

```

# Task 1 Install numpy/scipy/matplotlib
# Task 2 Install the library PIL
# Task 3 Install the library openCV
import scipy
import matplotlib
from PIL import Image, ImageDraw, ImageFont
import numpy as np
import cv2
import sys

#set global color green for the trees
GREEN = "\033[92m"

# Task 4.1 Return to the future
# open the mario.png and convert to a np array
mario_image = Image.open('mario.png')
iar = np.asarray(mario_image)

# Task 4.2 Santa Claus Time
#Create the class Tree
class Tree:
    def __init__(self, leaves, trunk, root):
        self.leaves = leaves
        self.trunk = trunk
        self.root = root
# getters and setters for all of the Tree arguments
    def get_leaves(self):
        return self.leaves

    def set_leaves(self, leaves):
        self.leaves = leaves

    def get_trunk(self):
        return self.trunk

    def set_trunk(self, trunk):
        self.trunk = trunk

    def get_root(self):
        return self.root

    def set_root(self, root):
        self.root = root

    def __repr__(self):
        return "Tree:{ } leaves:{ } trunk:{ } root:{ }".format('tree', self.leaves, self.trunk, self.root)

# sub class ChristmasTree
class ChristmasTree(Tree):
    def __init__(self, height, leaves, trunk, root):
        self.height = height

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    # super(Tree, self).__init__(leaves, trunk, root)
    Tree.__init__(self, leaves, trunk, root)
# getter and setter for height
def get_height(self):
    return self.height

def set_height(self, height):
    self.height = height

def __repr__(self):
    return "Christmas tree-> leaves:{ }, Height:{ }".format(self, self.leaves, self.height)
#DisplayTree function
# from http://stackoverflow.com/questions/26555986/using-for-loops-to-create-a-christmas-tree
def DisplayTree(self):
    z = self.height - 1
    x = 1
    line = ""
    for i in range(self.height):
        line = line + (' ' * z + self.leaves * x + ' ' * z + '\n')
        x += 2
        z -= 1

    print GREEN + line
    return line

# Set the variables for ctree and store it as ctree_image
ctree = ChristmasTree(height=7, leaves='*', trunk=1, root=1)
ctree_image = ctree.DisplayTree()

# Square Tree is also a subclass of Tree
class SquareTree(Tree):
    def __init__(self, height, leaves, trunk, root):
        self.height = height
        Tree.__init__(self, leaves, trunk, root)
# getter/setter and repr string statement
def get_height(self):
    return self.height

def set_height(self, height):
    self.height = height

def __repr__(self):
    return "Square tree-> leaves:{ }, Height:{ }".format(self, self.leaves, self.height)
# DisplayTree function for a Square tree
def DisplayTree(self):
    line = ""
    for i in range(self.height):
        line = line + (self.leaves * self.root + '\n')
    print GREEN + line
    return line

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# Assign the variables for stree and store it's output as stree_image
stree = SquareTree(height=5, leaves='$', trunk=1, root=10)
stree_image = stree.DisplayTree()

# Oval tree is also a child class of Tree
class OvalTree(Tree):
    def __init__(self, height, leaves, trunk, root):
        self.height = height
        Tree.__init__(self, leaves, trunk, root)
# getter/setter and repr statement
    def get_height(self):
        return self.height

    def set_height(self, height):
        self.height = height

    def __repr__(self):
        return "Oval tree-> leaves:{}, Height:{}".format(self, self.leaves, self.height)
# DisplayTree function for an Oval Tree
    def DisplayTree(self):
        line = ""
        for i in range(self.height):
            if i == 0:
                line = line + ' ' + (self.leaves * (self.trunk/2)) + " + '\n'
            else:
                line = line + (self.leaves * self.trunk + '\n')
            line = line + ' ' + (self.leaves * (self.trunk/2)) + " + '\n'
        print GREEN + line
        return line

#set the attributes for the oval tree and store as otree_image
otree = OvalTree(height=8, leaves='#', trunk=8, root=4)
otree_image = otree.DisplayTree()

# 4.3 mario likes trees
# Create a function that will take the tree images and add them
# to the mario picture using ImageDraw and ImageFont modules
# Save the new image as "mario_looking_at_trees"
def combine_mario_trees(c_tree, s_tree, o_tree):
    draw = ImageDraw.Draw(mario_image)
    font = ImageFont.truetype("arial.ttf", 50)
    draw.text((750, 100), c_tree, (0, 255, 0), font=font)
    draw.text((1150, 300), s_tree, (0, 255, 0), font=font)
    draw.text((1250, 700), o_tree, (0, 255, 0), font=font)
    mario_image.show()
    mario_image.save("mario_looking_at_trees.jpg")

# Call the function combine_mario_trees inputting the 3 tree images
combine_mario_trees(ctree_image, stree_image, otree_image)

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4.4 Thresholding

create a function that creates a list of the means

```
def list_of_means(iar):  
    meanslist = []  
    for i in iar:  
        for b in i:  
            meanslist.append(np.mean(b))  
    return meanslist
```

create an inversion function

```
def invert_colors(iar, threshold):  
    iar.flags.writeable = True  
    for outer_list in iar:  
        for pixel in outer_list:  
            # print pixel  
            if np.mean(pixel) >= threshold:  
                # white pixel  
                # print pixel  
                pixel[0] = 255  
                pixel[1] = 255  
                pixel[2] = 255  
                pixel[3] = 255  
            else:  
                # black pixel  
                # print pixel  
                pixel[0] = 0  
                pixel[1] = 0  
                pixel[2] = 0  
                pixel[3] = 255  
    return iar
```

Define the threshold which is the mean of the list of means

```
threshold = np.mean(list_of_means(iar))
```

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print(threshold)
```

Use the inversion function and turn that array into an image.

Save as inverted.png

```
data = invert_colors(iar, threshold)
```

```
img = Image.fromarray(data)
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```
img.save('inverted.png')
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```
img.show()
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