## 1 Maximum-entropy reconstruction

```
import numpy as np
import matplotlib.pyplot as plt
from scipy import signal, misc
```

Given a measurement D of a system  $I_0$ , we wish to reconstruct  $I_0$  from D. We take the Bayesian approach and find the I that maximizes  $P(I|D) \propto P(D|I)P(I)$ , where the likelihood is related to the error in D due to I and the prior is  $P(I) = \exp(\lambda S(I))$ , where S is some notion of the entropy of an image. If  $D = T(I_0)$ , then  $P(D|I) = \exp(-E(T(I), D))$ , for some metric E on D's. From the form of the objective  $\ln P(D|I) + \ln(I) = -E(T(I), D) + \lambda S(I)$ , we see that the entropy acts as a regularizer.

The astronomers have both I and D as intensity lists  $\mathbb{Z}_N \to \mathbb{R}_{\geq 0}$ , where

$$S(I) = \sum_{i} I_i \ln I_i$$

and

$$E(D', D) = \sum_{i} \exp\left(-\frac{(D'_i - D_i)^2}{2\sigma_i}\right)$$

(with empirical  $\sigma_i$ ). The transformation T is convolution with the point spread function of the telescope.

To perform the optimization, we need not only the functions S and E, but also a procedure to modify candidate images.

```
def maxent_objective(D, I, λ): # For minimization
    return D.E(I.transform()) - λ*I.S

# Greedy for now, but can be something like simulated annealing
def maxent(D, I, λ = 1, N = 1_000_000, ε = 1e-8):
    f0 = np.inf
    f = maxent_objective(D, I, λ)
    i = 0
    while ε < f0 - f and i < N:
        I.propose()
        fv = maxent_objective(D, I, λ)
        if fv < f: # Greedy
        f0, f = f, fv
        I.accept()
    i += 1</pre>
```

```
if i % (N // 20) = 0:
    print("Maxent: {} / {}".format(i, N))

print("Maxent: i: {} / {}, Δf: {}".format(i, N, f0 - f))
return I, i, f
```

## 1.1 Example: 1D Point from Gaussian

```
class Gaussian:
         def __init__(self, \mu=0, \sigma=1):
             self.\mu = \mu
             self.\sigma = \sigma
         def E(self, Gv):
5
             return (self.\mu - Gv.\mu)**2 + (self.\sigma - Gv.\sigma)**2
    class Point:
         def __init__(self, x=0):
            self.x = x
             self.dx = 0
11
             self.S = self.entropy()
         def propose(self):
13
             self.dx = np.random.rand() - 0.5
14
             self.S = self.entropy()
15
         def accept(self):
             self.x += self.dx
17
             self.dx = 0 # Idempotence
         def entropy(self):
             return -(self.x - 10)**2 # Opposite from true max
         def transform(self):
             return Gaussian(\mu = self.x + self.dx)
22
    D = Gaussian(0, 1)
    I = Point(9)
    I0, _, _ = maxent(D, I, \lambda = 1, N = 1_000_000, \epsilon = 1e-4)
    I0.x
```

Maxent: i: 1000000 / 1000000, Δf: 0.011299906795997572

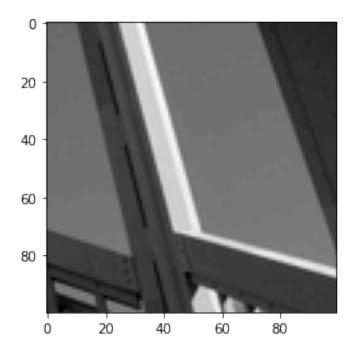
Results are sort of near 5. The optimization is terrible, but you get the idea: the entropy shifts the best point away from zero.

## 1.2 Example: Image from PSF convolution (measurement)

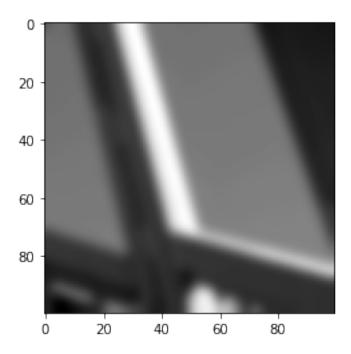
```
class DImage:
        def __init__(self, I):
            self.I = I
        def E(self, Dv):
            return np.sum((self.I - Dv.I)**2)
   class IImage:
       def __init__(self, I):
           self.I = I
            self.w, self.h = np.shape(I)
10
           self.i, self.j = 0, 0
           self.I0 = 0
12
           self.Iv = 0
            n = int(np.sqrt(self.w * self.h))
            self.G = signal.windows.gaussian(n // 10, n // 50)
15
            self.S = self.entropy()
16
        def propose(self):
17
            self.i, self.j = np.random.randint(self.w), np.random.randint(self.h)
18
            I0 = self.I[self.i, self.j]
            self.I0 = I0
            self.Iv = np.random.randint(256)
            self.S = self.entropy()
22
        def accept(self):
23
            self.I[self.i, self.j] = self.Iv
        def entropy(self):
25
            return -np.sum(np.log(self.I + 1)) + self.I0*np.log(self.I0 + 1) -

    self.Iv*np.log(self.Iv + 1)

        def transform(self):
            Iv = self.I.copy()
28
            Iv[self.i, self.j] = self.Iv
            return DImage(signal.sepfir2d(Iv, self.G, self.G))
1 I = IImage(misc.ascent()[250:350,250:350])
    plt.imshow(I.I, cmap='gray');
```



plt.imshow(I.transform().I, cmap='gray');



```
I = IImage(misc.ascent()[250:350,250:350])
Iguess = IImage(128 * np.ones((I.w, I.h), dtype=int))
I0, _, _ = maxent(I.transform(), Iguess, \lambda = 1e-9, N = 1_000_000, \epsilon = 1e-20) # Just do the max
 \hookrightarrow iterations
Maxent: 50000 / 1000000
Maxent: 100000 / 1000000
 Maxent: 150000 / 1000000
Maxent: 200000 / 1000000
Maxent: 250000 / 1000000
Maxent: 300000 / 1000000
 Maxent: 350000 / 1000000
Maxent: 400000 / 1000000
 Maxent: 450000 / 1000000
Maxent: 500000 / 1000000
 Maxent: 550000 / 1000000
Maxent: 600000 / 1000000
Maxent: 650000 / 1000000
Maxent: 700000 / 1000000
Maxent: 750000 / 1000000
Maxent: 800000 / 1000000
Maxent: 850000 / 1000000
Maxent: 900000 / 1000000
Maxent: 950000 / 1000000
Maxent: 1000000 / 1000000
Maxent: i: 1000000 / 1000000, Δf: 4.847227362683043
plt.imshow(I0.I, cmap='gray');
```

