A Simple Bayesian Game Prediction Model

By: Jake Flancer

The Motivation

Quantify Team Performance With Uncertainty Estimates

Using Limited Data

Bayesian Statistics

Incorporating beliefs not "in" data

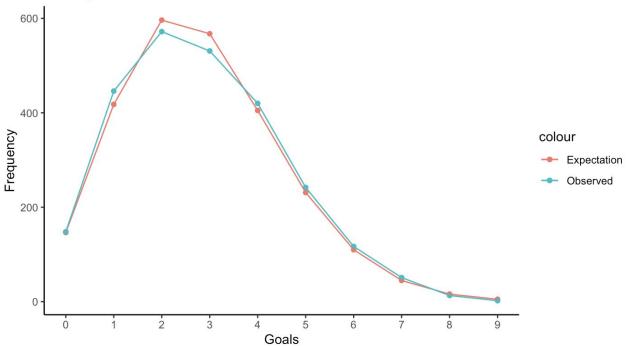
Prior "padding" data + Observed data = Estimate

Parameters under uncertainty

Using the Poisson Distribution

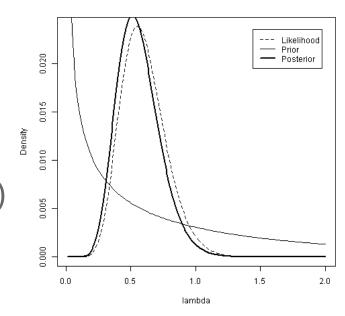


Drawing From Poisson With Rate: 2.697



Poisson-Gamma Conjugacy

- Prior: Gamma(α , β)
- Data: Goals Scored = Poisson
- Posterior: Gamma(α +Goals, β +GP)



https://www4.stat.ncsu.edu/~reich/st590/code/PoissonGamma

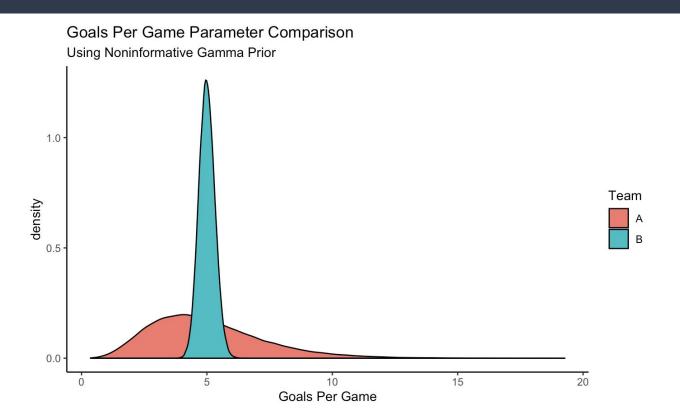
How does this help?

Team A: 1 Game / 5 Goals Scored

Team B: 50 Games / 250 Goals Scored

Which team is better at scoring?

How does this help?



Translating to Hockey...

- Using two team specific parameters
- Goals For Per Game (GF Rate)
- Goals Against Per Game (GA Rate)

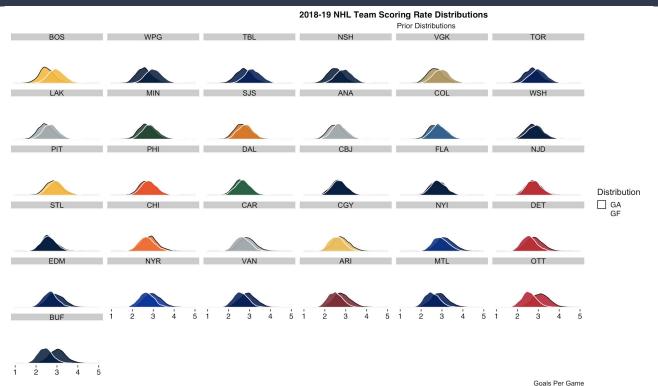
Prior Distribution

• Gamma("Prior GF", "Prior GP")

Previous Season Regressed to League Average

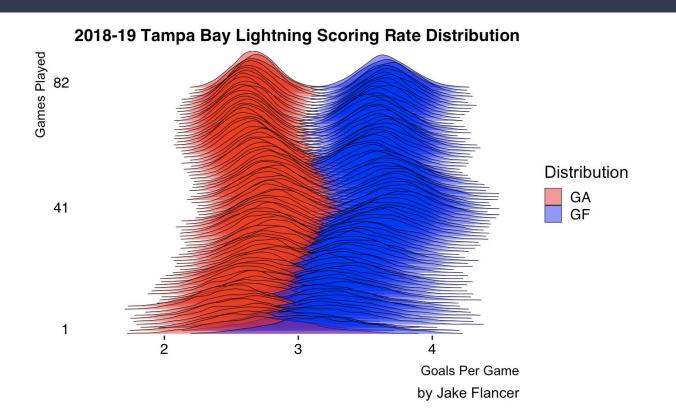
20 Games of "Padding"

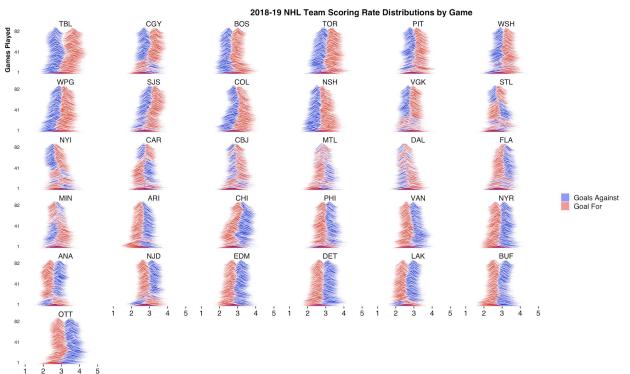
Prior Distribution



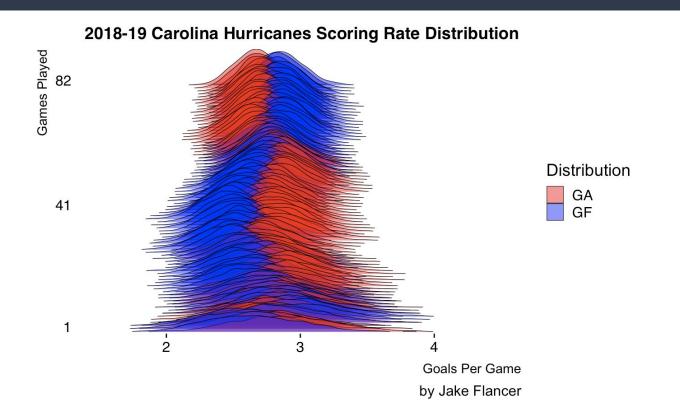
by Jake Flancer

- Gamma("Prior GF" + Cumulative GF, "Prior GP" + Total GP)
- Game 0 (Prior): Gamma(60 + 0, 20 + 0)
- Game 10: Gamma(60 + 30, 20 + 10)
- ...
- Game 82: Gamma(60 + 246, 20 + 82)

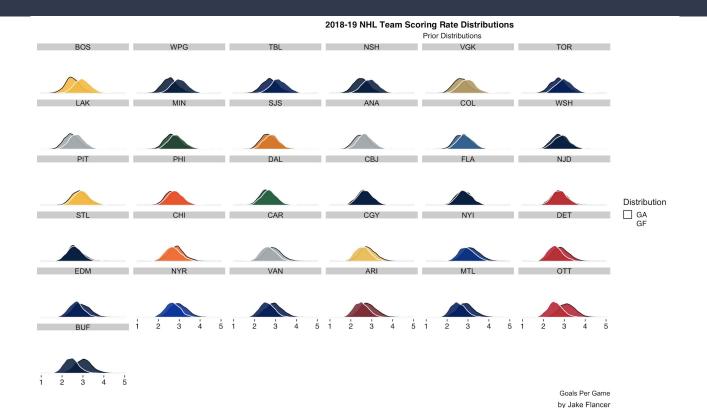


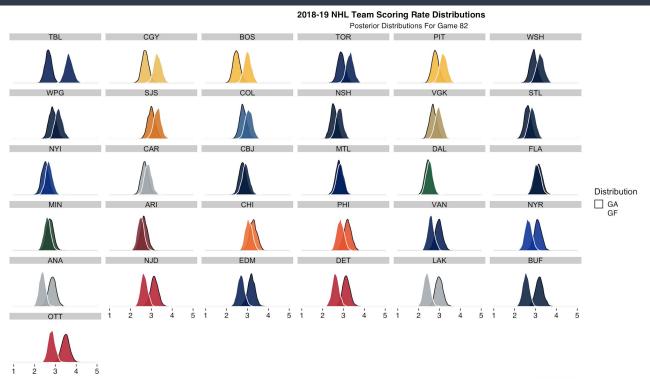


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Prior Distribution

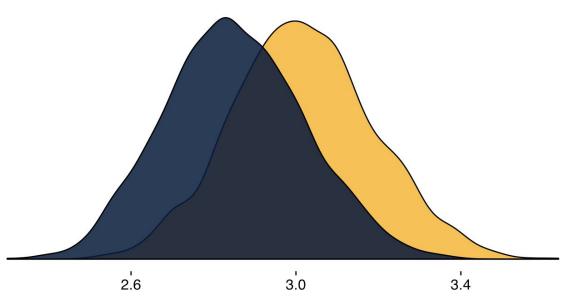




Interpreting the Posterior



Probability BOS > STL = 75%



Goals Per Game by Jake Flancer

Current

Posterior only yields P(Team A > Team B)

Make probability statements about team parameters

"The distribution of the expectation"

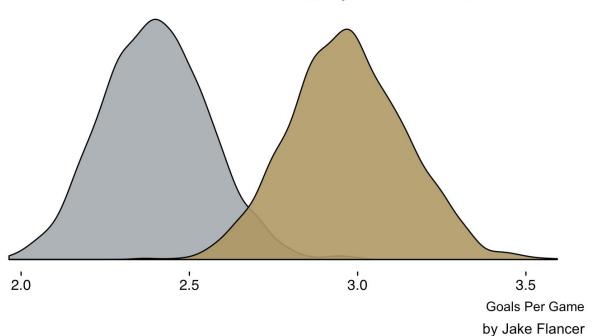
Goal

Estimate Game Outcomes

• "The distribution of the outcomes"

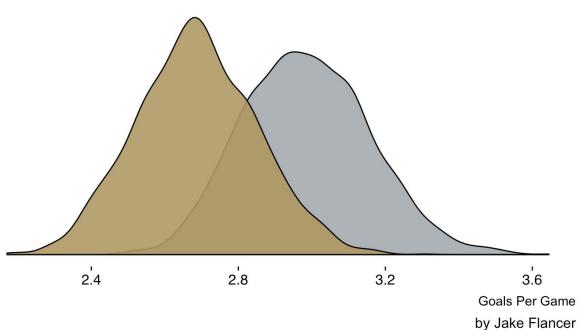
2018-19 Game 82 NHL Team GF/GP Distributions

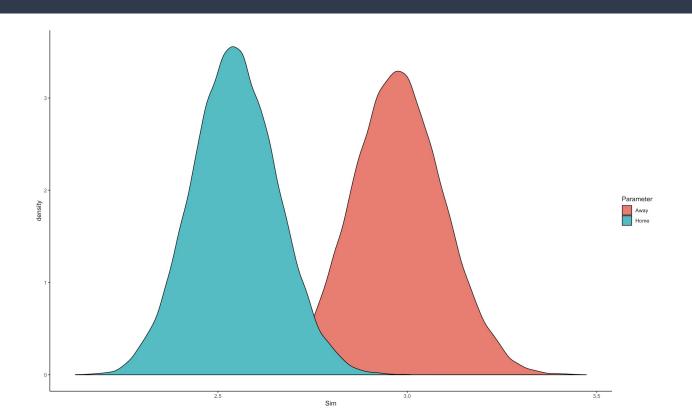
Probability VGK > LAK = 99.3%

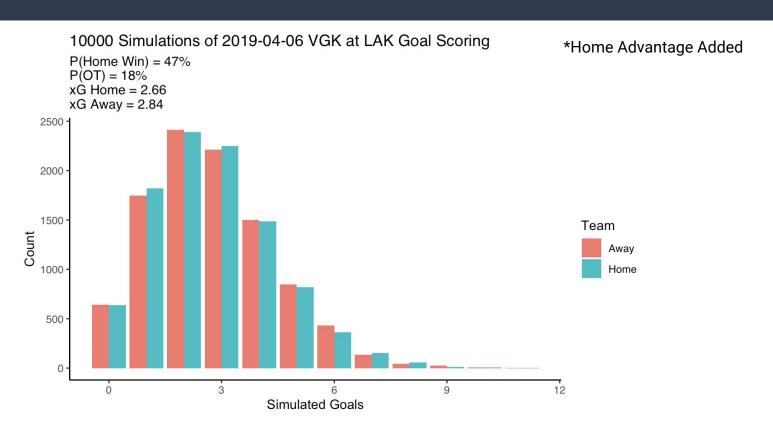


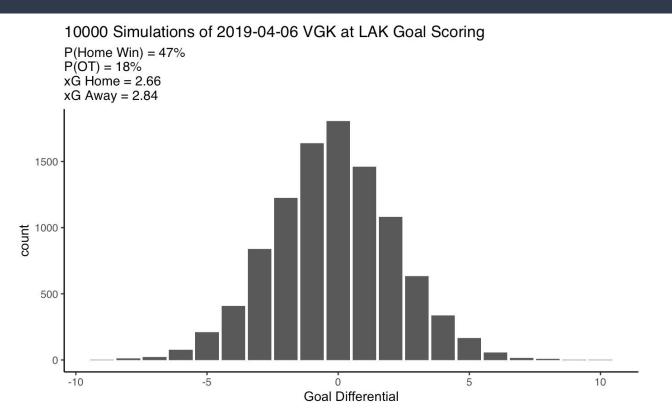


Probability VGK > LAK = 10.35%









Key Assumptions and Issues

- Goal scoring is not truly poisson (score effects)
 - 16% in OT, reality is 21%
- Parameters equally weighted
- Team strength stays the same (game 1 and game 82 equally weighted)

In Summary

- Team level uncertainty estimates
- Make straightforward probabilistic team comparisons
- Game outcome distributions
- Works with limited data
- Cool plots!

Thank You!

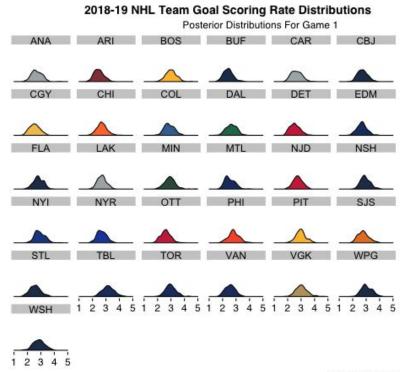
Feel Free To Reach Out

iflancer@wharton.upenn.edu

@jakef1873

github.com/jflancer/gameModel

Use even-strength.com!!!



Appendix

- Data via nhl.com
- "Full" Presentation (w/ math): https://tinyurl.com/RITgamemodel