Justas Galminas

Final Year Software Development Student

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About Me

I'm an aspiring software developer with a strong passion computer science and software development.

I'm well-versed in various programming languages, tools and methodologies, and have developed several projects both independently and in a team. I'm eager to gain more industry experience and create projects that make a difference.

Education

BSc Computer Science & Software Development
University of Plymouth
2021 - Present
Grade: 80%

Access To HE (Computing)
City College Plymouth
2020 - 2021
Grade: Distinction

Skills

- C#
- ASP.NET
- Blazor
- React
- TypeScript
- Node.js
- Next.js
- SQL
- Tailwind
- JavaScript
- CSS
- Docker

Industry Experience

Full-stack Software Developer
Freelance
June 2023 - October 2023

Worked alongside a team to produce a range of different software — complex single-page web applications, statically rendered websites and internal developer tooling.

- Proficiently operated across the entire software stack, adapted and contributed to unfamiliar technologies and codebases quickly.
- Successfully developed a diverse range of applications with varying levels of complexity.
- Consistently delivered new features promptly to accommodate challenging deadlines.

`TypeScript` `React` `Node.js` `GPT` `MySQL` `tRPC` `Tailwind` `Docker` `Next.js`

Software Developer
University of Plymouth
August 2022 - September 2022

Worked on a multi-year project alongside a small team, creating an interactive learning platform where lecturers can test students' knowledge and provide feedback and additional support.

- Worked with the Agile framework and planned sprints with well-defined minimal viable product goals.
- Collectively re-designed and re-factored more than three sprints worth of work in just a single sprint.
- Developed and deployed a full-stack web application using relatively new and unfamiliar technologies.

`C#` `Blazor` `ASP.NET` `Bootstrap` `CSS`

Projects

Master Class Support System

A platform for facilitating interactive learning through quizzes, coding challenges and tutorials for A level students visiting the university.

`C#` `Blazor` `ASP.NET` `Bootstrap` `CSS`

National Marine Aquarium Drawing Software

⭘ Source

I led the development in creating an intuitive drawing application which allows users to sketch their perception of the National Marine Park. Alongside the drawing application, the project includes an admin portal and a back-end to store and manage the collected drawings. This project was created during the second year as part of a group.

`C#` `ASP.NET` `SQL Server` `Android SDK` `Java` `React` `TypeScript` `Tailwind` `Electron` `Docker`

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C# Command Line Game

○ Source

A simple text-based dungeon crawler game created during the first year of university.

C#

Kanban Task Management Application

⊕ Website   ○ Source

A web application providing the ability to plan, create and manage tasks using the Kanban scheduling framework. Created during the first year of university.

React   JavaScript   Firebase   Redux   CSS

More projects can be found on my GitHub profile.