Jacob A. Frausto

jacob_frausto@brown.edu | (801) 696-7002 | LinkedIn | GitHub | Website

EDUCATION

BROWN UNIVERSITY

PROVIDENCE, RI

Bachelor of Science, Computer Science

May 2023

Relevant Coursework: Intro to Object-Oriented Programming and Computer Science, Intro to Algorithms and Data Structures, Intro to Discrete Structures and Probability, Introductory Calculus II, Intermediate Calculus, Technology and Society Technical Skills: Proficient - Java, Python, Selenium, Swift; Basic - HTML/CSS, JavaScript, C#, TensorFlow

EXPERIENCE

ID TECH CAMPS Campbell, CA

Online Instructor

May 2020 - Present

- Instructed 70+ students ages 7-18 on Python, Java, Scratch, Minecraft, and General Game Design.
- Delivered high-quality remote instruction through individualized and project-based curricula for 7 different courses.
- Collaborated with staff leads and other student instructors by reflecting on and revising course content/strategies.

PROVIDENCE PUBLIC LIBRARY

Providence, RI

September 2019 – Present

Technology Education Assistant, Bonner Fellow

- Contributed with feedback as an observational member of the Technology/Education department. • Educated 20 individuals on career development and digital literacy skills for "Pivot the Hustle" spring course.
- Taught 15 individuals how to use Excel and other data analysis tools for "Data Analytics" fall course.

SIGNS.COM

Salt Lake City, UT

July 2019 - Present

- Customer Segmentation Specialist, Marketing Intern • Researched and tagged 10,000+ individual orders and clients with the Customer Segmentation team.
- Coordinated with the Educational Outreach Program to aid 1,500+ school districts with their needs for post-pandemic school year.

PROJECTS

Purrfect

Personal

June 2020 – Present

- iOS app that introduces and connects users to the exact type of pet that they are looking for.
- Compiles pet data from a wide variety of shelters, local businesses, individuals, and large chain retailers based on user location.
- Incorporates a sleek and intuitive interface that is user-friendly and simplistic.

CelebrityJumble

Personal

July 2020

- Twitter bot that scrambles the thoughts of popular celebrities and automatically tweets them on @CelebrityJumble 7 times per day.
- Implemented in Python; utilizes Tweepy, the Twitter API, and OAuth to collect and reproduce tweets.

autoTagger

Signs.com

March 2020 - June 2020

- Functional Python program that automates and expedites the tagging process for my part-time work.
- Integrates Selenium WebDriver APIs to optimize agent tagging with a 25-33% reduction in process duration.

CITI

Y-Hack 2019 at Yale University

October 2019

- Web application that creates condensed word-map diagrams by transcribing video lectures.
- Utilizes Google Cloud's Speech-to-Text API (through both Python and Java) to extract essential info from uploaded video lectures.

LEADERSHIP

Freshman Discovery Diversity Program Participant

New York, NY

July 2020 – August 2020 • Engaged in peer networking, creation of case studies, review of business overviews, and practice of technical skills.

HACK@BROWN

Publicity & Outreach Team Member

Providence, RI October 2019 - Present

- Established relationships with campus organizations and departments at Brown and 150+ other universities.
- Managed content creation and social media campaigns for 2,000+ followers on Twitter and Instagram.
- Advertised the main event and 6 introductory workshops on programming skills and practices.

BROWN RISD GAME DEVELOPERS

Providence, RI

Programmer • Worked on a total of 9 programming tasks for a small team project in C#.

THE BONNER COMMUNITY FELLOWSHIP

Providence, RI

September 2019 - March 2020

Bonner Fellow

August 2019 – Present

- Served as a member of a cohort that aims to combine student community engagement with academic and career goals.
- Selected to partner with Providence Public Library in order to deliver technological skills to a total of 450+ adult students.

OTHER SKILLS & INTERESTS

Language: Native Fluency in Spanish, Professional Proficiency in French.

Interests: Ukulele, Bowling, Hiking/Camping, Soccer, Painting, Reading, Education