

Rensselaer 2020 REU Notebook

Alex Striff

May to July 2020

Contents

1	Project description (May 27, 2020)	2
2	Getting started (May 27, 2020)	3
3	Intensity-level entropy	3
4	Effect of smoothing on intensity-level entropy	3
4.1	Natural image	4
4.2	Random pixel values	6
4.2.1	Beware: GIGO	7
4.3	Comparing different levels of smoothing	9
5	Local metrics (May 28, 2020)	13
5.1	Induced metrics	13
6	Kernels	14
7	Boxcar intensity-level entropy	15
7.1	Standard deviation	16
7.2	Intensity entropy	18
7.3	Replace surprisal with other functions	19
7.4	Intensity entropy on disjoint blocks	21
8	Fractal dimensions (May 29, 2020)	22

9	Fractal dimension regression	23
9.1	Box-counting dimension	24
9.2	Information dimension	30
10	Probability and inference (May 30, 2020)	35
11	Ising images (June 1, 2020)	36
12	Ising images	36
12.1	Standard Ising (on a torus)	37
12.2	Image-edge Ising	38
12.3	Image-metric Ising	42
12.3.1	Unrestricted swapping motion	42
12.3.2	Nearest-neighbor swapping motion	45
13	Statistical Mechanics of Images (June 3, 2020)	47
14	Thermodynamic quantities for images from a microscopic model (June 4, 2020)	49
14.1	Quantum filled-site model (FSM)	49
14.2	Observables and thermodynamic state variables	49
15	Progress summary (from beginning) (June 6, 2020)	50
16	Simulations for canonical ensemble averages (June 10, 2020)	51
17	The Wang-Landau algorithm (density of states)	51
17.1	Calculating canonical ensemble averages	56
18	Progress summary (June 12, 2020)	58

1 Project description

May 27, 2020 The aim of this REU project is to quantify the information present in images by the principled application of methods from statistical physics. The approach is to find a suitable notion of entropy which captures the salient features of particular kinds of images. We will consider a variety of features motivated by intuition or domain knowledge, and then move to machine learning as a tool for discovering other features.

2 Getting started

May 27, 2020 The initial goal is to characterize the most naïve calculation, which I'll call the *intensity entropy*. This does *not* take into account the spatial correlation of pixels in an image.

3 Intensity-level entropy

Given a discrete random variable X with support \mathcal{X} , the *Shannon entropy* is

$$H = \sum_{x \in \mathcal{X}} -P(x) \ln P(x).$$

The *intensity-level entropy* is the Shannon entropy of the empirical distribution of intensity values.

```
1 import numpy as np
2
3 def shannon_entropy(h):
4     """The Shannon entropy in bits"""
5     return -sum(p*np.log2(p) if p > 0 else 0 for p in h)
6
7 def intensity_distribution(data):
8     """The intensity distribution of 8-bit `data`."""
9     hist, _ = np.histogram(data, bins=range(256+1), density=True)
10    return hist
11
12 def intensity_entropy(data):
13    """The intensity-level entropy of 8-bit image data"""
14    return shannon_entropy(intensity_distribution(data))
15
16 def intensity_expected(f, data):
17    """The intensity-distribution expected value of `f`."""
18    return sum(p*f(p) for p in intensity_distribution(data))
```

4 Effect of smoothing on intensity-level entropy

```
1 import numpy as np
2 import numpy.linalg as linalg
3 import matplotlib.pyplot as plt
4 from PIL import Image, ImageFilter, ImageOps
5 from src.utilities import *
6 from src.intensity_entropy import *
```

4.1 Natural image

```
1 img = ImageOps.grayscale(Image.open('test.jpg'))
2 scale = max(np.shape(img))
3 data = np.array(img)
4 img
```



```
1 intensity_entropy(img)
```

7.51132356216608

The problem with the intensity entropy is that it is usually near maximum (8 bits for these grayscale images).

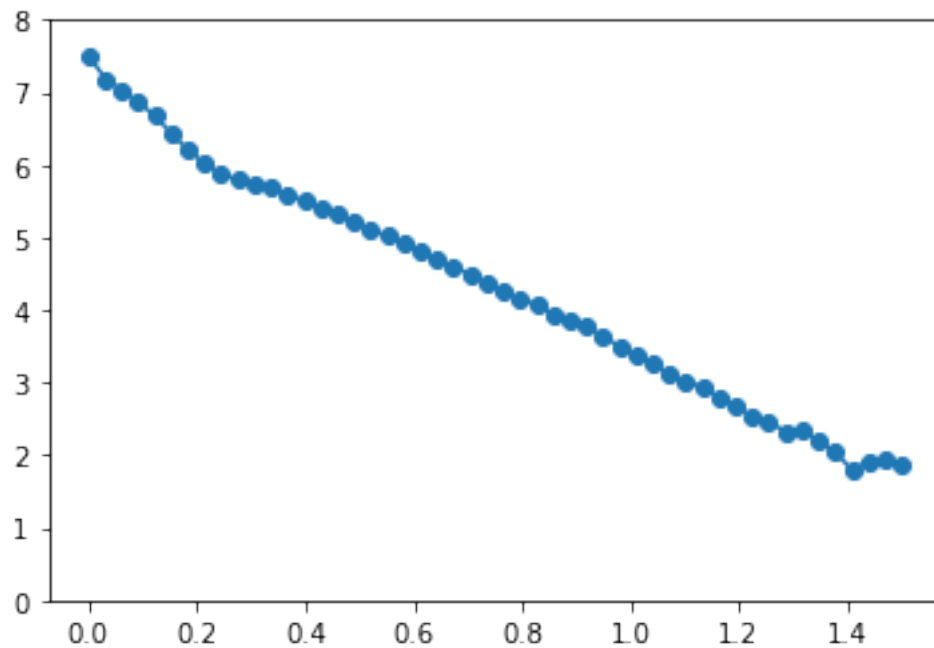
```
1 def intensity_blur(img, scales, display=True):
2     scale = max(np.shape(img))
3
4     results = []
5     for k in scales:
6         simg = img.filter(ImageFilter.GaussianBlur(k * scale))
7         data = np.array(simg)
8         ihist, ibins = np.histogram(data, bins=range(256+1), density=True)
```

```

9         S = shannon_entropy(ihist)
10        if display:
11            hist = plt.hist(ibins[:-1], ibins, weights=ihist, alpha=0.5)
12            results.append((k, simg, hist, S))
13        else:
14            results.append((k, S))
15
16    if display:
17        plt.axvline(x=np.mean(np.array(img)))
18
19    return results

1 results = intensity_blur(img, np.linspace(0, 1.5, num=50), False)
2
3 plt.plot(*np.transpose(results), 'o-')
4 plt.ylim((0, 8))
5 plt.xlabel = "Smoothing"
6 plt.ylabel = "Intensity Entropy (bits)"

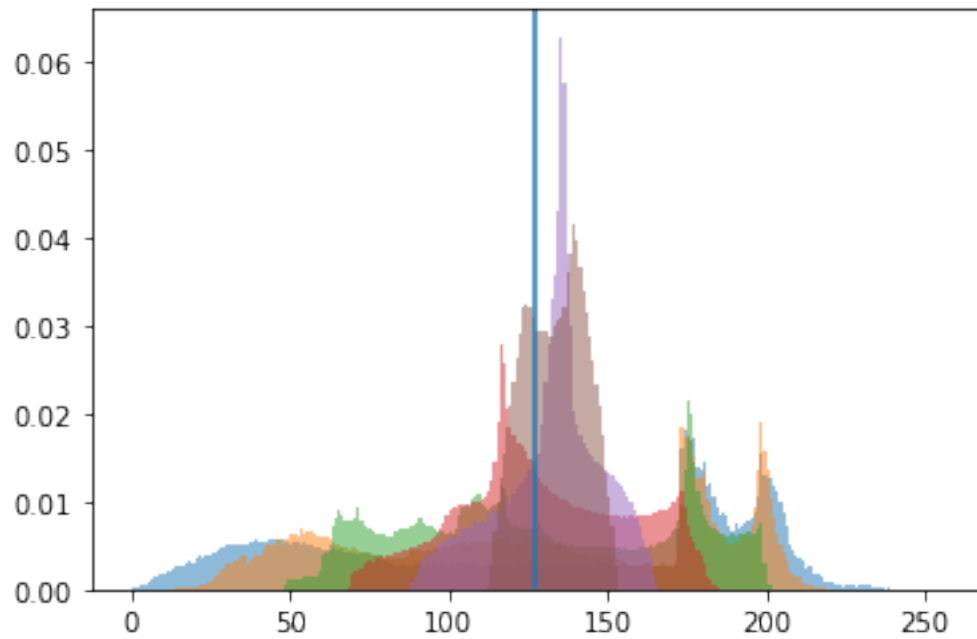
```



```

1 rims = [img for _, img, _, _ in intensity_blur(img, [0, 0.01, 0.05, 0.125, 0.25, 0.5])]
2 plt.show()

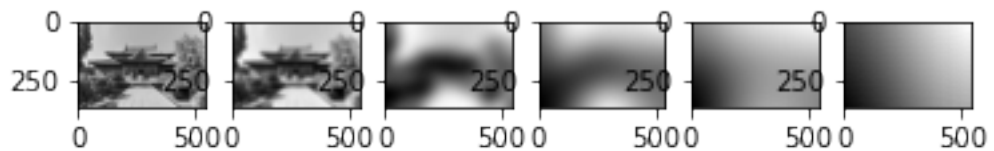
```



```

1 _, axarr = plt.subplots(1, len(rings))
2 for i, subimg in enumerate(rings):
3     axarr[i].imshow(subimg, cmap='gray')
4 plt.show()

```

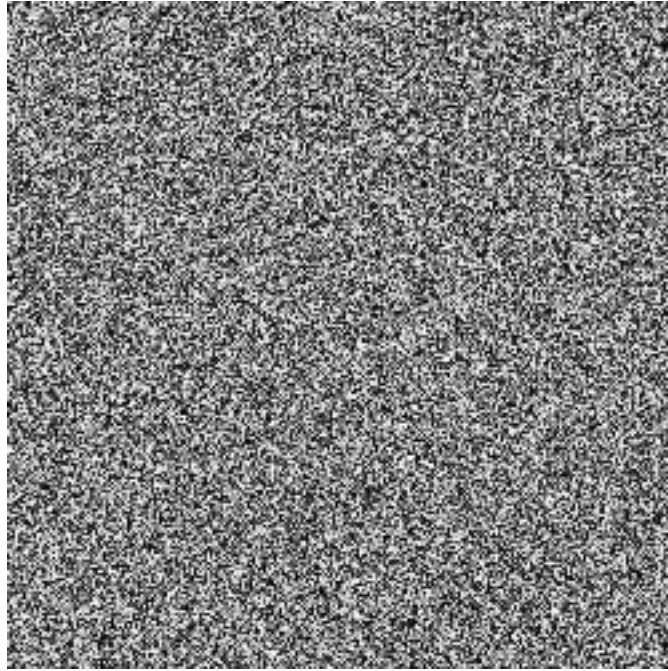


4.2 Random pixel values

```

1 rsize = 250
2 randimg = Image.fromarray((256*np.random.rand(*2*[rsize])).astype('uint8'))
3 randimg

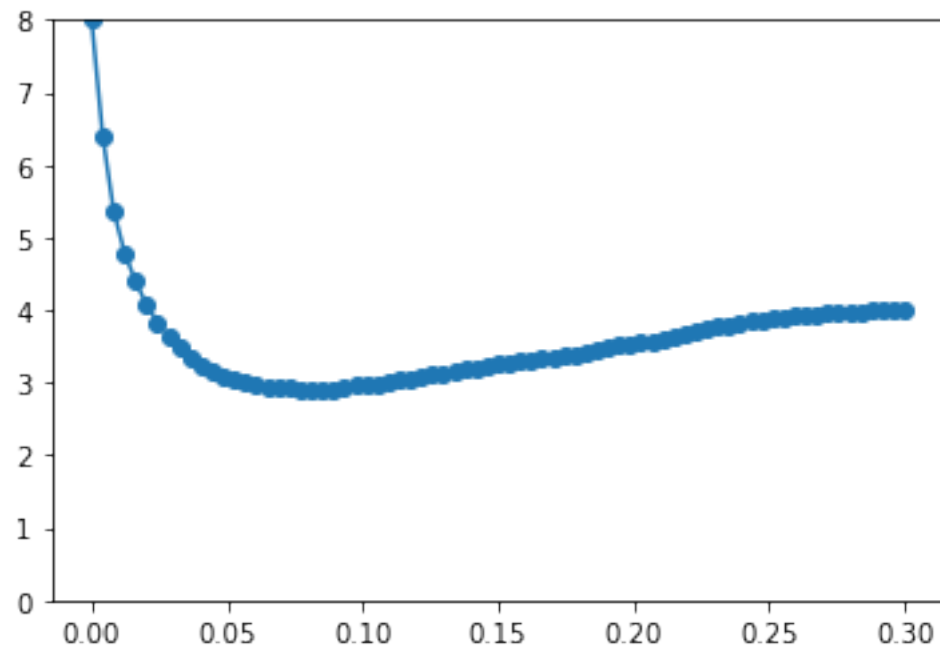
```



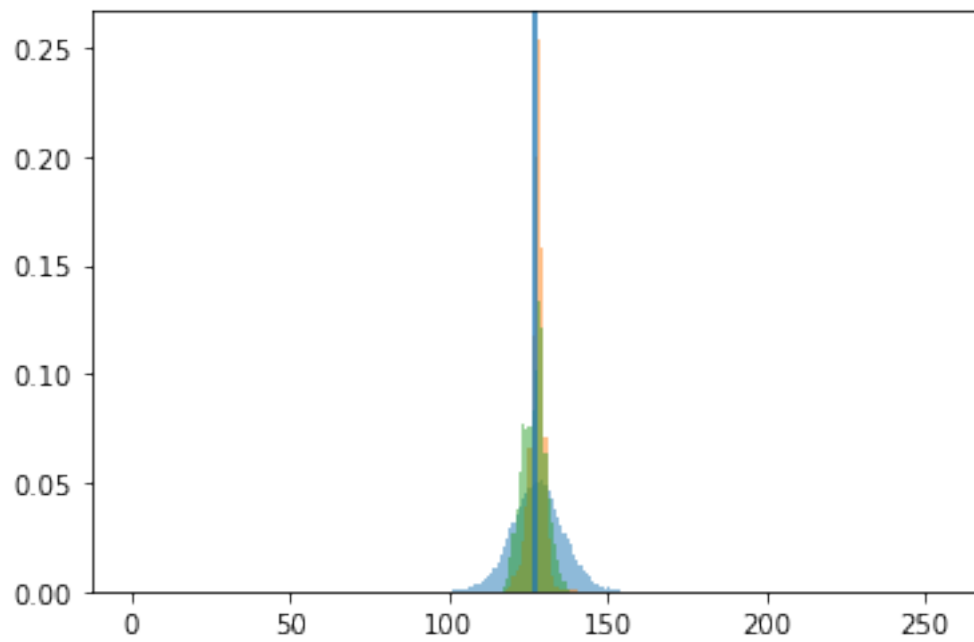
4.2.1 Beware: GIGO

The boundary effects and discrete kernel of `ImageFilter.GaussianBlur` renders the data unreliable after the “minimum” of the intensity entropy with smoothing. This is immediately clear after even small smoothing for random pixel values, since there are no spatial correlations.

```
1 results = intensity_blur(randiimg, np.linspace(0, 0.3, num=75), False)
2
3 plt.plot(*np.transpose(results), 'o-')
4 plt.ylim((0, 8))
5 plt.xlabel = "Smoothing"
6 plt.ylabel = "Intensity Entropy (bits)"
```



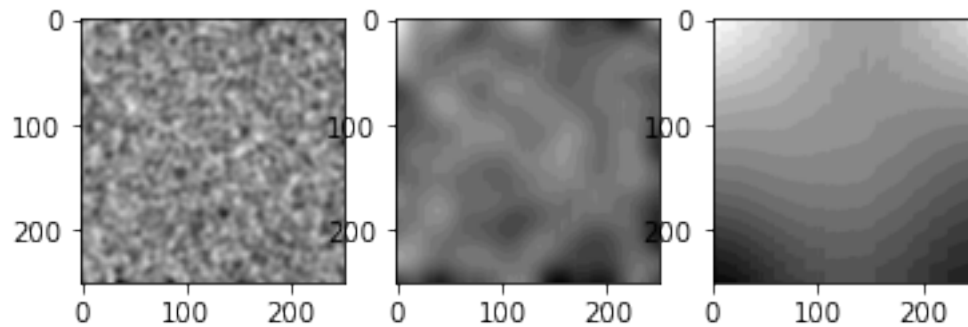
```
1 rings = [img for _, img, _ in intensity_blur(randing, [0.01, 0.05, 0.25])]
1 plt.show()
```




```

1 _, axarr = plt.subplots(1, len(rings))
2 for i, subimg in enumerate(rings):
3     axarr[i].imshow(subimg, cmap='gray')
4 plt.show()

```



The rightmost image should be uniform: the renormalization emphasizes incorrect deviations. These are what keep the intensity entropy from vanishing.

4.3 Comparing different levels of smoothing

Is composing n Gaussian blurs with variance σ^2 the same as doing one with variance $n\sigma^2$ (considering the boundary effects and discrete kernel)?

```

1 nsmooths = 10
2 cimg = img
3 oneimg = cimg.filter(ImageFilter.GaussianBlur(np.sqrt(nsmooths)*2))
4 oneimg

```



```
1 nimg = cimg
2 for _ in range(nsmooths):
3     nimg = nimg.filter(ImageFilter.GaussianBlur(2))
4 nimg
```



Answer: **No**

The differences between results at different scales can be pretty wack.

```
1 Image.fromarray((255*rescale(np.array(nimg) - np.array(oneimg))).astype('uint8'))
```



```
1 smimg = img
2 smdiff = np.array(smimg.filter(ImageFilter.GaussianBlur(2))) -
  ↳ np.array(smimg.filter(ImageFilter.GaussianBlur(100)))
3 diffimg = Image.fromarray((255 * rescale(smdiff)).astype('uint8'))
4 diffimg
```



5 Local metrics

May 28, 2020 Given an image $I : X \times Y \rightarrow \mathbb{Z}_n$, we will now consider *local metrics* for the information it contains.

I want to be careful in understanding the statistical assumptions I am making, so I'll try to be explicit about distinguishing true distributions from empirical distributions, and how the assumptions behind postulating the existence of empirical distributions relate to the actual calculation being done. This should also aid in learning more solid probability theory.

5.1 Induced metrics

Definition 1 (Lists). Given a set S , the collection of lists of elements from S is

$$\text{List}(S) = \bigcup_{n \in \mathbb{Z}_{\geq 0}} S^n,$$

where a list (tuple) $s \in S^n$ is a map $s : \mathbb{Z}_n \rightarrow S$ and $|s| = n$.

Definition 2 (Image distributions). An *image distribution* is a map D that takes an image I and produces a random variable $D(I) : \Omega \rightarrow E$.

We are constructing empirical distributions from image data according to some map $M : \text{Img} \rightarrow \text{List}(\Omega)$, which produces the list of values $V = M(I)$. Then the probability of $D(I)$ taking a value in a subset $S \subseteq E$ is

$$P(X \in S) = \frac{1}{|V|} \sum_{s \in S} |V^{-1}(\{s\})|.$$

Example 1. The intensity-level entropy is a function of the *nonnegative* random variable from the image distribution of intensity values. That is, the map M takes an image and returns the list of its intensity values.

Definition 3 (Induced image distributions). Given an image distribution D , and a subset $S \subseteq \text{dom } I$, we construct the *induced image distribution* $D|_S$ by

$$D|_S(I) = D(I|_S).$$

Definition 4 (Induced random variable). Given an image I , an image distribution D and collection of subsets $\{S_i\}$ of $\text{dom } I$, a function H admits the random variables

$$H_i = (H \circ D|_{S_i})(I)$$

Definition 5. The r -box at (x, y) is $B_r(x, y) = [x - r, x + r] \times [y - r, y + r]$.

Given two real random variables A and B with joint PDF $f_{A,B}(a, b)$, the PDF of their sum is

$$f_{A+B}(c) = \int_{-\infty}^{\infty} da f_{A,B}(a, a - c) = \int_{-\infty}^{\infty} db f_{A,B}(b - c, b). \quad (1)$$

For independent A and B , EQ. 1 reduces to $f_{A+B} = f_A * f_B$ over the marginals.

6 Kernels

Generalized to arbitrary functions on subregions of images.

```
1 import numpy as np
```

```

1 def box(x, y, r):
2     return np.s_[max(0, x-r) : x+r+1, max(0, y-r) : y+r+1]
3 def mapbox(r, f, a):
4     return np.reshape([f(a[box(*i, r)]) for i in np.ndindex(np.shape(a))], np.shape(a))
5 def mapboxes(rs, f, a):
6     return (mapbox(r, f, a) for r in rs)
7 def mapallboxes(f, a):
8     return mapboxes(range(max(np.shape(a))), f, a)
9
10 def mapblocks(h, w, f, a):
11     return np.array([[f(y) for y in np.array_split(x, w, axis=1)]
12                     for x in np.array_split(a, h)])

```

7 Boxcar intensity-level entropy

```

1 import numpy as np
2 import numpy.linalg as linalg
3 import matplotlib.pyplot as plt
4 from PIL import Image, ImageFilter, ImageOps
5 from src.utilities import *
6 from src.intensity_entropy import *
7 from src.kernels import *
8 plt.rcParams['image.cmap'] = 'inferno'

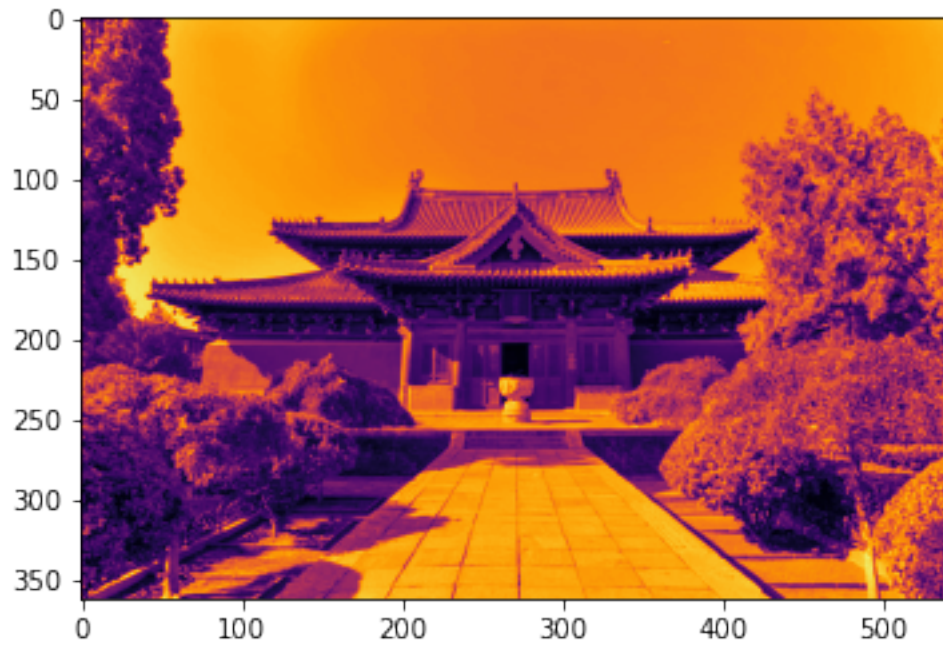
```

Let's compare the boxcar images for intensity entropy to those for a positive function on an image (the standard deviation) and for different functions of the induced intensity distribution.

```

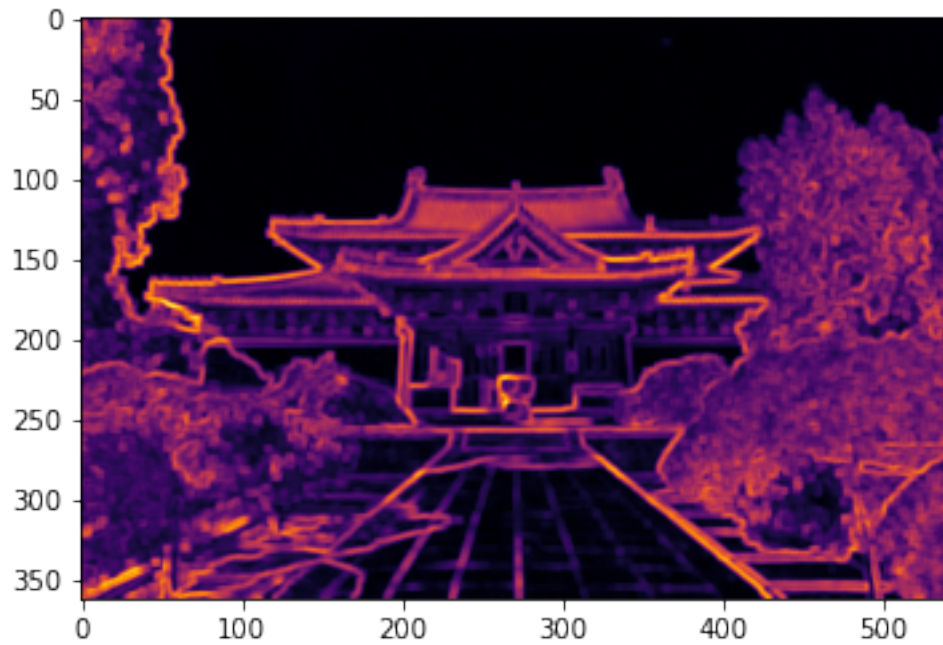
1 img = ImageOps.grayscale(Image.open('test.jpg'))
2 scale = max(np.shape(img))
3 data = np.array(img)
4 plt.imshow(img);

```



7.1 Standard deviation

```
1 plt.imshow(mapbox(2, np.std, np.array(img)));
```

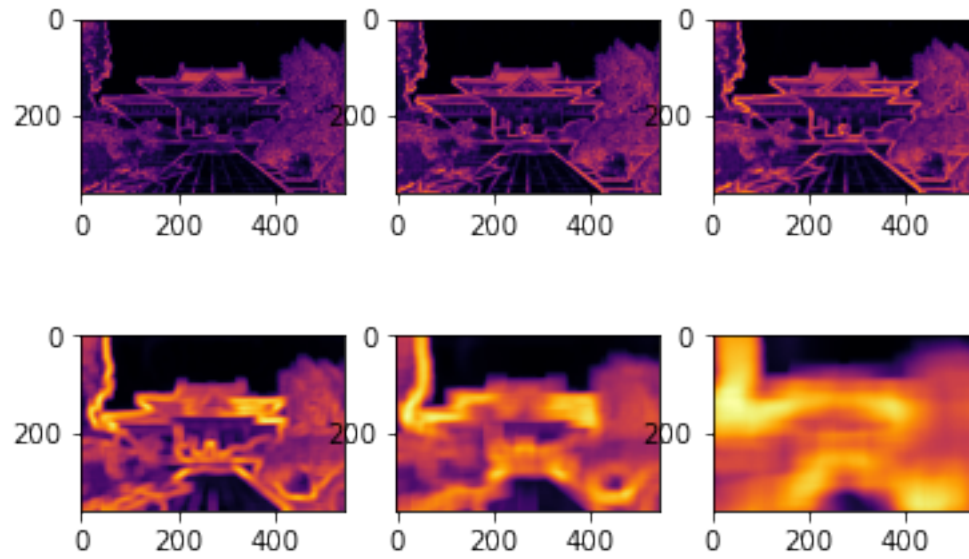



```

1 boxos = list(mapboxes([1,2,3,10,20,50], np.std, np.array(img)))

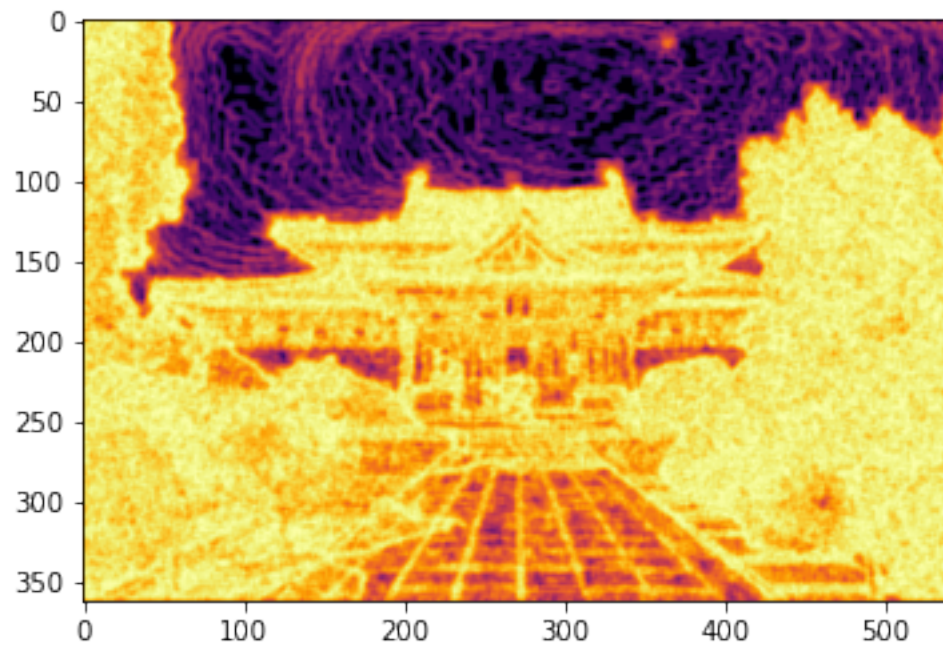
1 _, axarr = plt.subplots(2, np.ceil(len(boxos)/2).astype('int'))
2 for i, subimg in enumerate(boxos[:3]):
3     axarr[0,i].imshow(subimg)
4 for i, subimg in enumerate(boxos[3:]):
5     axarr[1,i].imshow(subimg)
6 plt.show()

```



7.2 Intensity entropy

```
plt.imshow(mapbox(2, intensity_entropy, np.array(img)));
```

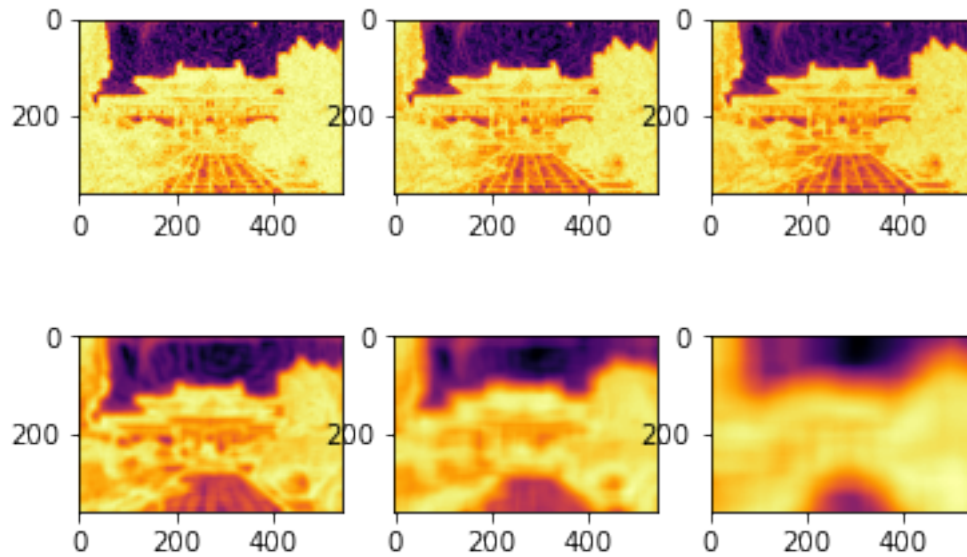


```

1 boxSes = list(mapboxes([1,2,3,10,20,50], intensity_entropy, np.array(img)))

1 _, axarr = plt.subplots(2, np.ceil(len(boxSes)/2).astype('int'))
2 for i, subimg in enumerate(boxSes[:3]):
3     axarr[0,i].imshow(subimg)
4 for i, subimg in enumerate(boxSes[3:]):
5     axarr[1,i].imshow(subimg)
6 plt.show()

```



7.3 Replace surprisal with other functions

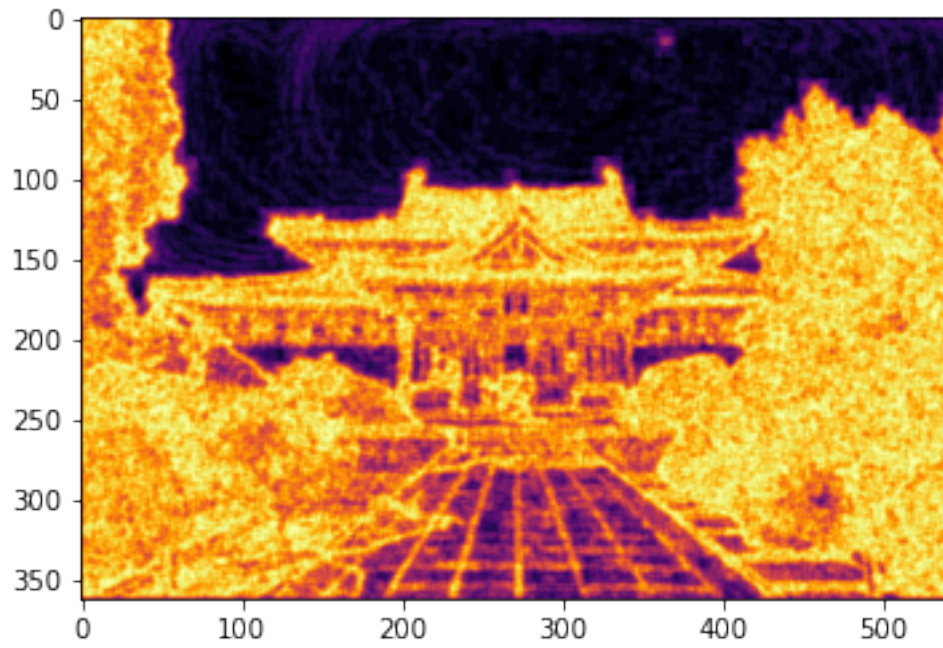
To what extent do the surprisal-related results depend upon the specific form of the *surprisal* $x \mapsto -\log(x)$ in the expected value of the intensity distribution? We will replace the expected surprisal with the expected f , for different functions f on the empirical probabilities of a pixel taking some intensity.

Laurent: $p \mapsto -1 + 1/p$.

```

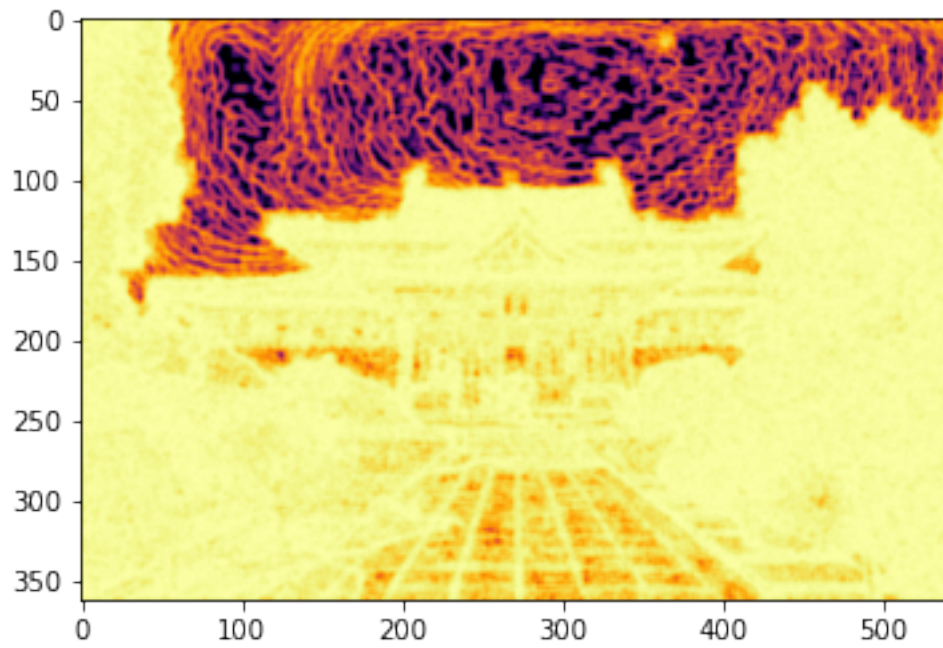
1 plt.imshow(mapbox(2, lambda I: intensity_expected(lambda p: -1 + 1/p if p > 0 else 0, I),
  ↳ np.array(img)));

```



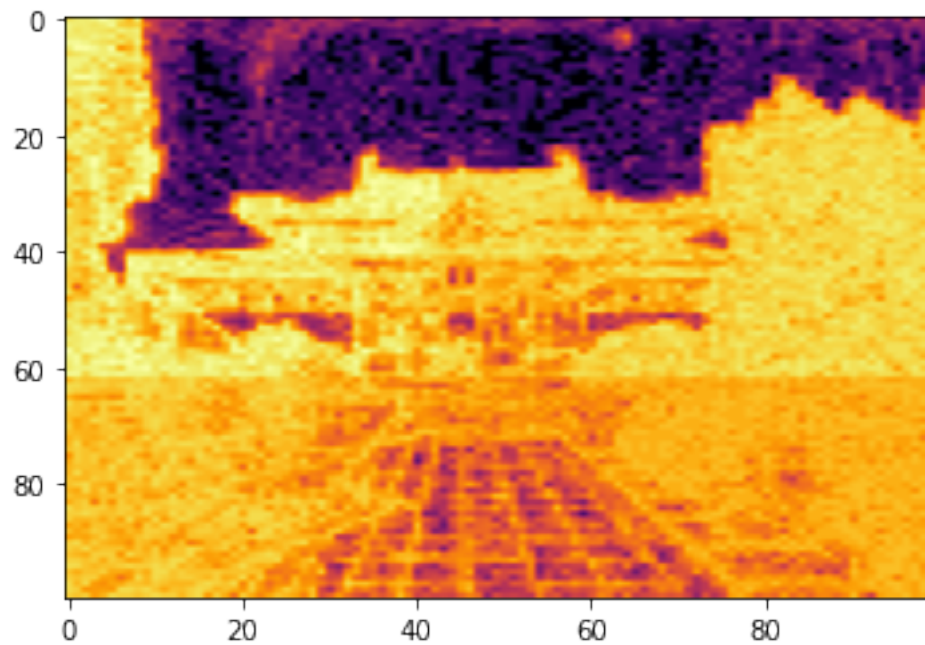
Taylor: $p \mapsto -(1 + p)$.

```
plt.imshow(mapbox(2, lambda I: intensity_expected(lambda p: -(1+p), I), np.array(img)));
```

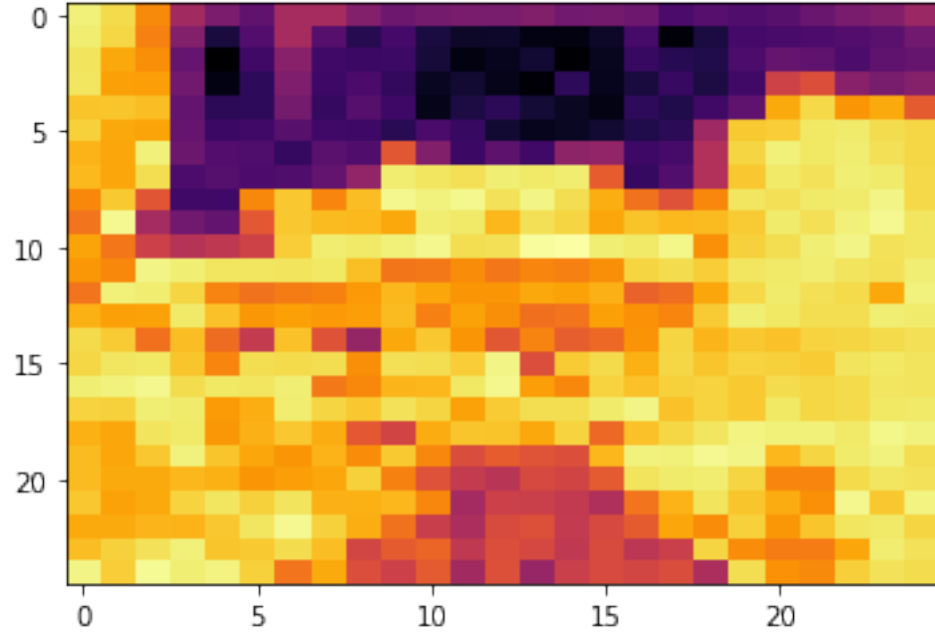


7.4 Intensity entropy on disjoint blocks

```
1 plt.imshow(mapblocks(100, 100, intensity_entropy, np.array(img)),  
2             aspect=np.divide(*np.shape(img)));
```



```
1 plt.imshow(mapblocks(25, 25, intensity_entropy, np.array(img)),  
2             aspect=np.divide(*np.shape(img)));
```

8 Fractal dimensions

May 29, 2020 The previous results hint at characterizing the growth of the intensity entropy with different discretizations.

Definition 6. The *Rényi entropy of order $\alpha \geq 0$* of a discrete random variable X with support \mathcal{X} is

$$H_\alpha(X) = \frac{1}{1-\alpha} \log \sum_{x \in \mathcal{X}} P(x)^\alpha = \frac{\alpha}{1-\alpha} \log \|P\|_\alpha,$$

where $\|P\|_\alpha$ denotes the α -norm of the vector of probability values. The limit $\alpha \rightarrow 1$ reproduces the Shannon entropy.

Definition 7. Given a real random variable X , define a discretized random variable

$$\langle X \rangle_\varepsilon = \frac{\lfloor \varepsilon X \rfloor}{\varepsilon}.$$

Then the *generalized dimension* of X is

$$d_\alpha(X) = \lim_{\varepsilon \rightarrow 0} \frac{H_\alpha(\langle X \rangle_\varepsilon)}{\log \varepsilon} = \lim_{\varepsilon \rightarrow 0} \frac{\alpha}{1-\alpha} \log (\|\langle X \rangle_\varepsilon\|_\alpha - \varepsilon).$$

The case $\alpha \rightarrow 1$ is the *information dimension* of X . The generalized dimension may be estimated from linear regression of $H_\alpha(\langle X \rangle_\varepsilon)$ with $\log \varepsilon$ as the independent variable.

9 Fractal dimension regression

```
1 import numpy as np
2 import numpy.linalg as linalg
3 import matplotlib.pyplot as plt
4 from PIL import Image, ImageFilter, ImageOps
5 from scipy import interpolate
6 from scipy import integrate
7 from src.intensity_entropy import *
8 from src.kernels import *
9 plt.rcParams['image.cmap'] = 'inferno'

1 img = ImageOps.grayscale(Image.open('test.jpg'))
2 scale = max(np.shape(img))
3 data = np.array(img)
4 img
```

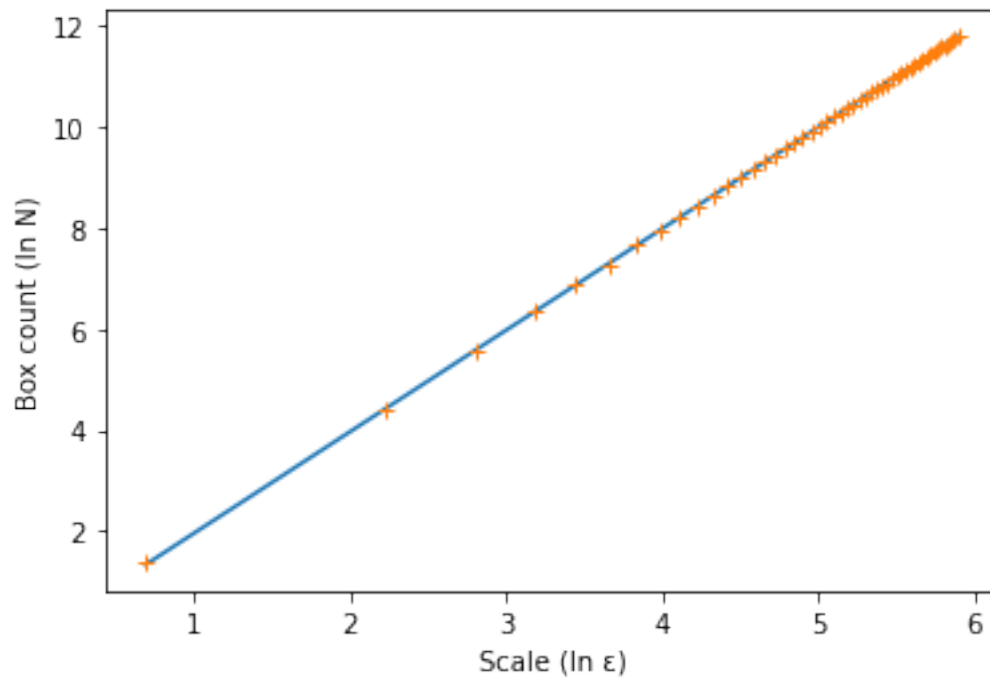


9.1 Box-counting dimension

```
1 def boxdim(data):
2     es = np.linspace(2, min(np.shape(data)))
3     boxes = [np.log(np.sum(mapblocks(
4         ε, ε, lambda x: 1 if np.any(x) else 0, data))) for ε in es]
5     loges = np.log(es)
6     endes = loges[[0, -1]]
7     dimfit = np.polyfit(np.log(es), boxes, 1) # [slope, intercept]
8     plt.plot(endes, dimfit[0]*endes + dimfit[1])
9     plt.plot(loges, boxes, '+')
10    plt.xlabel('Scale (ln ε)')
11    plt.ylabel('Box count (ln N)')
12    return dimfit[0]
```

```
1 boxdim(data)
```

2.0087040269581435

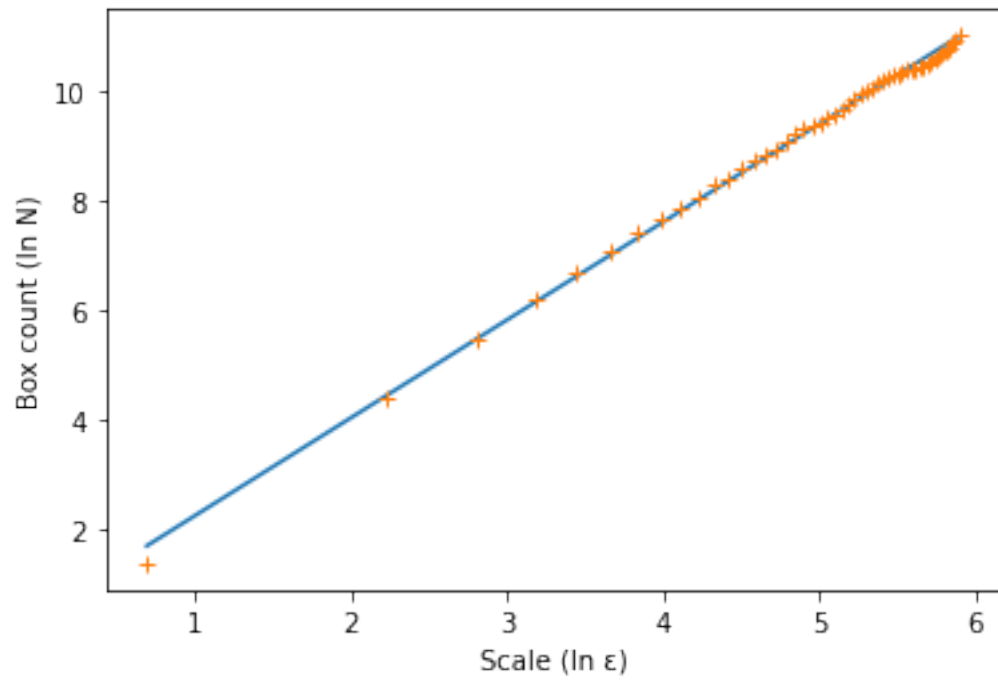


```
1 sky = data.copy()
2 sky[sky < 128+32] = 0
3 Image.fromarray(sky)
```

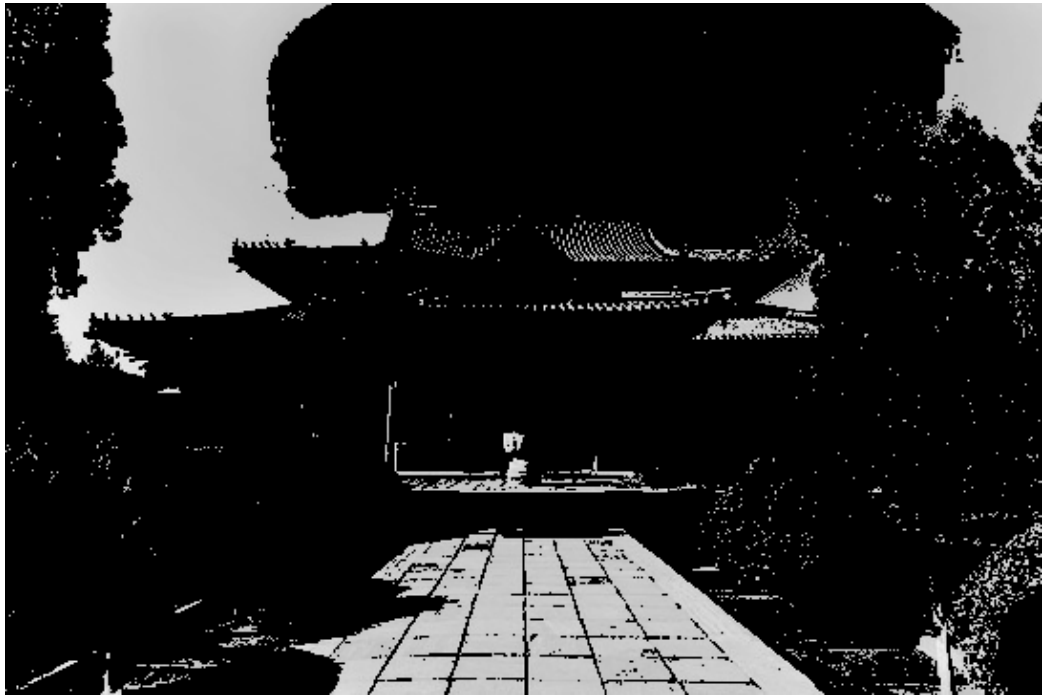



```
1 boxdim(sky)
```

```
1.7877778191348215
```

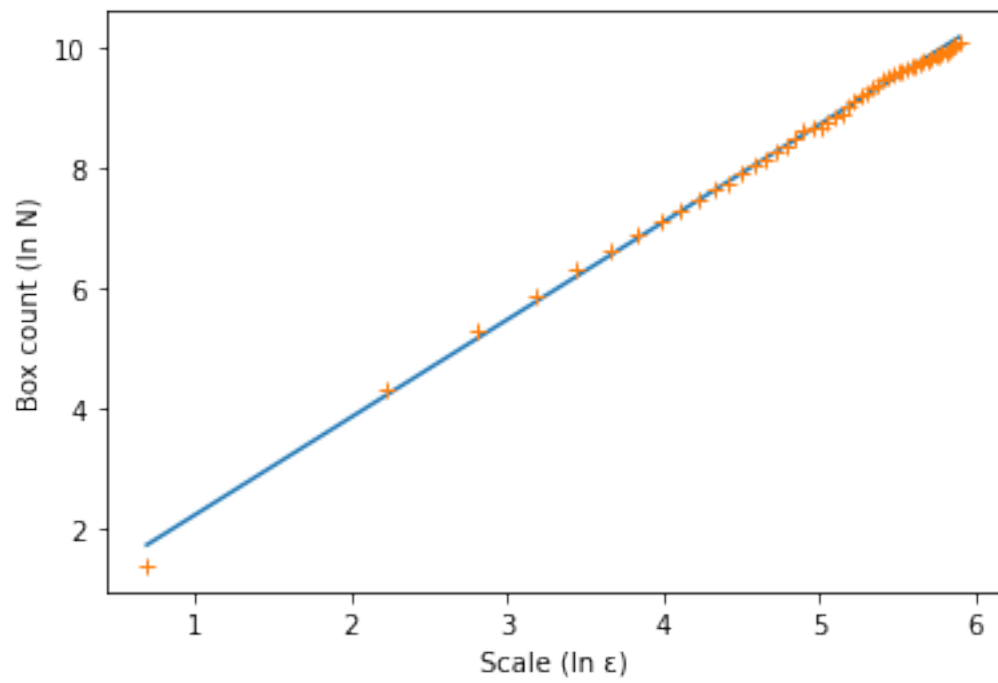


```
1 nosky = data.copy()
2 nosky[nosky < 128+64] = 0
3 Image.fromarray(nosky)
```



```
1 boxdim(nosky)
```

```
1.6214794967487127
```

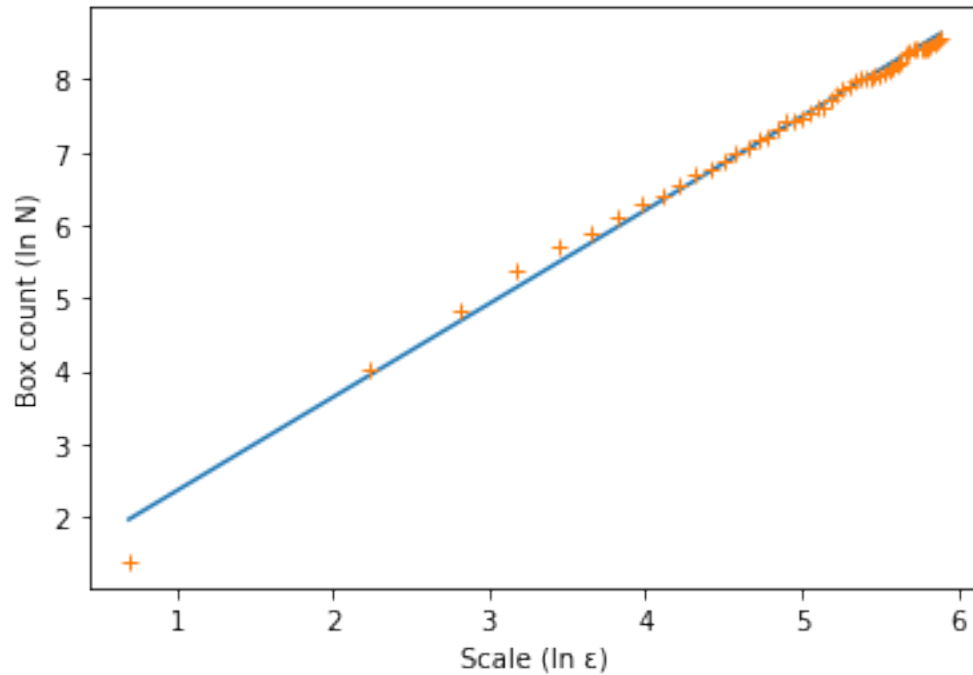


```
1 dots = data.copy()
2 dots[nosky < 128+64+16] = 0
3 Image.fromarray(dots)
```



```
1 boxdim(dots)
```

```
1.2821025677557252
```



9.2 Information dimension

```

1 def discretize(f, a, b, ε, N=20):
2     return [integrate.simps(f(np.linspace(c - ε/2, c + ε/2, N)), dx=ε / (N - 1))
3             for c in np.arange(a + ε/2, b, ε)]

1 def infodim(dist, s=1e-5):
2     l = len(dist)
3     spl = interpolate.splrep(range(l), dist, s=s)
4     f = lambda x: interpolate.splev(x, spl)
5
6     εs = 1 / np.linspace(10, 1)
7     loges = -np.log2(εs)
8     endes = loges[[0, -1]]
9     entropies = [shannon_entropy(discretize(f, 0, 1, ε)) for ε in εs]
10    dimfit, cov = np.polyfit(loges, entropies, 1, cov='unscaled')
11
12    plt.plot(endes, dimfit[0]*endes + dimfit[1])
13    plt.plot(loges, entropies, '+')
14    plt.xlabel('Scale (lg ε)')
15    plt.ylabel('Shannon entropy (bits)')

```

```

16
17     return dimfit[0], cov[0,0]

```

The Gaussian distribution

$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left(-\frac{(x-\mu)^2}{2\sigma^2}\right)$$

is continuous, so its information dimension is 1.

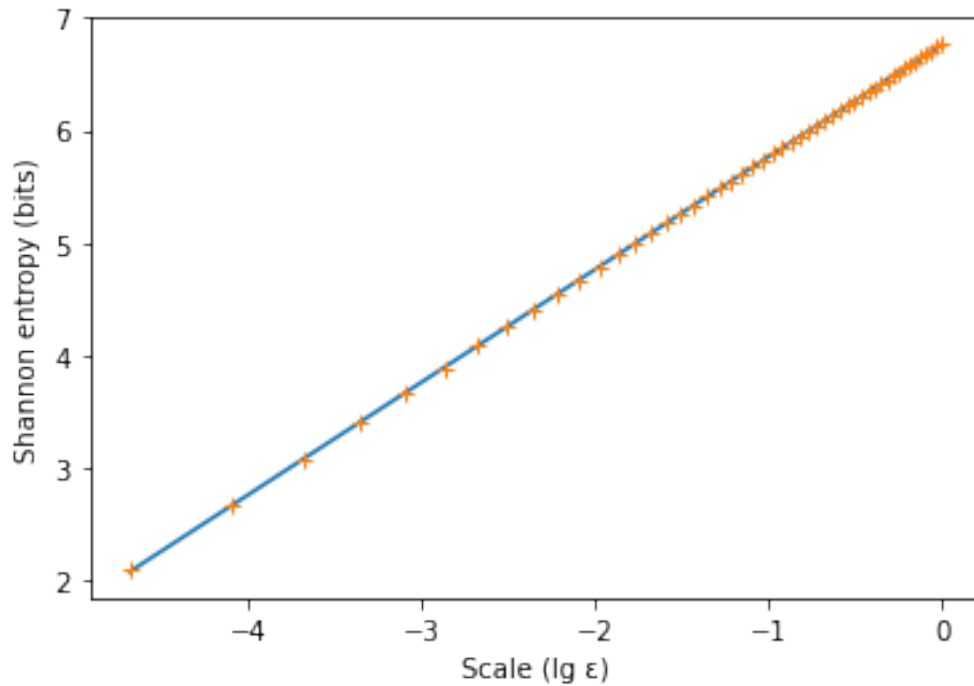
```

1 def gaussian(μ, σ, x):
2     return np.exp(-(x - μ)**2 / (2*σ**2)) / (σ*np.sqrt(2*np.pi))

1 infodim((10/256) * gaussian(0, 1, np.linspace(-5, 5, 256)))

(1.0014184290221988, 0.015707497682893923)

```

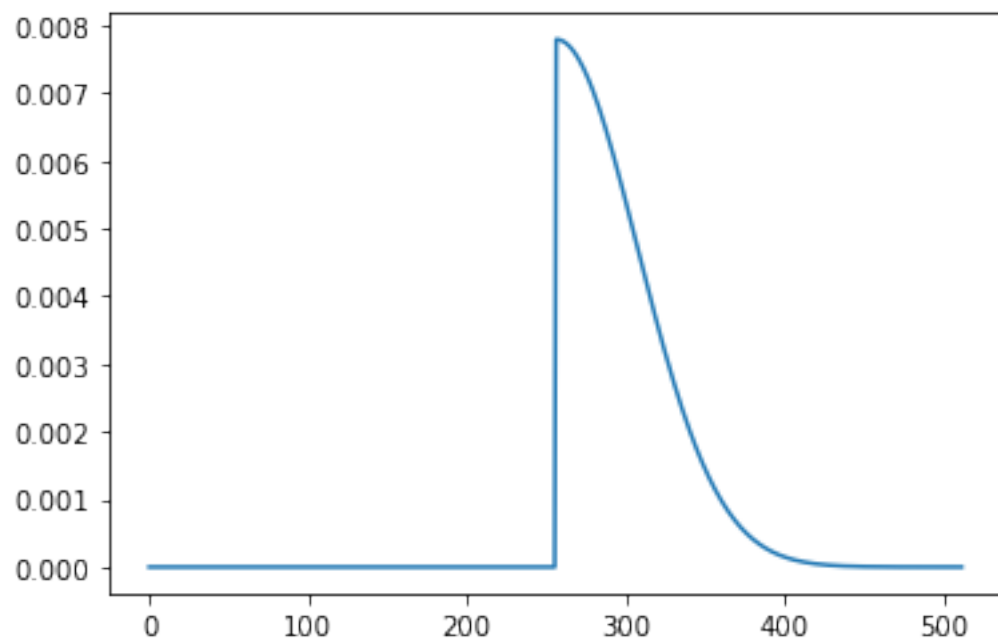


The rectified Gaussian distribution $g(x) = \Theta(x)f(x) + \delta(x)/2$ is half-continuous, so its information dimension is $1/2$.

```

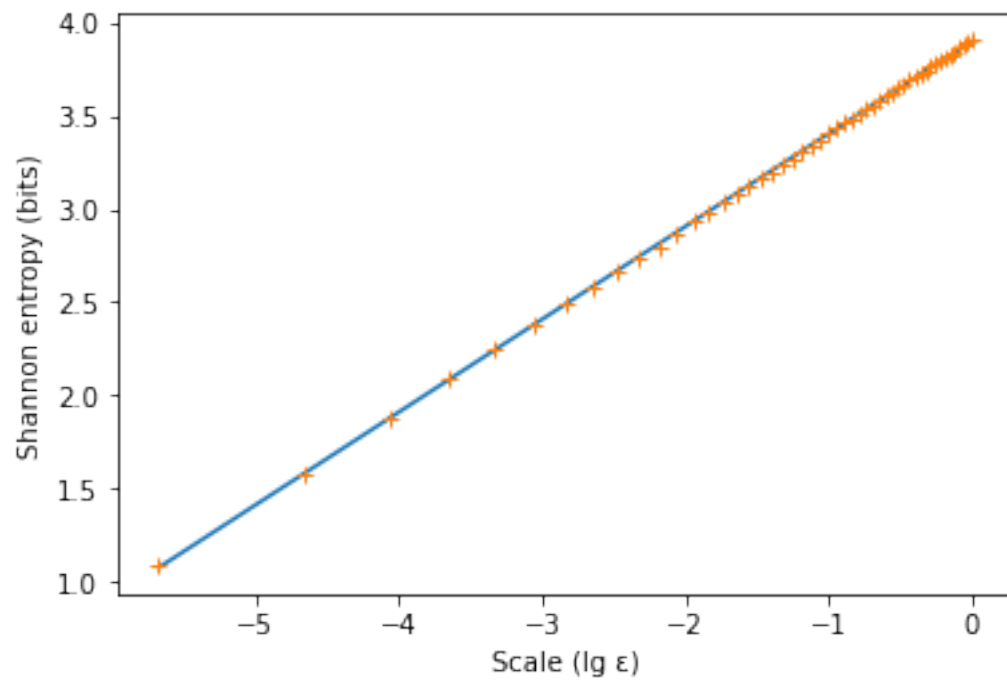
1 dist = np.concatenate([[0]*256, (5/256)*gaussian(0, 1, np.linspace(0, 5, 256))])
2 plt.plot(dist);

```



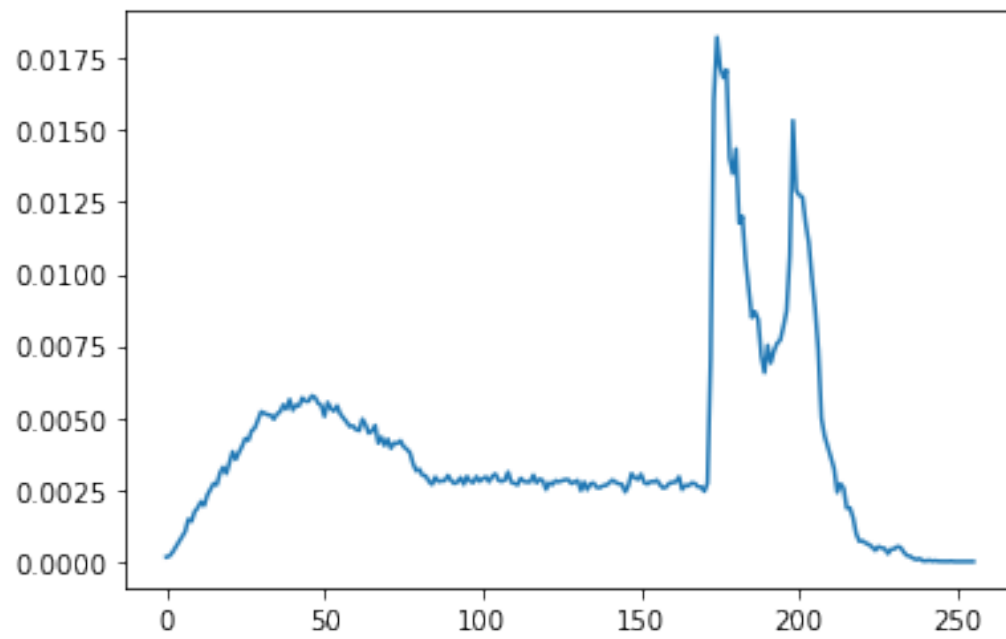
```
1 infodim(dist)
```

```
(0.4979088715795226, 0.012313889825394398)
```

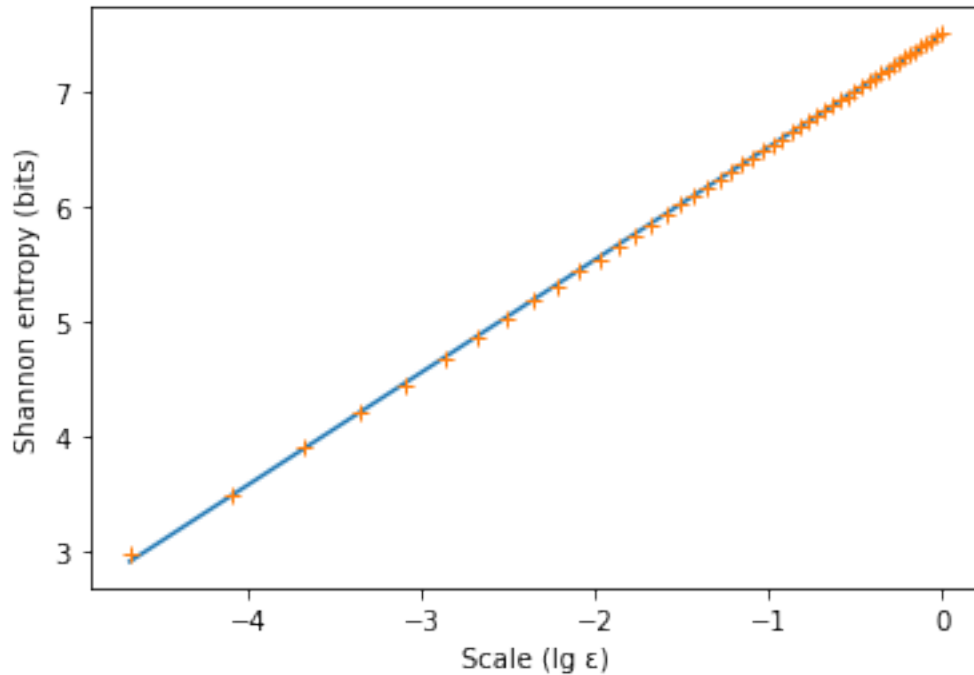
Now that we've validated infodim, what does it say about the intensity distribution of an image?

```
1 dist = intensity_distribution(img)
2 plt.plot(dist);
```



```
1 infodim(dist)
```

```
(0.98265843047326, 0.015707497682893923)
```



10 Probability and inference

May 30, 2020 Let's look at a simple inference problem before considering images. This example illustrates how the approach founded on probability theory differs from the naïve statistical approach usually taken by physicists.

Example 2 (Biased coin tosses). Consider tossing a biased coin N times to obtain n heads. What is the probability p' that the next coin toss comes up heads?

The temptation is to claim n/N as the probability, but this is *incorrect* if we want to allow all consistent biases. The problem with this solution is that the most probable bias is assumed to be the true bias.

The probability of getting m heads if a single head has probability p is

$$P(m | p) = \binom{N}{m} p^m (1 - p)^{N-m}.$$

We have no other information, so we assume that all of the biases are equally likely. This means that $P(p)$ is constant (the uniform prior). The distribution of

biases p given the observation of m heads is then

$$P(p | m) = \frac{P(m | p)P(p)}{P(m)} = \frac{P(m | p)P(p)}{\int_0^1 d\tilde{p} P(m | \tilde{p})P(\tilde{p})} = \frac{P(m | p)}{\int_0^1 d\tilde{p} P(m | \tilde{p})}.$$

We compute that

$$P(m) = \binom{N}{m} \int_0^1 dp p^m (1-p)^{N-m} = \binom{N}{m} \frac{m!(N-m)!}{(N+1)!} = \frac{1}{N+1},$$

so the next coin toss is heads with probability

$$\begin{aligned} p' &= \int_0^1 dp P(\text{head} | n, p) P(p | n) = \int_0^1 dp p P(p | n) \\ &= \int_0^1 dp p (N+1) \binom{N}{n} p^n (1-p)^{N-n} = \frac{n+1}{N+2}. \end{aligned}$$

For $n = 3$ and $N = 10$, $p' = 0.33$. This is a more conservative estimate than $p' = 0.30$ from the most probable bias.

11 Ising images

June 1, 2020 What happens if we apply a model from statistical physics to an image?

12 Ising images

```

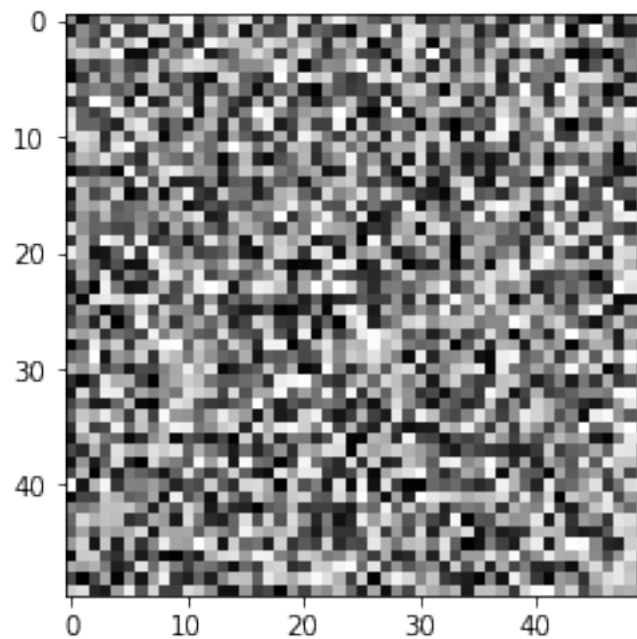
1 import numpy as np
2 import numpy.linalg as linalg
3 import matplotlib.pyplot as plt
4 from PIL import Image, ImageFilter, ImageOps
5 import imageio
6 plt.rcParams['image.cmap'] = 'gray'

1 from ipywidgets import IntProgress
2 from IPython.display import display
3 import time
```

12.1 Standard Ising (on a torus)

In grayscale for fun.

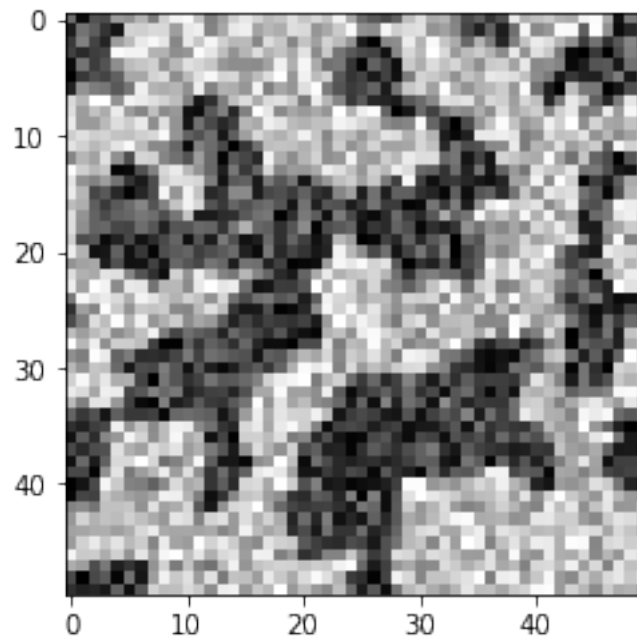
```
1 def neighbors(a, i, j):
2     return np.hstack([a[:,j].take([i-1,i+1], mode='wrap'),
3                       a[i,:].take([j-1,j+1], mode='wrap')])
4
5 def energy(img, i, j):
6     return -1 + np.sum(np.abs(img[i, j] - neighbors(img, i, j)))
7
8 def isingstep( $\beta$ , img):
9     w, h = np.shape(img)
10    i = np.random.randint(w)
11    j = np.random.randint(h)
12    E0 = energy(img, i, j)
13    img[i, j] *= -1
14    E1 = energy(img, i, j)
15    P = np.exp(- $\beta$ *(E1 - E0)) if E1 > E0 else 1
16    if np.random.rand() > P: # Restore old
17        img[i, j] *= -1
18    return img
19
20 img = 2*np.random.rand(50, 50) - 1
21 plt.imshow(img);
```



```

1  n = 100000
2  for i in range(n):
3      isingstep(3 * (np.pi / 2) / np.arctan(n - i), img)
4  plt.imshow(img);

```



12.2 Image-edge Ising

```

1  edges = Image.open("ising-edges.png")
2  edata = np.array(edges) > 128
3  edges

```



```

1 def eenergy(img, edges, i, j):
2     """Edge-modified Ising energy:  $\theta$  on edge."""
3     if edges[i, j]:
4         return  $\theta$ 
5     w, h = np.shape(img)
6     c = img[i, j]
7     l = img[i-1, j] if i > 0 else img[w-1, j]
8     r = img[i+1, j] if i < w-1 else img[0, j]
9     t = img[i, j-1] if j > 0 else img[i, h-1]
10    b = img[i, j+1] if j < h-1 else img[i, 0]
11    return -img[i, j] * (1 + r + t + b)
12
13 def nenergy(img, edges, i, j):
14     """Neighbor-modified Ising energy:  $\theta$  interactions with edges."""
15     if edges[i, j]:
16         return  $\theta$ 
17
18     w, h = np.shape(img)
19     c = img[i, j]
20     l = r = t = b =  $\theta$ 
21     if i > 0:
22         l = img[i-1, j] if not edges[i-1, j] else  $\theta$ 
23     else:
24         l = img[w-1, j] if not edges[w-1, j] else  $\theta$ 
25
26     if i < w - 1:
27         r = img[i+1, j] if not edges[i+1, j] else  $\theta$ 
28     else:
29         r = img[0, j] if not edges[0, j] else  $\theta$ 
30
31     if j > 0:
32         t = img[i, j-1] if not edges[i, j-1] else  $\theta$ 
33     else:
34         t = img[i, h-1] if not edges[i, h-1] else  $\theta$ 
35
36     if j < h - 1:
37         b = img[i, j+1] if not edges[i, j+1] else  $\theta$ 
38     else:
39         b = img[i, 0] if not edges[i, 0] else  $\theta$ 
40
41    return -img[i, j] * (1 + r + t + b)
42
43 def eisingstep( $\beta$ , img, edges):
44     w, h = np.shape(img)
45     i = np.random.randint(w)

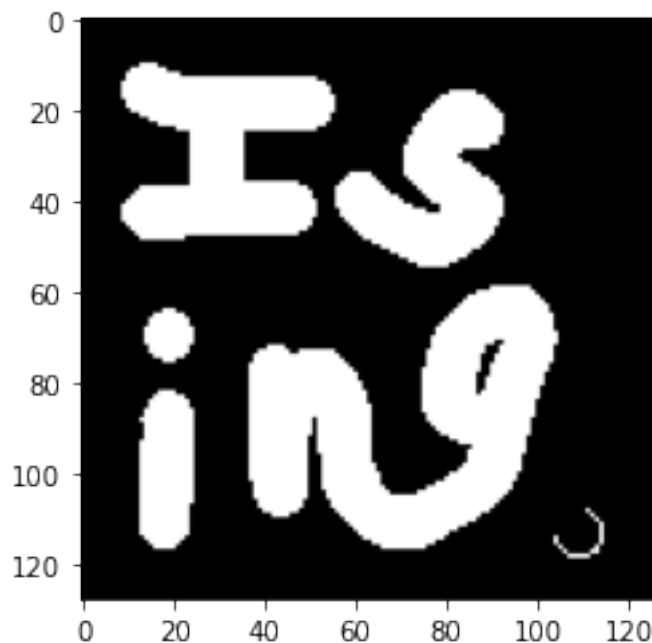
```

```

46     j = np.random.randint(h)
47     E0 = nenergy(img, edges, i, j)
48     img[i, j] *= -1
49     E1 = nenergy(img, edges, i, j)
50     P = np.exp(-β*(E1 - E0)) if E1 > E0 else 1
51     if np.random.rand() > P: # Restore old
52         img[i, j] *= -1
53     return img
54
55 def frame(writer, data):
56     writer.append_data((255 * ((eimg + 1) / 2)).astype('uint8'))

1  img = Image.open("ising-letters.png")
2  eimg = -1 + 2 * (np.array(img) / 255)
3  plt.imshow(eimg);

```



movie.gif: Full neighbor Ising.

```

1  n = 1000000
2  f = IntProgress(min=0, max=1 + (n-1) // 1000) # instantiate the bar
3  display(f)
4  with imageio.get_writer('movie.gif', mode='I') as writer:
5      frame(writer, eimg)
6      for i in range(n):

```

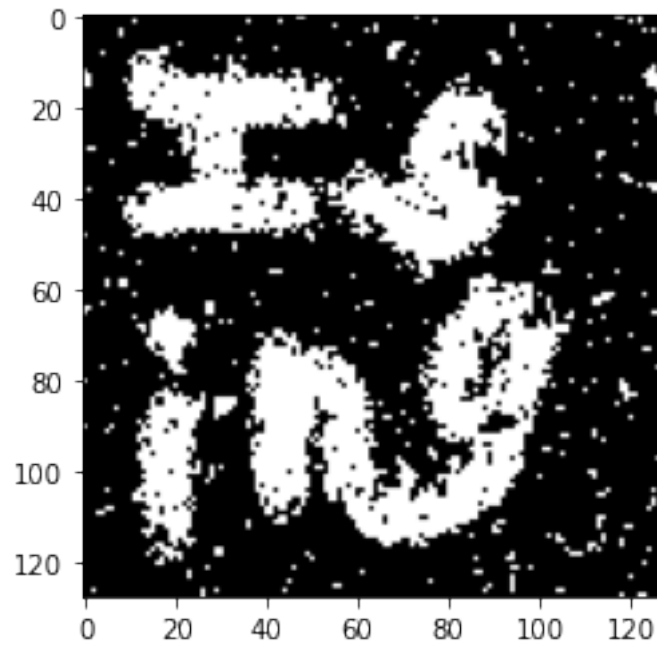


```

7         eisingstep(0.5 * (np.pi / 2) / np.arctan(n - i), eimg, edata)
8         if i % 1000 == 0:
9             f.value += 1
10            frame(writer, eimg)
11 plt.imshow(eimg);

```

IntProgress(value=0, max=1000)

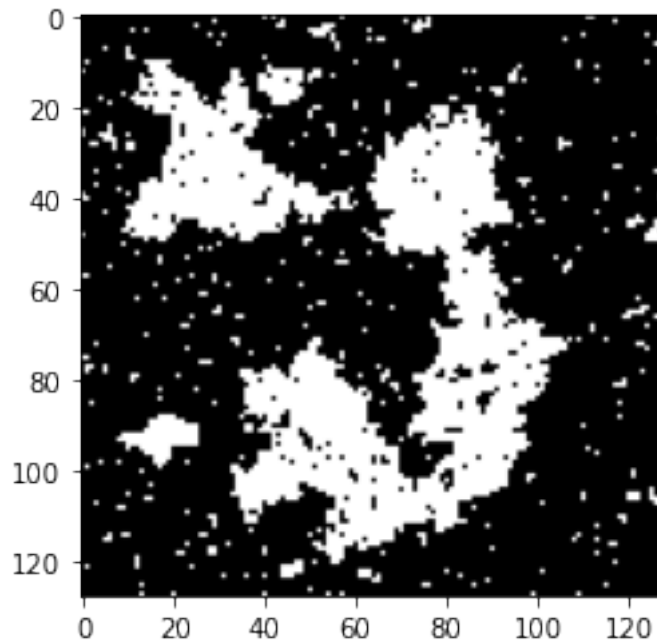


imovie.gif: Normal Ising.

```

1  n = 1000000
2  img = eimg
3  with imageio.get_writer('imovie.gif', mode='I') as writer:
4      frame(writer, img)
5      for i in range(n):
6          isingstep(0.5 * (np.pi / 2) / np.arctan(n - i), img)
7          if i % 1000 == 0:
8              frame(writer, img)
9  plt.imshow(img);

```



12.3 Image-metric Ising

```

1 # def takewrap(a, i, j, xs=np.arange(-1, 2), ys=np.arange(-1, 2)):
2 def takewrap(a, i, j, xs=np.arange(0, 1), ys=np.arange(0, 1)):
3     return np.array([x for v in a.take(xs+i, axis=0, mode='wrap')
4                       for x in v.take(ys+j, mode='wrap')])

```

12.3.1 Unrestricted swapping motion

Swapping preserves the intensity distribution.

```

1 def sienergy(img, init, i, j):
2     """Inversion-symmetric image energy"""
3     eq = takewrap(img, i, j) == takewrap(init, i, j)
4     return -np.abs(np.sum(2*eq - 1))
5
6 def ienergy(img, init, i, j):
7     """Image energy based on 3x3 block deviation"""
8     return np.abs(init[i, j] - img[i, j])
9
10 def swisingstep(beta, img, edges):
11     w, h = np.shape(img)

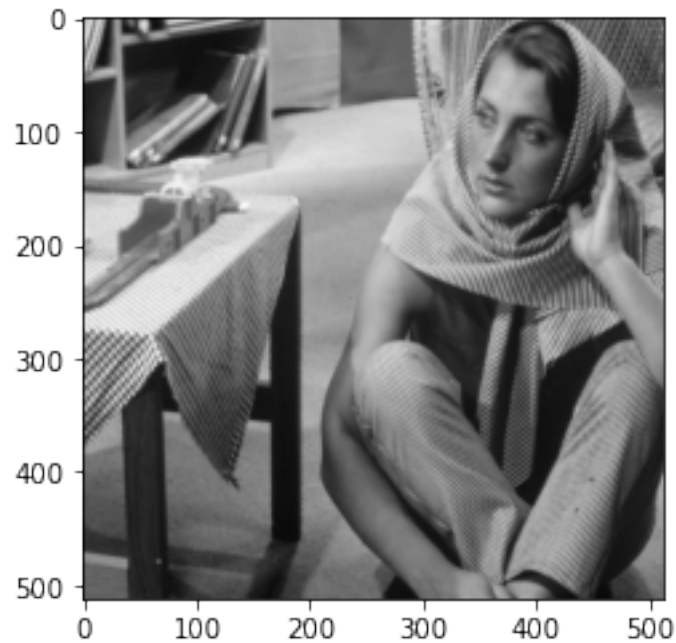
```

```

12     i0 = np.random.randint(w)
13     i1 = np.random.randint(w)
14     j0 = np.random.randint(h)
15     j1 = np.random.randint(h)
16     E0 = ienergy(img, edges, i0, j0) + ienergy(img, edges, i1, j1)
17     img[i0, j0], img[i1, j1] = img[i1, j1], img[i0, j0]
18     E1 = ienergy(img, edges, i0, j0) + ienergy(img, edges, i1, j1)
19     P = np.exp(-β*(E1 - E0)) if E1 > E0 else 1
20     if np.random.rand() > P: # Restore old
21         img[i0, j0], img[i1, j1] = img[i1, j1], img[i0, j0]
22     return img
23
24 def nnisingstep(β, img, edges):
25     w, h = np.shape(img)
26     i0 = np.random.randint(w)
27     i1 = int((i0 + np.sign(np.random.rand() - 1/2)) % w)
28     j0 = np.random.randint(h)
29     j1 = int((j0 + np.sign(np.random.rand() - 1/2)) % h)
30     E0 = ienergy(img, edges, i0, j0) + ienergy(img, edges, i1, j1)
31     img[i0, j0], img[i1, j1] = img[i1, j1], img[i0, j0]
32     E1 = ienergy(img, edges, i0, j0) + ienergy(img, edges, i1, j1)
33     P = np.exp(-β*(E1 - E0)) if E1 > E0 else 1
34     if np.random.rand() > P: # Restore old
35         img[i0, j0], img[i1, j1] = img[i1, j1], img[i0, j0]
36     return img

1  img = Image.open("barbara.png")
2  eimg = -1 + 2 * (np.array(img) / 255)
3  initimg = eimg.copy()
4  plt.imshow(initimg);

```



swm movie.gif: Image metric Ising (arbitrary swaps with ienergy).

```

1  n = 2000000
2  f = IntProgress(min=0, max=(1 + (n-1) // 1000)) # instantiate the bar
3  display(f)
4  with imageio.get_writer('swm movie.gif', mode='I') as writer:
5      frame(writer, eimg)
6      for i in range(n):
7          k = i/n
8          swisingstep(3, eimg, initimg)
9          if i % 1000 == 0:
10             f.value += 1
11             frame(writer, eimg)
12     # for i in range(n):
13     #     k = i/n
14     #     swisingstep(4*(1 - k) + 1e-3*k, eimg, initimg)
15     #     if i % 1000 == 0:
16     #         f.value += 1
17     #         frame(writer, eimg)
18     # for i in range(n):
19     #     k = i/n
20     #     swisingstep(1e-3*(1 - k) + 4*k, eimg, initimg)
21     #     if i % 1000 == 0:
22     #         f.value += 1

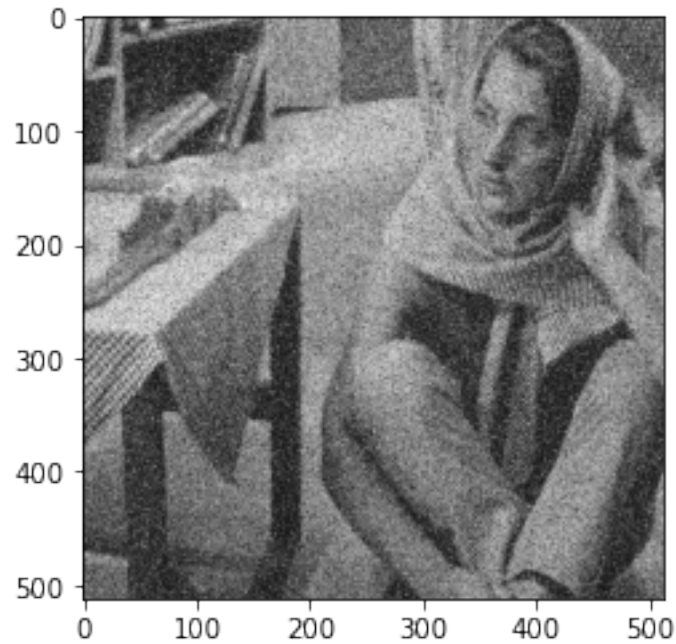
```

```

23 #         frame(writer, eimg)
24
25 plt.imshow(eimg);

IntProgress(value=0, max=2000)

```

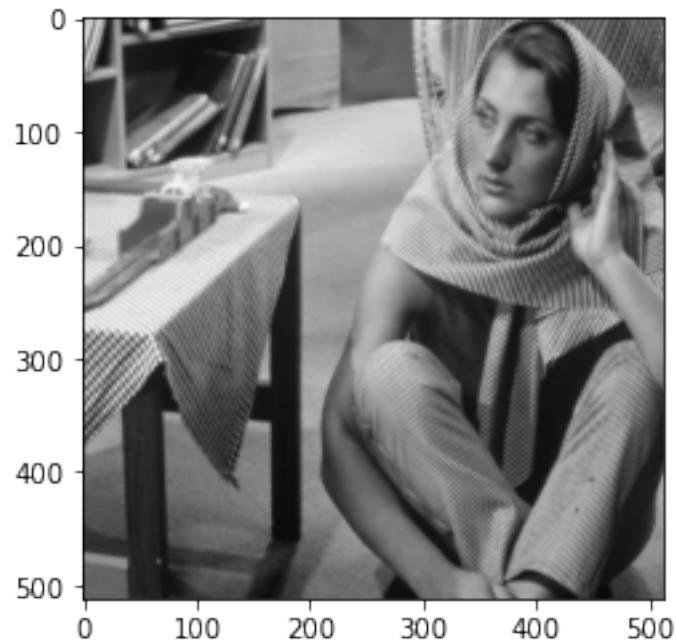


12.3.2 Nearest-neighbor swapping motion

```

1 img = Image.open("barbara.png")
2 eimg = -1 + 2 * (np.array(img) / 255)
3 initimg = eimg.copy()
4 plt.imshow(initimg);

```



nnmovie.gif: Image metric Ising (neighborly swaps with ienergy).

```

1  n = 2000000
2  f = IntProgress(min=0, max=3*(1 + (n-1) // 1000)) # instantiate the bar
3  display(f)
4  with imageio.get_writer('nnmovie.gif', mode='I') as writer:
5      frame(writer, eimg)
6      for i in range(n):
7          k = i/n
8          nnisingstep(5*(1 - k) + 1e-4*k, eimg, initimg)
9          if i % 1000 == 0:
10             f.value += 1
11             frame(writer, eimg)
12     for i in range(n):
13         nnisingstep(1e-4, eimg, initimg)
14         if i % 1000 == 0:
15             f.value += 1
16             frame(writer, eimg)
17     for i in range(n):
18         k = i/n
19         nnisingstep(1e-4*(1 - k) + 5*k, eimg, initimg)
20         if i % 1000 == 0:
21             f.value += 1
22             frame(writer, eimg)

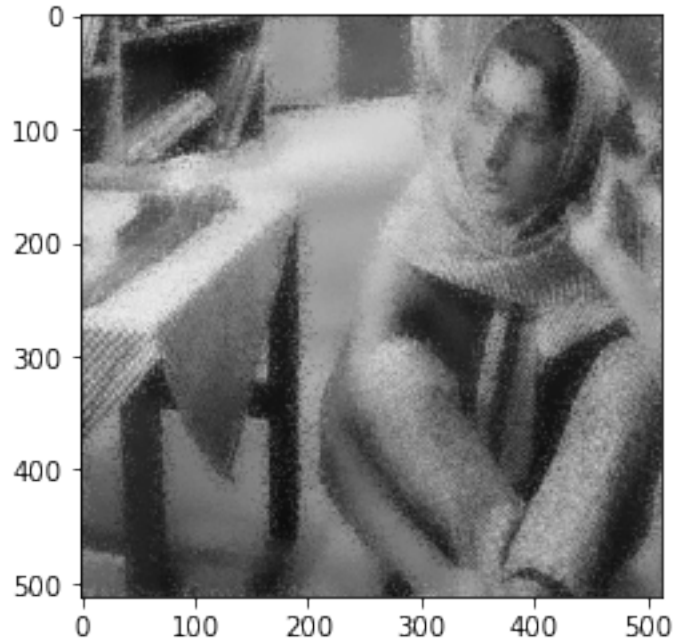
```

```

23
24 plt.imshow(eimg);

```

```
IntProgress(value=0, max=6000)
```



13 Statistical Mechanics of Images

June 3, Given the qualitative success of the image-metric based Ising images, we consider
2020 generalizations.

Definition 8. An N -element image space over metric spaces (K, d) and (P, a) is the space $\text{Img} = (P \times K)^N$. A corresponding *image* is an element of Img .

The space P determines the spatial arrangement of the image, and is usually two-dimensional Euclidean space. We usually consider the subset of an image space where the P -coordinates are fixed, in a grid layout. The space K determines the qualities of an image at a point in P . This is usually a color or intensity space, and in practical applications is a machine integer like $128 \in \mathbb{Z}_{256}$.

Definition 9. An *image system* on an image space Img consists of a *ground image* $I_0 \in \text{Img}$ and a *dispersion relation* $E : \mathbb{R} \rightarrow \mathbb{R}$. This defines the *energy* of an image

I as

$$E(I) = \sum_{(p_0, k_0) \in I_0} \sum_{k \in \{k: (p_0, k) \in I\}} E(d(k_0, k)).$$

Example 3. For usual images in $((\mathbb{Z}_n \times \mathbb{Z}_m) \times \mathbb{Z}_{256})^N$, where $N = nm$ and the positions of I_0 and I coincide (indexed by i and j), we have

$$E(I) = \sum_{i=1}^n \sum_{j=1}^m E(d(k_0^{ij}, k^{ij})) = \sum_{i=1}^n \sum_{j=1}^m \varepsilon \left| k_0^{ij} - k^{ij} \right|^1,$$

with typical choices of E and d .

In the binary case ($K = \mathbb{Z}_2$), we have N independent two-level systems.

Example 4 (Grayscale images). Consider a pixel of a ground grayscale image, with integer value $k_0 \in 0, \dots, K-1$ for even K . There are then

$$2g = 2 \begin{cases} k_0, & k_0 < K/2 \\ K - k_0 - 1, & \text{else} \end{cases}$$

energy values that occur twice, and $K - 2g$ energy values that occur once (like $|x|$ on an interval like $[-3, 8]$). Thus the partition function for this single pixel is

$$\begin{aligned} Z_g &= \sum_{k=-g}^{K-g-1} e^{-\beta \varepsilon |k|} = 1 + \sum_{k=1}^g e^{-\beta \varepsilon k} + \sum_{k=1}^{K-g-1} e^{-\beta \varepsilon k} \\ &= 1 + \frac{e^{-\beta g \varepsilon} (e^{\beta g \varepsilon} - 1)}{e^{\beta \varepsilon} - 1} + \frac{e^{-\beta (K-g-1) \varepsilon} (e^{\beta (K-g-1) \varepsilon} - 1)}{e^{\beta \varepsilon} - 1} \end{aligned}$$

and the partition function for the whole image is

$$Z = \prod_{g=0}^{-1+K/2} Z_g^{NP(g)},$$

where $NP(g)$ is the number of pixels in the ground image with the given g -value. We then see that

$$\ln Z = \sum_{g=0}^{-1+K/2} NP(g) \ln Z_g = N \langle \ln Z_g \rangle_G,$$

where G is the random variable that takes the value g with probability $P(g)$. It then follows that $\langle E/N \rangle = \langle E_g \rangle_G$ and $S/N = \langle S_g \rangle_G$ as usual for extensive variables.

14 Thermodynamic quantities for images from a microscopic model

June 4, 2020 Since we are thinking of images as statistical entities, what is the corresponding microscopic model? Given such a model, what quantities do we consider in thermal equilibrium, and how can we understand different ensembles?

14.1 Quantum filled-site model (FSM)

Definition 10 (FSM). We define a lattice model corresponding to a *ground image* I_0 as follows. Each pixel with value $k_0 \in K \subseteq \mathbb{Z}$ in the image corresponds to a *site*, which is a discrete system with K levels. The energy of level k is $E_{k_0}(k) = \varepsilon|k - k_0|^r$.¹ We usually have $r = 1$ or 2 . We suppose that the levels are filled by fermions that interact according to the Hamiltonian

$$H = \sum_{k \in K} \sum_i V c_{ik}^\dagger c_{ik} - \sum_{\ell \in \mathcal{N}_k} \sum_{j \in \mathcal{N}_i} t_{\ell} c_{ik}^\dagger c_{j\ell}.$$

For $K \subseteq \mathbb{Z}$, $\mathcal{N}_k = k + \{-1, 0, 1\}$.

14.2 Observables and thermodynamic state variables

Several observables of the FSM are of interest:

- **Pixel colors.** The occupations n_k of different levels at a *single* site induce a distribution on K . In equilibrium, the mean level

$$\langle k \rangle \equiv \frac{\sum_{k \in K} k n_k}{\sum_{k \in K} n_k}$$

should be near k_0 , since the energy of a level is symmetric about k_0 . As the temperature increases, so will the variance of the mean level. On the flip side, does *varying* k_0 for many pixels quasistatically (changing the ground image) do work on the system? Yes, but is this consistent with what we expect?

- **Color distribution.** The net occupations m_k of different levels across *all* sites induce a distribution on K . In the special case of gray images (so levels are intensity), the entropy of the induced random variable is intensity

¹If we want to consider colors, then K is a metric space and we replace $k - k_0$ with the metric.

entropy that we have studied previously. This distribution is stationary when different levels cannot interact, but is it so at finite temperature?

- **Opacity.** The net occupancy of a *site* could be connected to its opacity. In equilibrium, this should be similar across all sites. Then regions with *no* particles during nonequilibrium processes make sense. The picture of a gas with fluctuating density that emits light comes to mind. When at maximum opacity, the gas in that region cannot be compressed further, and cannot accept more particles. The canonical density properties of a photon gas (like energy density) might be a good reason to choose the particles to be bosons.
- **Number of pixels.** We could vary the total number of pixels different ways. One way is to have a continuous ground image, and choose different grid discretizations. Another way is to have a large ground image grid and vary the zoom level. It would be sensible to combine these sorts of transformations with pixel color transformations, since they include translation and rotation as special cases. This seems most similar to varying the volume of a gas. Including opacity makes fast adiabatic piston motion volume changes like $V \mapsto 2V$ make sense.
- **Number of particles.** Depending on if we allow interactions between levels, it may be appropriate to consider chemical potentials. Either for all particles, or for each color. Could this be conjugate to opacity?
- **The usual.** Given that quasistatic transformation of the other quantities does work the way we expect, we can consider the usual response variables like heat capacities and compressibilities. There is also the thermodynamic entropy.

15 Progress summary (from beginning)

June 6, Over the last two weeks, I calculated some metrics on images and did some basic
2020 simulations. The most important metric was the intensity entropy, which is used as the “entropy” of an image in the maximum entropy method (MEM) of image reconstruction used by astronomers. This was calculated for a whole image and locally in different regions of an image. On the topic of scaling, fractal dimensions were explored. The box-counting dimension was computed for different

images, and the information dimension of the intensity distribution was considered. I also did readings on probability theory and machine learning, since the usual frequentist approach that experimental physicists take is not applicable. Variants of Ising models were simulated for images, which led to the postulation of a microscopic model for varying images (the FSM), which is similar to a Hubbard model. The implications of this approach remain to be explored.

16 Simulations for canonical ensemble averages

June 10,
2020

- Wang-Landau
- Parallel tempering (replica exchange MCMC)

17 The Wang-Landau algorithm (density of states)

We determine thermodynamic quantities from the partition function by obtaining the density of states from a simulation.

```
1 import numpy as np
2 import matplotlib.pyplot as plt
3 from scipy import interpolate
```

The test system is the 2d Ising model.

```
1 class Ising:
2     def __init__(self, n):
3         self.n = n
4         self.spins = np.sign(np.random.rand(n, n) - 0.5)
5         self.E = self.energy()
6         self.Ev = self.E
7     def neighbors(self, i, j):
8         return np.hstack([self.spins[:,j].take([i-1,i+1], mode='wrap'),
9                           self.spins[i,:].take([j-1,j+1], mode='wrap')])
10    def energy(self):
11        return -0.5 * sum(np.sum(s * self.neighbors(i, j))
12                          for (i, j), s in np.ndenumerate(self.spins))
13    def propose(self):
14        i, j = np.random.randint(self.n), np.random.randint(self.n)
15        self.i, self.j = i, j
16        dE = 2 * np.sum(self.spins[i, j] * self.neighbors(i, j))
```

```

17         self.dE = dE
18         self.Ev = self.E + dE
19     def accept(self):
20         self.spins[self.i, self.j] *= -1
21         self.E = self.Ev

```

Note that this class-based approach adds some overhead. For speed, instances of Ising should be inlined into the simulation method.

A Wang-Landau algorithm, with quantities as logarithms and with monte-carlo steps proportional to $f^{-1/2}$ (a “Zhou-Bhat schedule”).

```

1  def flat(H, tol = 0.2):
2      """Determines if an evenly-spaced histogram is approximately flat."""
3      Hμ = np.mean(H)
4      Hf = np.max(H)
5      H0 = np.min(H)
6      return Hf / (1 + tol) < Hμ < H0 / (1 - tol)
7  # def flat(H, tol = 0.2):
8  #     """Determines if an evenly-spaced histogram is approximately flat."""
9  #     Hμ = np.mean(H)
10 #     return not np.any(H < (1 - tol) * Hμ) and np.all(H ≠ 0)

1  # Note: some parameters are hardcoded for testing
2  def density_sim(system):
3      randint = np.random.randint
4      rand = np.random.rand
5      exp = np.exp
6
7      # Parameters
8      M = 10_000_000 # Monte carlo step scale
9      ε = 1e-8
10     logftol = np.log(1 + ε)
11     logf0 = 1
12     N = 8**2 + 1 # Energy bins
13     E0 = -2 * 8**2
14     Ef = 2 * 8**2
15
16     ΔE = (Ef - E0) / (N - 1)
17     fitters = int(np.ceil(np.log2(logf0) - np.log2(logftol)))
18     fiter = 0
19     mciters = 0
20     Es = np.linspace(E0, Ef, N)
21     S = np.zeros(N) # Set all initial g's to 1
22     H = np.zeros(N, dtype=int)
23     logf = logf0

```

```

24     # Linearly bin the energy
25     i = max(0, min(N - 1, int(round((N - 1) * (system.E - E0) / (Ef - E0)))))
26     print("ΔE = {}".format(ΔE))
27     while logftol < logf:
28         H[:] = 0
29         logf /= 2
30         iters = 0
31         niters = int((M + 1) * exp(-logf / 2))
32         fiter += 1
33         while not flat(H[2:-2]) and iters < niters: # Ising-specific histogram
34             # while not flat(H) and iters < niters:
35                 system.propose()
36                 Ev = system.Ev
37                 j = max(0, min(N - 1, int(round((N - 1) * (Ev - E0) / (Ef - E0)))))
38                 if E0 - ΔE/2 ≤ Ev ≤ Ef + ΔE/2 and (S[j] < S[i] or rand() < exp(S[i] - S[j])):
39                     system.accept()
40                     i = j
41                     H[i] += 1
42                     S[i] += logf
43                     iters += 1
44                 mciters += iters
45                 print("f: {} / {} \t({} / {})".format(fiter, fitters, iters, niters))
46
47     print("Done: {} total MC iterations.".format(mciters))
48     return Es, S, H

```

```

1  isingn = 8
2  sys = Ising(isingn)
3  Es, S, H = density_sim(sys);

```

```

ΔE = 4.0
f: 1 / 27   (51914 / 7788008)
f: 2 / 27   (23763 / 8824969)
f: 3 / 27   (28540 / 9394131)
f: 4 / 27   (29971 / 9692333)
f: 5 / 27   (34174 / 9844965)
f: 6 / 27   (47534 / 9922180)
f: 7 / 27   (48944 / 9961014)
f: 8 / 27   (107754 / 9980488)
f: 9 / 27   (179729 / 9990240)
f: 10 / 27  (187907 / 9995119)
f: 11 / 27  (224943 / 9997559)
f: 12 / 27  (1034768 / 9998780)

```

```

f: 13 / 27 (244301 / 9999390)
f: 14 / 27 (133628 / 9999695)
f: 15 / 27 (214968 / 9999848)
f: 16 / 27 (1293088 / 9999924)
f: 17 / 27 (420043 / 9999962)
f: 18 / 27 (551351 / 9999981)
f: 19 / 27 (253547 / 9999991)
f: 20 / 27 (394211 / 9999996)
f: 21 / 27 (166352 / 9999998)
f: 22 / 27 (9999999 / 9999999)
f: 23 / 27 (467290 / 10000000)
f: 24 / 27 (213657 / 10000000)
f: 25 / 27 (366069 / 10000000)
f: 26 / 27 (563593 / 10000000)
f: 27 / 27 (126259 / 10000000)
Done: 17408297 total MC iterations.

```

```

1 H

```

```

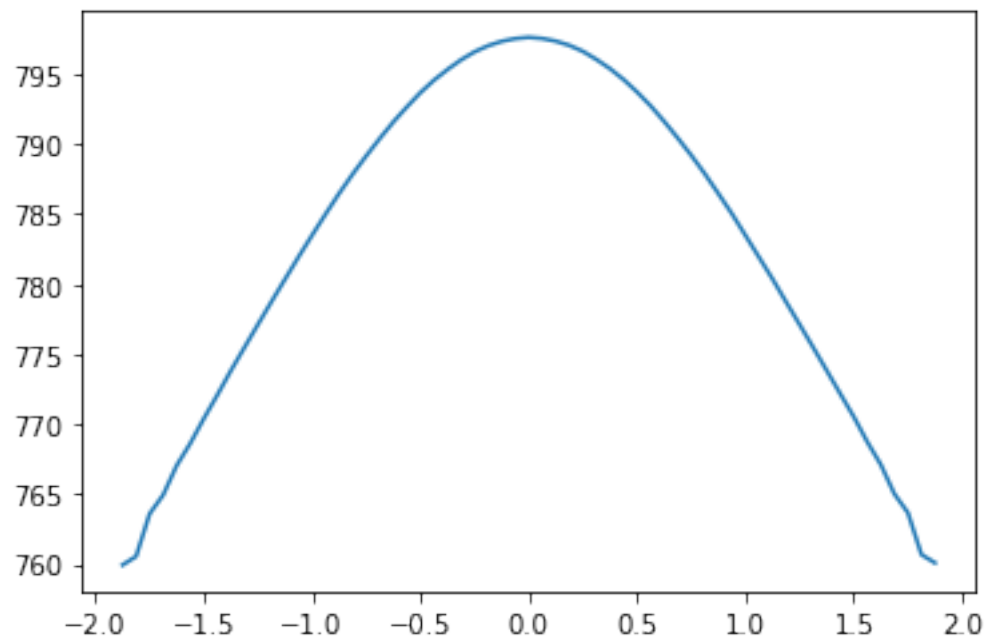
array([4027,    0, 3534, 4035, 3553, 3996, 3918, 3975, 3729, 3624, 3162,
       3075, 3489, 3138, 3301, 3408, 3200, 3450, 3561, 3348, 3570, 3515,
       3426, 3417, 3365, 3656, 3692, 3784, 3741, 3482, 3316, 3470, 3316,
       3316, 3233, 3093, 3083, 3121, 2822, 2915, 2990, 3077, 3455, 3191,
       3247, 3264, 3220, 3253, 3639, 3477, 3109, 3258, 2871, 3571, 4028,
       4422, 3773, 4061, 4057, 4368, 4291, 5172, 4495,    0, 6085])

```

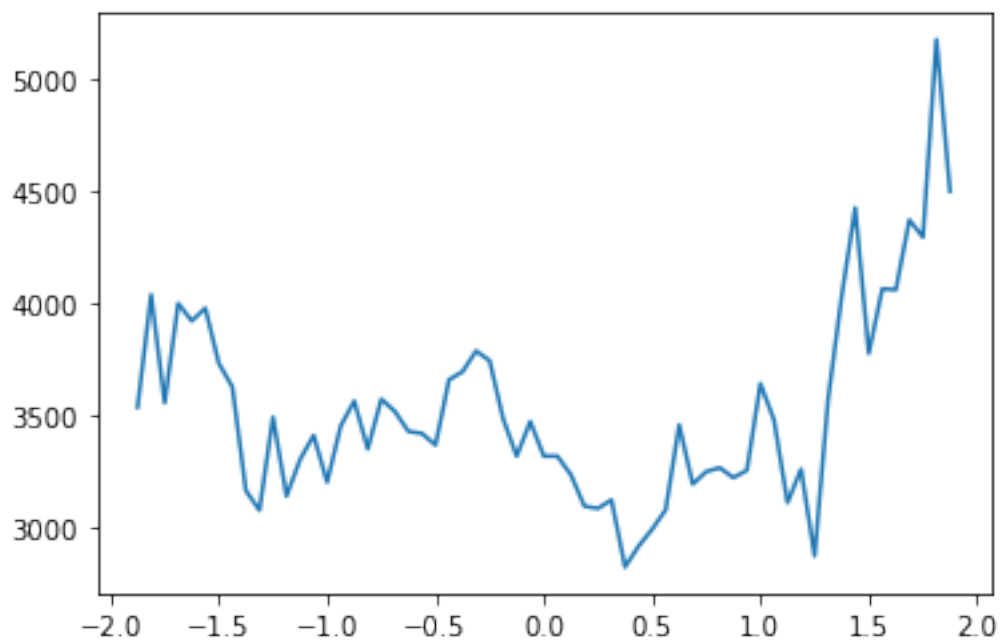
```

1 plt.plot(Es[2:-2] / isingn**2, S[2:-2]);

```



```
1 plt.plot(Es[2:-2] / isingn**2, H[2:-2]);
```

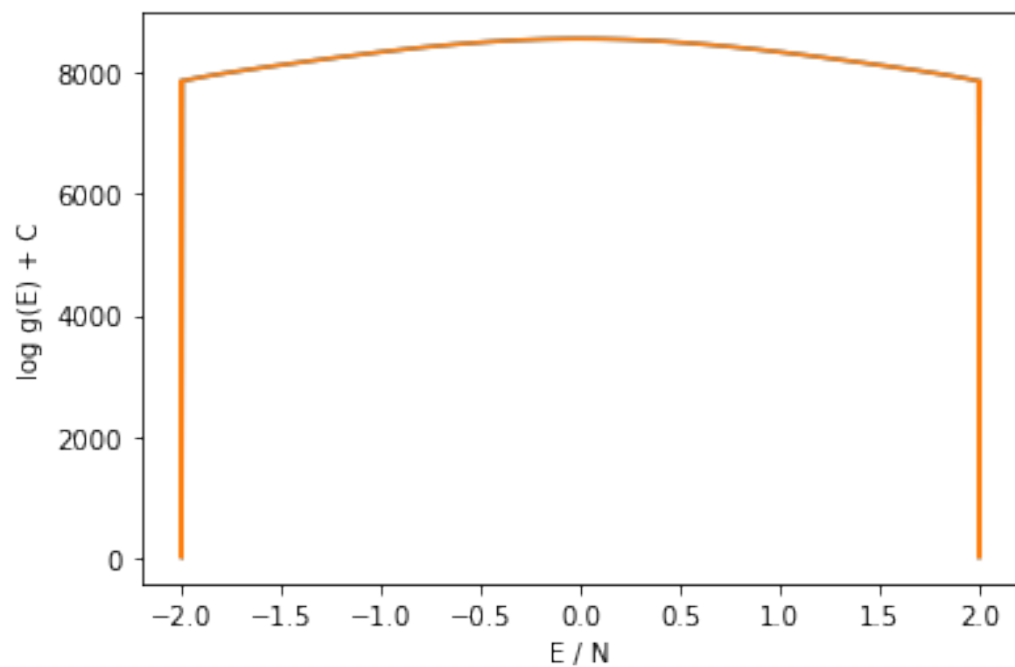


17.1 Calculating canonical ensemble averages

```
1 gspl = interpolate.splrep(Es, S, s=2*np.sqrt(2))
2 gs = np.exp(interpolate.splev(Es, gspl) - min(S))
```

<ipython-input-414-d6b1add1a212>:2: RuntimeWarning: overflow encountered in exp
gs = np.exp(interpolate.splev(Es, gspl) - min(S))

```
1 plt.plot(Es / isingn**2, S)
2 plt.plot(Es / isingn**2, interpolate.splev(Es, gspl))
3 plt.xlabel("E / N")
4 plt.ylabel("log g(E) + C");
```



Translate energies to have minimum zero so that Z is representable.

```
1 nEs = Es - min(Es)
1 Z = lambda beta: np.sum(gs * np.exp(-beta * nEs))
```

Ensemble averages


```

1   $\beta$ s = [np.exp(k) for k in np.linspace(-5, 0, 200)]
2   $E\mu$  = lambda  $\beta$ : np.sum(nEs * gs * np.exp(- $\beta$  * nEs)) / Z( $\beta$ )
3   $E2$  = lambda  $\beta$ : np.sum(nEs**2 * gs * np.exp(- $\beta$  * nEs)) / Z( $\beta$ )
4  CV = lambda  $\beta$ : (E2( $\beta$ ) -  $E\mu(\beta)$ **2) *  $\beta$ **2
5  F = lambda  $\beta$ : -np.log(Z( $\beta$ )) /  $\beta$ 
6  Sc = lambda  $\beta$ :  $\beta$ * $E\mu(\beta)$  + np.log(Z( $\beta$ ))

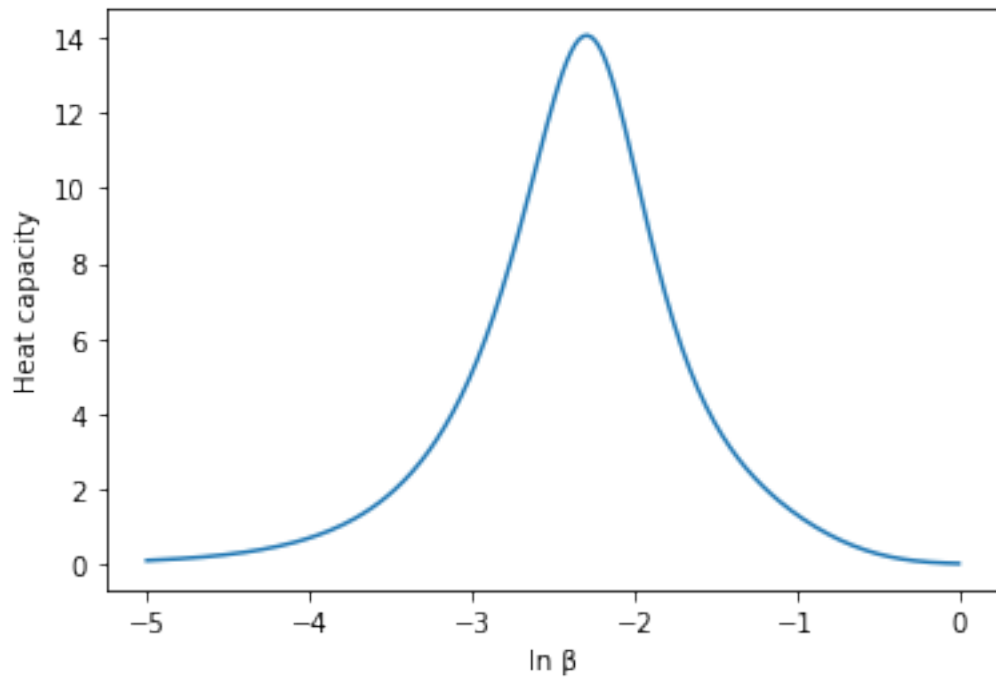
```

Heat capacity

```

1  plt.plot(np.log( $\beta$ s), [CV( $\beta$ ) for  $\beta$  in  $\beta$ s])
2  plt.xlabel("ln  $\beta$ ")
3  plt.ylabel("Heat capacity")
4  plt.show()

```

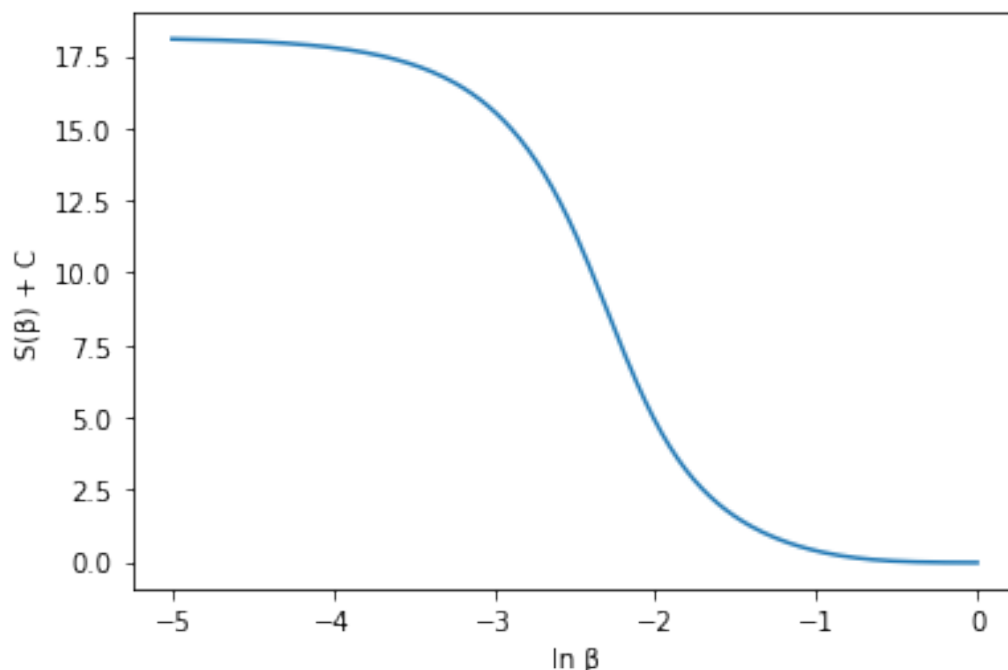


Entropy

```

1  plt.plot(np.log( $\beta$ s), [Sc( $\beta$ ) for  $\beta$  in  $\beta$ s])
2  plt.xlabel("ln  $\beta$ ")
3  plt.ylabel("S( $\beta$ ) + C")
4  plt.show()

```



18 Progress summary

June 12, 2020 This week, I investigated different methods for obtaining thermodynamic quantities from simulations. The issue is that quantities like entropy and the Helmholtz free energy depend on global properties of the phase space (the probability or density of a microstate), and thus cannot be constructed as cumulants of microstates during a simulation. A related issue is the improbability of “tunneling” across energy barriers when taking the usual temperature-weighted steps.

These considerations motivate histogram-based methods, like the Wang-Landau algorithm that I implemented. Instead of operating in the canonical ensemble, we take a biased random walk on energies so that the result is a flat histogram of visited energies. The density of states from this process may then be used to compute a canonical partition function. Modifications where we keep a joint density of states with respect to another variable make other ensembles accessible.

Further progress with the Wang-Landau algorithm was slowed by a discrepancy in the steps needed between Wang and Landau’s results and mine for the 32 by 32 Ising ferromagnet. Their original paper claims a 0.035 % average error in

the density of states after only 700 000 total spin flips.² This is far fewer than the spin flips I needed, and another paper that looks at the scaling of the tunneling time (spin flips to go from ground to anti-ground state) might corroborate this.³ Their tunneling times are all well above 1 720 000 (an eighth of their τ_{exact}) for the same simulation. Success in the Wang-Landau algorithm requires visiting all energies many times, so execution takes several tunneling times. We are still trying to resolve this discrepancy, as well as other vague details from the original paper, like the possible choice of energy bins for continuous systems and unspecified edge behavior for energy intervals.

I have looked at other histogram methods like WHAM, as well as parallel tempering (replica exchange MCMC). Both parallel tempering and the Wang-Landau algorithm are attractive because they are easily parallelizable. I have also come back to considering the MAXENT/MEM image reconstruction technique and the issues of entropy and feature representation again.

²10.1103/PhysRevLett.86.2050

³10.1103/PhysRevLett.92.097201