

## **Unit of Study Rationale – Music for Screen**

### **Term 1, Music 1 Preliminary Course**

The purpose of this unit will be to introduce students to how music can be used in visual media and will also lay some foundations for more in depth stylistic analysis that will take place in the following units on 20th/21st Century Art Music and Jazz. I have placed this unit in Term 1 as students will most likely have some familiarity with cinematic music, and I can introduce this as a basis for more abstract and complex musical ideas.

I have included listening, performance, and composition tasks in a scaffolded manner to provide strategies for differentiation and tried to structure the unit to get students to think how music can function in narrative and emotional storytelling. I have included some cross-curricular links with English (narrative analysis), Visual Arts (scene composition), and Technology (use of DAWs).

In terms of specific activities, I think use of guided listening grids will help students to have a framework in which to analyse iconic film scores (e.g. such as *Jaws*, *Star Wars* etc.) and give them a strong scaffold to focus on music concepts and musical techniques. I think this will support students with limited formal music experience but help them structure their listening skills. I also feel the composition assessment task will empower the students in terms of choice of medium (DAW, acoustic, or graphic score) and I have provided a scaffolded approach to allow for differentiation strategies.

I have built in formative check-ins, peer collaboration and group work, and visual aids in order to support students with varied learning needs and musical backgrounds. I believe Music for Screen will engage the students and prepare them well for the following terms of study.