Trading Card Authenticator

ML2 Final Project
26th April 2022
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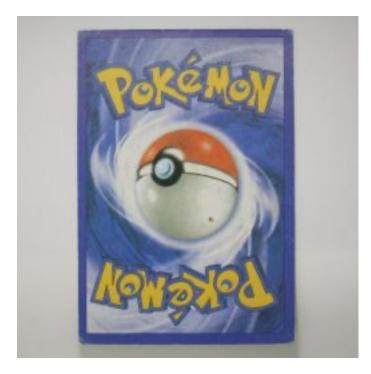
Introduction

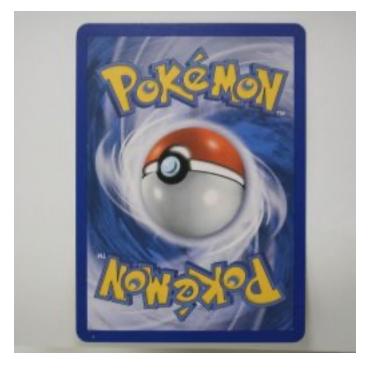
- Authentication is the process of verifying the originality or genuineness of a trading card.
 This task involves evaluating and inspecting whether a card is original or fake. A general job description of a card authenticator found in PSA Grader website is:
- "Individual should be detail oriented, have good organization skills, and be able to focus on cards over long periods of time."

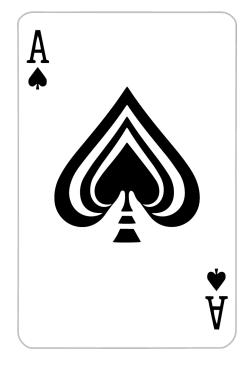
Dataset

- Kaggle Sourced https://www.kaggle.com/datasets/ongshujian/real-and-fake-pokemoncards
- Pre-defined train-test split (85:15) 451 images
- Added additional training dataset for 3rd class (invalid input class) 52 images
- Created a stratified validation dataset from the train dataset (90:10)

Classes







Fake Real Invalid Input

Custom CNN Model

- Developed a custom CNN model 4 Conv2D Layers with AvgPooling and Dropouts and 1 Dense Layer
- Model Architecture
- Hyperparameters:
 - ➤ Learning Rate 0.0001
 - ➤ Batch Size 32
 - Optimizer Adam
 - > Epochs 200
 - ➤ Patience 40 epochs
 - > Dropout 0.2
 - ➤ Kernel Size (3, 3)
 - ➤ Pool Size (2, 2)

Model: "sequential"				
Layer (type)	Output Shape	Param #		
conv2d (Conv2D)	(None, 254, 254, 16)	448		
average_pooling2d (AverageP ooling2D)	(None, 127, 127, 16)	0		
dropout (Dropout)	(None, 127, 127, 16)	0		
conv2d_1 (Conv2D)	(None, 125, 125, 32)	4640		
average_pooling2d_1 (Averag ePooling2D)	(None, 62, 62, 32)	0		
dropout_1 (Dropout)	(None, 62, 62, 32)	0		
conv2d_2 (Conv2D)	(None, 60, 60, 64)	18496		
average_pooling2d_2 (Averag ePooling2D)	(None, 30, 30, 64)	0		
dropout_2 (Dropout)	(None, 30, 30, 64)	0		
conv2d_3 (Conv2D)	(None, 28, 28, 64)	36928		
average_pooling2d_3 (Averag ePooling2D)	(None, 14, 14, 64)	0		
dropout_3 (Dropout)	(None, 14, 14, 64)	0		
flatten (Flatten)	(None, 12544)	0		
dense (Dense)	(None, 3)	37635		
Total params: 98,147 Trainable params: 98,147 Non-trainable params: 0				

Result

• Overall Accuracy: 96.62%

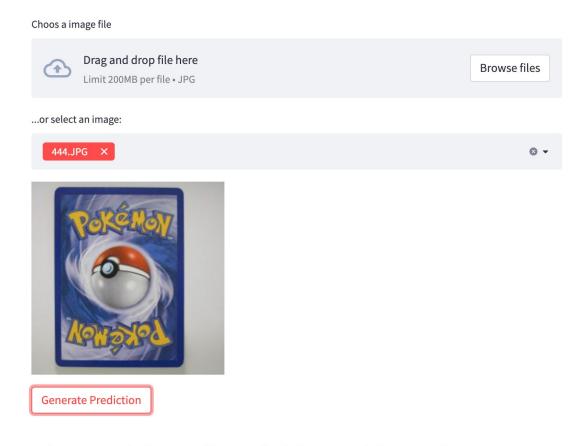
• Overall F1-score: 0.9719

Confusion Matrix

	Fake	Real	Invalid Input
Fake	26	2	0
Real	1	49	0
Invalid Input	0	0	11

Demo

- We created an application to deploy our model
- Streamlit is an open source app framework in Python language
- Demo



The model predicted this card is Real

Conclusion

- Model is successfully able to identify Fake/Real Cards and Invalid Inputs
- We can visualize important areas in the image for image classification using Grad CAM
- Future Scope: Building an ensemble model with front-side images of cards so that the model can decide based on both front and backside of the cards
- Ideas: Detecting other counterfeit items like currency notes and have a real-world impact