

distortionTrail

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Contact

Questions, suggestions, help needed?

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Description/Features

A trailRenderer with an awesome shader!

- Tested on a Nexus 9 & an iPhone6s

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please put my name in the credits, or in the special thanks section. :)

please do not re-distribute.

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Options

_Distortion

This is how much distortion that Trail Makes, between 0 and 10.

_NormalMap

This is a texture that controls how the render works.

_UseDepth

Some platforms cannot calculate the depth, for those platforms turn this toggle off.

How to Use!

There is a prefab in the prefab folder, just drag and drop it in your scene.

gifs!



[Imgur Link](#)



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