- Groups will come up with an idea for an application
- Ideas must be based on a commercial solutions
 - o e.g., task manager, email client, file manager, game, etc.
- May not do anything in the same broad genre as your WebSys project!
- Be prepared for a mini (5 minute) presentation on 1/21!
 - Don't forget your 60-second Instagram pitch video :)

- Projects must be well conceived
 - Web, mobile web, database
 - Project plan
 - Task assignments and dates
 - Software versioning and bug tracking
 - Testing plans, etc.
 - Conception, plan, and prototype should be ready for midterm
- Projects must be well executed
 - Meaning that the ideal is once presented, you should be ready to put your solution on an app store or web site to be sold
 - Solution should be complete and working by final presentation

To give you an idea of how I am grading...

- Web Sys proved to me that you can all step up your game
- Labs may come with examples (sometimes example code, sometimes screenshots of potential solutions, etc.)
 - o If you replicate the example, that's a C
 - Creativity is going to matter more
 - Remember that doesn't necessarily mean visuals... although it can be if that's your thing
 - DOCUMENT YOUR WORK IN YOUR LAB README FILE!
- Labs this semester are cumulative--you will build up to a second web app

- Midterm presentation date: February 25
 - Why? That way you can leave for Spring Break early on February 28
- Last day of class: April 22

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