Lukas Bucher

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Beckenriederstrasse 62
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Switzerland

Education

Bachelor of Science in Digital Ideation
Lucerne University of Applied Sciences and Arts (HSLU), Lucerne, Switzerland
a multidisciplinary program focused on web and mobile development, user experience design, game development, and creative technologies
Expected Graduation: 2026

Software Developer Apprenticeship (EFZ)
Vocational School with Vocational Baccalaureate, Switzerland
2018–2022

Skills

- **Technical:**
    - Web development with HTML, CSS, JavaScript; frameworks and tools including Vue.js, Node.js, and Express
    - user experience design
    - game design & development with Unity
    - 3D authoring with Cinema 4D
    - Java & C# fundamentals; OOP; algorithms & data structures
    - IT support
    - Office Suite

- **Soft Skills:** Flexibility, reliability, punctuality—demonstrated through managing tight deadlines during project development, ensuring consistent communication with team members, and adapting quickly to new tools and workflows.

- **Languages:**
    - **(Swiss) German:** Native
    - **English:** Cambridge CAE C2 Level
    - **French:** DELF B1 Level
    - **Japanese:** Beginner (Courses A1.1 & A1.2 at HSLU)

Experience

Software Developer (Apprenticeship + 1 Year)
SUVA, Lucerne, Switzerland
worked in the testing and automation team, contributing to the development of internal web applications, including a vulnerability management system
2018–2023