

# Jacob Frausto

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## EDUCATION

### BROWN UNIVERSITY

Providence, RI  
Expected Graduation 2023  
GPA: 3.0/4.0

### BACHELOR OF SCIENCE (Computer Science)

Hack @ Brown Publicity & Outreach Team Member | Bonner Fellowship | BRGD Programmer

Relevant Courses : CSCI 0150: Intro to Object-Oriented Programming and Computer Science, MATH 0100: Introductory Calculus Part II, CSCI 0160: Intro to Algorithms and Data Structures, CSCI 0220: Introduction to Discrete Structures and Probability, MATH 0180: Intermediate Calculus

### JUDGE MEMORIAL CATHOLIC HIGH SCHOOL

Salt Lake City, UT  
2016 – 2019

### HIGH SCHOOL DIPLOMA W/ HONORS

Graduated top 10 in class; Served as Student Body President; Volunteered over 160 hours through school; Editor of School Newspaper; 4.403/4.0 GPA  
Relevant Courses: AP Calculus AB, Intermediate Computer Science I.

## EXPERIENCE

### PROVIDENCE PUBLIC LIBRARY

Providence, RI  
2019 – present

### BONNER FELLOW

Acted as a teaching assistant of the "Data Analytics" fall course taught by the Technology/Education department at the Providence Public Library. Now assisting with the "Pivot the Hustle" spring course. This is through the Bonner Community Fellowship at Brown University.

### SIGNS.COM

Remote Position  
2019 – present

### REMOTE CUSTOMER SEGMENTATION SPECIALIST

Responsible for researching and tagging a multitude of clients and their sign purchases and reporting said purchases accordingly.

### SIGNS.COM

Salt Lake City, UT  
Summer of 2019

### MARKETING INTERN

Member of a team of interns responsible for Customer Market Segmentation. Responsible for researching and tagging a multitude of clients and their sign purchases.

### C&R MANAGEMENT COMPANY

West Jordan, UT  
2016-2019

### CREW MEMBER

Organizing inventory, managing cash registers, and maintaining a clean workplace.

## SKILLS/HONORS

- Questbridge College Prep Scholar & National College Match Finalist
- Daniels Fund Scholarship Recipient
- Recognized AP Scholar w/ Honor
- Recognized as National Hispanic Scholar (NHRP & HSF)

- High Honors Roll w/ Graduating Cords (ranked #11 in class)
- Knowledge of:
  - MS Office
  - G-Suite Tools
  - Adobe Photoshop, Illustrator, AE

- Proficient in Java, Python, and web development languages. Somewhat familiar with C# (Unity).
- Fluent in:
  - English
  - Spanish
  - French (proficient in reading and speech)

## PROJECTS

- MindMap – Converts video lectures to transcription and then to useful data visualization.
  - (<https://devpost.com/software/mindmap-kr8bmz>)
- Swype – Mobile video game for Android with simple swipe concept; built with Unity game engine.
  - (<https://play.google.com/store/apps/details?id=com.TechnoStudios.SwypeGame>)
- Opening Night – Top-down multiplayer game written in Unity (C#).