

# Robot's trajectories based on the speed of the wheels

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$\omega_l$  is the left wheel's angular velocity expressed in radians/seconds.

$\omega_r$  is the right wheel's angular velocity expressed in radians/seconds.

$r$  is the wheel's radius expressed in meters.

$L$  is the distance between wheels expressed in meters.

$T$  is the movement time.

The most general trajectory that a robot can describe when the speed of the wheels are different (different in magnitude and sign), and remain constant for  $T$  seconds, is a circumference of radius  $R$ . This trajectory can be simplified depending of how these speeds are related.

In the next section the equations for the most general case are derived. A graph is provided for clarity purposes. In the graph it has been considered:

$$\omega_l \neq \omega_r$$

with  $\omega_l$  and  $\omega_r$  positive, so the robot moves forwards.

(NOTE: These equations works for every possible value of  $\omega_l$  and  $\omega_r$ , but for clarity issues I chose positive values for the speed of the wheels in order to get the robot moves forwards in the graph.)

Linear velocity of each wheel.

$$v_l = \omega_l \cdot r \tag{1}$$

$$v_r = \omega_r \cdot r \tag{2}$$

Turned angle for each wheel after T seconds.

$$\theta_l = \omega_l \cdot T \quad (3)$$

$$\theta_r = \omega_r \cdot T \quad (4)$$

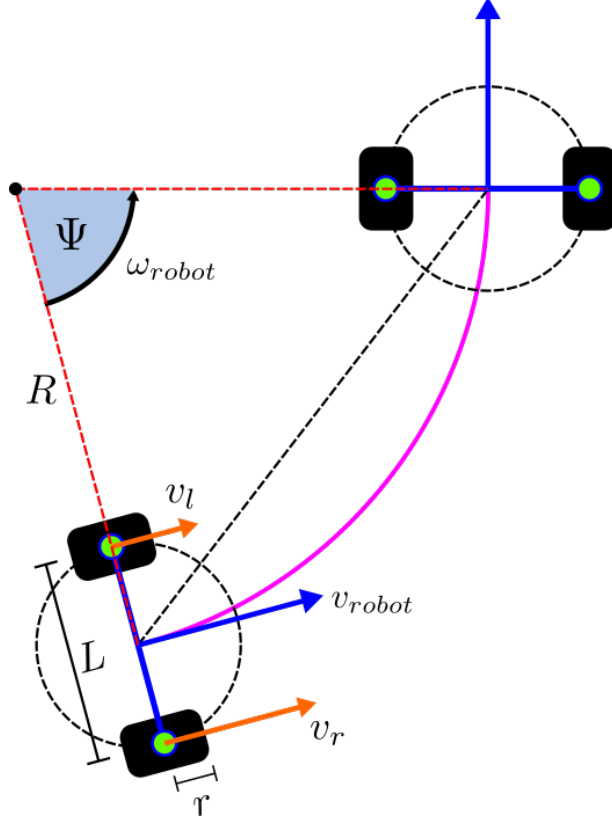


Figura 1: General trajectory

Traveled distance for each wheel after T seconds.

$$D_l = \theta_l \cdot r = \omega_l \cdot T \cdot r = v_l \cdot T \quad (5)$$

$$D_r = \theta_r \cdot r = \omega_r \cdot T \cdot r = v_r \cdot T \quad (6)$$

Turned angle by the robot after T seconds.

$$\psi = \omega_{robot} \cdot T \quad (7)$$

Arcs subtending the  $\psi$  angle for each wheel after T seconds.

$$A_l = \psi \cdot \left(R - \frac{L}{2}\right) = \omega_{robot} \cdot T \cdot \left(R - \frac{L}{2}\right) \quad (8)$$

$$A_r = \psi \cdot \left(R + \frac{L}{2}\right) = \omega_{robot} \cdot T \cdot \left(R + \frac{L}{2}\right) \quad (9)$$

Each wheel has traveled a distance  $D_x$  which is associated to the corresponding arc  $A_x$ , where  $x = \{l, r\}$

$$A_l = D_l \quad (10)$$

$$A_r = D_r \quad (11)$$

$$\omega_{robot} \cdot T \cdot \left(R + \frac{L}{2}\right) = \omega_r \cdot T \cdot r \quad (12)$$

$$\omega_{robot} \cdot T \cdot \left(R - \frac{L}{2}\right) = \omega_l \cdot T \cdot r \quad (13)$$

If 12 and 13 are added:

$$2 \cdot \omega_{robot} \cdot R = (\omega_r + \omega_l) \cdot r \quad (14)$$

Using the following expression

$$v_{robot} = \omega_{robot} \cdot R \quad (15)$$

the equation for the robot's linear velocity is obtained:

$$v_{robot} = \frac{(\omega_r + \omega_l) \cdot r}{2} = \frac{v_r + v_l}{2} \quad (16)$$

If 12 and 13 are subtracted:

$$\omega_{robot} \cdot L = (\omega_r - \omega_l) \cdot r \quad (17)$$

$$\omega_{robot} = \frac{(\omega_r - \omega_l) \cdot r}{L} = \frac{v_r - v_l}{L} \quad (18)$$

An expression for the turn radius is derived using the previous results:

$$R = \frac{v_{robot}}{\omega_{robot}} = \frac{L}{2} \cdot \frac{(\omega_r + \omega_l)}{(\omega_r - \omega_l)} \quad (19)$$

Finally, an expression for  $\psi$  is obtained using the turned angle for each wheel after T seconds.

$$\psi = \omega_{robot} \cdot T = \frac{r}{L} (\omega_r - \omega_l) \cdot T = \frac{r}{L} (\theta_r - \theta_l) \quad (20)$$

Equations summary:

$$v_{robot} = \frac{v_r + v_l}{2} = \frac{(\omega_r + \omega_l) \cdot r}{2} \quad (21)$$

$$\omega_{robot} = \frac{v_r - v_l}{L} = \frac{(\omega_r - \omega_l) \cdot r}{L} \quad (22)$$

$$R = \frac{v_{robot}}{\omega_{robot}} = \frac{L}{2} \cdot \frac{(\omega_r + \omega_l)}{(\omega_r - \omega_l)} \quad (23)$$

$$\psi = \omega_{robot} \cdot T = \frac{r}{L} (\theta_r - \theta_l) = \frac{r}{L} (\omega_r - \omega_l) \cdot T \quad (24)$$

Reverse equations summary:

$$\omega_r = \frac{2 \cdot v_{robot} + L \cdot \omega_{robot}}{2 \cdot r} \quad (25)$$

$$\omega_l = \frac{2 \cdot v_{robot} - L \cdot \omega_{robot}}{2 \cdot r} \quad (26)$$

Examples:

- The robot moves in straight line if  $\omega_l = \omega_r$ . If  $\omega_l > 0$  rad/sec the robot moves forwards. If  $\omega_l < 0$  rad/sec the robot moves backwards. A straight line is a circumference with infinite radius.

$\omega_l = \omega_r = 0,2$  rad/sec.  $T = 2$  sec.  $r = 10$  cm and  $L = 30$  cm.

$$v_{robot} = 2 \text{ cm/s} \quad (27)$$

$$\omega_{robot} = 0 \text{ rad/sec} \quad (28)$$

$$R_{robot} = \infty \text{ cm} \quad (29)$$

$$\psi = 0 \text{ cm} \quad (30)$$

- The robot rotates around itself if  $\omega_l = -\omega_r$ . If  $\omega_l > 0$  rad/sec the robot rotates to the right (clockwise). If  $\omega_l < 0$  rad/sec the robot rotates to the left (counterclockwise).

$\omega_l = 0,2 \text{ rad/sec}$ .  $\omega_r = -0,2 \text{ rad/sec}$ .  $T = 2 \text{ sec}$ .  $r = 10 \text{ cm}$  and  $L = 30 \text{ cm}$ .

$$v_{robot} = 0 \text{ cm/s} \quad (31)$$

$$\omega_{robot} = -0,13 \text{ rad/sec } (-7,44^\circ/\text{seg}) \quad (32)$$

$$R_{robot} = 0 \text{ cm} \quad (33)$$

$$\psi = -0,26 \text{ rad } (-14,89^\circ) \quad (34)$$

- The robot describes a circumference of radius R if  $\omega_l \neq \omega_r$ . If  $\omega_l > \omega_r > 0 \text{ rad/sec}$  the robot rotates to the right (clockwise). If  $\omega_r > \omega_l > 0 \text{ rad/sec}$  the robot rotates to the left (counterclockwise).

$\omega_l = 0,1 \text{ rad/sec}$ .  $\omega_r = 0,2 \text{ rad/sec}$ .  $T = 2 \text{ sec}$ .  $r = 10 \text{ cm}$  and  $L = 30 \text{ cm}$ .

$$v_{robot} = 1,5 \text{ cm/s} \quad (35)$$

$$\omega_{robot} = 0,03 \text{ rad/sec } (1,94^\circ/\text{seg}) \quad (36)$$

$$R_{robot} = 45 \text{ cm} \quad (37)$$

$$\psi = 0,06 \text{ rad } (3,81^\circ) \quad (38)$$

```
d_lEnc=p3dx.leftEncoder-self.lEnc
d_rEnc=p3dx.rightEncoder-self.rEnc

d_th = (d_rEnc-d_lEnc)*R3DX_WHEEL_RADIUS/R3DX_WHEEL_BASE
d_S=(d_rEnc+d_lEnc)*R3DX_WHEEL_RADIUS/2

self.x=self.x+d_S*math.cos(self.th+d_th/2)
self.y=self.y+d_S*math.sin(self.th+d_th/2)

self.th=self.th+d_th
if self.th>math.pi*2:
    self.th=self.th-math.pi*2
elif self.th<-math.pi*2:
    self.th=self.th+math.pi*2
```

Figura 2: Odometry equations