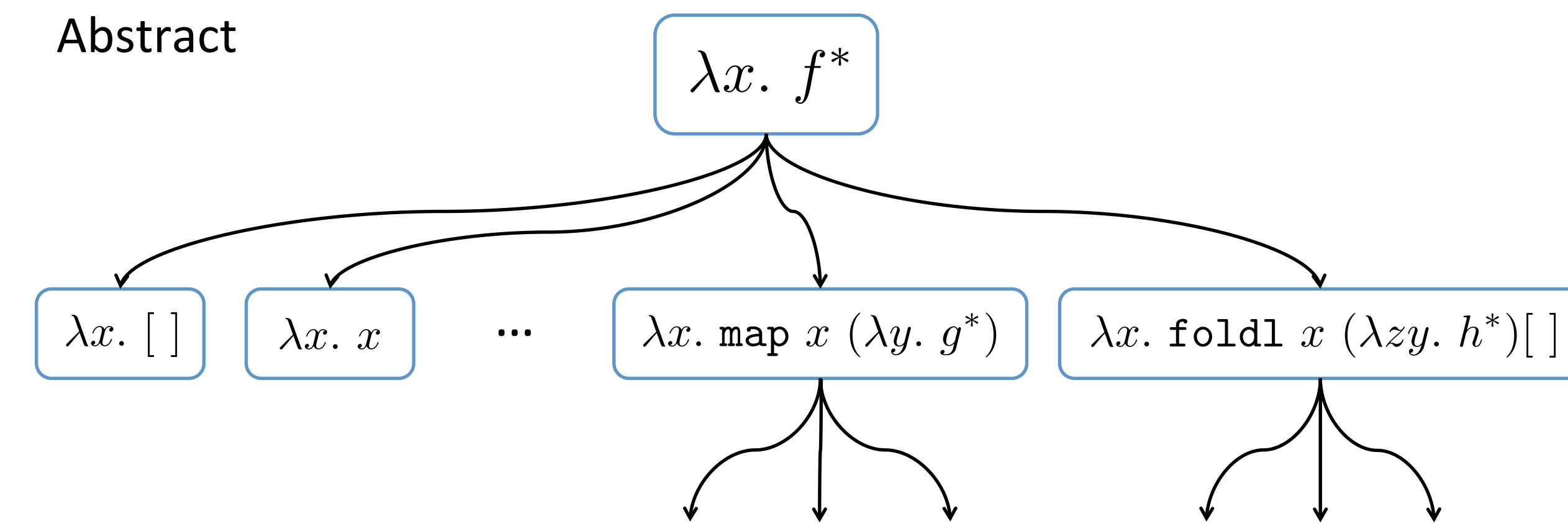
Key Idea: Inductive generalization

Generate lazy set of hypotheses from set of examples

What is a hypothesis?

A program that may contain holes

Concrete: $\lambda x. x$
 Abstract: $\lambda x. \text{map } x (\lambda y. g^*)$



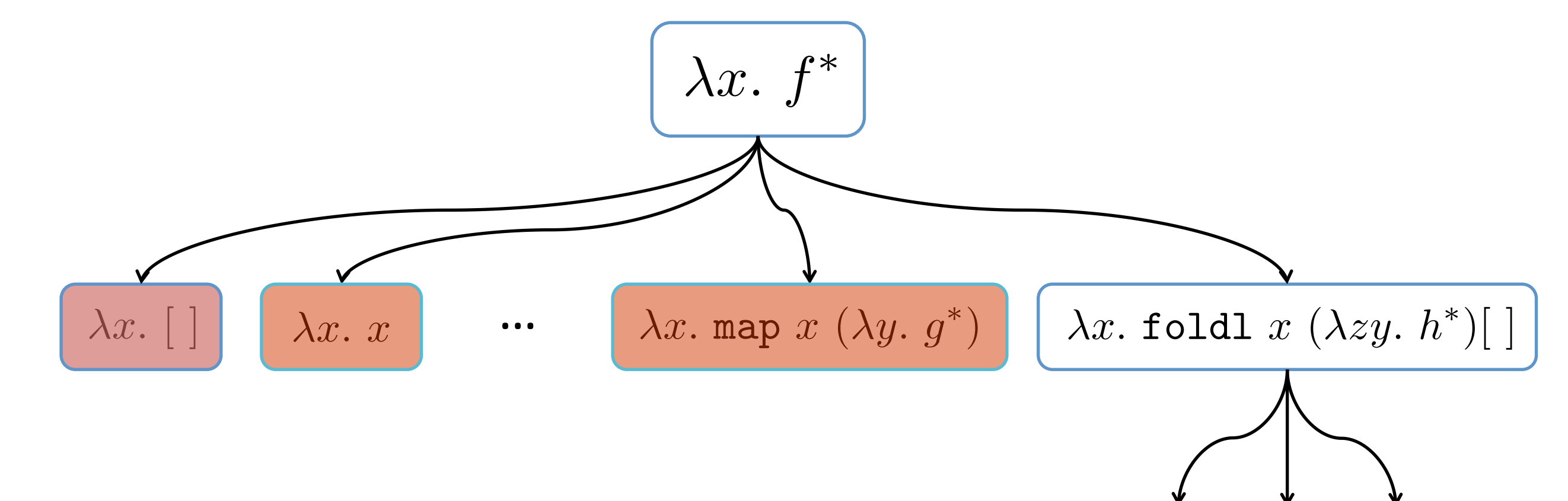
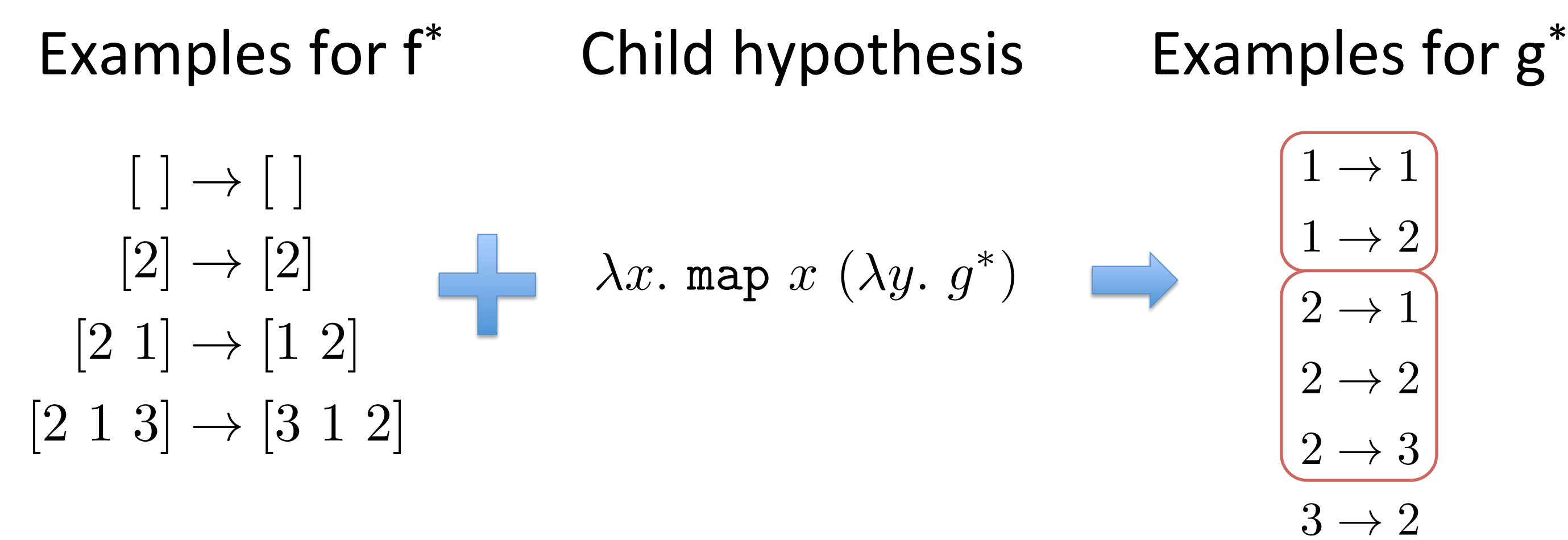
Refinement tree

Abstract hypotheses drawn from the following list:

$\lambda x. \text{map } f x$	Map a function over a list
$\lambda x. \text{mapt } f x$	Map a function over a tree
$\lambda x. \text{filter } f x$	Filter a list with a predicate f
$\lambda x. \text{foldl } f e x$	Fold a function over a list from left to right
$\lambda x. \text{foldr } f e x$	Fold a function over a list from right to left
$\lambda x. \text{foldt } f e x$	Fold a function over a tree from bottom up
$\lambda x. \text{rec1 } f e x$	General recursion over a list

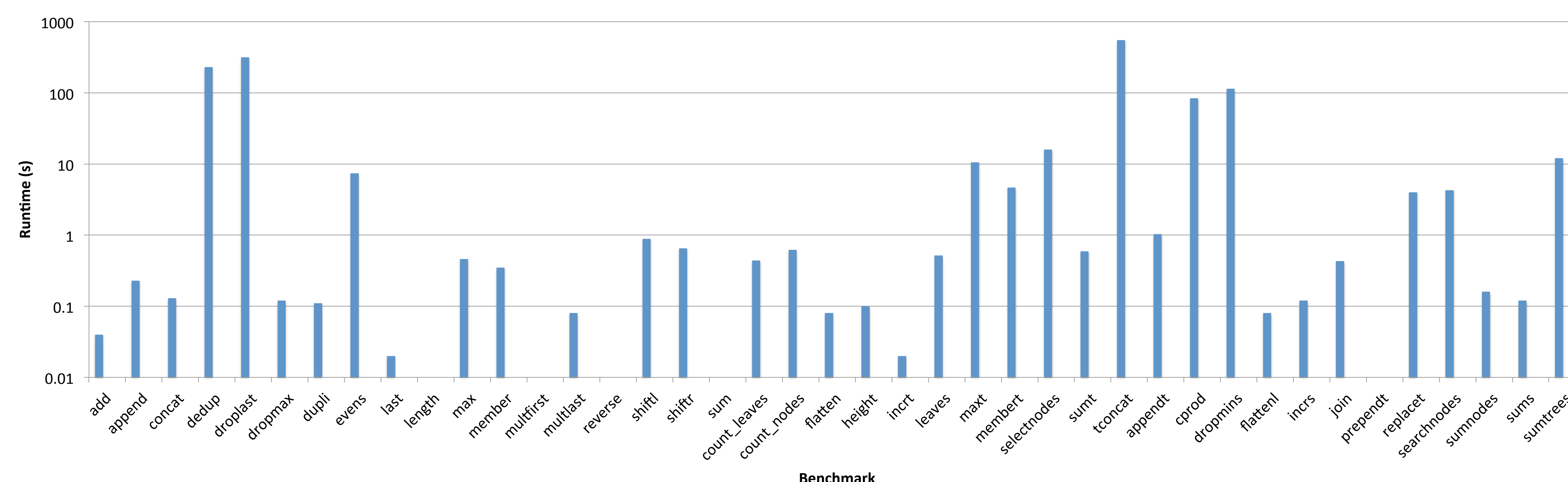
Key Idea: Deduction

For an abstract hypothesis and a set of examples, generate examples for the holes in the hypothesis



When examples are inconsistent, prune subtree

Results:



- 75% of problems require ≤ 5 examples
- 88% of problems synthesized in ≤ 5 minutes

Random specification testing

- Generate random input, pass to solution program to generate random example
- Determine how many examples are needed to successfully synthesize a program in 90% of runs
- Number of random examples needed is comparable with number of expert examples, sometimes smaller
- Runtimes on random examples are comparable