

# Lecture 1: Amortization

CS-GY 6043: Design & Analysis of Algorithms II

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## 1. Amortization

- Amortization is used to bound the cost of a **sequence** of operations.
- The worst-case total cost is no more than the number of operations multiplied by the amortized cost of each operation.
  - Let  $c_i$  be the real cost of each operation,  $\hat{c}_i$  be the amortized cost of each operation, then we want  $\sum c_i \leq \sum \hat{c}_i$ .
- There are three ways to find out an amortized cost:
  - Accounting Method
  - Aggregate Analysis
  - Potential Method

## 2. Multipop Example

Let's consider a stack supporting the following operations:

Operation	Constraint	Cost
push(x)	None	1 unit of work
pop()	The stack is not empty	1 unit of work
multipop(k)	$k < \text{the number of elements in the stack}$	$k$ units of work

Question: What is the amortized cost of a sequence of  $n$  push, pop, and multipop operations in total?

It is easy to come up with the answer that equals the number of operations multiplied by the max cost of operations, i.e.,  $n \times n = n^2$ . However, it is too broad because pop and multipop cannot be used without enough elements that have been pushed. The more precise answer is  $O(n)$ .

Let's reconsider it using the accounting method.

- When we push(x) into the stack, we can regard it as spending \$1 for the real cost of push and will put \$1 away for the future; therefore, the amortized cost of push is \$2.
- When we pop, although we spend a real \$1 for pop, we pay for it from a previous push that has already been considered; therefore, the amortized cost of pop is \$1 - \$1 = 0.
- Likewise, when we multipop(k), although we are spending in real cost \$k, we are using  $k \times \$1$  in credit; therefore, the amortized cost of multipop is  $k - k = 0$ .

- Thus, the total cost is  $O(n)$ .

The aggregate analysis can be more straightforward.

- Reordering all the operations, we realize that the number of elements pushed must be greater than or equal to the number of elements popped or multi-popped.
- Therefore, there are almost  $n$  items pushed and almost  $n$  items popped. Since pushing an item and popping an item costs \$1, the total cost is no more than  $2n$ , which is  $O(n)$ .

### 3. Binary Counter Example

Let's consider an array  $A$  with  $k$  bits. We want to increment the array with cost being the amount of bit flips, as shown in the figure below.

A[k-1]	...	A[3]	A[2]	A[1]	A[0]	cost
0	...	0	0	0	0	
						\$1
0	...	0	0	0	1	
						\$2
0	...	0	0	1	0	
						\$1
0	...	0	0	1	1	
						\$3
0	...	0	1	0	0	
						\$1

It is easy to realize that the worst case of increment is to have all  $k$  bits flipped, so the total cost of  $n$  increments is  $O(nk)$ . However, this estimate is too conservative because this worst case is very unlikely to happen.

Let's reconsider it using the aggregate analysis.

- Consider all operations as a whole. Bit 0 changes  $n$  times. Bit 1 changes  $\lfloor \frac{n}{2} \rfloor$  times. Bit 2 changes  $\lfloor \frac{n}{4} \rfloor$  times. Bit 3 changes  $\lfloor \frac{n}{8} \rfloor$  times. Bit  $i$  changes  $\lfloor \frac{n}{2^i} \rfloor$  times. Evaluating the sum as a geometric series with the formula, we have the total amount of operations

$$\sum_i \lfloor \frac{n}{2^i} \rfloor \leq n \sum_{i=0}^{\infty} \frac{1}{2^i} = n \frac{1}{1 - \frac{1}{2}} = 2n.$$

Thus, the total cost of  $n$  increment operations is  $2n$ , which is  $O(n)$  in asymptotic form.

### 4. Potential Method

- It associates with the data structure a quantity we call  $\varphi$ , the potential function.
- It has two requirements:
  - $\varphi_0 = 0$ , which is the value of  $\varphi$  before operation 1.
  - $\varphi \geq 0$ , among which  $\varphi_i$  is the value of  $\varphi$  after operation  $i$ .
- For operation  $i$ , the amortized cost of each operation  $\hat{c}_i = c_i + \Delta\varphi_i = c_i + (\varphi_i - \varphi_{i-1})$ , where  $c_i$  is the real cost of each operation. Then, we have

$$\begin{aligned}
\sum_{i=1}^n \hat{c}_i &= \sum_{i=1}^n [c_i + (\varphi_i - \varphi_{i-1})] \\
&= \sum_{i=1}^n (c_i + \varphi_n - \varphi_0) \\
&= \sum_{i=1}^n (c_i + \varphi_n) \\
&\geq \sum_{i=1}^n c_i,
\end{aligned}$$

so the sum of amortized costs bounds the sum of real costs, as desired.

- If we can find such a function for a problem, then we can use it to calculate the amortized cost. However, if we cannot find one, we cannot conclude anything.

## 5. Doubling Dynamic Array Example

We want to store things in an array  $A$  of size  $s$  but do not want to use a lot more space than the actual number of items stored ( $n$ ).

An implementation of `insert(x)` can be:

```

if n < s:
    append x to A
else:
    alloc new array of size s := 2s
    copy old data into it, call it A, free old array
    append x to A
    n := n + 1

```

The cost of `insert` is 1 for inserting the new element  $n$  if copying the  $n$  old elements is needed, i.e., sometimes  $1 + n$ .

Let's find out its amortized cost using the potential method.

- We want the expensive operation to have a cheaper cost and the cheap operation becomes expensive.  $\varphi = 2n - s$  is a valid potential function since we always have  $n \geq \frac{s}{2}$ ,  $\varphi = 2n - s \geq 0$ . We assume  $\varphi_0 = 0$  as  $n = s = 0$  at that time. This is true because the actual code is more complicated than the above pseudo code if we handle the special case of an empty structure where  $n = s = 0$ .
- To compute the amortized cost, we consider the good case first. The real cost is 1,  $\varphi = [2(n+1) - s] - [2n - s] = 2$ , amortized cost =  $1 + 2 = 3$ .
- Then, we consider the bad case that needs doubling. The real cost is  $1 + n$ ,  $\varphi = [2(n+1) - 2s] - [2n - s] = 2 - s$ , amortized cost =  $3 + n - s = 3$  because  $n = s$  in bad cases.
- Thus, the amortized cost is  $O(1)$  in asymptotic form.
- Note that if  $\varphi$  is different, comparing the numerical values of the amortized cost calculated from different  $\varphi$ s is meaningless. For example, if  $\varphi = 4n - s$ , the amortized cost is 5, but it does not affect the conclusion that the amortized cost is  $O(1)$  for this problem.

We can also solve this problem using the aggregate method.

- Consider all operations as a whole. The total cost is  $n$  insertions and all copying amount on doubling, i.e.,

$$n + 1 + 2 + 4 + \cdots + 2^k = n + 2^{k+1} - 1,$$

where  $2^k$  is the last time doubling,

$$2^k < n.$$

Multiplying it by 2, we have

$$2^{k+1} < 2n.$$

- Thus, the total cost is

$$n + 2^{k+1} - 1 < 3n - 1,$$

and the amortized cost is  $\frac{O(n)}{n} = O(1)$ .

Question: How to find a potential function in general?

Answer: It needs experience, inspiration, and trial-and-error loops.