

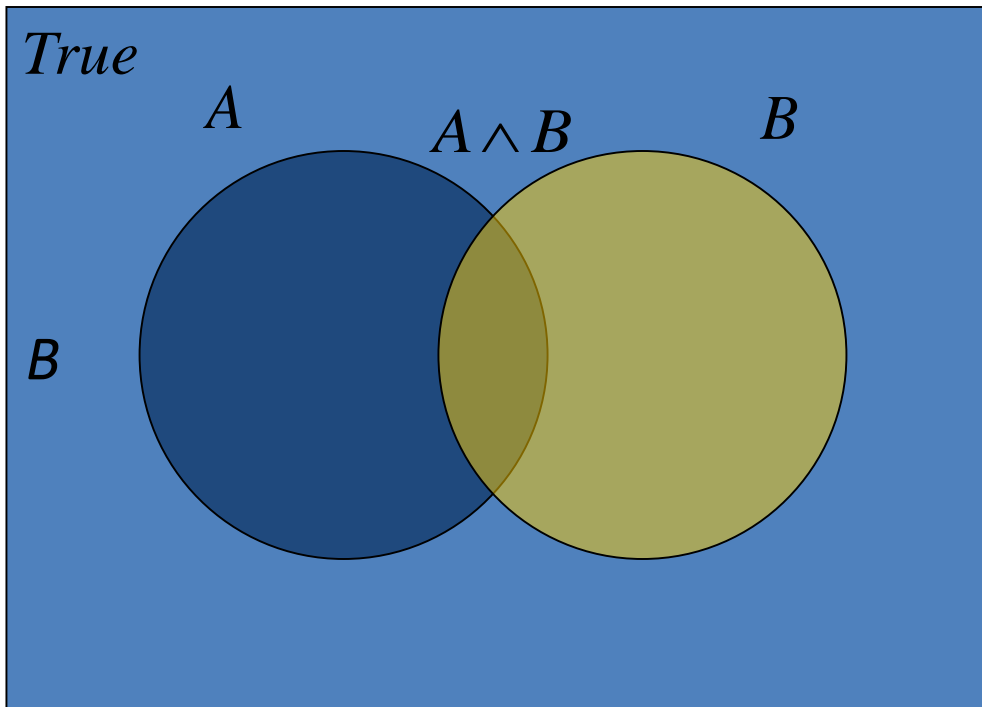


Robotics Group Project - 5CCS2RGP

Lecture 4: Fundamentals for Probabilistic Robotics

Fundamentals in Probability

$$\Pr(A \vee B) = \Pr(A) + \Pr(B) - \Pr(A \wedge B)$$



$$\Pr(A) + \Pr(\neg A) = 1$$

$$\Pr(\neg A) = 1 - \Pr(A)$$

Joint and Conditional Probability

- $P(X=x \text{ and } Y=y) = P(x,y)$
- If X and Y are independent then
$$P(x,y) = P(x) P(y)$$
- $P(x \mid y)$ is the probability of x given y
$$P(x \mid y) = P(x,y) / P(y)$$
$$P(x,y) = P(x \mid y) P(y)$$
- If X and Y are independent then
$$P(x \mid y) = P(x)$$

Law of Total Probability, Marginals

Discrete case

$$\sum_x P(x) = 1$$

$$P(x) = \sum_y P(x, y)$$

$$P(x) = \sum_y P(x | y) P(y)$$

Continuous case

$$\int p(x) dx = 1$$

$$p(x) = \int p(x, y) dy$$

$$p(x) = \int p(x | y) p(y) dy$$

Law of Total Probability, Marginals

Discrete case

$$\sum_x P(x) = 1$$

$$P(x) = \sum_y P(x, y)$$

$$P(x) = \sum_y P(x | y) P(y)$$

X1= move forward

X2=move backward

X3= stop

X1= move forward

When Y= green light

Or

When Y=yellow light

Or

When Y= red light

Bayes Formula

$$P(x, y) = P(x | y)P(y) = P(y | x)P(x)$$

\Rightarrow

$$P(x | y) = \frac{P(y | x) P(x)}{P(y)} = \frac{\text{likelihood} \cdot \text{prior}}{\text{evidence}}$$

Normalization

$$P(x|y) = \frac{P(y|x) P(x)}{P(y)} = \frac{1}{h} P(y|x) P(x)$$

$$\sum_x P(x|y) = 1$$

Normalization

$$P(x|y) = \frac{P(y|x)P(x)}{P(y)} = \eta P(y|x)P(x)$$

$$\sum_x P(x|y) = 1$$

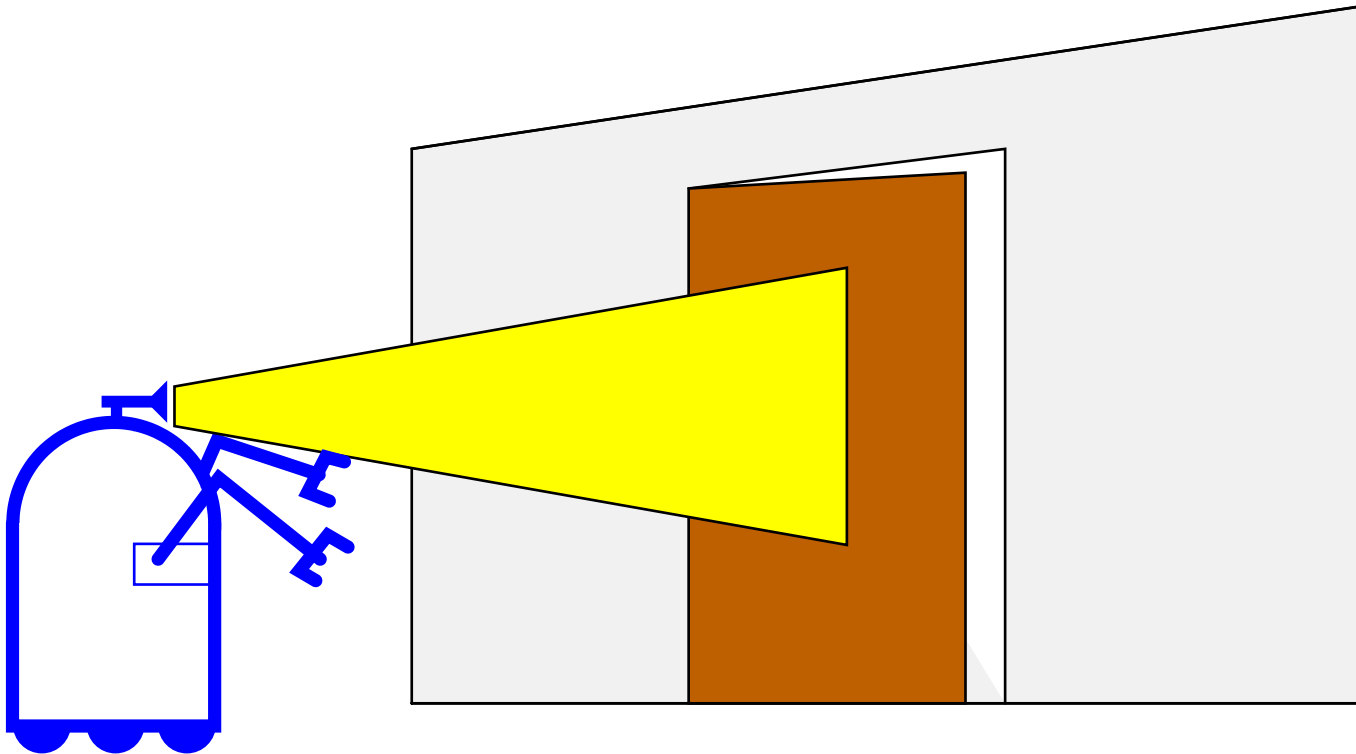
$$\eta \sum_x P(y|x)P(x) = 1$$



$$h = P(y)^{-1} = \frac{1}{\sum_x P(y|x)P(x)}$$

Simple Example of State Estimation

- Suppose a robot obtains measurement z
- What is $P(open/z)$?



Causal vs. Diagnostic Reasoning

- $P(open|z)$ is **diagnostic**.
- $P(z|open)$ is **causal**.
- Often **causal** knowledge is easier to obtain **count frequencies!**
- Bayes rule allows us to use causal knowledge:

$$P(open|z) = \frac{P(z|open)P(open)}{P(z)}$$

Example

- $P(z/open) = 0.6$ $P(z/\neg open) = 0.3$
- $P(open) = P(\neg open) = 0.5$

$$P(open | z) = \frac{P(z | open)P(open)}{P(z | open)p(open) + P(z | \neg open)p(\neg open)}$$

$$P(open | z) = \frac{0.6 \cdot 0.5}{0.6 \cdot 0.5 + 0.3 \cdot 0.5} = \frac{2}{3} = 0.67$$

Z raises the probability that the door is open.

Combining Evidence

- Suppose our robot obtains another observation z_2 .
- How can we integrate this new information?
- More generally, how can we estimate $P(x / z_1 \dots z_n)$?

Actions

- Often the world is **dynamic** since
 - actions carried out by the robot,
 - actions carried out by other agents,
 - or just the **time** passing bychange the world.
- How can we **incorporate** such **actions**?

Typical Actions

- The robot **turns its wheels** to move
- The robot **uses its manipulator** to grasp an object
- Plants grow over **time**...

- Actions are **never carried out with absolute certainty**.
- In contrast to measurements, **actions generally increase the uncertainty**.

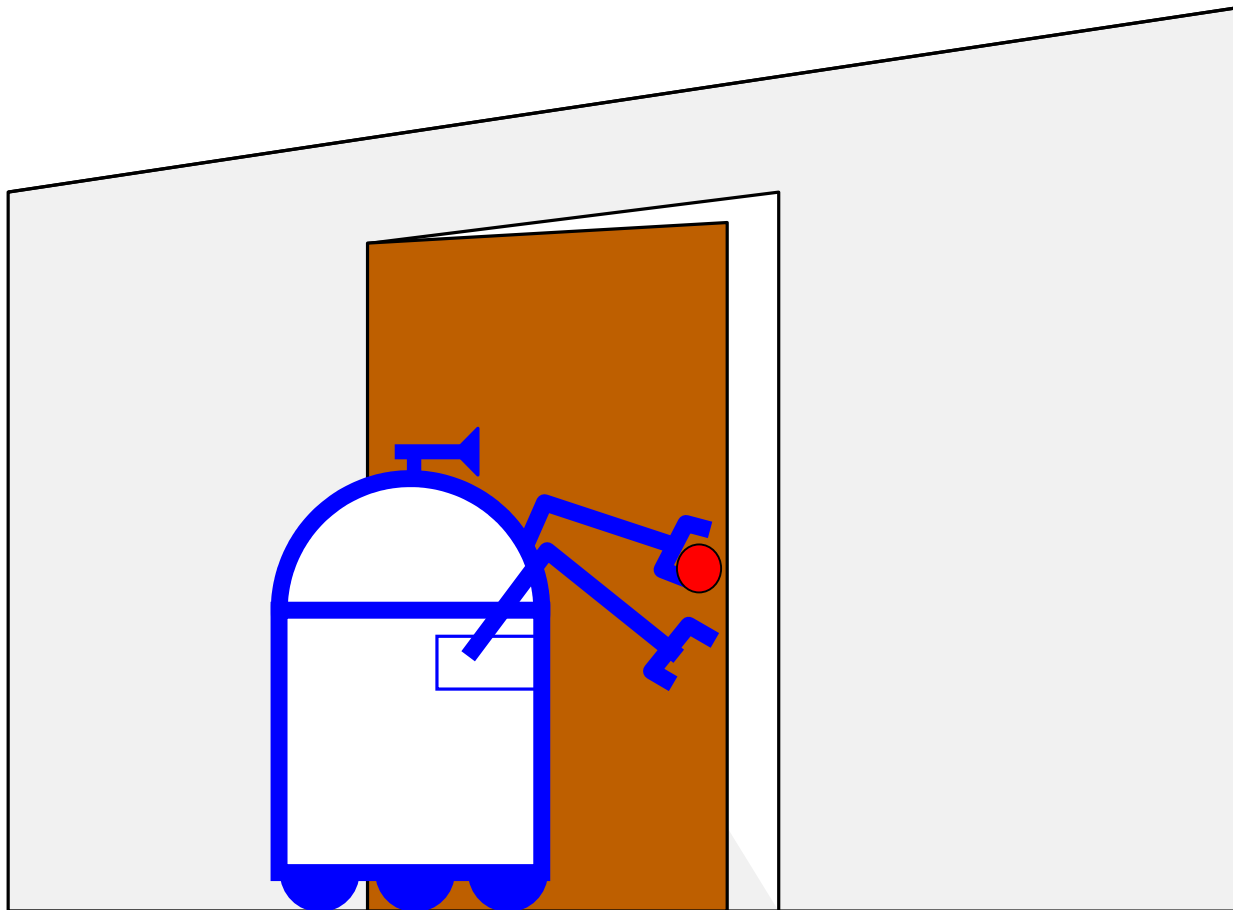
Modeling Actions

- To incorporate the outcome of an action u into the current “belief”, we use the conditional pdf(probability density function)

$$P(x|u, x')$$

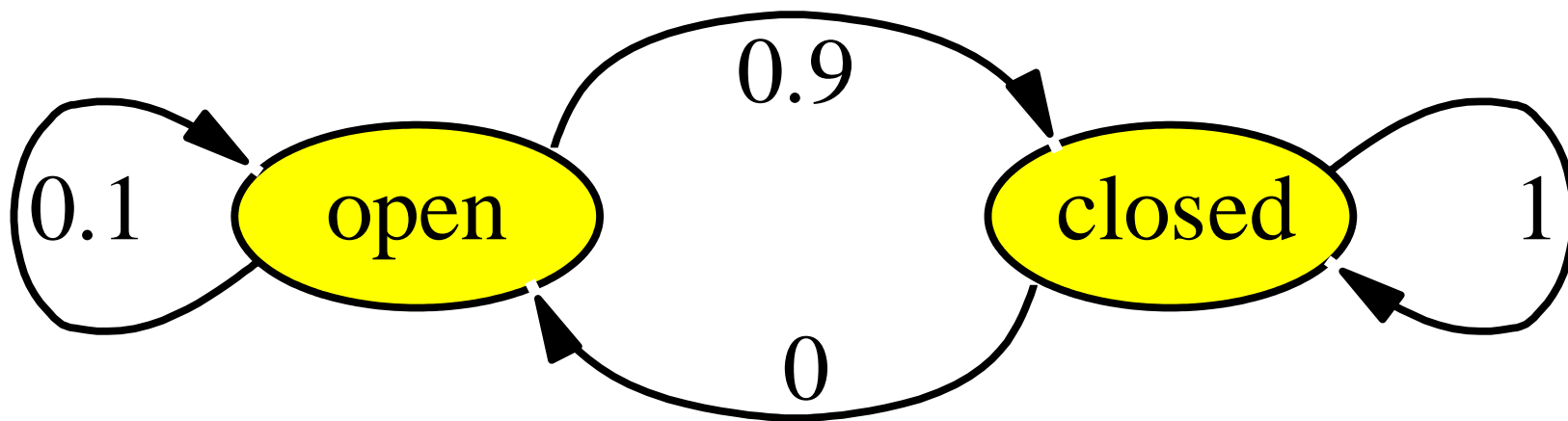
- This term specifies the pdf that **executing u changes the state from x' to x .**

Example: Closing the door



State Transitions

$P(x|u, x')$ for $u = \text{“close door”}$:



If the door is open, the action “close door” succeeds in 90% of all cases.

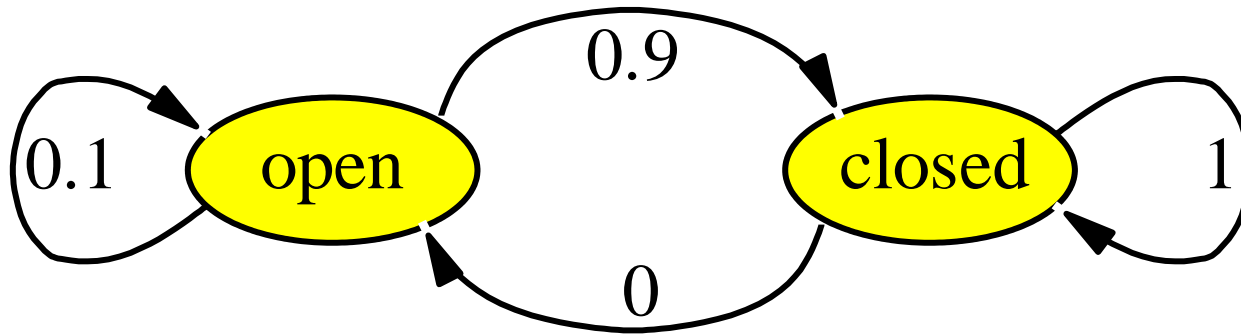
Integrating the Outcome of Actions

Continuous case:

$$P(x | u) = \int P(x | u, x') P(x') dx'$$

Discrete case:

$$P(x | u) = \sum_{x'} P(x | u, x') P(x')$$

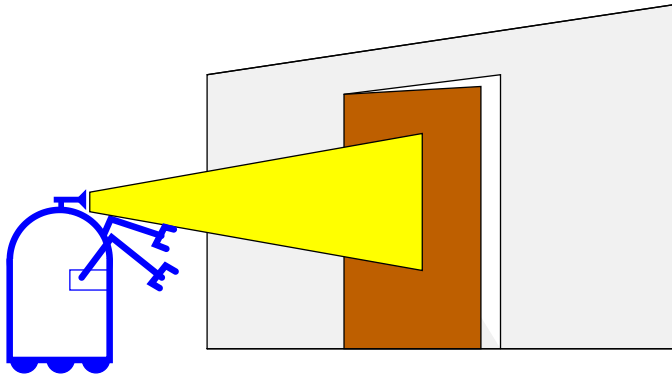


Initial condition: Open =0.5, close = 0.5

$P(x/u, x')$ for $u = \text{"close door"}$:

$$\begin{aligned} P(\text{Open}) &= P(\text{open}/u)P(\text{open}) + P(\text{open}/u)P(\text{close}) \\ &= 0.1 * 0.5 + 0 * 0.5 \\ &= 0.05 \end{aligned}$$

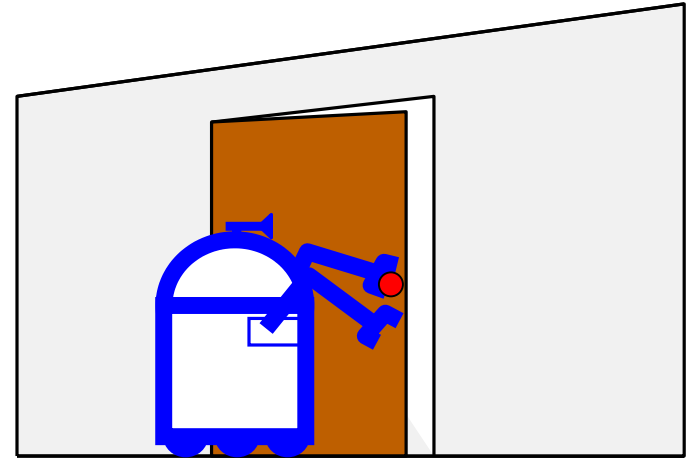
$$\begin{aligned} P(\text{Close}) &= P(\text{close}/u)P(\text{open}) + P(\text{close}/u)P(\text{close}) \\ &= 0.9 * 0.5 + 0.5 \\ &= 0.95 \end{aligned}$$



Initial condition: Open = 0.5, close = 0.5



After observation: Open = 0.67, close = 0.33



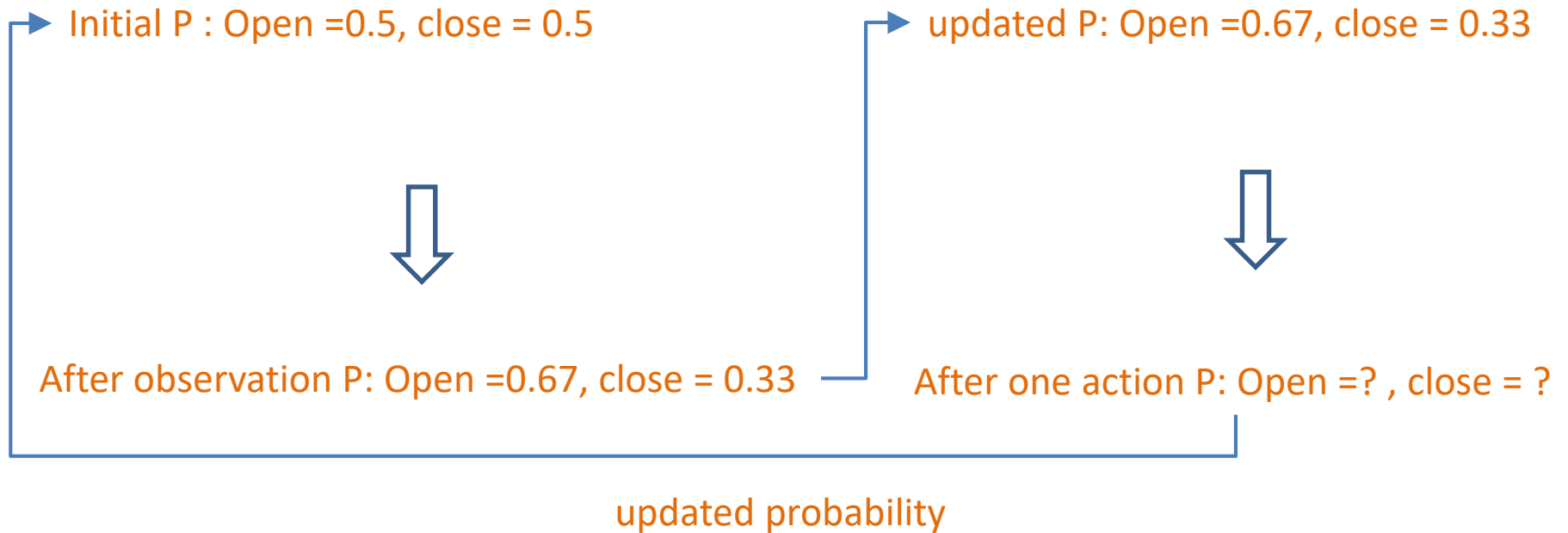
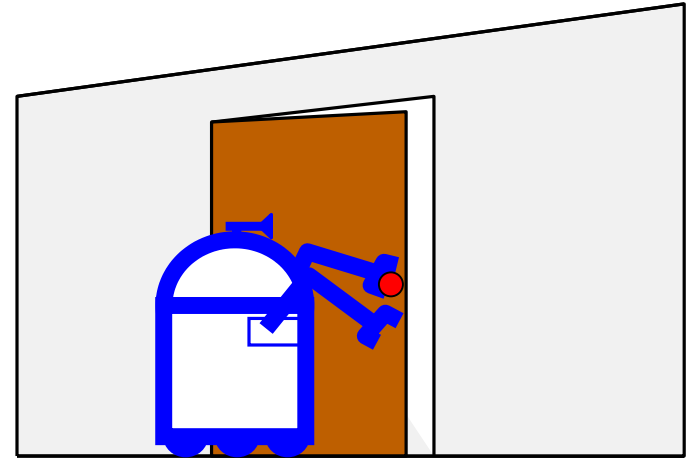
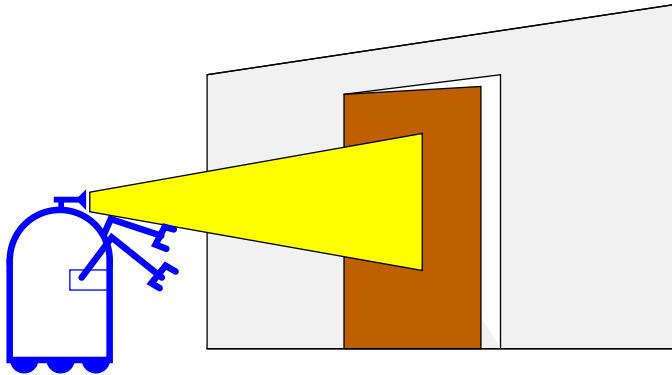
Initial condition: Open = 0.5, close = 0.5



After one action: Open = 0.05, close = 0.95

Question

- How to iterate the process to cope with continued motions of a robot



Question

- How to extend the binary state to multiple states (in our case, discretized grids)?