Jean-François Moy

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Summary

Chief Technical Officer / Technical Lead with 11 years of experience, with a proven record of designing and implementing high-performance and scalable software applications.

Worked at C-level with early and late-stage startups, closely collaborating with other c-level executives, board members.

Hired, led and mentored numerous high performing Engineering teams. Built successful performance, career and reporting frameworks for team members.

Looking for a new role as CTO, Technical Lead, or Staff Engineer starting in September 2021.

Experience

🛒 CTO
Cloudshelf

Feb 2021 - Present (5 months +)
Work as interim CTO for Cloudshelf, a solution integrating with Shopify for bridging the gap between retailers' e-commerce platforms and their brick and mortar stores.

- Led the development of the MVP with a release on the Shopify app store in mid-2021.
- Designed a platform that can easily integrate with other popular e-commerce platforms (WooCommerce, Magento, etc.)
- Hired a great Engineering team to support the growth of the company in the future.

Keywords: Angel round startup, MVP, leadership, Typescript, Nest.js, Postgres, Redis, Next.js, React

Chief Technology Officer
Ksubaka

Jan 2015 - Present (6 years 6 months +)
Worked as CTO for Ksubaka, a company providing powerful immersive brand experience & data platform which allows brands & retailers to link offline customers to online profiles.

- Led the design and development of a complex platform capable of operating thousands of autonomous devices and generating billions of engagements from millions of shoppers worldwide.
- Assembled and led an internal Engineering team of 12 talented Backend, Web, Mobile, QA and DevOps engineers to support the growth of the business.
- Worked hand in hand with stakeholders and board members to implement the company's vision through transverse technicals solutions, and AGILE methodologies.
- Actively contributed, and led, the design and specification of new features and products
- Led the design and the development of Ksubaka OS, an Android 8+ AOSP flavour focusing on resilience, reliability, and self-repairability.

- Implemented the Ksubaka Android & Web SDKs, allowing third parties to deploy their applications on the Ksubaka platform quickly.

Keywords: Corporate Funded Startup, Leadership, Team Growth, Mentorship, Hiring, Android, AOSP, Springboot, MySQL, Postgres, React, Amazon AWS, Splunk, Big Data, Microservices, Kotlin, Java, Typescript, Javascript, Python

Software Engineer
Canonical
Sep 2014 - Dec 2014 (4 months)
Worked as Software Engineer in the Web & Browser team at Canonical.

- Improve the Web platform support of the Ubuntu operating systems family by implementing popular APIs in the in-house web runtime.
- Advocate Ubuntu as a Web platform thanks to public talks, demo projects and presentations.

Keywords: Web Platform, W3C, Linux, Ubuntu, Javascript, Qt, C++

Senior Software Engineer
Orange
Oct 2010 - Aug 2014 (3 years 11 months)
Joined Orange R&D lab in London as Software Engineer. Demonstrated leadership and great technical capabilities, led to a quick promotion to Senior Software Engineer. Given big responsibilities, notably acting as Orange representative in various W3C interest groups.

- Technical Leadership of a team of 4 - 6 Software Engineers building the Web client of an OTT Messaging application (Libon).
- Technical Leadership of a team of 2-4 Software Engineers building a low-level Visual Voicemail stack on Android (OMTP).
- Orange representative at W3C.
- Younger Software Engineer in the Orange Software Champions board.

Keywords: Android AOSP, JAVA, HTML5, Javascript, AngularJS, Backbone, W3C, Qt, C++

Intern as a Software Engineer within the Home Devices Team
Orange
May 2010 - Sep 2010 (5 months)
Summer internship in the Home Devices team of Orange R&D in Caen, France.

- Designed and implemented an Internet tethering solution for Google Android 2.X and Windows Mobile 6.5.

Intern as a Software Engineer
Atos Worldgrid
May 2009 - Aug 2009 (4 months)
Summer internship as Software Engineer at Atos Worldline.

Designed and implemented two native custom-branded insurance and banking mobile application for Apple iOS and Google Android.

Intern as a Software Engineer
Kalistick
Jun 2008 - Aug 2008 (3 months)
Summar internship at Kalistick, a company developing a product allowing the project manager and developers to assess and improve the quality of their software projects.

- Implemented plugins for integrating Kalistick in popular continuous integration servers (Jenkins, CruiseControl, TeamCity)

Education

INSA Lyon - Institut National des Sciences Appliquées de Lyon
Master, Computer Science
2007 - 2010
Valedictorian
First Class Honor

McMaster University
Software Engineering
2009 - 2010
One year exchange program.

Université de Caen Normandie
Bachelor, Associate Degree, Computer Science
2005 - 2007
Valedicatorian
First Class Honor

Lycée Pierre et Marie Curie
12th (Senior), Mathematics, Physics, Biology, English, Philosophy, etc.
2002 - 2004
with distinction

Skills

Software Development • Leadership • Mobile Applications • Agile Methodologies • OOP • Mobile Devices • Agile • Architecture • Web Services • Scrum