NAME

Sir Amadeus Kotipelto, Composer

GENDER / RACE

Male Human

CLASS / LEVEL

Old One Warlock - Level 5

ALIGNMENT

Neutral Good

ABILITIES

Strength - 13

Dexterity - 16

Constitution - 17

Intelligence - 13

Wisdom - 17

Charisma - 20

PROFICIENCIES

Sleight of Hand, History, Investigation, and Deception

LANGUAGES

Common and Dwarvish

BACKGROUND

Charlatan

FEATURES

Charlatan

• You can forge documents after seeing an example to copy

Warlock

- Warlock Archetype: Old One
- The spells dissonant whispers and hideous laughter are added to the warlock spell list for you
- You can telepathically communicate with any creature that knows any language within 30 feet
- Lucky: You can reroll a d20 roll you make or an attack against you 3/day
- Detect Magic Expert: You don't use a spell slot when casting detect magic
- Potent Cantrip: Your eldritch blast does Cha mod extra damage
- Tome: You can cast three cantrips from any class
- The spells detect thoughts and phantasmal force are added to the warlock spell list for you
- Actor: You gain advantage on deception and performance checks to impersonate someone else, you can imitate the sounds or speech of another creature, and you gain +1 Cha
- Detect Magic Expert: You don't use a spell slot when casting detect magic
- The spells clairvoyance and sending are added to the warlock spell list for you

EQUIPMENT

leather armor

light crossbow

simple weapon

dagger (2)

bolts (20)

arcane focus

scholar's pack

disguise kit

signet ring of fake Duke Horacio

set of fine clothes

belt pouch

indecipherable treasure map

Dulcimer

Dark leather armor

Deed to Trollskull Manor

Silver harp within crescent moon pin

Nimblewright Detector

- activates within 500ft of a Nimblewright other than Nim, spins faster the closer you get, 30ft maximum velocity

Nimblewright Head

Nimblewright's Map

Charred cloak

Mechanic Beholder Eyestalk

1oz block of?

Multicolored stone disk

Backpack Parachute

Scroll of Darkvision

Gold Scale (x2)

Broken Bracers of Flying Daggers

Hat of Disguise

Ring of Truthtelling

DESCRIPTION / BACKSTORY

Amadeus is named after a famous and most powerful Bard, and so practices with his instrument, believing it to be his destiny. He was born in a prince's palace, but just because that was where a show was being held, and his mother's water broke there.

Amadeus chose to learn the Dulcimer, as it was simply not something he had heard of before, and he found that interesting.

AS he first picked it up, he began to [;ay the stringed instrument so badly, the shrieks and cries that it made coincidentally called forth the name of a long forgotten Old One, who after being recognized for the first time in millions of years, blesses the one who called its name.

Having felt the magical power swell within him, he thought he had succeeded, and indeed still thinks he is a Bard.

He even "found" (was gifted) a songbook (tome). He does not know how to read what he believes to be songs, but attributes this to not knowing how to read music in the first place, further reinforcing his idea of his own musical genius.

Unbeknownst to him, there is a small blemish on his face that seems to move every morning.

Soon after leaving on his journey to travel the world, he reached Waterdeep. Slightly outside of the city limits, a strange man talked him into a quest. He takes on this quest, and is given a treasure map and a Duke's signet ring, which he can use should he need it to acquire this treasure.

Fun Facts:

Thinks Bardic Inspiration is the inspiration you get to write new songs

Also considers himself a playwrite or theatre actor.

Tends to collect random garbage under the guise of this inspiration. He has grown quite a significant collection over his time in Waterdeep, and will most likely see it grow further.